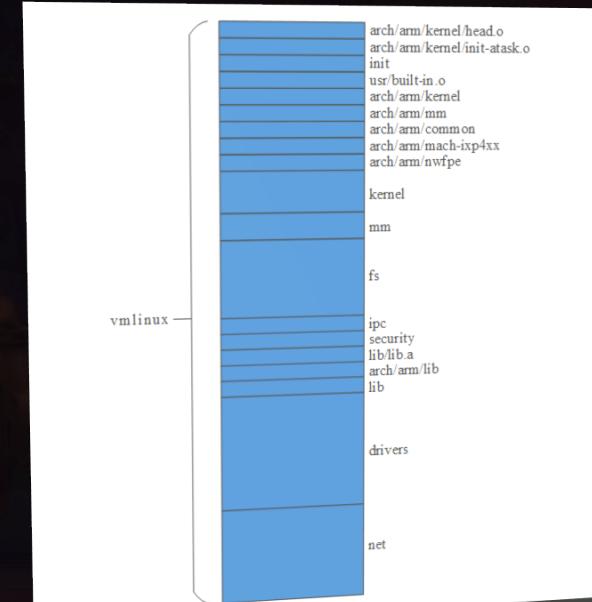


# Patchwerk: Kernel Patching for Fun and Profit

Parker Wiksell - @pwiksell - wiksellp@battelle.org

Jewell Seay - seayj@battelle.org

ShmooCon 2019



# Who are we?

Parker Wiksell

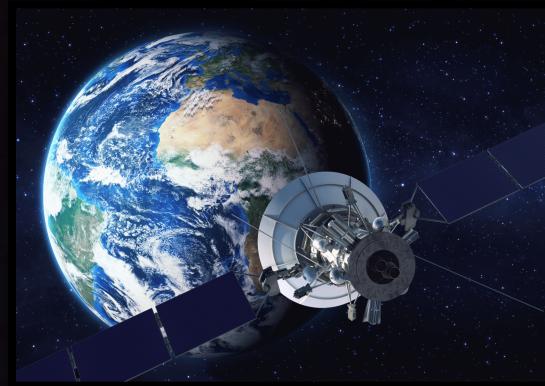
@pwiksell

wiksellp@battelle.org

Jewell Seay

seayj@battelle.org

**BATTELLE**



# A little background...



# Problem Domain

Existing open source base

Customizations

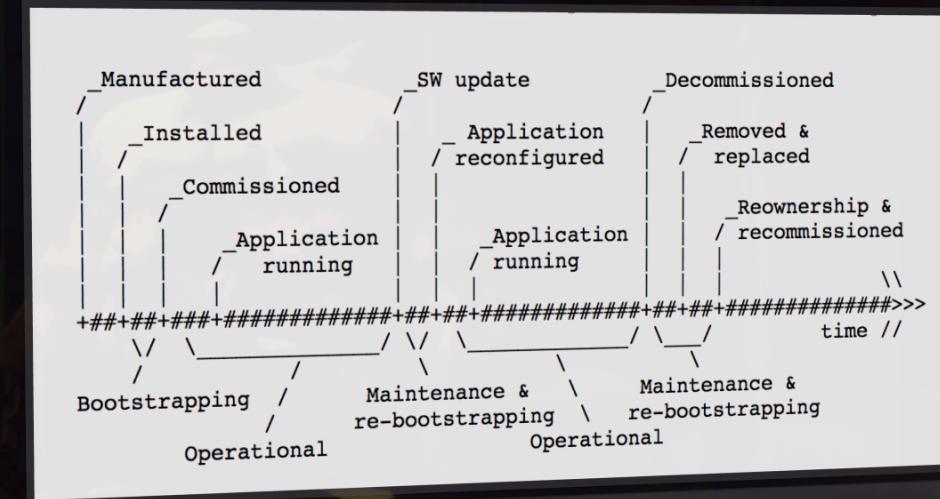
Manufactured

Re-branded

Installed and configured

Maintenance and upgrades

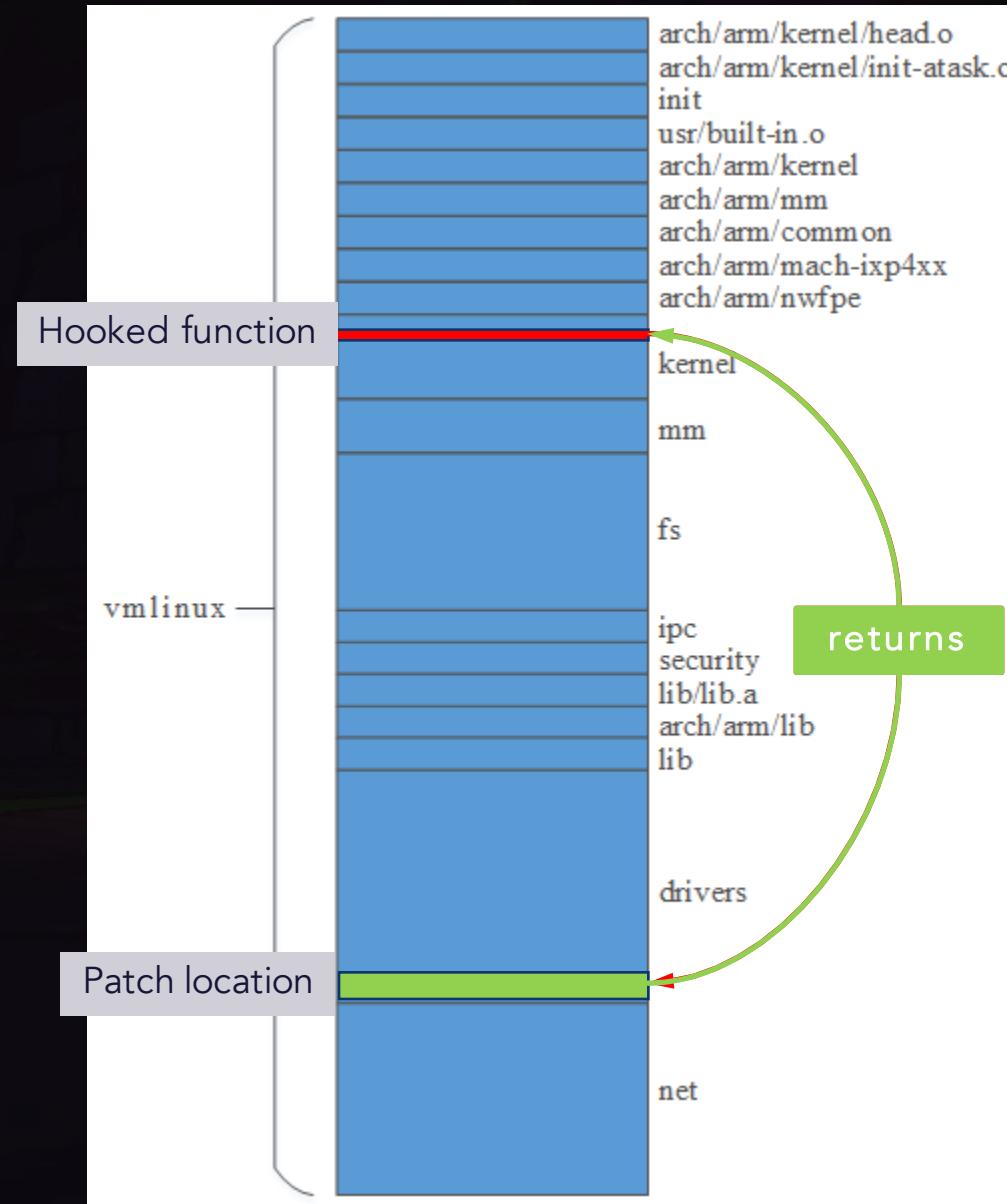
End-of-life



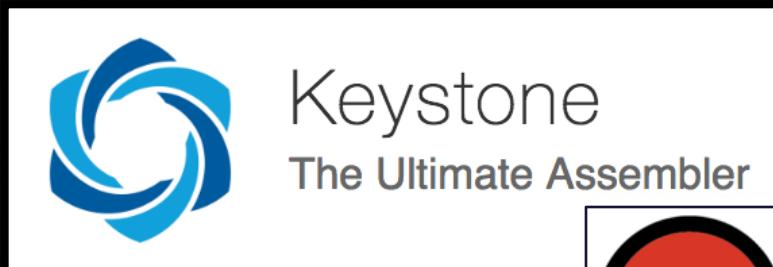


PHTACK  
/dev/kmemCK

*-Silvio Cesare*



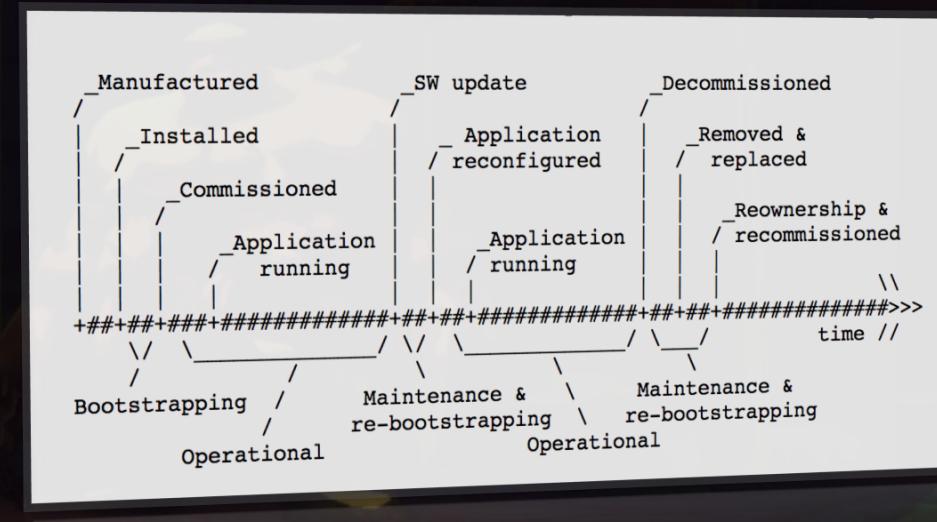
~~Roll our own?~~



ADR/ADRP/B(+) instructions  
relative?

# Patching Steps

1. Locate KALLSYMS
2. Compile patch
3. Create loader script
4. Link into binary output
5. Write patch to kernel



# aarch64 KALLSYMS layout

## zImage file

0xXXXXX300:  
Number of entries

44 33 22 00 00 00 00 00 // number of entries

00 00 00 00 00 00 00 00

...

00 00 00 00 00 00 00 00 // zero padded

0xXXXXX400:  
