



# MergeSort

## Sorting... Again

As you noticed sorting data structures is **very** important.

Besides, when we sort we have to be efficient!

A very efficient way to solve complex problems is to **divide** them into smaller pieces.

For example, if you have to build a car from scratch you start decomposing the problem into smaller problems:

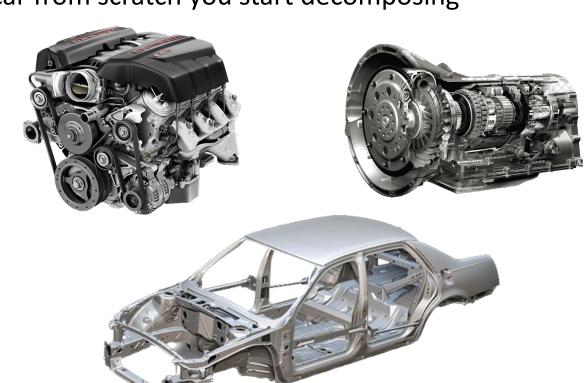


A very efficient way to solve complex problems is to **divide** them into smaller pieces.

For example, if you have to build a car from scratch you start decomposing

the problem into smaller problems:

- 1. Assemble the engine
- 2. Assemble the transmission
- 3. Assemble the car body
- 4. etc...



A very efficient way to solve complex problems is to **divide** them into smaller pieces.

In turn each one of these problems can be split into smaller problems:

A very efficient way to solve complex problems is to **divide** them into smaller pieces.

In turn each one of these problems can be split into smaller problems:

- 1. Assemble the engine
  - a. make the pistons
  - b. make the engine block
  - c. make the camshaft
  - d. etc...



A very efficient way to solve complex problems is to **divide** them into smaller pieces.

And so on...

A very efficient way to solve complex problems is to **divide** them into smaller pieces.

Once you have all the components you can start assembling them to actually get the car!

So you start putting the engine parts together.

A very efficient way to solve complex problems is to **divide** them into smaller pieces.

Once you have all the components you can start assembling them to actually get the car!

So you start putting the engine parts together.

Then you put the engine within the car body.

A very efficient way to solve complex problems is to **divide** them into smaller pieces.

Once you have all the components you can start assembling them to actually get the car!

So you start putting the engine parts together.

Then you put the engine within the car body.

Etc...

Until you will have a car!



This paradigm is used also to solve more "abstract" problems like **sorting**.

This paradigm is used also to solve more "abstract" problems like **sorting**.

Today we explore a sorting algorithm called **Merge Sort** that is based on this paradigm!

Algorithms based on divide-conquer-combine paradigm decompose **large and complex** problems into **small and simple** sub-parts.

Each sub-part in turn is solved separately, and the solutions are recombined to solve the original instance.

Steps:

Algorithms based on divide-conquer-combine paradigm decompose **large and complex** problems into **small and simple** sub-parts.

Each sub-part in turn is solved separately, and the solutions are recombined to solve the original instance.

#### Steps:

1. Divide: decompose a large and complex problem into smaller and simple subproblems.

Algorithms based on divide-conquer-combine paradigm decompose **large and complex** problems into **small and simple** sub-parts.

Each sub-part in turn is solved separately, and the solutions are recombined to solve the original instance.

#### Steps:

- 1. Divide: decompose a large and complex problem into smaller and simple subproblems.
- 2. Conquer: use a procedure to solve each one of the smaller subproblems.

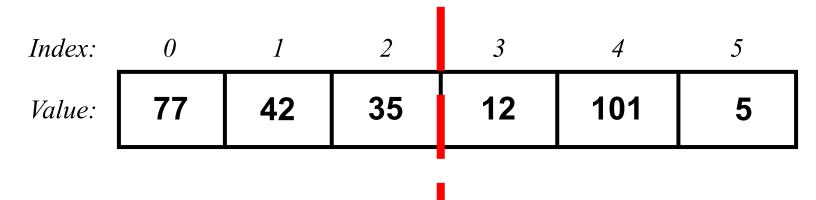
Algorithms based on divide-conquer-combine paradigm decompose **large and complex** problems into **small and simple** sub-parts.

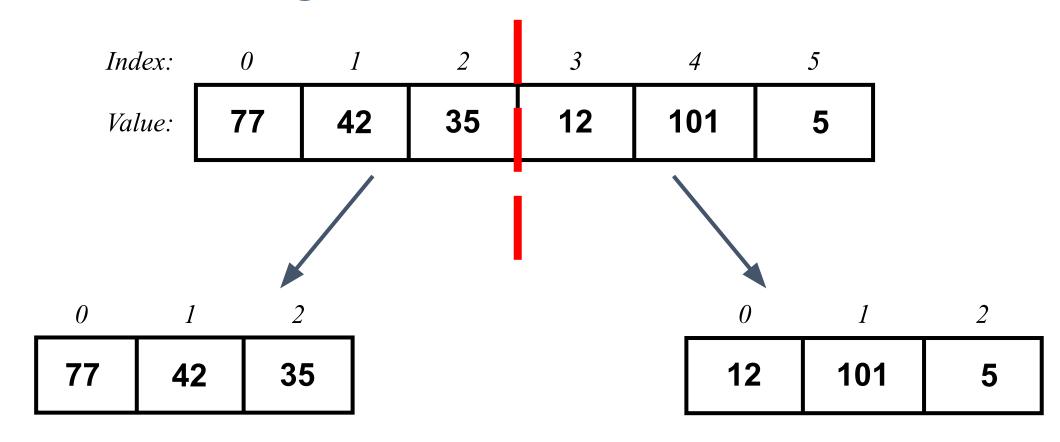
Each sub-part in turn is solved separately, and the solutions are recombined to solve the original instance.

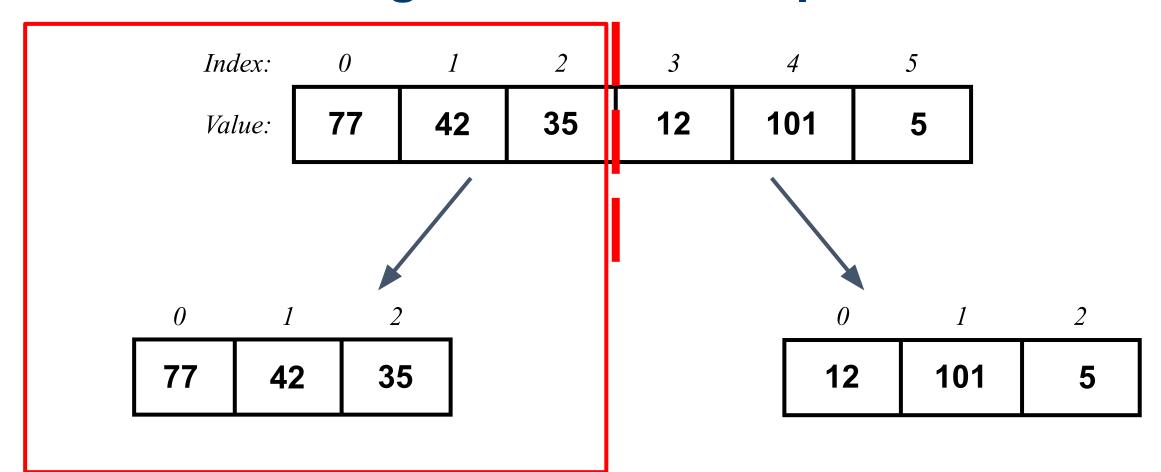
#### Steps:

- 1. Divide: decompose a large and complex problem into smaller and simple subproblems.
- **2. Conquer**: use a procedure to solve each one of the smaller subproblems.
- **3. Combine**: join the solutions returned by the procedure to solve the original problem.

