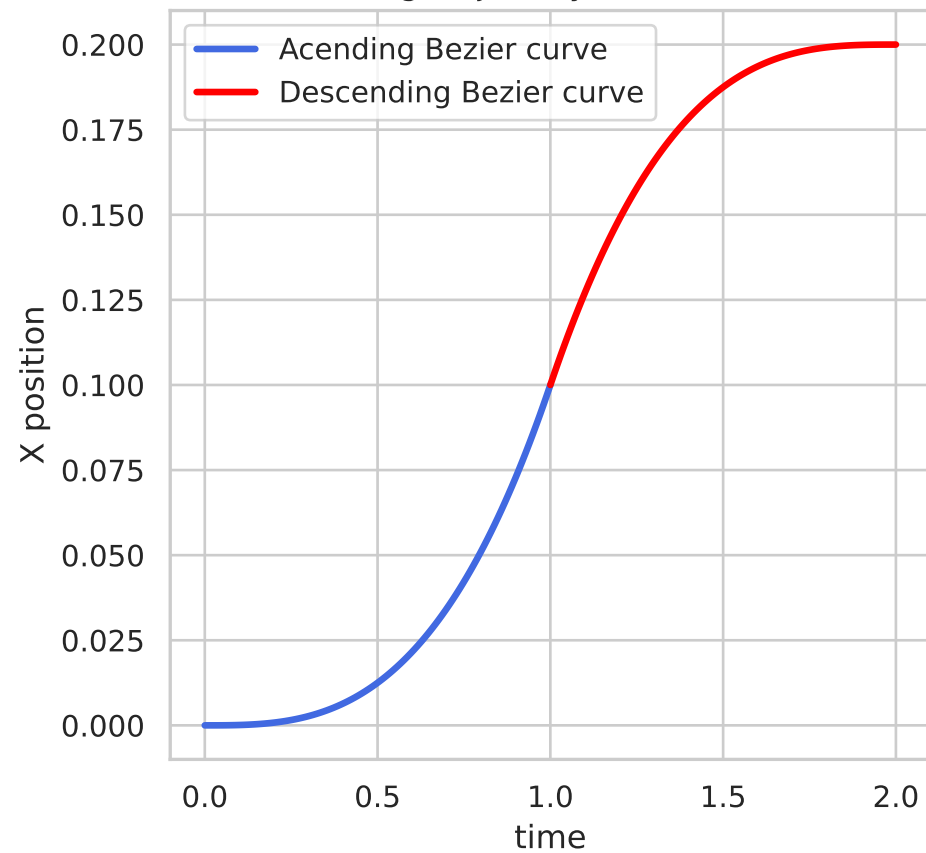
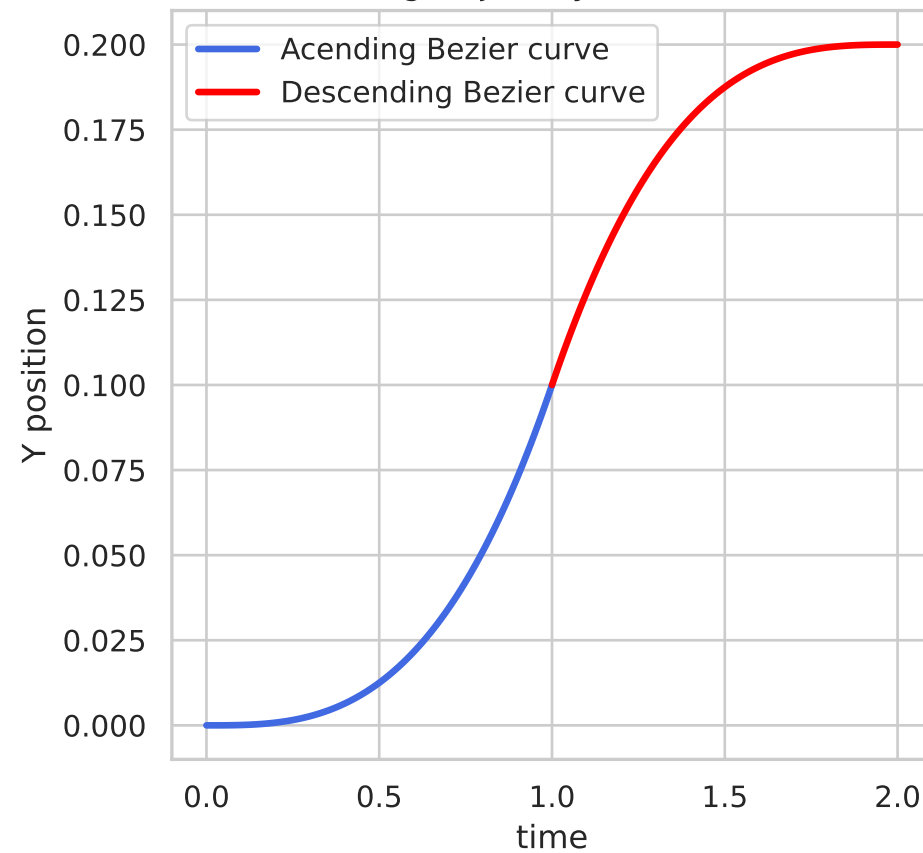


Swing Trajectory - X Position



Swing Trajectory - Y Position



Swing Trajectory - Z Position