Compressed strings

03 EB 23 FE 08 1E C8 57 // compressed entries

6D F1 44 9A 64 09 A3 85 // pascal style strings

...

00 00 00 00 00 00 00 00 // zero padded

0xYYYYY800:  
Index table

08 0B 00 00 00 00 00 00 // 64-bit address offsets

DA 18 00 00 00 00 00 00

...

00 00 00 00 00 00 00 00 // zero padded

0xYYYYYE00:  
Decode table

54 65 6D 70 6C 65 4F 53 // ASCII strings

00 48 6F 6C 79 43 00 41 // null-terminated

...

00 00 00 00 00 00 00 00 // zero padded

# my\_loader.lds

brought to you by:

create-linker-script.py

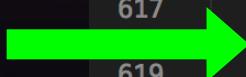
...and the letter 'ld'

```
1 change_memory_common = 0x17cf8;
2 printk = 0xfe20c;
3
4     SECTIONS
5     {
6         . = 0x521624;
7 .text BLOCK(1) : { *(.text) }
8
9         . = 0x521700;
10        .data BLOCK(0x10) : {
11            *(.data)
12        }
13        .got BLOCK(0x10) : {
14            *(.got)
15            gotcheck = .;
16            QUAD(0)
17        }
18        .bss BLOCK (0x10) : {
19            *(.bss)
20        }
21        .dataend : {}
22        datastart = ADDR(.data);
23        datasize = ADDR(.dataend) - ADDR(.data) + 0x0;
24        gotstart = ADDR(.got);