Index:	0	1	2	3	4	5
Value:	77	42	35	12	101	5

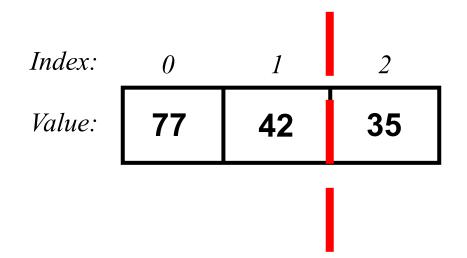


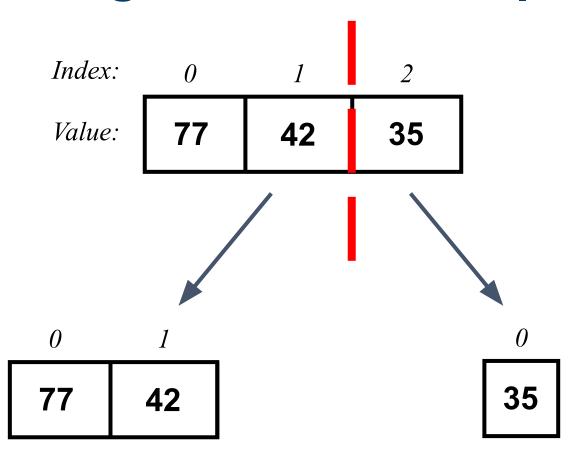


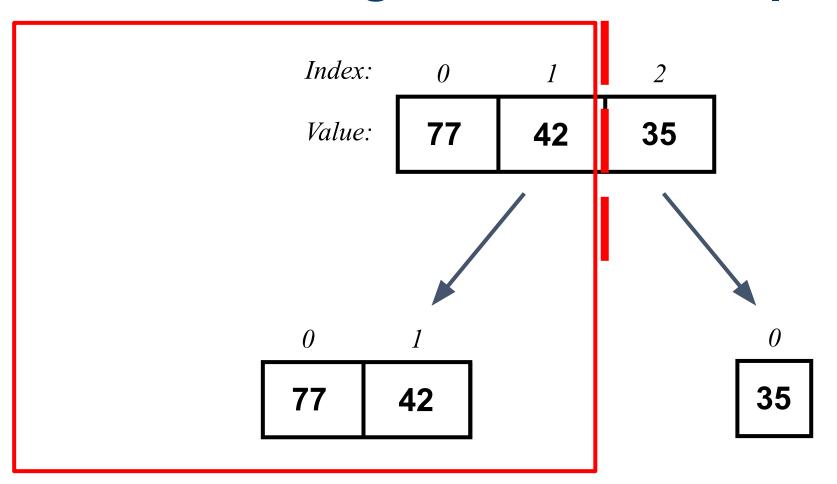


 Index:
 0
 1
 2

 Value:
 77
 42
 35

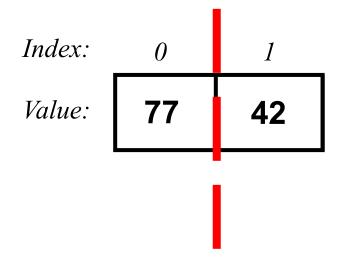


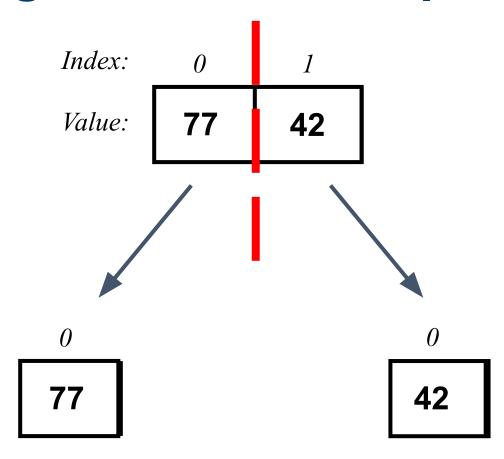




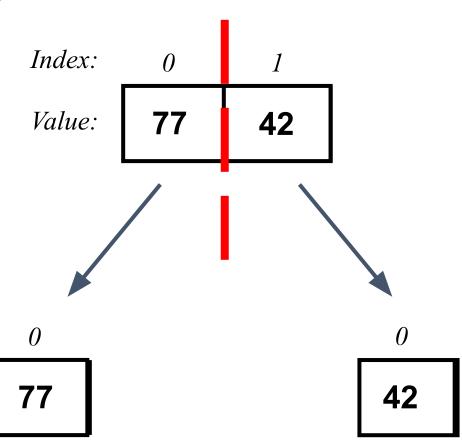
 Index:
 0
 1

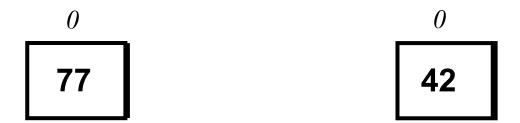
 Value:
 77
 42





Here we reached the simplest possible case!
We cannot divide the list again!





Now we have to join the results!



Now we have to join the results!

How?



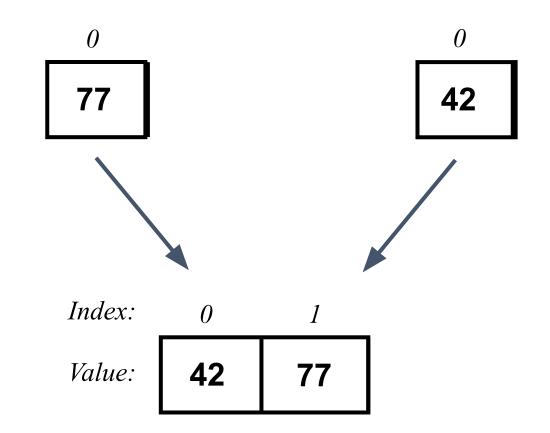
Now we have to join the results!

#### How?

We can check which element is the smaller one between the two and put it into the position 0 while the other one into position 1



Since this case is trivial we are going to see the procedure used to merge during the next join step!





Again we have to join the results!



Again we have to join the results!

But how can we do that in linear time?

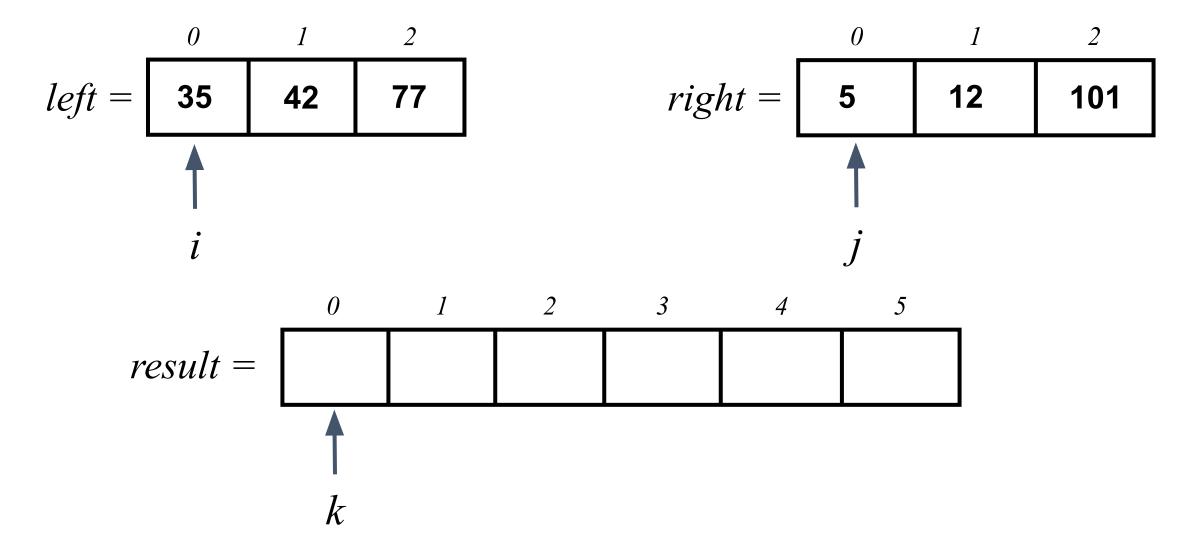
### Merge Sort: the merge procedure

Before continuing with the Merge Sort execution we see a brief explanation about the **merge** procedure.

