

Lecture

Fibonacci Series

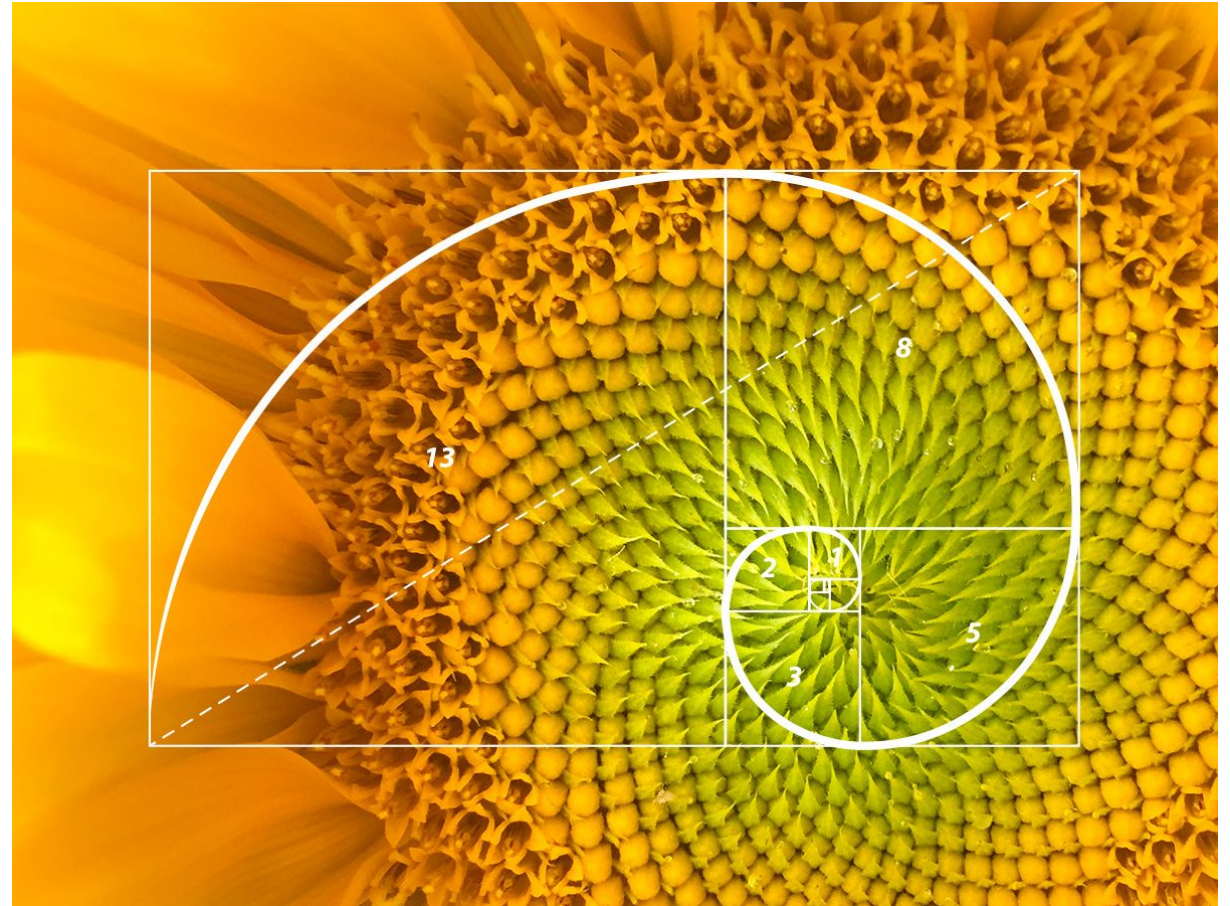


INFORMATION AND COMMUNICATIONS TECHNOLOGY

Lab Lecture 2 - Fibonacci

Lecture overview:

- We implement three different algorithms to compute Fibonacci number
- We compare their performance (time and memory)



