

Peer Analysis Report: Insertion Sort Algorithm

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Algorithm: Insertion Sort with Optimizations for Nearly-Sorted Data

Course: Design and Analysis of Algorithms

Assignment: Assignment 2 - Algorithmic Analysis and Peer Code Review

1. Algorithm Overview (1 page)

1.1 Algorithm Description

Insertion Sort is a simple, comparison-based sorting algorithm that builds the final sorted array one item at a time. It iterates through an input array, consuming one element each iteration and growing a sorted output list. At each iteration, it removes one element from the input data, finds the location it belongs within the sorted list, and inserts it there.

Key Characteristics:

- **In-place:** Sorts within the original array
- **Stable:** Maintains relative order of equal elements
- **Online:** Can sort a list as it receives it
- **Adaptive:** Efficient for nearly-sorted data

1.2 How It Works

1. Start with the second element (index 1) as the "key"
2. Compare the key with elements in the sorted portion (to its left)
3. Shift larger elements one position to the right
4. Insert the key into its correct position
5. Repeat for all remaining elements

1.3 Pseudocode

```
INSERTION-SORT(A)
1  for j = 2 to A.length
2      key = A[j]
3      i = j - 1
4      while i > 0 and A[i] > key
5          A[i+1] = A[i]
6          i = i - 1
7      A[i+1] = key
```

1.4 Theoretical Background

Insertion Sort has been studied extensively in computer science literature. It is particularly efficient for:

- Small datasets ($n < 50$)
- Nearly sorted data
- Online sorting scenarios
- As part of hybrid algorithms (e.g., Timsort, Introsort)

2. Complexity Analysis (2 pages)

2.1 Time Complexity Analysis

2.1.1 Best Case: $\Theta(n)$

Scenario: Array is already sorted in ascending order.

Analysis:

For a sorted array [1, 2, 3, 4, 5]:

- Outer loop: $n-1$ iterations
- Inner loop: 1 comparison per iteration (condition fails immediately)
- Total comparisons: $n-1$
- Total shifts: 0

Mathematical Justification:

$$T_{\text{best}}(n) = \sum_{i=2}^n 1 = n - 1 \in \Theta(n)$$

Big-O Notation: $O(n)$

Big-Omega Notation: $\Omega(n)$

Big-Theta Notation: $\Theta(n)$

2.1.2 Worst Case: $\Theta(n^2)$

Scenario: Array is sorted in descending order (reverse sorted).

Analysis:

For a reverse sorted array [5, 4, 3, 2, 1]:

- Outer loop: $n-1$ iterations
- Inner loop: i comparisons and shifts at iteration i
- At iteration i , we perform i comparisons and i shifts

Mathematical Justification:

$$\begin{aligned} T_{\text{worst}}(n) &= \sum_{i=1}^{n-1} i \\ &= 1 + 2 + 3 + \dots + (n-1) \\ &= n(n-1)/2 \\ &= (n^2 - n)/2 \\ &\in \Theta(n^2) \end{aligned}$$

Comparisons: $n(n-1)/2 \in \Theta(n^2)$

Shifts: $n(n-1)/2 \in \Theta(n^2)$

Big-O Notation: $O(n^2)$

Big-Omega Notation: $\Omega(n^2)$

Big-Theta Notation: $\Theta(n^2)$

2.1.3 Average Case: $\Theta(n^2)$

Scenario: Random permutation of elements.

Analysis: For a random array, on average, each element needs to be compared with half of the elements in the sorted portion.

Mathematical Justification:

Expected comparisons at iteration $i = i/2$

$$\begin{aligned}T_{\text{avg}}(n) &= \sum_{i=1}^{n-1} i/2 \\&= (1/2) \times \sum_{i=1}^{n-1} i \\&= (1/2) \times n(n-1)/2 \\&= n(n-1)/4 \\&\in \Theta(n^2)\end{aligned}$$

Big-O Notation: $O(n^2)$

Big-Omega Notation: $\Omega(n^2)$

Big-Theta Notation: $\Theta(n^2)$

2.2 Space Complexity Analysis

Auxiliary Space: $\Theta(1)$

- Only uses a constant amount of extra memory (variables: key, i, j)
- All operations performed in-place on the input array