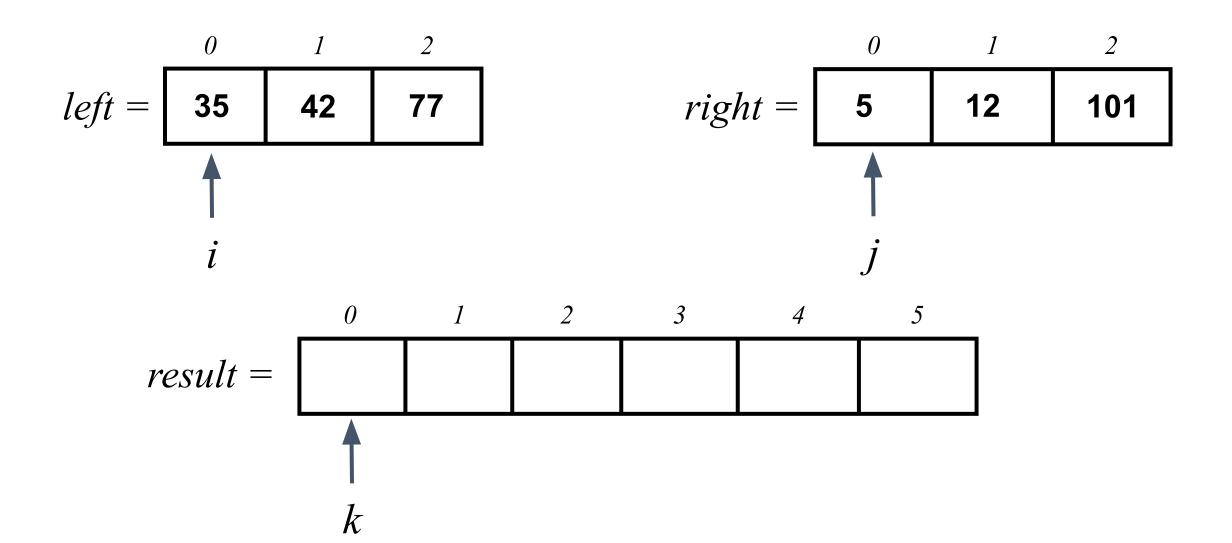
Before continuing with the Merge Sort execution we see a brief explanation about the **merge** procedure.

This procedure joins two ordered lists into a single ordered list!

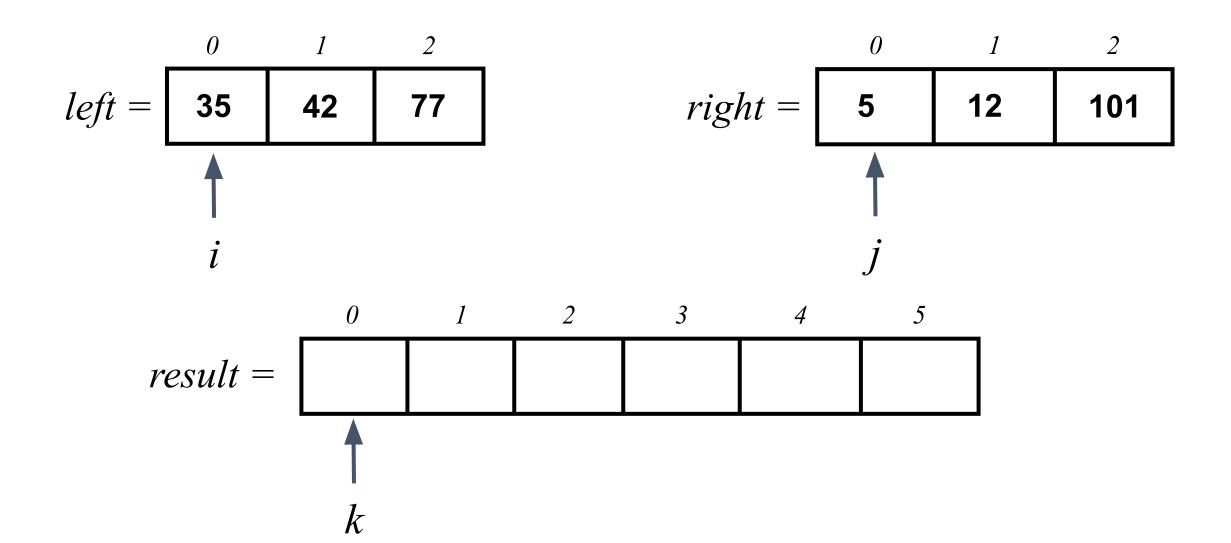
Let's declare an empty vector *result* that can contain the elements of both the sub-vectors!



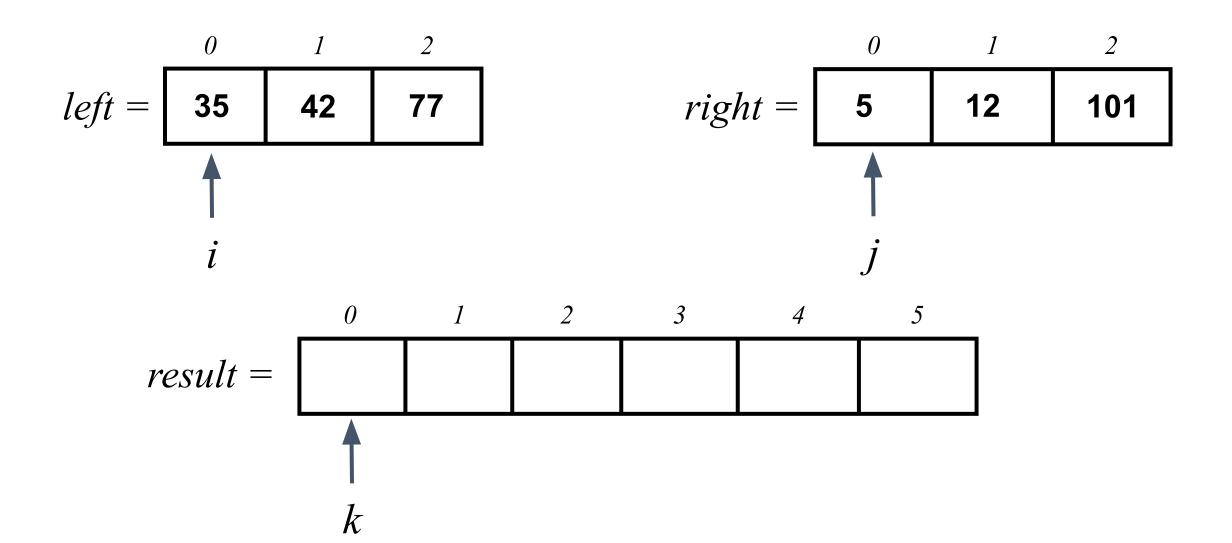
Both left and right are ordered. We also use i, j, k as bookmarks



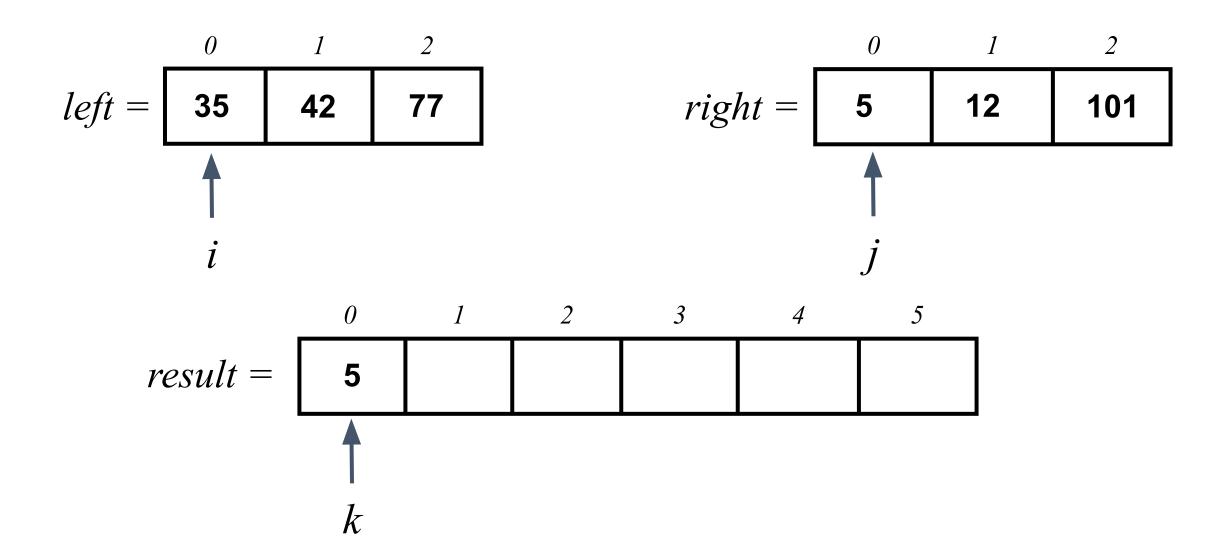
First of all we compare left[0] and right[0] to find the smallest value.