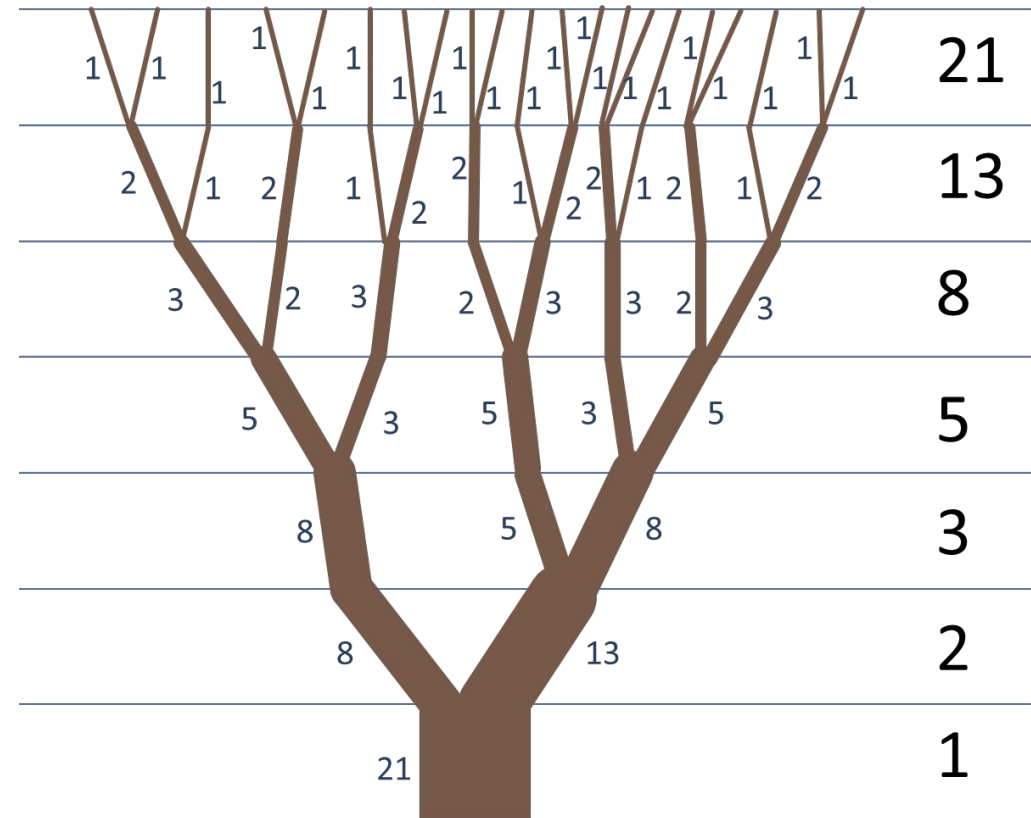
Lab Lecture 2 - Fibonacci

What is the Fibonacci sequence?

It is a sequence of **integer** numbers in which each number is the sum of the two preceding ones.

Fibonacci sequences appear often in nature:

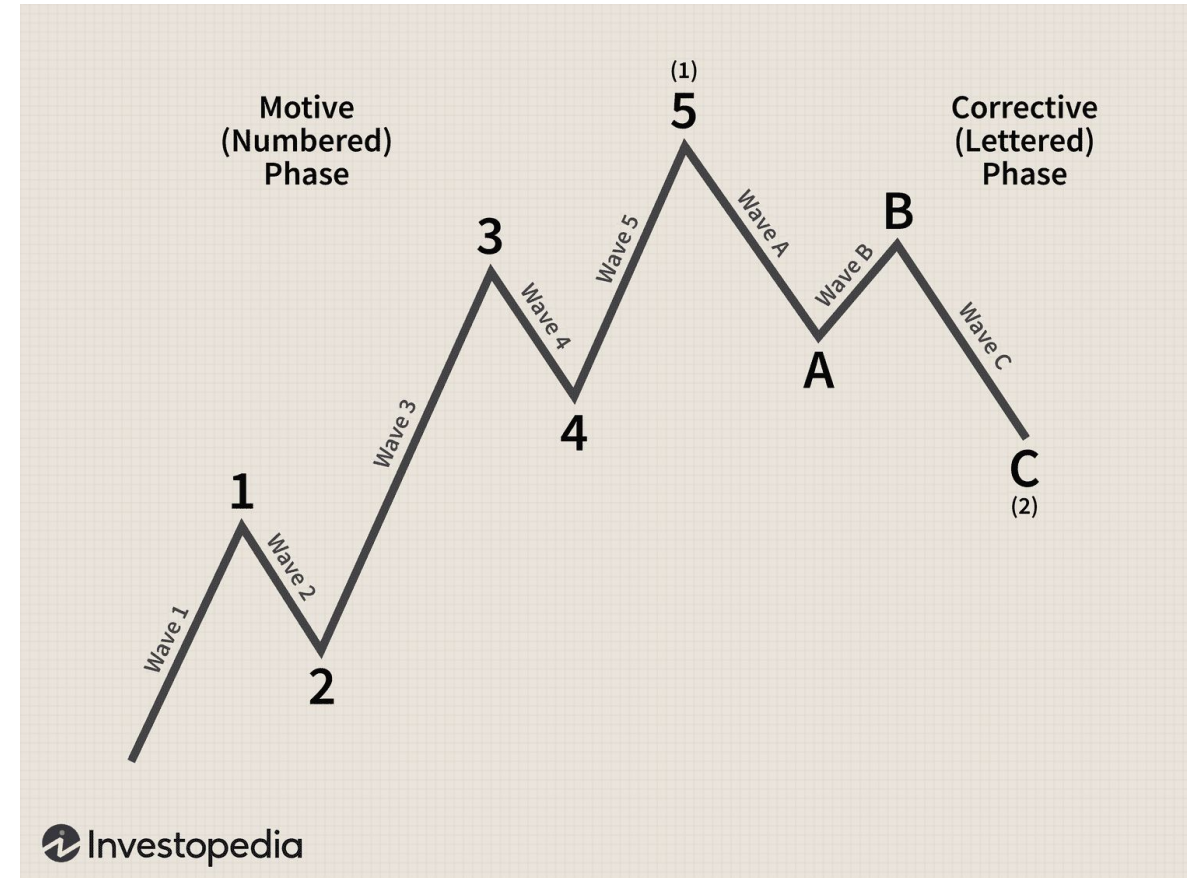
- ❖ Branching in trees
- ❖ Arrangement of leaves on a stem



