Baptiste SANTONI

Unity, AR, VR, Game Developer

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Education

From 2020 to 2024 Computer Engineering School ENSIIE Évry, France

Specialized in Video Games, Digital Interactions and Collaborations

From 2017 to 2020 Intensive course preparing for the competitive entrance examinations to the French 'Grandes Écoles'

Gustave Monod High School, Jean Jaurès High School Enghien-les-bains, Argenteuil

Physics, Engineer Science

2017 French High School Diploma Jean Jacques Rousseau High School Montmorency

With high honours, specialized in science

Work experience

2023 Internship Cosium Versailles, France & Villa Nova de Gaia, Portugal

 $\ \, 6\ month\ internship\ of\ which\ 2\ in\ Portugal.\ Development\ of\ a\ Unity\ porting\ of\ a\ glasses\ customization$

app linked to a virtual try-on API.

2021 Internship BIOGROUP Levallois-Perret, France

 $8 \ weeks \ internship, \ creation \ of \ an \ application \ that \ analyses \ and \ processes \ medical \ data. \ Automation \ of \ analyses \ and \ processes \ medical \ data.$

sending data to chosen people.

Projects

Mystery Dungeon Mystery Dungeon game in which you climb randomly generated floors in dungeons.

Current project, solo on Unity. Its challenges are randomly generating consistent maps, setting up an

enemy AI and the creation of a combat system.

Cosium Virtual Try-On Porting linked to a virtual try-on API in which the user can search various glasses to try them on and

customize the way they look.

This app was created **solo** on **Unity** and corresponds to the main project of my final year internship.

RhythmShapes Rhythm game that mixes shapes and colors. It possesses a musical analysis AI that generates levels and

an editor allowing players to create and modify levels (https://ushermay.itch.io/rhythm-shapes).

5 Students group project created on Unity all 2022/2023 school year long.

Skills

Computer Science C, C#, C++, SQL, Kotlin, Python, HTML, CSS.

Software Unity (2D & 3D Games, AR, VR), Blender, Arduino, Android Studio, OpenOffice, Audacity, Gimp, Paint.

Languages

English Good knowledge of the language, as weel spoken as writen

Level C1 (180+ linguaskill)

Spanish Intermediate knowledge allowing a dialog

Japanese Reading & Writring: Hiragana, Katakana.

Interests

Music Playing piano and guitar

Sport Swimming and scuba diving in the sea, skateboarding, Bike riding

Miscellaneous Baking, Smash Bros Competing