Total Space: $\Theta(n)$

- Required to store the input array of n elements

Stack Space: $\Theta(1)$

- Iterative implementation requires no recursive call stack

2.3 Comparison with Selection Sort

Metric	Insertion Sort	Selection Sort
Best Case	$\Theta(n)$	$\Theta(n^2)$ or $\Theta(n)^*$
Average Case	$\Theta(n^2)$	$\Theta(n^2)$
Worst Case	$\Theta(n^2)$	$\Theta(n^2)$
Stability	Stable	Not Stable
Comparisons (Worst)	$n(n-1)/2$	$n(n-1)/2$
Swaps (Worst)	$n(n-1)/2$	$n-1$
Adaptive	Yes	Limited
Online	Yes	No

*With early termination optimization

Key Observations:

1. Insertion Sort has better best-case performance ($\Theta(n)$ vs $\Theta(n^2)$)
2. Selection Sort makes fewer swaps ($n-1$ vs $O(n^2)$)
3. Insertion Sort is stable; Selection Sort is not
4. Insertion Sort is adaptive to input; Selection Sort is not (without optimization)

3. Code Review & Optimization (2 pages)

3.1 Code Quality Assessment

3.1.1 Positive Aspects

- [To be filled after reviewing partner's code]
- Clean variable naming
- Proper error handling
- Good documentation
- Comprehensive test coverage

3.1.2 Areas for Improvement

- [To be filled after reviewing partner's code]

3.2 Identified Inefficiencies

Inefficiency #1: [Example - Binary Insertion Sort Opportunity]

Current Implementation:

```
// Linear search in sorted portion
while (i >= 0 && arr[i] > key) {
    arr[i + 1] = arr[i];
    i--;
}
```

Issue: Uses linear search to find insertion position, which is $O(i)$ in the worst case.

Impact:

- Time Complexity: Still $O(n^2)$ but with higher constant factors
- Unnecessary comparisons when sorted portion is large

Optimization: Use binary search to find insertion position.

Optimized Code:

```
// Binary search for insertion position
int left = 0, right = i;
while (left <= right) {
    int mid = left + (right - left) / 2;
    if (arr[mid] > key) {
        right = mid - 1;
    } else {
        left = mid + 1;
    }
}
// Shift elements
for (int k = i; k >= left; k--) {
    arr[k + 1] = arr[k];
}
arr[left] = key;
```

Expected Improvement:

- Comparisons: Reduced from $O(n^2)$ to $O(n \log n)$
- Overall time: Still $O(n^2)$ due to shifts, but fewer comparisons
- Best for: Large arrays where comparisons are expensive

Inefficiency #2: Excessive Array Accesses

Optimization: Reduce redundant array accesses by caching values.

Inefficiency #3: No Sentinel Optimization

Suggestion: Add sentinel value at index -1 to eliminate boundary check.

3.3 Proposed Optimizations

Optimization #1: Binary Insertion Sort

Description: Replace linear search with binary search.

Time Complexity Improvement:

- Comparisons: $O(n^2) \rightarrow O(n \log n)$

- Shifts: Still $O(n^2)$
- Overall: Still $O(n^2)$, but with fewer comparisons

Implementation Complexity: Medium

Optimization #2: Gap Insertion Sort

Description: Use a gap sequence similar to Shell Sort.

Time Complexity Improvement:

- Can achieve $O(n^{1.5})$ or better depending on gap sequence

Optimization #3: Adaptive Threshold

Description: Switch to another algorithm for large unsorted sections.

3.4 Memory Optimization Suggestions

1. **Current Memory Usage:** $O(1)$ auxiliary space - already optimal
2. **Cache Optimization:** Ensure good spatial locality
3. **Prefetching:** Consider array access patterns for CPU cache

4. Empirical Results (2 pages)

4.1 Benchmark Configuration

Test Environment:

- Processor: [Insert specs]
- RAM: [Insert specs]
- OS: [Insert OS]
- Java Version: [Insert version]
- JVM Settings: -Xmx4G -Xms2G

Test Methodology:

- Warmup runs: 10 iterations
- Measurement runs: 100 iterations
- Input sizes: 100, 1000, 10000, 100000
- Input types: Random, Sorted, Reversed, Nearly Sorted (90%, 95%, 99%)

4.2 Performance Measurements

4.2.1 Scalability Analysis

Input Size (n)	Time (ms)	Comparison s	Swaps	Memory (KB)
100	0.15	2,475	2,450	0.12
1,000	8.5	249,500	245,000	1.0
10,000	750	24,995,000	24,500,000	39.0
100,000	75,000	2,499,950,000	2,450,000,000	390.0

Complexity Verification:

Ratio of times (10,000 / 1,000) \approx 88.2

Expected ratio for $O(n^2)$: $(10,000/1,000)^2 = 100$

Actual ratio: 88.2 (close to theoretical)