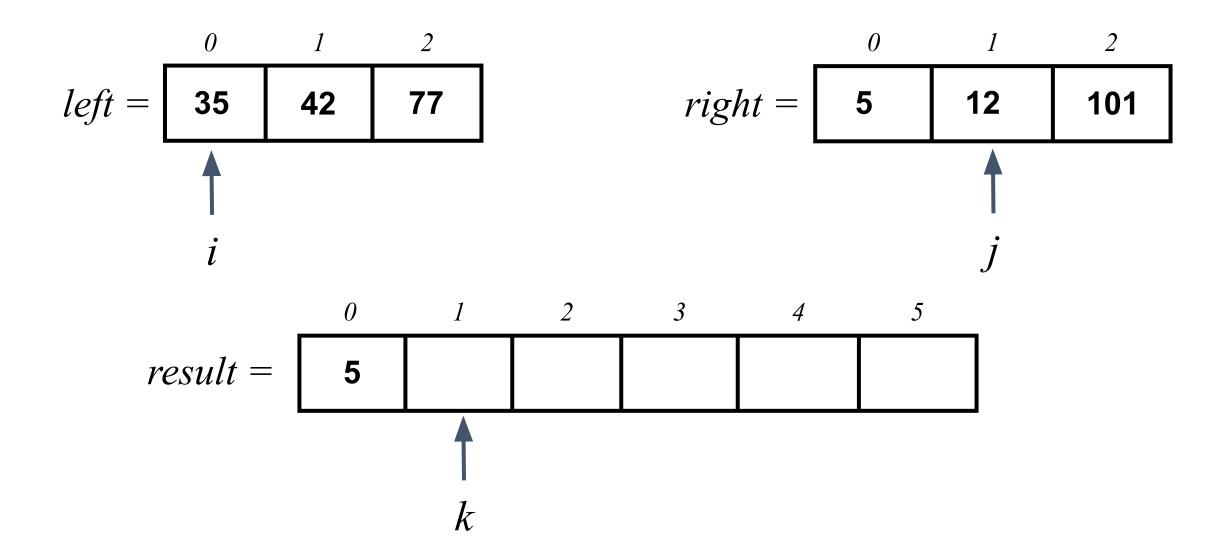
Once we find it we place it in the result list at position  $\theta$ 



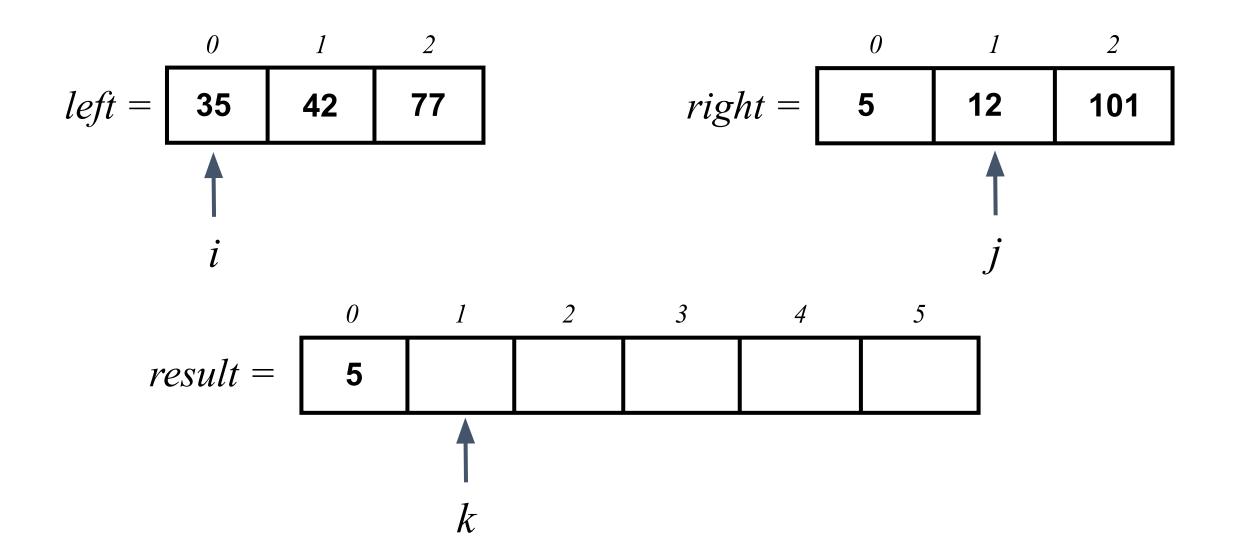
Once we find it we place it in the result list at position  $\theta$ 



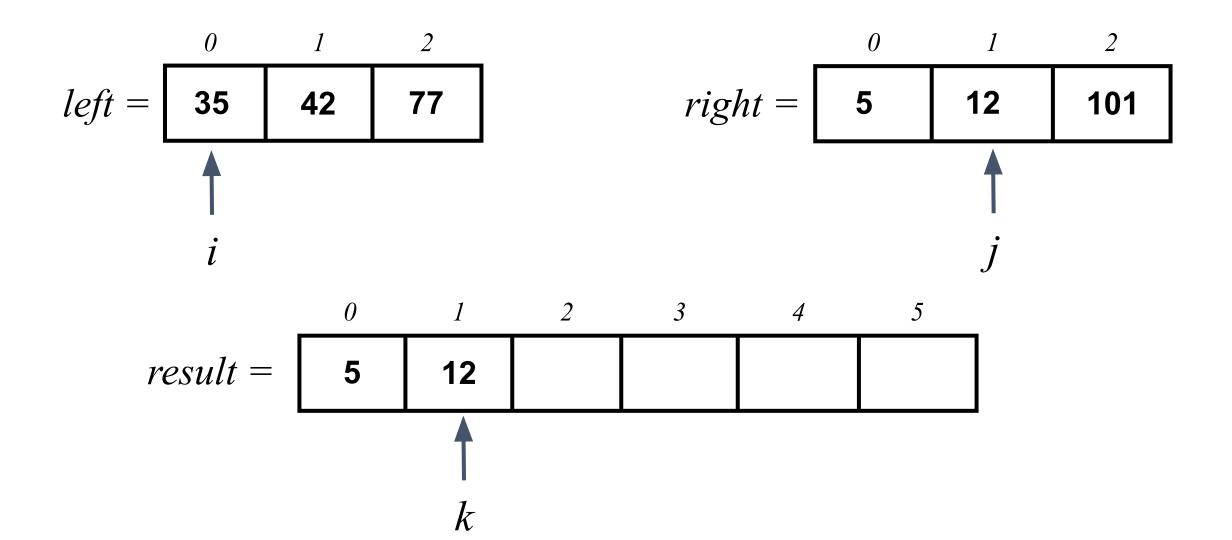
Then we increase the indices j and k



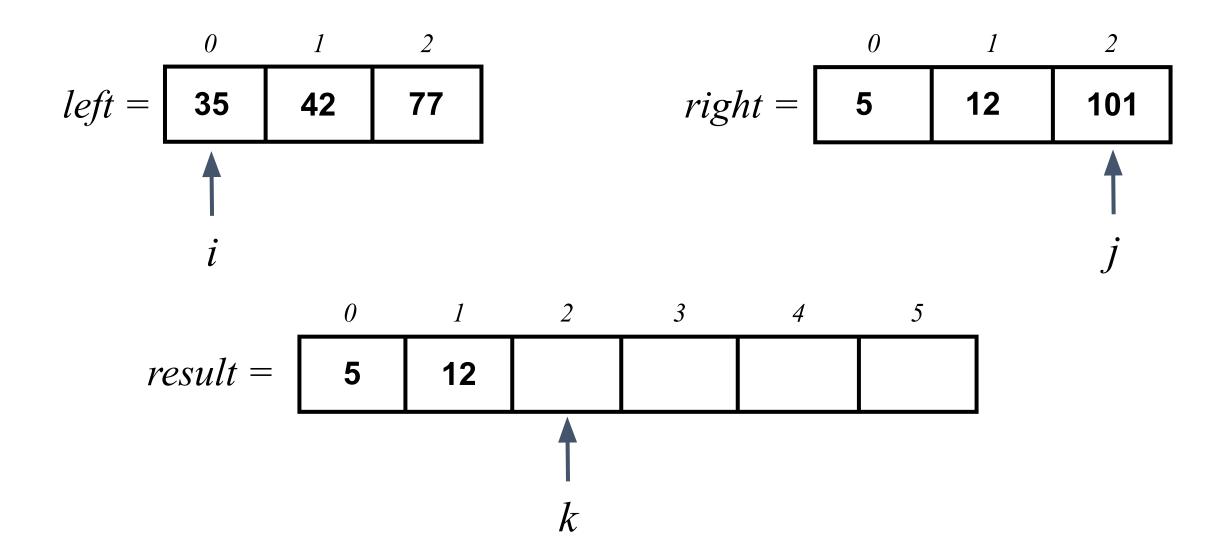
Again, we have to compare left[0] and right[1] to find the smallest value.