25        gotend = ADDR(.got) + SIZEOF(.got);
26
27        . = 0x521730;
28        .rodata BLOCK(0x10) : { *(.rodata) }
29        . = 0x5217b4;
30 .text.after.urandom_read BLOCK(1) : { *(.text.after.urandom_read) }
31
32}
33
```

# This bug won't patch itself...

```
597  /* Data structure for the WLAN parts (802.11 cores) of the b43 chip. */
598 ▼ struct b43_wl {
599     /* Pointer to the active wireless device on this chip */
600     struct b43_wldev *current_dev;
601     /* Pointer to the ieee80211 hardware data structure */
602     struct ieee80211_hw *hw;
603
604     /* .... SNIP .... */
605
606     /* filter flags */
607     unsigned int filter_flags;
608     /* Stats about the wireless interface */
609     struct ieee80211_low_level_stats ieee_stats;
610
611 ▼ #ifdef CONFIG_B43_HWRNG
612     struct hwrng rng;
613     bool rng_initialized;
614     char rng_name[30 + 1];
615 ▼ #endif /* CONFIG_B43_HWRNG */
616
617     /* List of all wireless devices on this chip */
618     struct list_head devlist;
619     u8 nr_devs;
620
621     bool radiotap_enabled;
622     bool radio_enabled;
623
624     /* .... SNIP .... */
625
626
```