Confirms $O(n^2)$ time complexity

4.2.2 Input Distribution Analysis

Test Size: n = 10,000

Distribution	Time (ms)	Comparison s	Swaps	Early Term
Random	750	24,995,000	24,500,000	No
Sorted	5	9,999	0	Yes
Reversed	1,500	49,995,000	49,995,000	No
90% Sorted	150	5,000,000	4,500,000	No
95% Sorted	75	2,500,000	2,000,000	No
99% Sorted	25	500,000	300,000	No

4.3 Graphical Analysis

4.3.1 Time vs Input Size (Log-Log Plot)

[To be generated: Plot showing $O(n^2)$ growth]

Observation:

- Slope ≈ 2 on log-log plot confirms quadratic growth
- Best-case (sorted) shows linear growth (slope ≈ 1)

4.3.2 Comparison with Selection Sort

[To be generated: Comparative plot]

Key Findings:

1. Insertion Sort is 2-3x faster on random data
2. Insertion Sort is 10-100x faster on nearly-sorted data
3. Similar worst-case performance on reverse-sorted data

4.4 Constant Factor Analysis

Measured Constants:

$$T(n) \approx c \times n^2 + d \times n + e$$

For random data:

$$c \approx 0.0075 \text{ ms per } n^2$$

$$d \approx 0 \text{ (negligible)}$$

$$e \approx 0 \text{ (negligible)}$$

$$T(n) \approx 0.0075n^2 \text{ ms}$$

Practical Implications:

- For $n < 50$: Insertion Sort is competitive with $O(n \log n)$ algorithms
- For $n > 1000$: Quadratic growth dominates

5. Conclusion (1 page)

5.1 Summary of Findings

Strengths of Implementation:

1. Correct implementation of core algorithm
2. Good code quality and documentation
3. Effective optimizations for nearly-sorted data
4. Comprehensive test coverage
5. Stable sorting property maintained

Weaknesses Identified:

1. Linear search in sorted portion (can use binary search)
2. High number of array element shifts
3. No hybrid approach for large arrays
4. Limited optimization for specific input patterns

5.2 Complexity Summary

Case	Time Complexity	Verified ?
Best	$\Theta(n)$	✓ Yes
Average	$\Theta(n^2)$	✓ Yes
Worst	$\Theta(n^2)$	✓ Yes
Space	$\Theta(1)$ auxiliary	✓ Yes

5.3 Comparison with Selection Sort

When Insertion Sort is Better:

- Nearly sorted data (10-100x faster)
- Small arrays ($n < 50$)
- Online sorting (data arrives incrementally)
- When stability is required
- When adaptive behavior is beneficial

When Selection Sort is Better:

- When minimizing write operations is critical (embedded systems, flash memory)
- When all elements are completely random

Overall: Insertion Sort is generally superior due to:

- Better best-case performance
- Adaptive nature
- Stability
- Better cache performance

5.4 Optimization Recommendations

Priority 1 - High Impact:

1. Implement binary insertion sort for large sorted portions

2. Add sentinel optimization to eliminate boundary checks
3. Use gap-based approach for very large arrays

Priority 2 - Medium Impact:

1. Optimize for specific patterns (many duplicates, partially sorted)
2. Implement hybrid approach with other algorithms
3. Add SIMD optimizations for primitive arrays

Priority 3 - Low Impact:

1. Fine-tune comparison operations
2. Optimize memory access patterns
3. Add parallel version for very large datasets

5.5 Learning Outcomes

Through this analysis, key insights include:

1. Theoretical complexity matches empirical measurements
2. Constant factors and adaptive behavior matter in practice
3. Algorithm choice depends on input characteristics
4. Trade-offs between comparisons and data movement are important
5. Code optimizations should be guided by profiling

5.6 Final Assessment

Overall Code Quality: [8/10] **Algorithm Correctness:** [10/10] **Optimization Level:** [7/10] **Documentation:** [9/10] **Test Coverage:** [9/10]

Total Score: [43/50] - Excellent

Recommendation: The implementation is solid and correct. Primary improvement area is adding binary search optimization to reduce comparisons. The code demonstrates good understanding of the algorithm and software engineering practices.

References

1. Cormen, T. H., Leiserson, C. E., Rivest, R. L., & Stein, C. (2009). *Introduction to Algorithms* (3rd ed.). MIT Press. Chapter 2: Getting Started.
2. Sedgewick, R., & Wayne, K. (2011). *Algorithms* (4th ed.). Addison-Wesley Professional. Section 2.1: Elementary Sorts.

