

An Algorithm for Minimizing the Mumford-Shah Functional

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1 Related Work

2 The Primal-Dual Algorithm

3 Demo

1 Related Work

2 The Primal-Dual Algorithm

Related work

 T. Pock and D. Cremers and H. Bischof and A. Chambolle, An Algorithm for Minimizing the Piecewise Smooth Mumford-Shah Functional, ICCV, 2009.

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Primal-Dual Algorithm

Algorithm

Choose $(x^0, y^0) \in C \times K$ and let $\bar{x}^0 = x^0$. We choose $\tau, \sigma > 0$. Then, we let for each n > 0

$$\begin{cases} y^{n+1} = \Pi_{K}(y^{n} + \sigma A \bar{x}^{n}) \\ x^{n+1} = \Pi_{C}(x^{n} - \tau A^{*}y^{n+1}) \\ \bar{x}^{n+1} = 2x^{n+1} - x^{n}. \end{cases}$$



The Projection onto C

$$C = \{x \in X : x(i,j,k) \in [0,1], x(i,j,1) = 1, x(i,j,M) = 0\} \subseteq X.$$

Algorithm (Clipping)

$$x^{n+1} = \min\{0, \max\{0, x^n\}\}.$$

The Projection onto K

$$K = \{ y = (y^{1}, y^{2}, y^{3})^{T} \in Y :$$

$$y^{3}(i, j, k) \ge \frac{y^{1}(i, j, k)^{2} + y^{2}(i, j, k)^{2}}{4} - \lambda (\frac{k}{M} - f(i, j))^{2}, (1)$$

$$\left| \sum_{k_{1} \le k \le k_{2}} (y^{1}(i, j, k), y^{2}(i, j, k))^{T} \right| \le \nu \}$$
(2)





Boyle-Dykstra Algorithm

Algorithm ([pami11])

Choose u_i^k, v_i^k and initialize $u_p^0 = u_{cur}$ and $v_i^0 = 0$ for all i = 1, 2, ..., p.

$$u_0^k = u_p^{k-1}, u_i^k = \prod_i (u_{i-1}^k - v_i^{k-1}), i = 1, 2, ..., p, v_i^k = u_i^i - (u_{i-1}^k - v_i^{k-1}), i = 1, 2, ..., p.$$

Minimization with Lagrange-Multipliers

Algorithm

Choose $(x^0, y^0, \lambda^0, p^0) \in C \times K_p \times \mathbb{R}^{2 \times N \times N \times M} \times \mathbb{R}^{2 \times N \times N \times M}$ and let $\bar{x}^0 = x^0$, $\bar{\lambda}^0 = \lambda^0$. We choose $\tau_{\rm x}=\frac{1}{6}, \tau_{\lambda}=\frac{1}{2+k_{\rm p}-k_{\rm s}}, \sigma_{\rm y}=\frac{1}{3+M}, \sigma_{\rm p}=1$. Then, we let for each n > 0

$$\begin{cases} y^{n+1} = \prod_{K_{p}} (y^{n} + \sigma_{y}(A\bar{x}^{n} + \tilde{y})) \\ p^{n+1}_{k_{1},k_{2}} = \prod_{||\cdot||_{2} \leq \nu} (p^{n}_{k_{1},k_{2}} + \sigma_{p}\bar{\lambda}^{n}_{k_{1},k_{2}}) \\ x^{n+1} = \prod_{C} (x^{n} - \tau_{x}A^{*}y^{n+1}) \\ \lambda^{n+1}_{k_{1},k_{2}} = \lambda^{n}_{k_{1},k_{2}} - \tau_{\lambda} (p^{n+1}_{k_{1},k_{2}} - \sum_{k_{1} \leq k \leq k_{2}} (y_{1}(i,j,k), y_{2}(i,j,k))^{T}) \\ \bar{x}^{n+1} = 2x^{n+1} - x^{n} \\ \bar{\lambda}^{n+1}_{k_{1},k_{2}} = 2\lambda^{n+1}_{k_{1},k_{2}} - \lambda^{n}_{k_{1},k_{2}}. \end{cases}$$





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Synthetic Image (Size: 128 x 128)



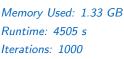
Synthetic Image Size: 128 x 128 grayscale



Boyle-Dysktra Level: 16

Memory Used: 1.33 GB

Runtime: 4505 s





Lagrange-Multipliers

Level: 16

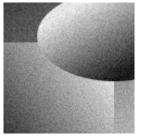
Memory Used: 0.155 GB

Runtime: 10.39 s Iterations: 1000





Synthetic Image With Gaussian Noise (Size: 128 x 128)



Noisy Image Size: 128 x 128

grayscale



Boyle-Dysktra

Level: 16

Memory Used: 1.33 GB

Runtime: 4495 s

Iterations: 1000



Lagrange-Multipliers

Level: 16

Memory Used: 0.155 GB

Runtime: 10.47 s





La dama con l'ermellino (Size: 128 x 128)



La dama Image Size: 128 x 128 grayscale



Boyle-Dysktra Level: 16

Memory Used: 1.33 GB

Runtime: 4495 s

Iterations: 1000



Lagrange-Multipliers

Level: 16

Memory Used: 0.155 GB

Runtime: 10.42 s
Iterations: 1000





Crack Tip Inpainting (Size: 128 x 128)



Crack Tip Problem Size: 128 x 128

grayscale



Boyle-Dysktra

Level: 16

Memory Used: 1.33 GB

Runtime: 4501 s

Iterations: 1000



Lagrange-Multipliers

Level: 16

Memory Used: 0.155 GB

Runtime: 10.49 s



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Bibliography I

[iccv09] T. Pock and D. Cremers and H. Bischof and A. Chambolle, An Algorithm for Minimizing the Piecewise Smooth Mumford-Shah Functional, iccv, 2009.

[pami11] D. Cremers and K. Kolev Multiview Stereo and Silhouette Consistency via Convex Functionals over Convex Domains, pami, 2011.