Lab Lecture 2 - Fibonacci

Fibonacci Applications

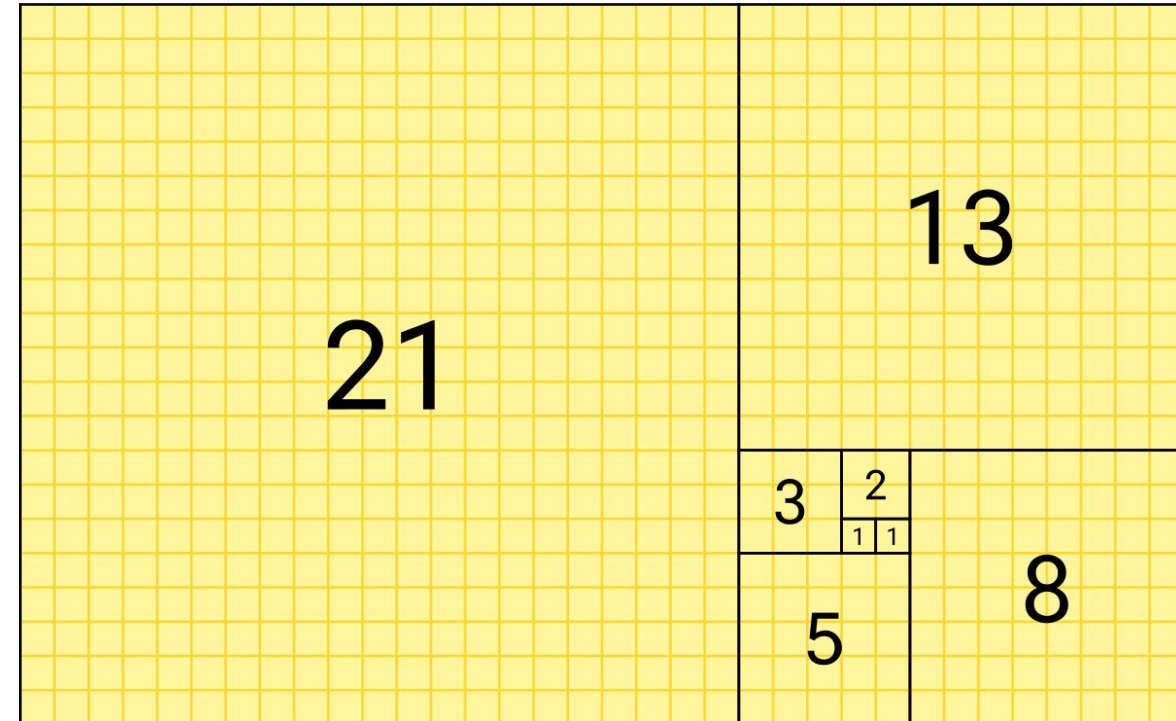
Fibonacci numbers are utilized to perform technical analysis on a stock's price action to forecast future trends in **Elliot Waves Theory**



Lab Lecture 2 - Fibonacci

Formal definition

$$F(n) = \begin{cases} 0 & \text{if } n = 0 \\ 1 & \text{if } n = 1 \\ F(n-1) + F(n-2) & \text{if } n > 1 \end{cases}$$

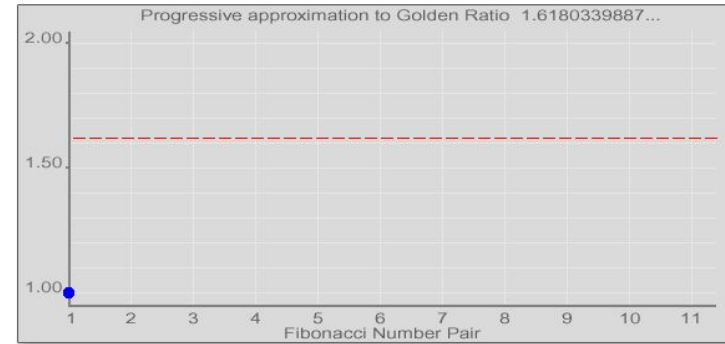


Lab Lecture 2 - Fibonacci

Interesting property

$$\lim_{n \rightarrow \infty} \frac{F_n}{F_{n-1}} = \varphi$$

$$\varphi = \frac{1 + \sqrt{5}}{2} = 1,618033988749895 \dots$$



Pair 1: 1/1 = 1.000

Fibonacci – A first recursive approach

```
algorithm fibonacci2(integer  $n$ )  $\rightarrow$  integer  
1.   if ( $n \leq 2$ ) then return 1  
2.   else return fibonacci2( $n - 1$ ) + fibonacci2( $n - 2$ )
```

Figure 1.4 Algorithm `fibonacci2` to compute the n -th Fibonacci number.

Fibonacci – A first recursive approach

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Figure 1.4 Algorithm `fibonacci2` to compute the n -th Fibonacci number.

Exercise: Draw a tree representing the recursive calls to the function `fibonacci2` with $n=6$

Fibonacci – A first recursive approach

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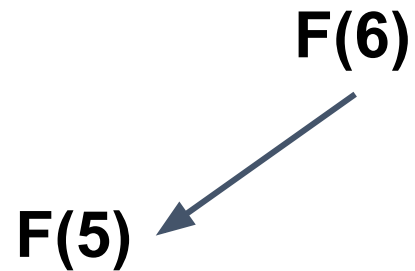
Figure 1.4 Algorithm `fibonacci2` to compute the n -th Fibonacci number.