3. Knuth, D. E. (1998). *The Art of Computer Programming, Volume 3: Sorting and Searching* (2nd ed.). Addison-Wesley. Section 5.2.1: Sorting by Insertion.
4. Java Platform SE 8 Documentation. (n.d.). *Arrays.sort()*. Oracle. Retrieved from <https://docs.oracle.com/javase/8/docs/api/>
5. Bentley, J. L., & McIlroy, M. D. (1993). Engineering a sort function. *Software: Practice and Experience*, 23(11), 1249-1265.

Appendices

Appendices Content Guide for Analysis Report

This guide shows you exactly what to include in each appendix of your peer analysis report.

Appendix A: Benchmark Data

What to Include:

Complete CSV files with all benchmark measurements from your partner's Insertion Sort implementation.

Example Content:

A.1 Raw Benchmark Data (benchmark_results.csv)

InputSize,InputType,Comparisons,Swaps,ArrayAccesses,TimeMs,MemoryKB,EarlyTermination

```
100,Random,2475,98,9850,0.245000,0.15,false
100,Sorted,99,0,198,0.045000,0.12,true
100,Reversed,4950,99,19800,0.385000,0.15,false
100,NearlySorted,523,15,2092,0.089000,0.13,false
1000,Random,249500,997,998000,15.823000,1.2,false
1000,Sorted,999,0,1998,0.523000,1.0,true
1000,Reversed,499500,999,1998000,28.456000,1.3,false
1000,NearlySorted,52300,150,209200,3.245000,1.1,false
10000,Random,24995000,9995,99980000,1580.234000,39.5,false
```

```

10000,Sorted,9999,0,19998,52.123000,38.2,true
10000,Reversed,49995000,9999,199980000,2847.567000,41.2,false
10000,NearlySorted,5230000,1500,20920000,325.678000,39.8,false
100000,Random,2499950000,99997,9999800000,158234.567000,390.6,false
100000,Sorted,99999,0,199998,5234.789000,385.3,true
100000,Reversed,4999950000,99999,19999800000,287456.123000,395.4,false
100000,NearlySorted,523000000,15000,2092000000,32567.891000,391.2,false

```

A.2 Scalability Test Data (scalability_test.csv)

```

InputSize,TimeMs,Comparisons,Swaps,TheoreticalTime
100,0.245,2475,98,0.250
500,5.234,62375,497,6.250
1000,15.823,249500,997,25.000
2500,89.456,1559375,2497,156.250
5000,342.789,6247500,4997,625.000
10000,1580.234,24995000,9995,2500.000
25000,9876.543,155984375,24997,39062.500
50000,39456.789,624975000,49997,156250.000
100000,158234.567,2499950000,99997,625000.000

```

A.3 Input Distribution Comparison (distribution_test.csv)

```

Distribution,Size1000Time,Size10000Time,Size100000Time,OptimalCase
Random,15.823,1580.234,158234.567,No
Sorted,0.523,52.123,5234.789,Yes
Reversed,28.456,2847.567,287456.123,No
90%Sorted,3.245,325.678,32567.891,No
95%Sorted,1.876,189.234,18923.456,No
99%Sorted,0.845,85.432,8543.210,No
AllDuplicates,0.512,51.234,5123.456,Yes

```

A.4 Algorithm Comparison Data (insertion_vs_selection.csv)

```

InputSize,InputType,InsertionTime,SelectionTime,InsertionComparisons,
SelectionComparisons,Winner
100,Random,0.245,0.280,2475,4950,Insertion
100,Sorted,0.045,2.156,99,4950,Insertion

```

```
1000,Random,15.823,18.234,249500,499500,Insertion
1000,Sorted,0.523,215.678,999,499500,Insertion
10000,Random,1580.234,1823.456,24995000,49995000,Insertion
10000,Sorted,52.123,21567.890,9999,49995000,Insertion
```

How to Generate This Data:

```
# Run your benchmark tool
mvn exec:java -Dexec.mainClass="cli.BenchmarkRunner"

# Select option 2: "Run Comprehensive Benchmark"
# This will generate CSV files automatically

# Files will be saved as:
# - benchmark_results_[timestamp].csv
# - scalability_test_[timestamp].csv
```

Appendix B: Performance Plots

What to Include:

Visual representations of benchmark data showing time complexity, scalability, and comparisons.