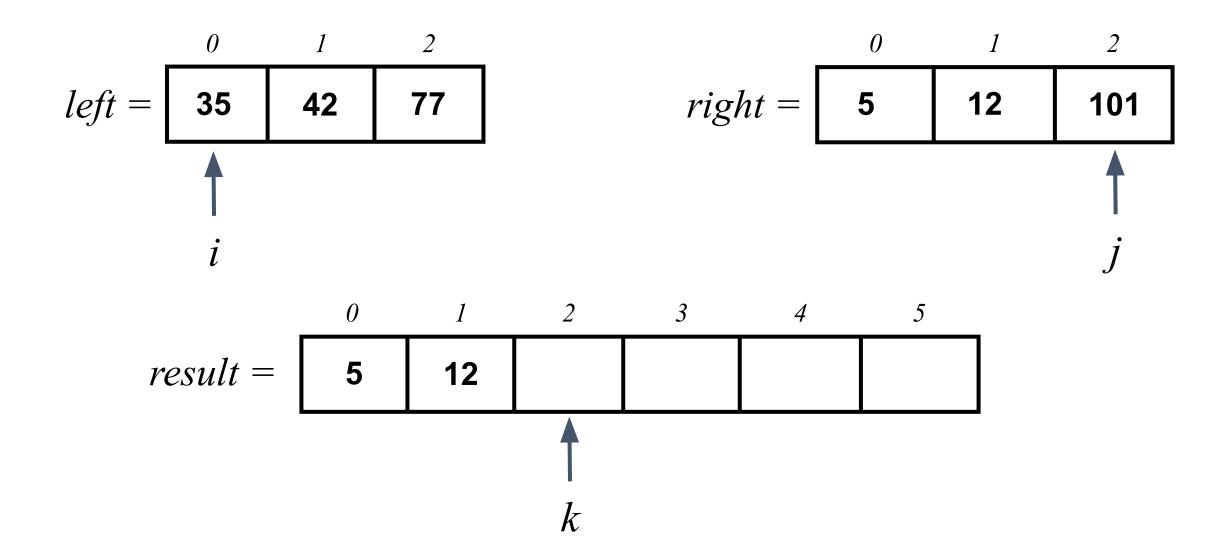
Once we find it we place it in the *result* list at position 1



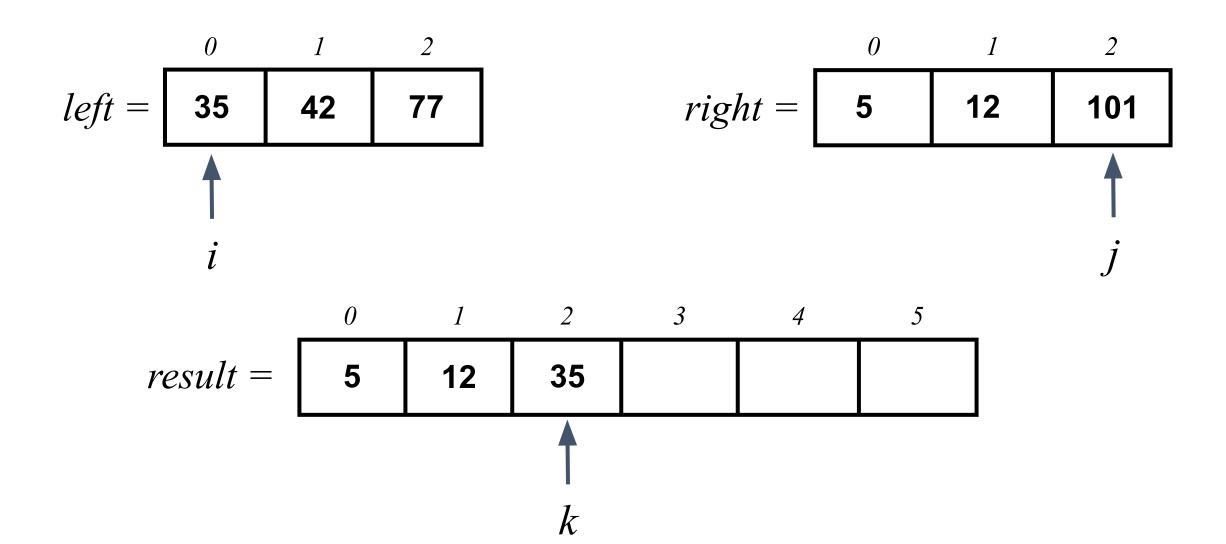
Then again we increase the indices j and k



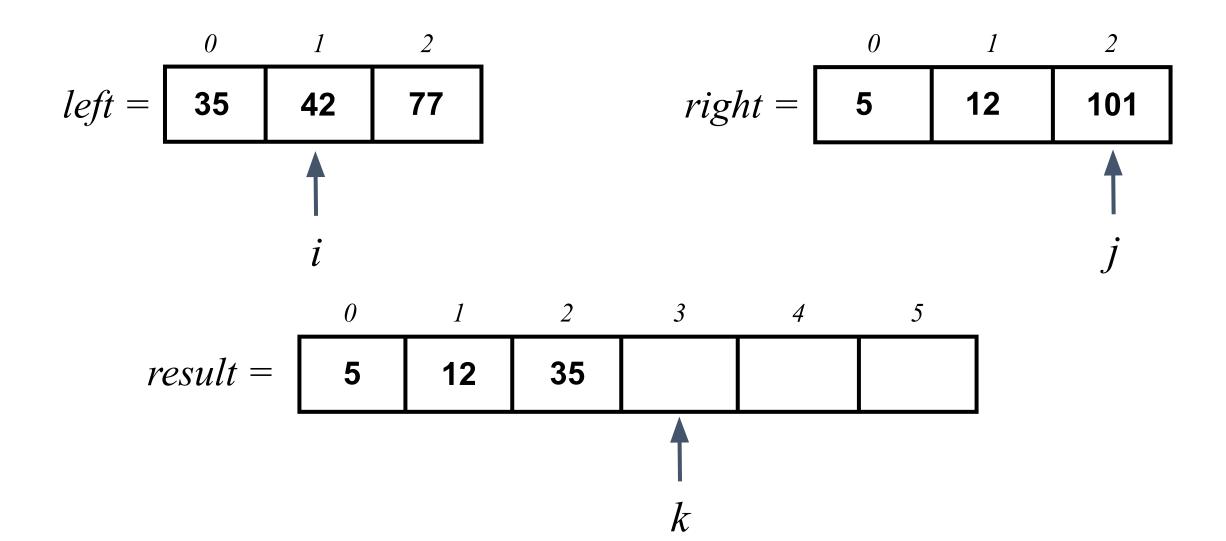
Now we have to compare left[0] and right[2] to find the smallest value.



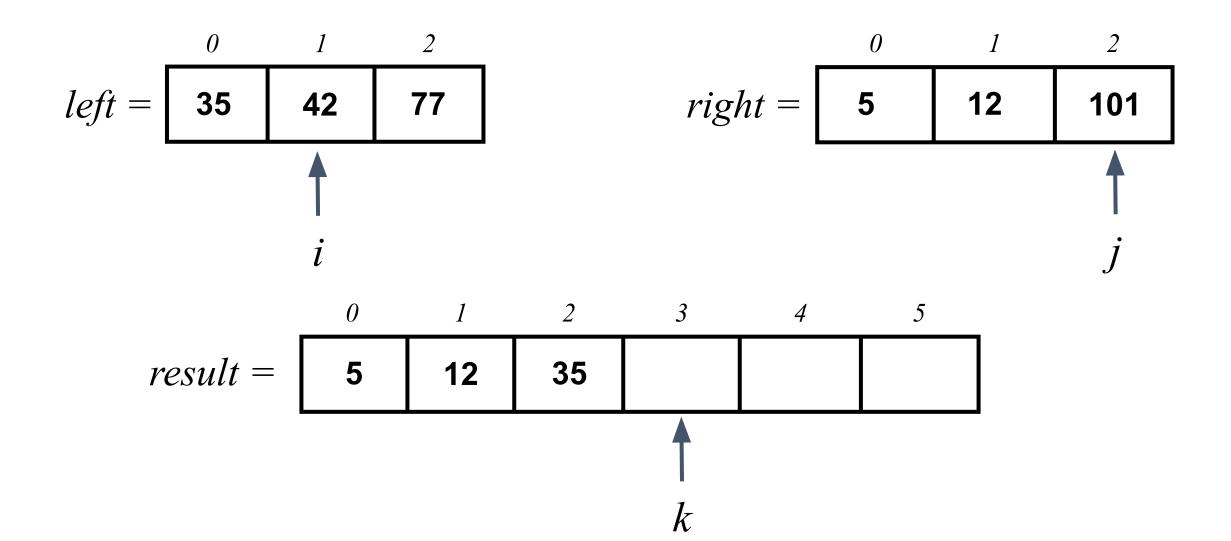
Once we find it we place it in the *result* list at position 2