F(6)

Fibonacci – A first recursive approach

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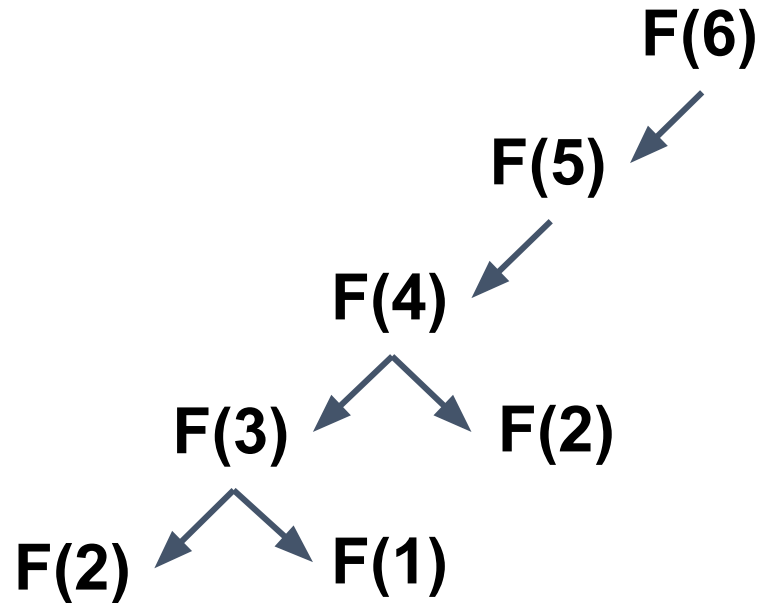
Figure 1.4 Algorithm `fibonacci2` to compute the n -th Fibonacci number.



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Figure 1.4 Algorithm `fibonacci2` to compute the n -th Fibonacci number.

Question: How many recursive call the algorithm does approximately?

Fibonacci – A first recursive approach

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Figure 1.4 Algorithm `fibonacci2` to compute the n -th Fibonacci number.

Question: How many recursive call the algorithm does approximately?

Answer: $O(2^n)$

Fibonacci – A first recursive approach

```
algorithm fibonacci2(integer n) → integer
1.   if (n ≤ 2) then return 1
2.   else return fibonacci2(n - 1) + fibonacci2(n - 2)
```

Figure 1.4 Algorithm `fibonacci2` to compute the n -th Fibonacci number.

Question: How many recursive call the algorithm does approximately?

Answer: $O(2^n)$

Question: Can we prove it?

Fibonacci – A first recursive approach

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Figure 1.4 Algorithm `fibonacci2` to compute the n -th Fibonacci number.

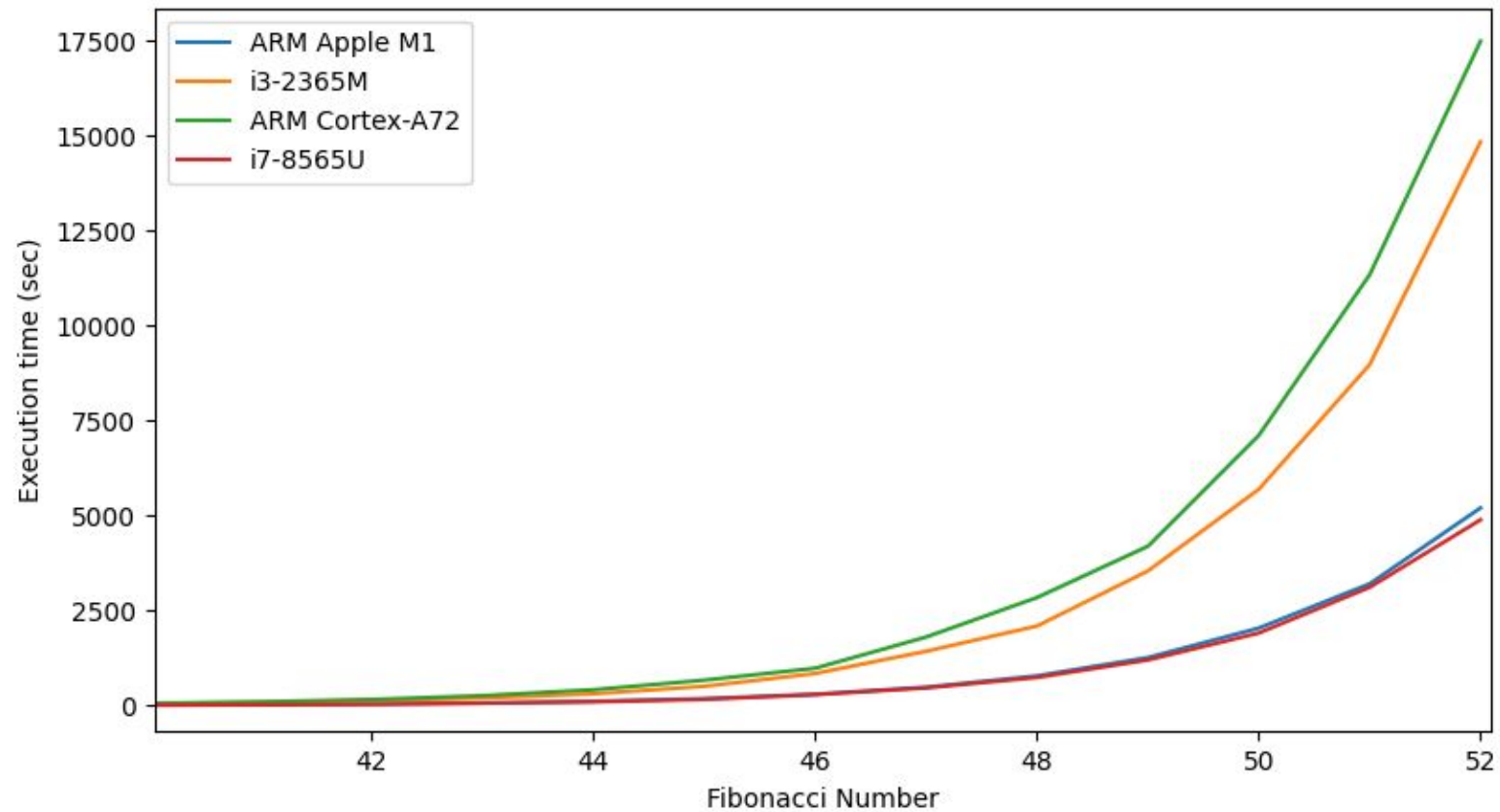
Question: How many recursive call the algorithm does approximately?