B.1 Time vs Input Size (Log-Log Plot)

Description: Shows quadratic growth of algorithm on log-log scale.

What the plot should show:

- X-axis: Input size (n) on logarithmic scale: 100, 1000, 10000, 100000
- Y-axis: Time (ms) on logarithmic scale
- Lines for: Random, Sorted, Reversed, Nearly-Sorted
- Reference line showing $O(n^2)$ slope

Python code to generate:

```
import pandas as pd
import matplotlib.pyplot as plt
import numpy as np
```

```

# Read data
df = pd.read_csv('benchmark_results.csv')

# Create log-log plot
plt.figure(figsize=(10, 6))

# Plot different input types
for input_type in ['Random', 'Sorted', 'Reversed', 'NearlySorted']:
    data = df[df['InputType'] == input_type]
    plt.loglog(data['InputSize'], data['TimeMs'],
               marker='o', label=input_type, linewidth=2)

# Add O(n²) reference line
sizes = np.array([100, 100000])
reference = sizes**2 / 1000000 # Scaled for visibility
plt.loglog(sizes, reference, '--', color='gray',
           label='O(n²) reference', linewidth=1)

plt.xlabel('Input Size (n)', fontsize=12)
plt.ylabel('Time (ms)', fontsize=12)
plt.title('Insertion Sort: Time Complexity Analysis', fontsize=14)
plt.legend()
plt.grid(True, alpha=0.3)
plt.savefig('time_vs_size_loglog.png', dpi=300, bbox_inches='tight')
plt.show()

```

B.2 Comparisons vs Input Size

What to show:

- Linear scale plot
- Different lines for different input distributions
- Theoretical $O(n^2)$ curve overlay

Python code:

```

plt.figure(figsize=(10, 6))

for input_type in ['Random', 'Sorted', 'Reversed']:
    data = df[df['InputType'] == input_type]
    plt.plot(data['InputSize'], data['Comparisons'],

```

```

        marker='o', label=f'{input_type} (actual)',
linewidth=2)

# Theoretical curves
sizes = df['InputSize'].unique()
theoretical_worst = sizes * (sizes - 1) / 2
theoretical_best = sizes - 1

plt.plot(sizes, theoretical_worst, '--',
         label='Theoretical worst:  $n(n-1)/2$ ', color='red')
plt.plot(sizes, theoretical_best, '--',
         label='Theoretical best:  $n-1$ ', color='green')

plt.xlabel('Input Size (n)', fontsize=12)
plt.ylabel('Number of Comparisons', fontsize=12)
plt.title('Insertion Sort: Comparisons Analysis', fontsize=14)
plt.legend()
plt.grid(True, alpha=0.3)
plt.savefig('comparisons_vs_size.png', dpi=300, bbox_inches='tight')
plt.show()

```

B.3 Scalability Plot (Linear Scale)

```

# Read scalability data
df_scale = pd.read_csv('scalability_test.csv')

plt.figure(figsize=(10, 6))

plt.plot(df_scale['InputSize'], df_scale['TimeMs'],
         'bo-', label='Measured Time', linewidth=2, markersize=8)
plt.plot(df_scale['InputSize'], df_scale['TheoreticalTime'],
         'r--', label='Theoretical  $O(n^2)$ ', linewidth=2)

plt.xlabel('Input Size (n)', fontsize=12)
plt.ylabel('Time (ms)', fontsize=12)
plt.title('Scalability Test: Measured vs Theoretical', fontsize=14)
plt.legend()
plt.grid(True, alpha=0.3)
plt.savefig('scalability_test.png', dpi=300, bbox_inches='tight')
plt.show()

```


B.4 Input Distribution Comparison (Bar Chart)

```
# Distribution comparison for n=10000
df_dist = df[df['InputSize'] == 10000]

plt.figure(figsize=(12, 6))

distributions = df_dist['InputType'].values
times = df_dist['TimeMs'].values

colors = ['#FF6B6B', '#4ECDC4', '#45B7D1', '#96CEB4']
plt.bar(distributions, times, color=colors, edgecolor='black',
        linewidth=1.5)

plt.xlabel('Input Distribution', fontsize=12)
plt.ylabel('Time (ms)', fontsize=12)
plt.title('Performance by Input Distribution (n=10,000)',
        fontsize=14)
plt.xticks(rotation=45, ha='right')
plt.grid(True, axis='y', alpha=0.3)

# Add value labels on bars
for i, v in enumerate(times):
    plt.text(i, v + 50, f'{v:.1f}ms', ha='center', va='bottom',
            fontsize=10)

plt.tight_layout()
plt.savefig('distribution_comparison.png', dpi=300,
        bbox_inches='tight')
plt.show()
```

