hey it’s maia. Later today i’ll upload a file with a bunch of games of this genre for inspiration

Mechanics Ideas:

Stats: 6 of them? Stress, Smarts, Charm, Fitness, Style, [?]. Possibly a money stat?

Actions/Activities: 8 possible actions that raise 1 stat but lower 2 others? Also the option to go on dates or other things If the game is going well later, we could have a wider selection of options and then randomize it each day ~Hutson

Affection meter: in addition to raising stats, must raise affection of other rhinos by going on dates or talking with them

Things to consider:

How long should each action last? Some games (eg hatoful boyfriend) make it last 1 day. Others (tokimemo series) have them last throughout the week, showing the results per day with events occurring in-between. For a longer-term game, some raising sims (princess maker) have you plan in monthly blocks, allowing for 3 actions that take 10 days each.

Other things affecting stat changes? (long live the queen) has moods on a sliding scale. (tokimemo series again) has weekly fortunes.

Characters Ideas:

Sudan - the protagonist. Getting older and lonely. Self-conscious about his missing horn. Looking for love

Najin - love interest. Older than Fatu and more mature [work out more personality traits]

Fatu - love interest. Younger and more impulsive [more personality goes here]

Things to consider:

Love interests should probably have opposing personalities to encourage players to explore their options

In real life, Najin is Fatu’s mother. Should this extend to their in-game incarnations? It would be kinda weird, but then again this is a rhino dating game

Event Ideas:

- Sudan deliberates whether or not to buy a fake horn in order to hide his broken one.

Date Ideas:

Locations:

-The Best Cannery, a soup-focused restaurant

-go swimming

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Ending Ideas (beyond the standard 2 romance endings):

-Harem End (high stats, both rhinos like you) - damn son

-Science End (highest stat smarts, low affection from both najin and fatu) - you develop a cloning machine and save the northern white rhinos from extinction through massive cloning

-Bad End (stats all below some number, low affection from both najin and fatu) - get catfished by poachers, who kill you for not having a horn. Your species goes extinct

-Dead End (fitness low and stress high) - you get a heart attack and die. Your species goes extinct