Answer: $O(2^n)$

Question: Can we prove it?

Answer: **YES!**

Fibonacci – Execution Time of *Fibonacci2*



Fibonacci – An iterative solution

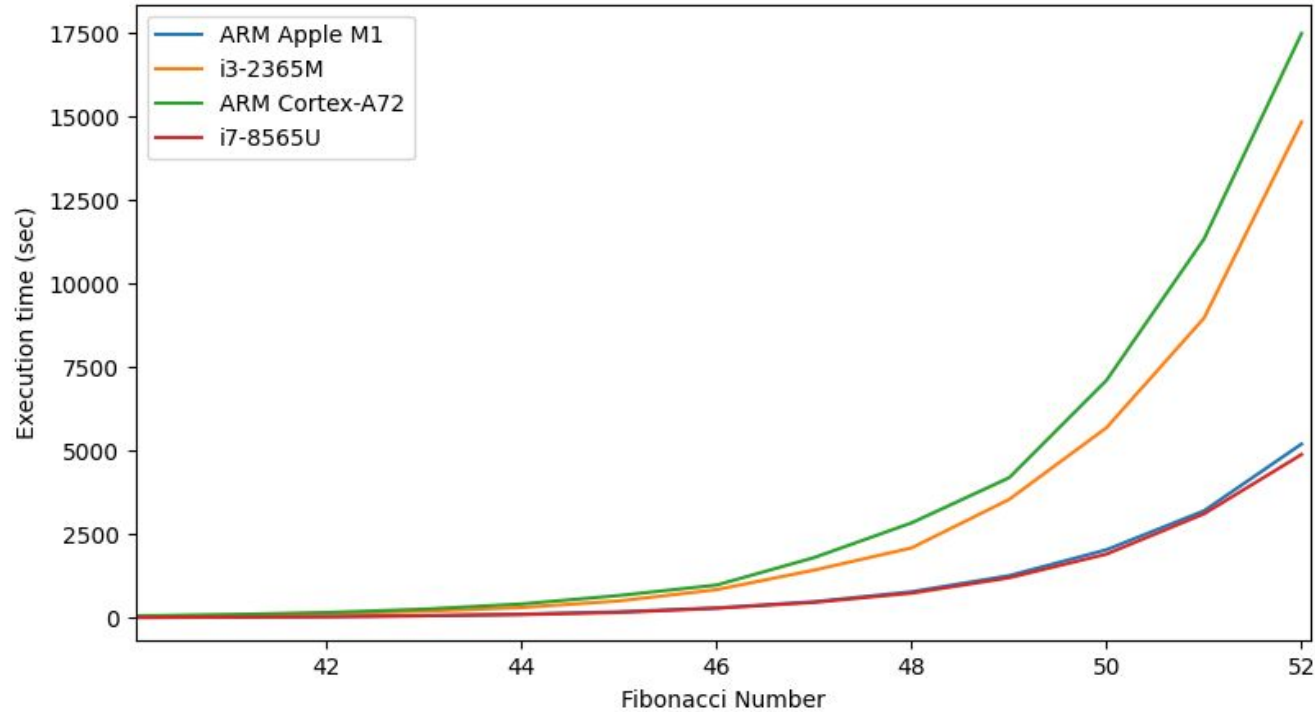
algorithm fibonacci3(*integer* n) \rightarrow *integer*

1. Let Fib be an array of n integers
2. $Fib[1] \leftarrow Fib[2] \leftarrow 1$
3. **for** $i = 3$ **to** n **do**
4. $Fib[i] \leftarrow Fib[i - 1] + Fib[i - 2]$
5. **return** $Fib[n]$