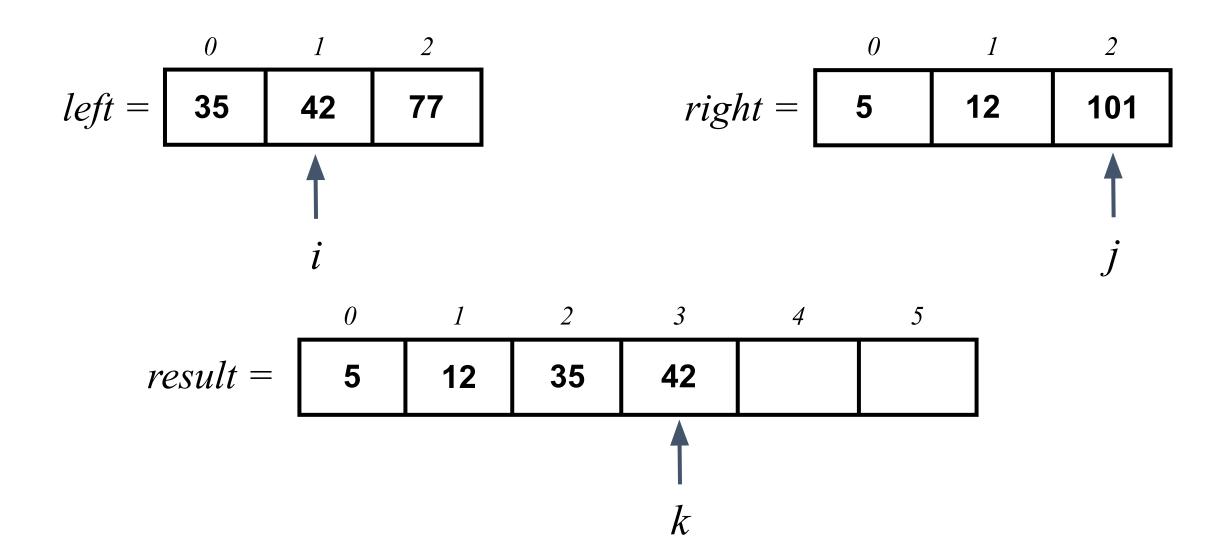
This time we increase the indices i and k



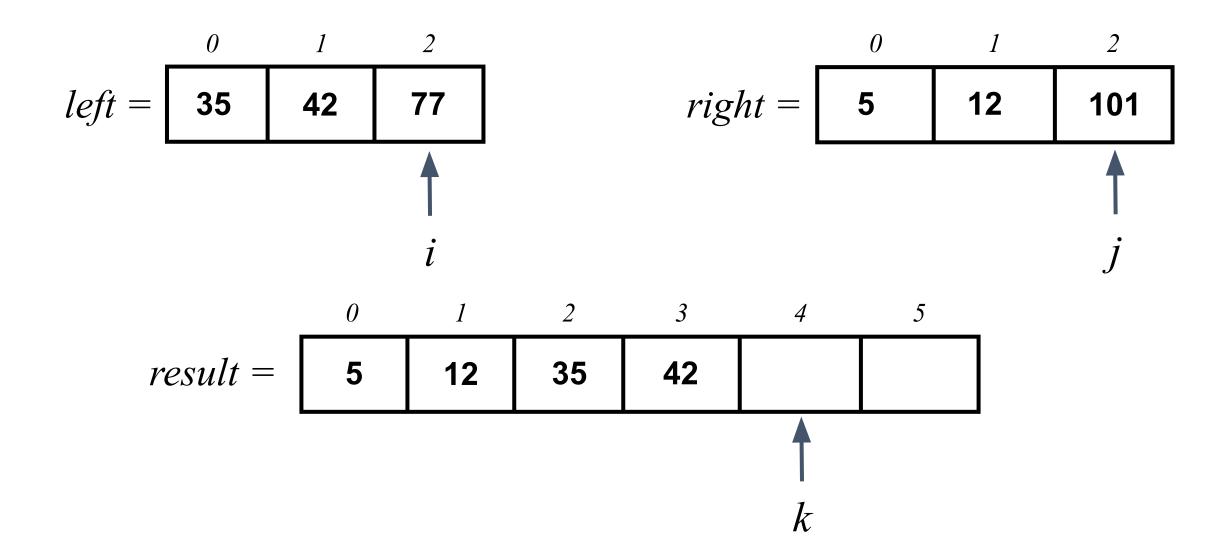
Now we have to compare left[1] and right[2] to find the smallest value.



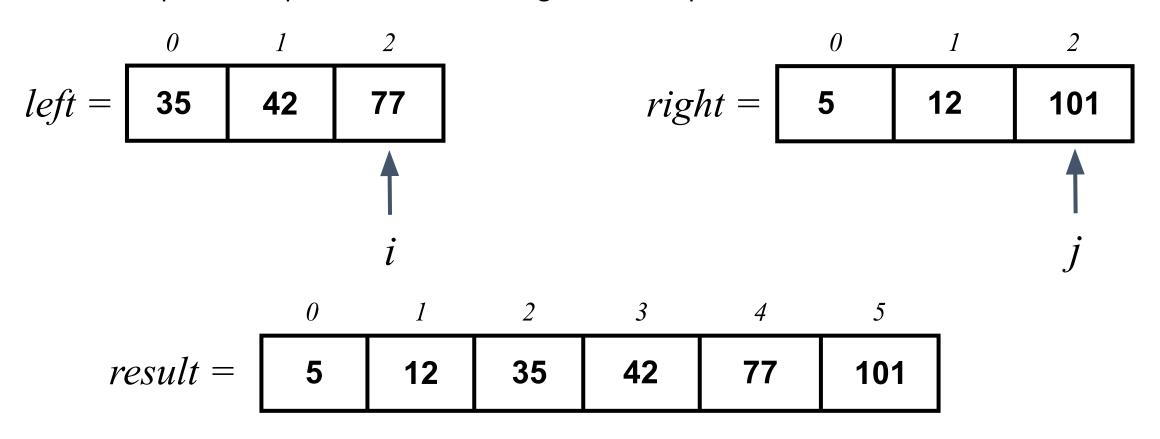
Once we find it we place it in the *result* list at position 3



Again we increase the indices i and k



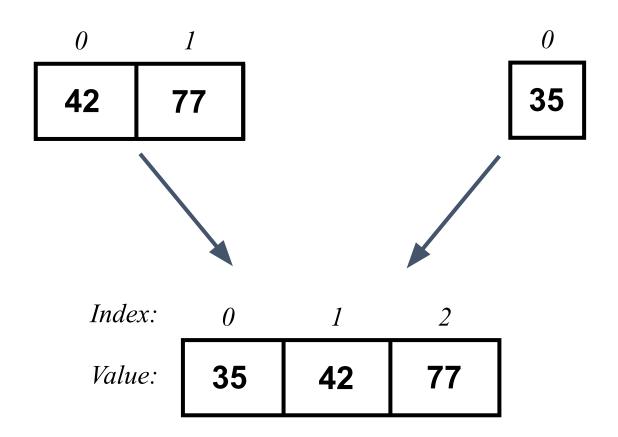
Since we have just two elements now we can look for the smaller one and put it into position 4 and the larger one into position 5



The computational complexity of this procedure is  $\Theta(n)$ 

It works because each time we select the minimum among the smaller values!