Offset??



```
611 ▼ #ifdef CONFIG_B43_HWRNG
612     struct hwrng rng;
613     bool rng_initialized;
614     char rng_name[30 + 1];
615 ▼ #endif /* CONFIG_B43_HWRNG */
```

# QEMU

Full-system emulator

ARM & ARM64 compatible

```
Block layer SCSI generic (bsg) driver version 0.4 loaded (major 253)
io scheduler noop registered
io scheduler deadline registered
io scheduler cfq registered (default)
vda: unknown partition table
mousedev: PS/2 mouse device common for all mice
TCP: cubic registered
NET: Registered protocol family 17
NET: Registered protocol family 15
registered taskstats version 1
drivers/rtc/hctosys.c: unable to open rtc device (rtc0)
EXT4-fs (vda): couldn't mount as ext3 due to feature incompatibilities
EXT4-fs (vda): mounting ext2 file system using the ext4 subsystem
EXT4-fs (vda): mounted filesystem without journal. Opts: (null)
VFS: Mounted root (ext2 filesystem) readonly on device 254:0.
devtmpfs: mounted
Freeing unused kernel memory: 148K (ffffffc0004b5000 - ffffffc0004da000)
EXT4-fs (vda): warning: mounting unchecked fs, running e2fsck is recommended
EXT4-fs (vda): re-mounted. Opts: (null)
devpts: called with bogus options
Starting logging: OK
Initializing random number generator... random: dd urandom read with 3 bits of entropy available
urandom_read (51): ffffffc005949c00 4bc010 200 ffffffc0059abec8
done.
Starting network: NET: Registered protocol family 10
OK

Welcome to Buildroot
buildroot login: █
```

DEMO

# What's Next?

Additional architectures

Current: ARM64

Future: ARM, X86\_64, MIPS

Additional binary types

Port to inspect ELF file exports

Expand kernel .text sections for our patches

# How Did This Happen?

**"RUNTIME KERNEL KMEM PATCHING"** by Silvio Cesare  
<http://www.ouah.org/runtime-kernel-kmem-patching.txt>



Phrack Issue #50: **"Abuse of the Linux Kernel for Fun and Profit"** by halflife  
<http://phrack.org/issues/50/5.html>

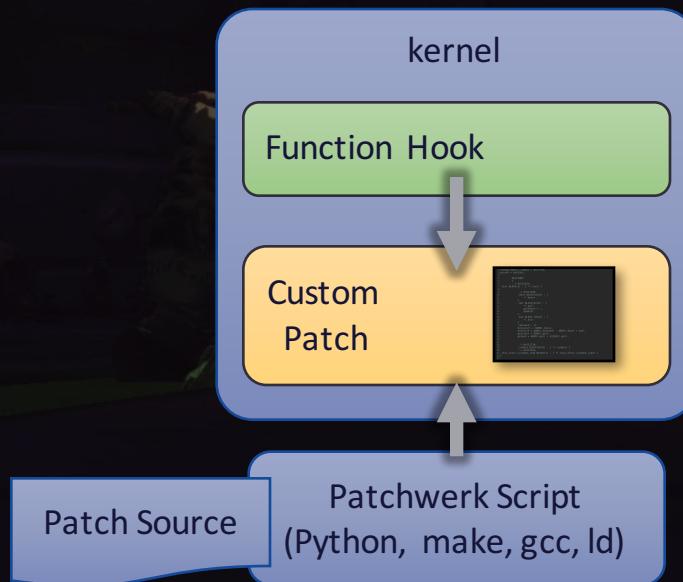
**"(nearly) Complete Linux Loadable Kernel Modules -the definitive guide for hackers, virus coders and system administrators-**" by pragmatic / THC  
[http://www.ouah.org/LKM\\_HACKING.html](http://www.ouah.org/LKM_HACKING.html)

Phrack Issue #58: **"Linux on-the-fly kernel patching without LKM"** by devik & sd  
<http://phrack.org/issues/58/7.html>

**"Effectively bypassing kptr\_restrict on Android"** by laginimaineb  
<http://bits-please.blogspot.com/2015/08/effectively-bypassing-kptrrestrict-on.html>

# Patchwerk: Kernel Patching for Fun and Profit

Modify kernel binaries without needing OEM source



Questions?

Parker Wiksell  
@pwiksell  
wiksellp@battelle.org

Jewell Seay  
seayj@battelle.org

Source code & Install:  
<https://github.com/battelle/patchwerk>

Tutorials:  
Patchwerk README +  
sample patches