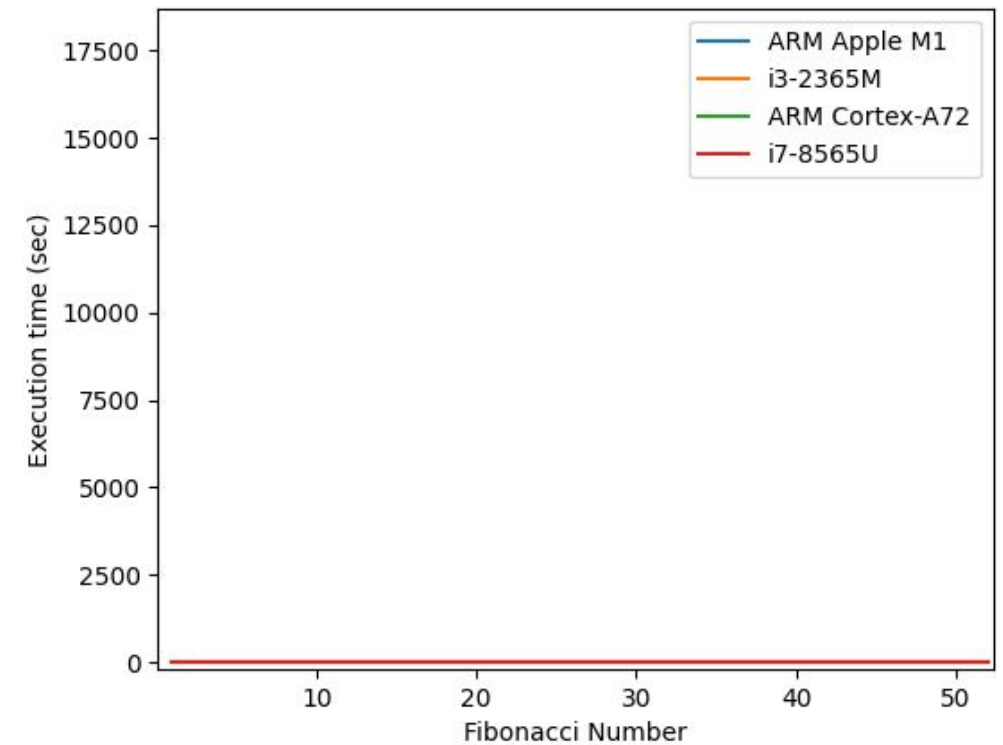
Figure 1.6 Algorithm fibonacci3 to compute the n -th Fibonacci number.

Fibonacci – Execution Time: A comparison

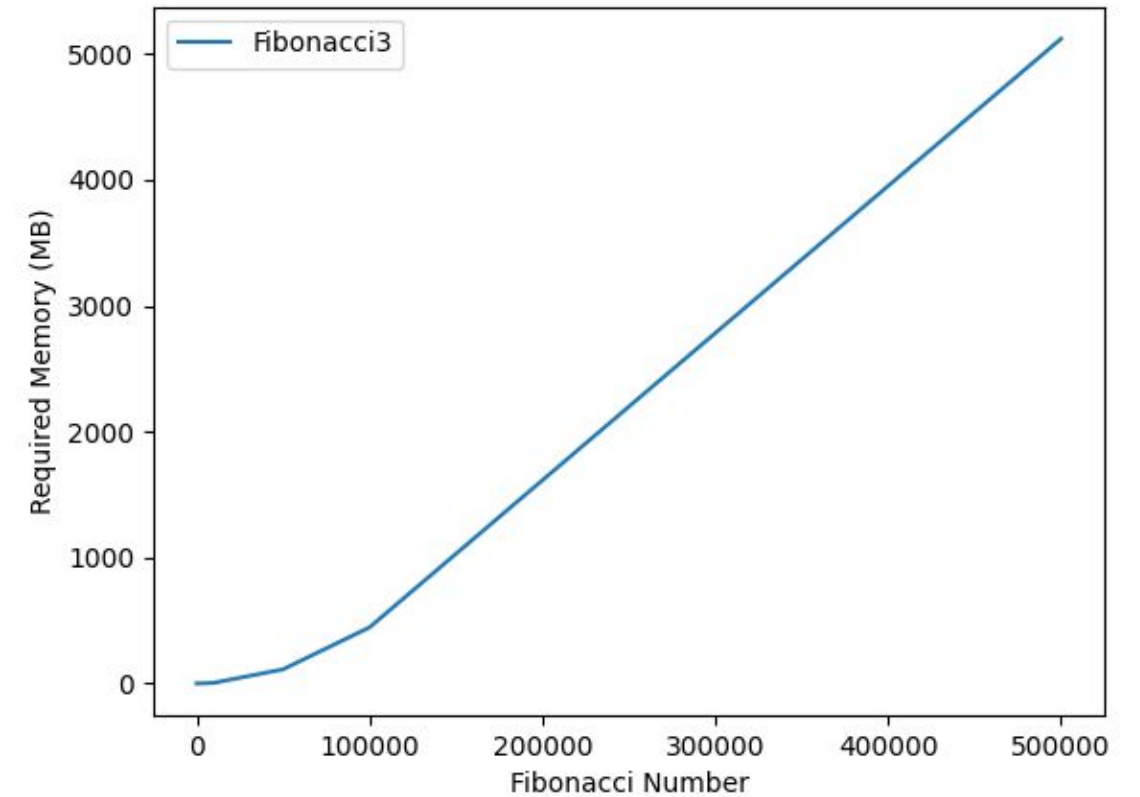
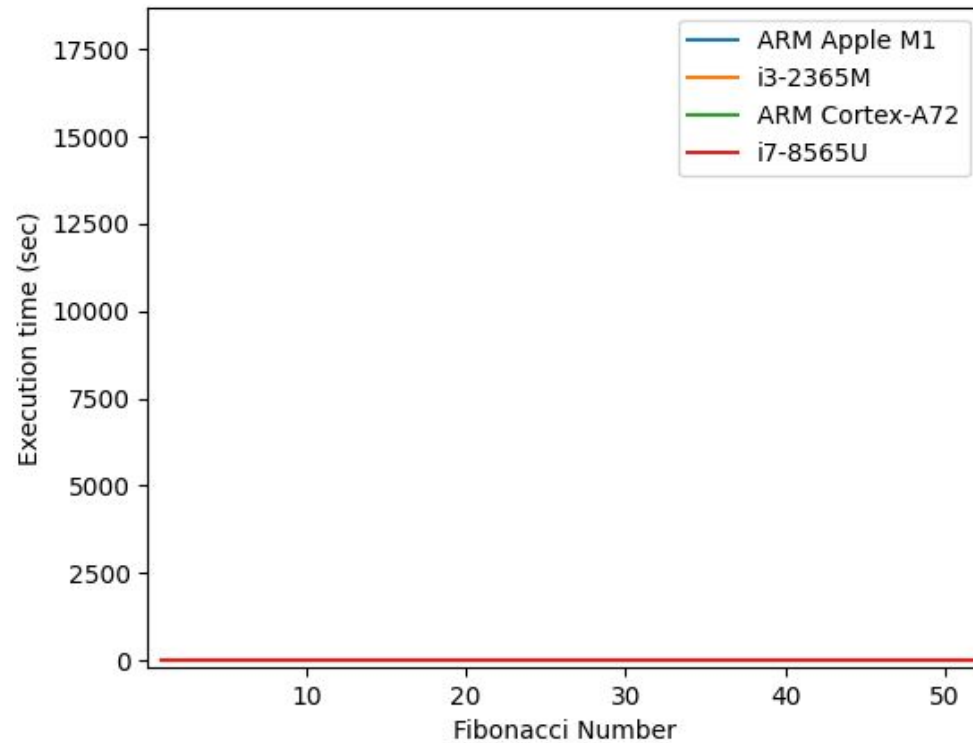
Fibonacci2