## Merge Sort: an example

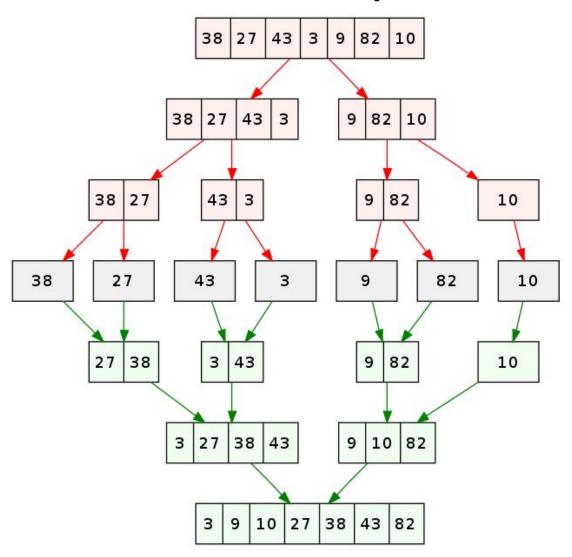


## Merge Sort: an example

And so on!

### Merge Sort: an example

Visualization of the tree for a particular instance



### Merge Sort: pseudocode

```
algorithm mergeSort(array\ A,\ indexes\ i\ e\ f)
1. if (i\geq f) then return
2. m\leftarrow (i+f)/2
3. mergeSort(A,i,m)
4. mergeSort(A,m+1,f)
5. merge(A,i,m,f)
```

### Merge procedure: Pseudocode

```
algorithm merge(array A, integers i_1, f_1 e f_2)
       Let X be an auxiliary array of length f_2 - i_1 + 1
   i \leftarrow 1
3. i_2 \leftarrow f_1 + 1
4. while (i_1 \leq f_1 \text{ and } i_2 \leq f_2) do
5. if (A[i_1] \leq A[i_2])
6. then X[i] \leftarrow A[i_1]
                 increment i and i_1
           else X[i] \leftarrow A[i_2]
9.
                 increment i and i_2
      if (i_1 < f_1) then copy A[i_1; f_1] at the end of X
10.
11. else copy A[i_2; f_2] at the end of X
      copy X in A[i_1; f_2]
12.
```

### Python Sort!

What is the algorithm behind python's sorted?

Official website: <a href="https://docs.python.org/3/library/functions.html">https://docs.python.org/3/library/functions.html</a>

Python but also Java!

#### Idea:

- It takes an unsorted list and divides the elements in "runs"
- A small "run" is sorted by using the **insertion sort** algorithm.
- Eventually, it merges the sorted "runs" (similar to **Merge sort**).

Official website: <a href="https://docs.python.org/3/library/functions.html">https://docs.python.org/3/library/functions.html</a>

Python but also Java!

Idea: Based on Insertion Sort + Merge Sort.

Official website: <a href="https://docs.python.org/3/library/functions.html">https://docs.python.org/3/library/functions.html</a>

Python but also Java!

Idea: Based on Insertion Sort + Merge Sort.

- Why we use the **Insertion Sort** if the **Merge sort** is <u>asynthotically</u> more efficient?

Asymptotically faster means that there is a threshold N such that if  $n \ge N$  then sorting n elements with merge sort is faster than with insertion sort.

TimSort Comment: https://mail.python.org/pipermail/python-dev/2002-July/026837.html

Official website: <a href="https://docs.python.org/3/library/functions.html">https://docs.python.org/3/library/functions.html</a>

Python but also Java!

Idea: Based on Insertion Sort + Merge Sort.

- Time complexity?

- Space-Complexity?

#### **General Idea:**

$$S = (12, 10, 7, 5, 7, 10, 14, 25, 36, 3, 5, 11, 14, 15, 21, 22, 20, 15, 10, 8, 5, 1)$$

#### **General Idea:**

$$S = (\underbrace{12, 10, 7, 5}_{\text{first run}}, 7, 10, 14, 25, 36, 3, 5, 11, 14, 15, 21, 22, 20, 15, 10, 8, 5, 1)$$

#### **General Idea:**

$$S = (\underbrace{12, 10, 7, 5}_{\text{first run}}, \underbrace{7, 10, 14, 25, 36}_{\text{second run}}, 3, 5, 11, 14, 15, 21, 22, 20, 15, 10, 8, 5, 1)$$

#### **General Idea:**

$$S = (\underbrace{12, 10, 7, 5}_{\text{first run}}, \underbrace{7, 10, 14, 25, 36}_{\text{second run}}, \underbrace{3, 5, 11, 14, 15, 21, 22}_{\text{third run}}, \underbrace{20, 15, 10, 8, 5, 1})$$

#### **General Idea:**

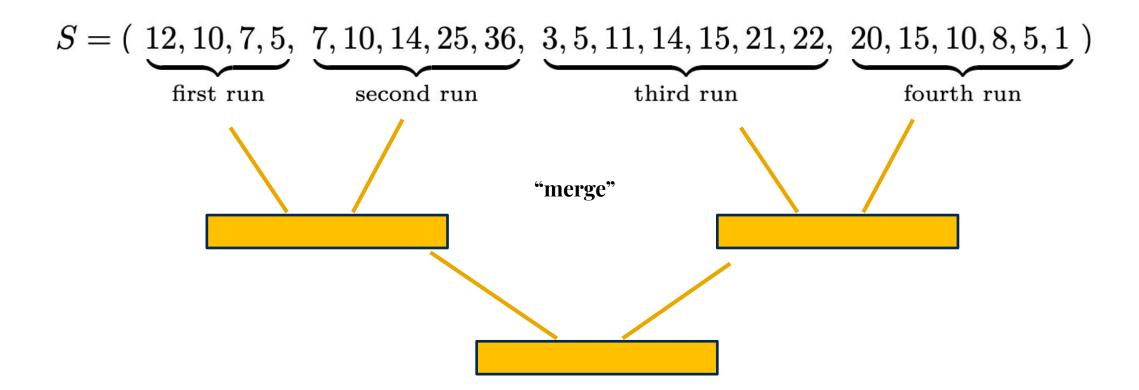
$$S = (\underbrace{12, 10, 7, 5}_{\text{first run}}, \underbrace{7, 10, 14, 25, 36}_{\text{second run}}, \underbrace{3, 5, 11, 14, 15, 21, 22}_{\text{third run}}, \underbrace{20, 15, 10, 8, 5, 1}_{\text{fourth run}})$$

#### **General Idea:**

$$S = (\underbrace{12, 10, 7, 5}_{\text{first run}}, \underbrace{7, 10, 14, 25, 36}_{\text{second run}}, \underbrace{3, 5, 11, 14, 15, 21, 22}_{\text{third run}}, \underbrace{20, 15, 10, 8, 5, 1}_{\text{fourth run}})$$

