Project Development (IV_SYP_PRE)

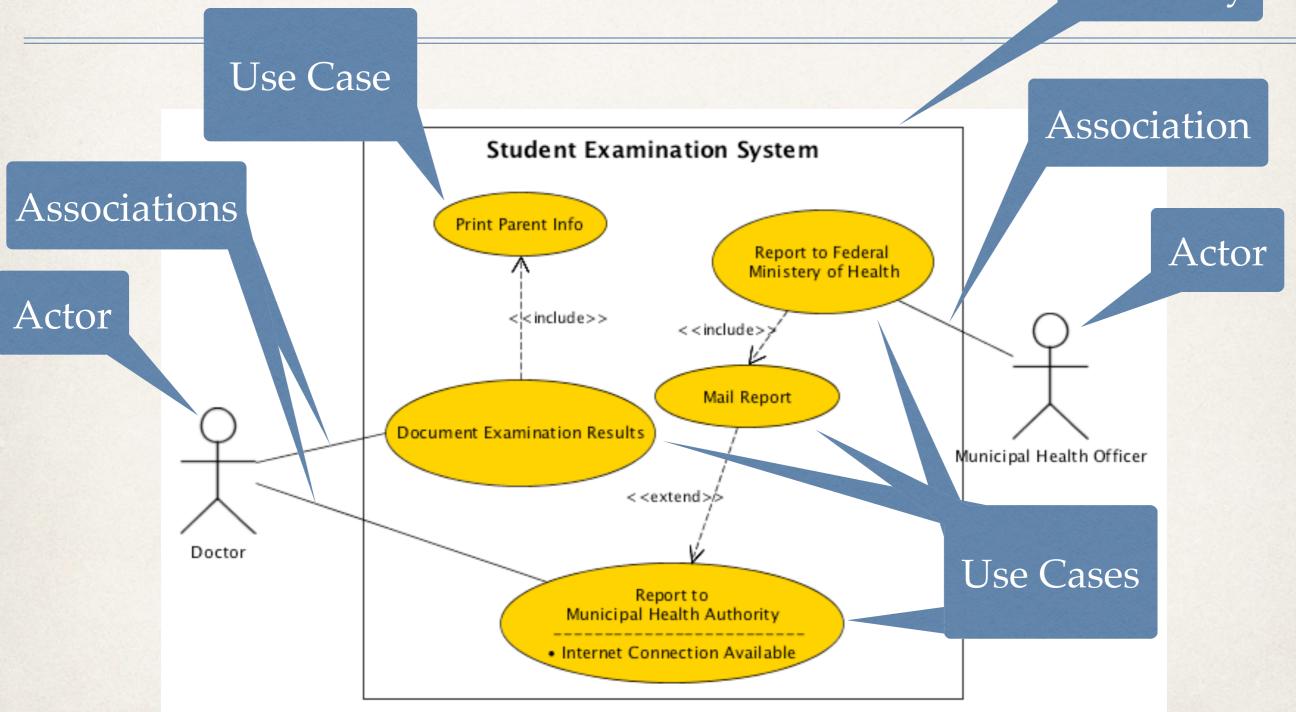
UML – Use Case Diagrams

Overview

- * Use cases: Describe what a system is supposed to do
- Use case diagram
 - * Tool to describe use cases in a graphical way
 - Standardized elements having a defined meaning
 - * Supports developer developer communication
 - Supports developer customer communication

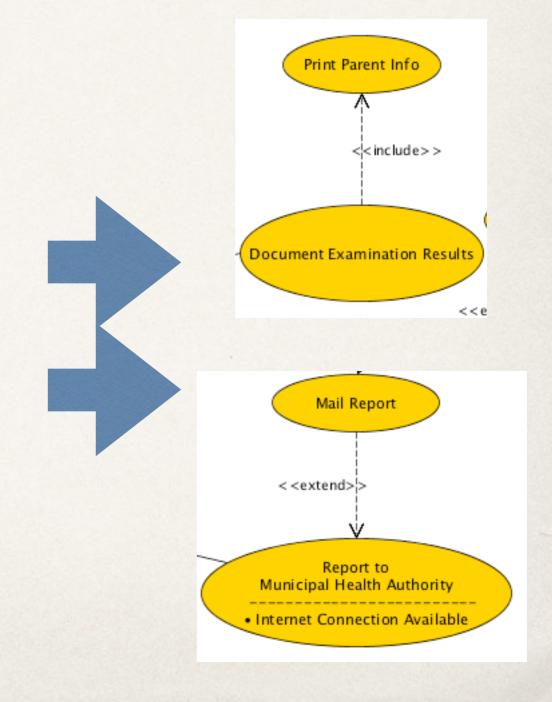
Main Elements

System Boundary



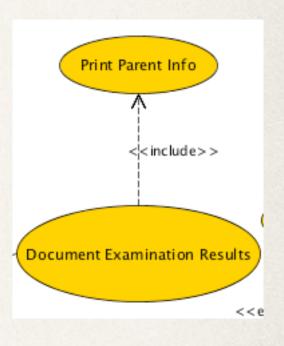
How To Read <<include>> and <<extend>>

- Read from arrow end to arrow head
 - Document Examination Results
 - * includes
 - Print Parent Info
- Again from arrow end to arrow head
 - Mail Daily Report
 - extends
 - Print Daily Report



The Meaning of <<include>>

- * For common parts of behavior of two or more use cases
- * Base use case is usually not complete in itself
- * Direction of the relationship indicates that base use case depends on the addition but not vice versa.
- Allows
 - hierarchical composition of use cases
 - reuse of use cases

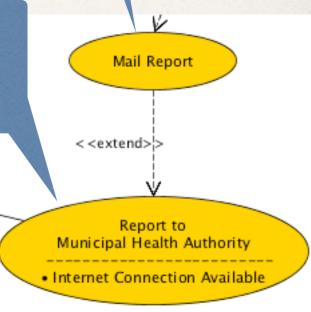


The Meaning of <<extend>>

Extending Use Case

- When there is additional behavior that should be added
- * Possibly conditional, to the behavior defined in one or more use cases.
- Extended use case
 - Is defined independently of the extending use case
 - * Is meaningful independently of the extending use case.
- Extending use case
 - * Typically defines behavior that may not necessarily be meaningful by itself.
 - Defines a set of modular behavior increments that augment an execution of the extended use case under specific conditions





How to Proceed?

- Find the actors
 - Persons, Roles
- Find the central use case
 - * What is the "main thing" to be done?
 - * Wording: "<<Role>> uses the system in order to <<goal>>"
- Refine this use case
 - Check for common parts

Try yourself

Trip booking

* When booking a trip in a travel agency a flight and a hotel are booked. Some hotels offer a wellness program which can be booked in advance. Furthermore the customer has the possibility to take a travel insurance.

Summary

- * Actor: Person or process who/which interacts with a system
- * Association: Relation between actor and use case
- Use Case: Activity including the actor(s)
- include: Special relation between two use cases (extract common parts)
- extends: Special relation between two use cases (optional)
- Frame: System boundary