Fibonacci3



Fibonacci3 - Execution time and memory required



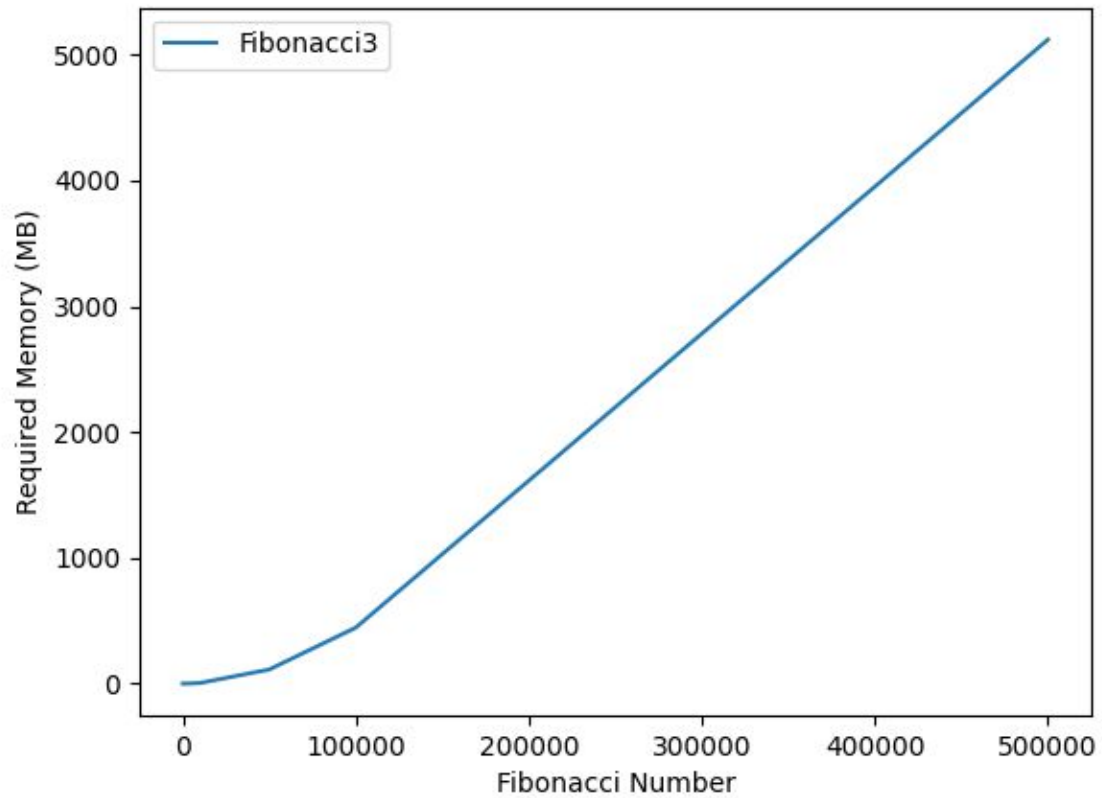
Fibonacci – A memory efficient solution

```
algorithm fibonacci4(integer n) → integer
1.    $a \leftarrow 1, b \leftarrow 1$ 
2.   for  $i = 3$  to  $n$  do
3.        $c \leftarrow a + b$ 
4.        $a \leftarrow b$ 
5.        $b \leftarrow c$ 
6.   return  $b$ 
```