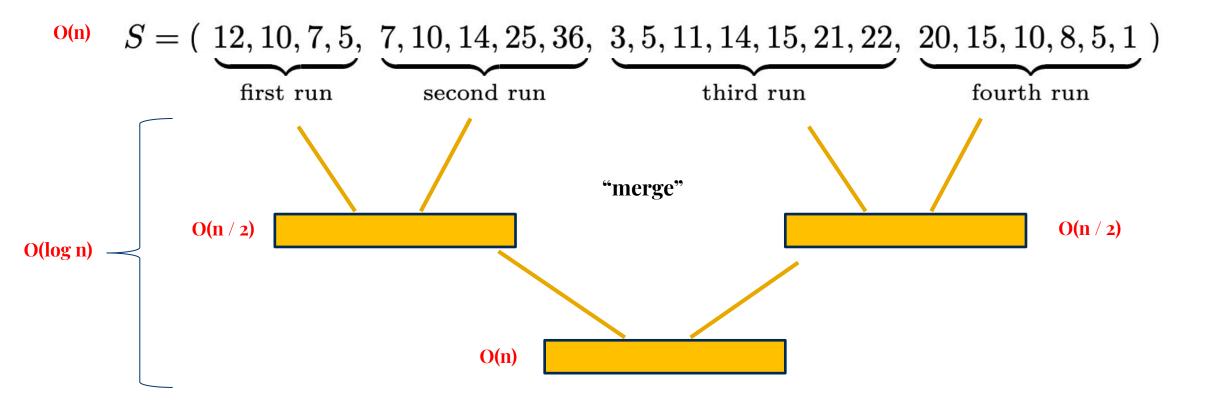
"run" decomposition

#### **General Idea:**



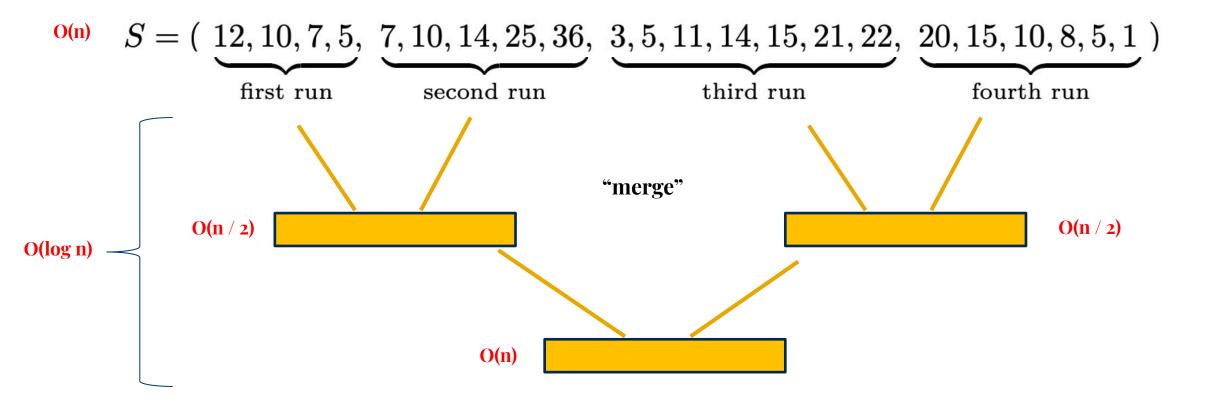
**Merge Complexity ? Total Complexity ?** 

#### **General Idea:**



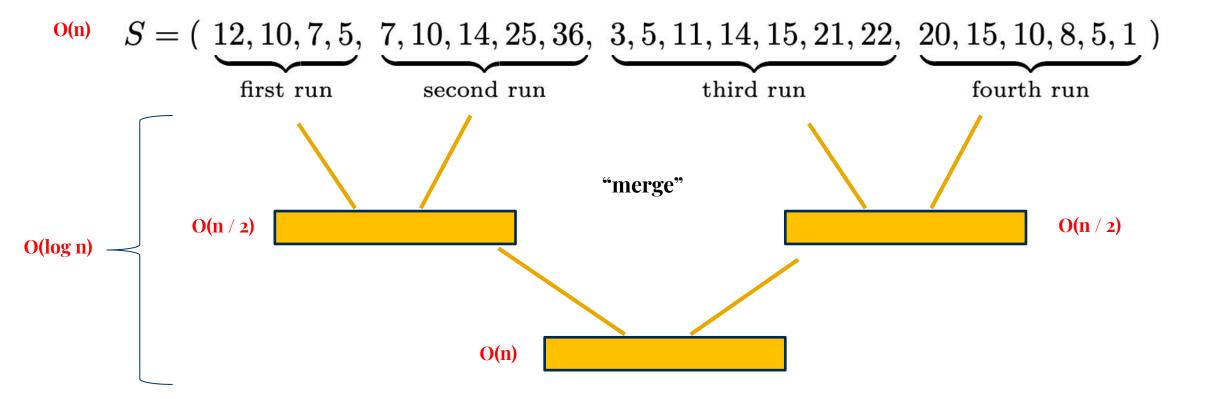
Complexity ? O(n log n)

#### **General Idea:**



Which is the **Best case?** Cost?

#### **General Idea:**



Which is the **Best case**? O(n) we just execute the run-decomposition

#### **General Idea:**

$$S = (\underbrace{12, 10, 7, 5}_{\text{first run}}, \underbrace{7, 10, 14, 25, 36}_{\text{second run}}, \underbrace{3, 5, 11, 14, 15, 21, 22}_{\text{third run}}, \underbrace{20, 15, 10, 8, 5, 1}_{\text{fourth run}})$$

- What if the size of each run is too small (or too large)?
- When we use the insertion sort?

**Insertion Sort:** We guarantee that the initial runs are not to small using the insertion sort! Usually there is a minimum size (32 or 64) that we want to have!

Official website: <a href="https://docs.python.org/3/library/functions.html">https://docs.python.org/3/library/functions.html</a>

Python but also Java!

Idea: based on Insertion Sort + Merge Sort.

- Worst-case time complexity O(n log n)
- Best-case time complexity O(n)
- Space complexity O(n)

#### Pseudo-code:

```
Algorithm 3: TimSort: translation of Algorithm 1 and Algorithm 2.
   Input: A sequence to S to sort
   Result: The sequence S is sorted into a single run, which remains on the stack.
   Note: At any time, we denote the height of the stack \mathcal{R} by h and its i^{\text{th}} top-most run (for
           1 \leq i \leq h) by R_i. The length of this run is denoted by r_i.
 1 runs \leftarrow the run decomposition of S
 2 \mathcal{R} \leftarrow an empty stack
 3 while runs \neq \emptyset do
                                                                      // main loop of TIMSORT
       remove a run r from runs and push r onto R
                                                                                              // #1
 4
       while true do
           if h \geqslant 3 and r_1 > r_3 then merge the runs R_2 and R_3
                                                                                              // #2
           else if h \ge 2 and r_1 \ge r_2 then merge the runs R_1 and R_2
                                                                                             // #3
           else if h \ge 3 and r_1 + r_2 \ge r_3 then merge the runs R_1 and R_2
                                                                                             // #4
           else break
10
11 while h \neq 1 do merge the runs R_1 and R_2
```

### Python Sort - Comparison

Num Items	Selection	Insertion	Quicksort	Mergesort	TimSort (Built-in sort	
1,000	<0.001	<0.001	-	1	-	
2,000	0.001	<0.001	1	1	-	
4,000	0.004	0.003	-	1	-	
8,000	0.017	0.010	-	-	-	
16,000	0.065	0.040	0.002	0.002	0.003	
32,000	0.258	0.160	0.002	0.003	0.002	
64,000	1.110	0.696	0.005	0.008	0.004	
128,000	4.172	2.645	0.011	0.015	0.009	
256,000	16.48	10.76	0.024	0.034	0.018	
512,000	70.38	47.18	0.049	0.068	0.040	
1,024,000	-	-	0.098	0.143	0.082	
2,048,000	-	-	0.205	0.296	0.184	
4,096,000	-	-	0.450	0.659	0.383	
8,192,000	-	-	0.941	1.372	0.786	

## Project-v2 Q/A?

## Iterative Merge-Sort (Bottom-up)!

### Iterative Merge-Sort (Bottom-up)!

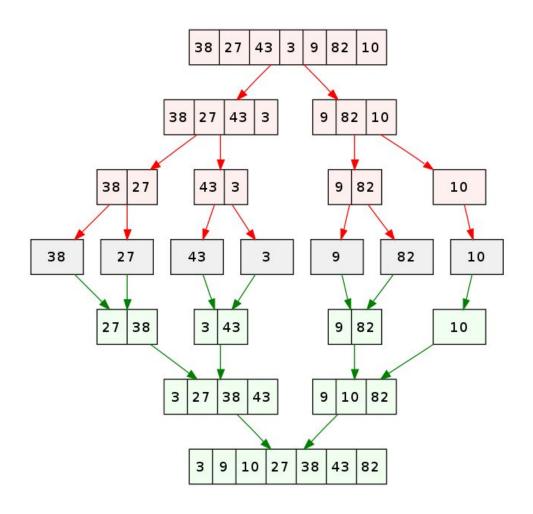
#### **Iterative Merge-Sort.**

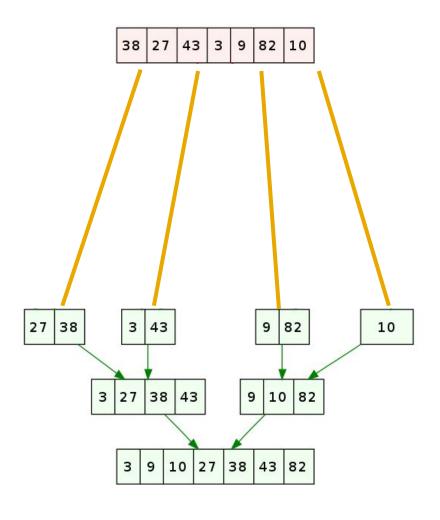
#### Idea:

- We start by sorting all subarrays of 1 element;
- Then we merge results into subarrays of 2 elements,
- Then we merge results into subarrays of 4 elements.

Likewise, perform successive merges until the array is completely sorted.

## Merge-Sort iterative Implementation





# Thank you!