



# DUNGEON

CUTE SERIES

A guide by Meshtint Studio

# Introduction: Cute series

This asset was uploaded by <https://unityassetcollection.com>

Cute Series 3D models are cute and easy to use. Most of them comes with 3 different evolution. Evolution 1 is the least evolved ( weaker) and 3 is the most evolved ( Most powerful). You can use it to show progression in your game! It's a good addition for games like Pokemon, Mario, casual / educational, tower defense, RPG games and more.

Website: [www.meshtint.com](http://www.meshtint.com)

Unity Asset Store: <https://assetstore.unity.com/publishers/3867>

Email: [info@meshtint.com](mailto:info@meshtint.com)

Facebook: <https://www.facebook.com/MeshTint/>

Twitter: <https://twitter.com/Meshtint>

Youtube: <https://www.youtube.com/channel/UCG9WBTCp07YIzYkz31BFchg>





You will require Unity to use this pack. You can download Unity here:

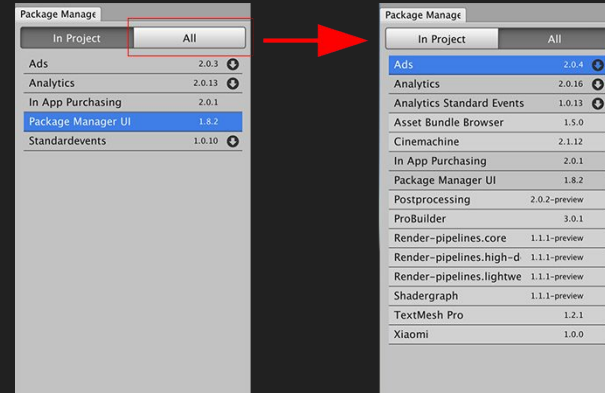
<https://unity3d.com/get-unity/download>



# Important - Plugins

The demo scenes in the package is using (but not required) the following free assets.

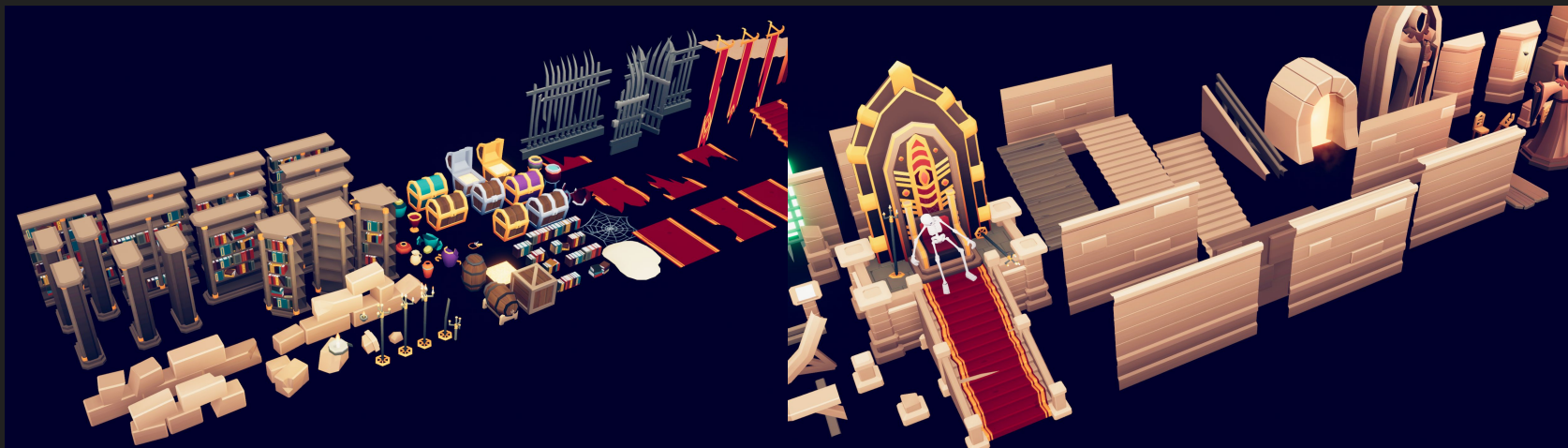
1. Post Processing Stack 2
2. Progrid



You can download them in Unity using package manager.



# How to use Dungeon Pack



- Just drag and drop them onto your game scene.
- Most of the environment asset are using the same material, so it's very optimized!
- Recommended to use Unity's free Pro grid to snap the prefabs when placing them in the scene.





Thank you for your purchase!

See more assets at [www.meshtint.com](https://www.meshtint.com)