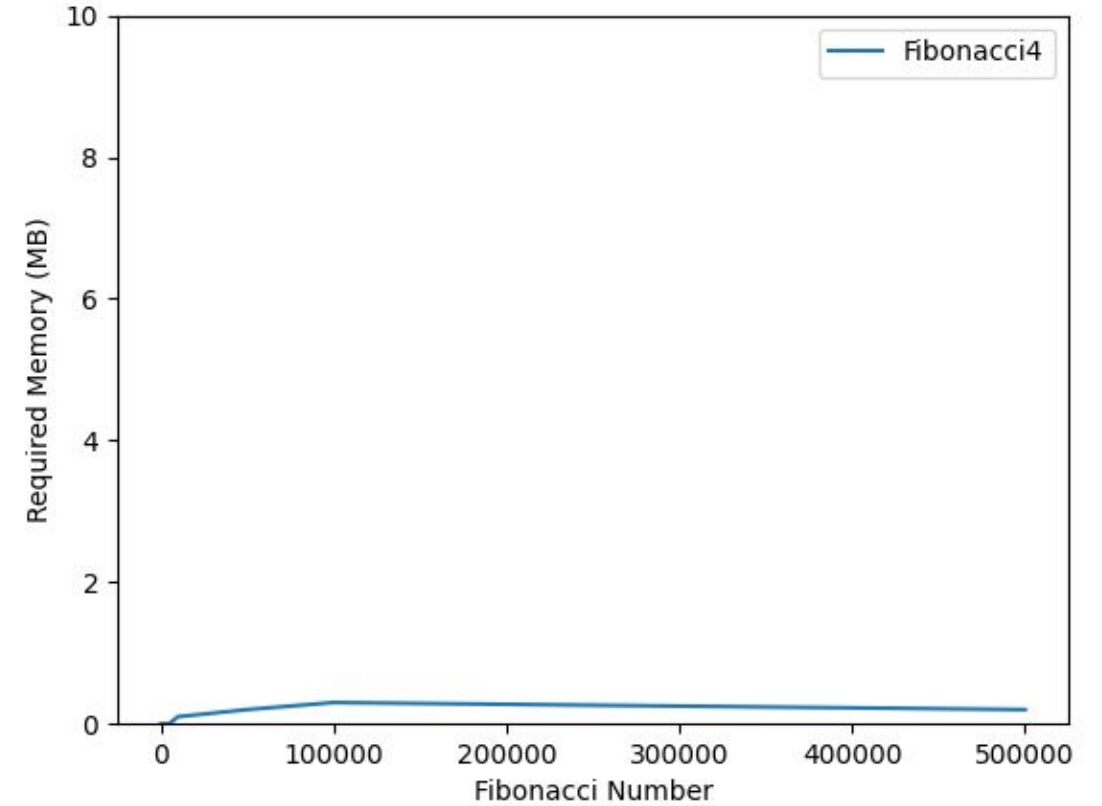
Figure 1.8 Algorithm `fibonacci4` to compute the n -th Fibonacci number.

Fibonacci - Memory Usage

Fibonacci3



Fibonacci4



Fibonacci - Execution time

		fibonacci2(52)	fibonacci3(52)
2021	ARM Apple M1 3200Mhz	5210 sec. (\simeq 1.5 hours)	1.7 Nanoseconds
2018	Intel i7-8565U 4600MHz	4896 sec. (\simeq 1.5 hours)	1.6 Nanoseconds
	Intel i3-2365M 1400MHz	14850 sec. (\simeq 4 hours)	3.2 Nanoseconds
2012	ARM Cortex-A72 1500 MHz	17500 sec. (\simeq 5 hours)	3.8 Nanoseconds

Table 1: Running time for a Python implementation of *fibonacci2* and *fibonacci3*

		fibonacci2(58)	fibonacci3(58)
2001	Pentium IV 1700MHz	15820 sec. (\simeq 4 hours)	0.7 Nanoseconds
	Pentium III 450MHz	43518 sec. (\simeq 12 hours)	2.4 Nanoseconds
1999	PowerPC G4 500MHz	58321 sec. (\simeq 16 hours)	2.8 Nanoseconds

Table 2: Running time for a C implementation of *fibonacci2* and *fibonacci3*

Fibonacci - Execution time

Why the Intel i3 architecture, just to compute *fibonacci(52)*, needs the same time of an older architecture (*Pentium IV*) to compute *fibonacci(58)*?

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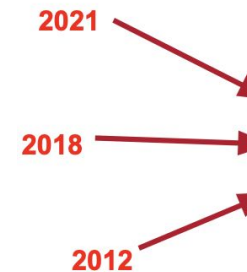
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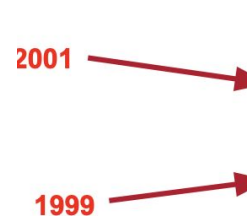
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The algorithms in table 1 are implemented in **Python**, which we will see is **40 -70 times slower than C!!**



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Around **2008** processors companies stopped doubling the single cpu performance, and started focusing more on parallel executions!

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