# Accretion

This component allows you to create an animated accretion disc.

NOTE: This component inherits from Ring, so read that documentation for information about the shared settings.

## Age

This allows you to set the current time of the cloud scrolling.

# **Time Scale**

This allows you to set how fast the clouds scroll.

#### **Dust Tex**

This allows you to set the dust texture applied to the disc. When animated, this texture will appear to fall into the accretion disc.

#### **Twist**

This allows you to set how much the clouds twist.

### **Twist Bias**

This allows you to set how far out the twisting begins.

#### **Reverse Twist**

This allows you to switch the direction of the twisting.