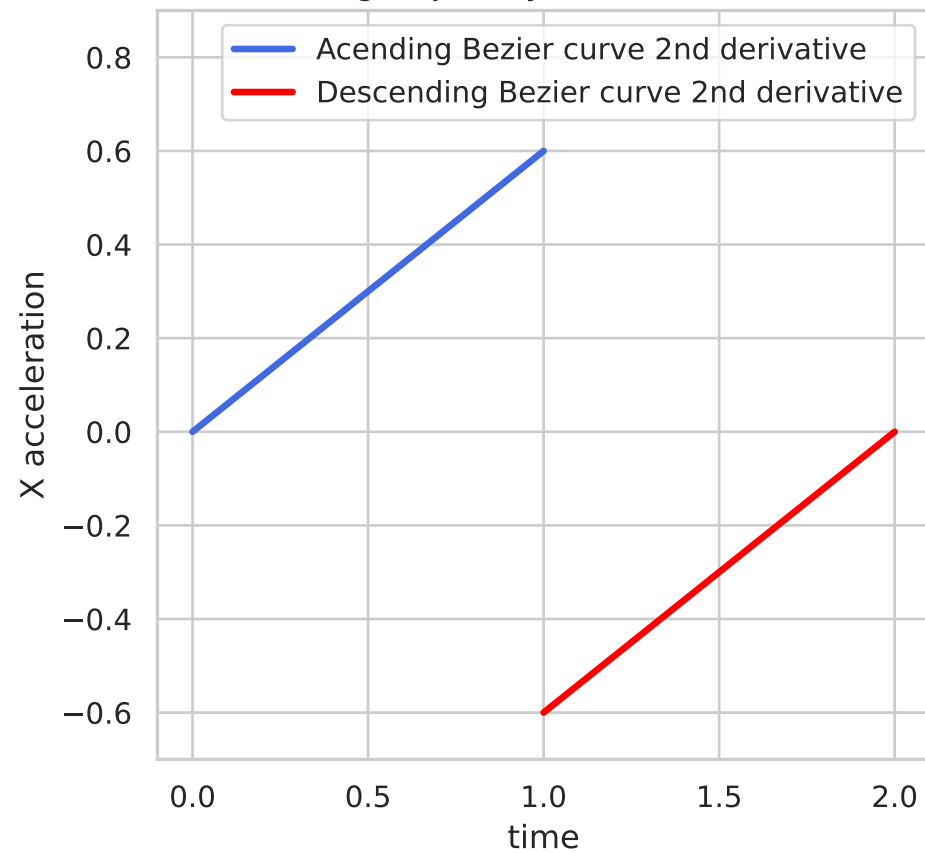
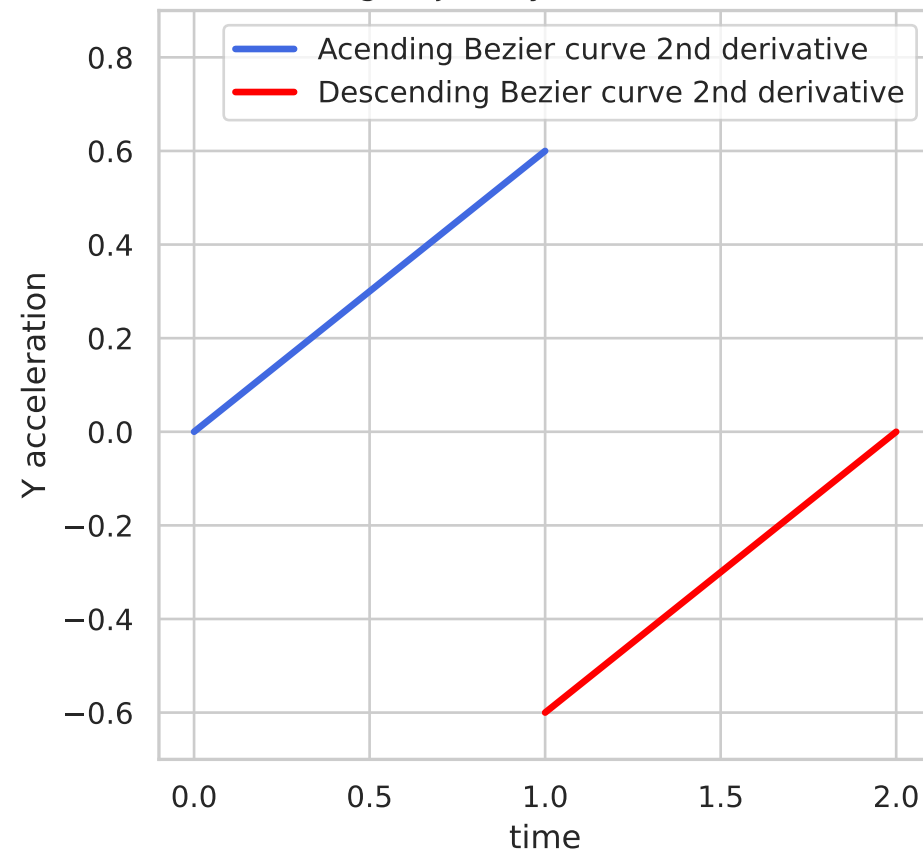


Swing Trajectory - X Acceleration



Swing Trajectory - Y Acceleration



Swing Trajectory - Z Acceleration