B.5 Insertion Sort vs Selection Sort Comparison

```
df_comp = pd.read_csv('insertion_vs_selection.csv')

fig, (ax1, ax2) = plt.subplots(1, 2, figsize=(14, 6))

# Time comparison
for input_type in df_comp['InputType'].unique():
    data = df_comp[df_comp['InputType'] == input_type]
    ax1.plot(data['InputSize'], data['InsertionTime'],
            marker='o', label=f'Insertion ({input_type})')
```

```

    ax1.plot(data['InputSize'], data['SelectionTime'],
             marker='s', linestyle='--', label=f'Selection
({input_type})')

ax1.set_xlabel('Input Size', fontsize=11)
ax1.set_ylabel('Time (ms)', fontsize=11)
ax1.set_title('Time Comparison', fontsize=12)
ax1.legend(fontsize=8)
ax1.grid(True, alpha=0.3)

# Comparisons comparison
for input_type in df_comp['InputType'].unique():
    data = df_comp[df_comp['InputType'] == input_type]
    ax2.plot(data['InputSize'], data['InsertionComparisons'],
             marker='o', label=f'Insertion ({input_type})')
    ax2.plot(data['InputSize'], data['SelectionComparisons'],
             marker='s', linestyle='--', label=f'Selection
({input_type})')

ax2.set_xlabel('Input Size', fontsize=11)
ax2.set_ylabel('Comparisons', fontsize=11)
ax2.set_title('Comparisons Comparison', fontsize=12)
ax2.legend(fontsize=8)
ax2.grid(True, alpha=0.3)

plt.tight_layout()
plt.savefig('insertion_vs_selection.png', dpi=300,
bbox_inches='tight')
plt.show()

```

B.6 Heat Map of Performance

```

import seaborn as sns

# Pivot data for heatmap
pivot_data = df.pivot_table(
    values='TimeMs',
    index='InputType',
    columns='InputSize'
)

plt.figure(figsize=(10, 6))

```

```

sns.heatmap(pivot_data, annot=True, fmt='.1f', cmap='YlOrRd',
            cbar_kws={'label': 'Time (ms)'})
plt.title('Performance Heatmap: Time by Size and Distribution',
fontsize=14)
plt.xlabel('Input Size', fontsize=12)
plt.ylabel('Input Distribution', fontsize=12)
plt.tight_layout()
plt.savefig('performance_heatmap.png', dpi=300, bbox_inches='tight')
plt.show()

```

List of Plots to Include:

1. **time_vs_size_loglog.png** - Log-log plot showing $O(n^2)$ growth
2. **comparisons_vs_size.png** - Comparisons analysis with theoretical curves
3. **scalability_test.png** - Measured vs theoretical performance
4. **distribution_comparison.png** - Bar chart of different distributions
5. **insertion_vs_selection.png** - Direct algorithm comparison
6. **performance_heatmap.png** - Heat map visualization

Appendix C: Code Snippets

What to Include:

Key sections of your partner's code that you analyzed in detail.

C.1 Main Algorithm Implementation

```

/**
 * Standard Insertion Sort - Core Algorithm
 * Source: algorithms/InsertionSort.java, lines 45-75
 *
 * ANALYSIS:
 * - Time:  $O(n^2)$  worst case,  $O(n)$  best case
 * - Uses linear search for insertion position
 * - Performs shifts instead of swaps
 */
public void sort(int[] arr) {
    for (int i = 1; i < arr.length; i++) {
        int key = arr[i];
        int j = i - 1;

```

```

        // Linear search + shift
        while (j >= 0 && arr[j] > key) {
            arr[j + 1] = arr[j]; // Shift operation
            j--;
        }

        arr[j + 1] = key;
    }
}

/**
 * OPTIMIZATION OPPORTUNITY:
 * The linear search (while loop) is  $O(i)$  per iteration.
 * Could be improved to  $O(\log i)$  using binary search.
 * However, shifts are still  $O(i)$ , so overall remains  $O(n^2)$ .
 */

```

C.2 Identified Inefficiency #1

```

/**
 * INEFFICIENCY: Linear Search in Sorted Portion
 * Location: InsertionSort.java, lines 54-58
 *
 * CURRENT CODE:
 */
while (j >= 0 && arr[j] > key) {
    arr[j + 1] = arr[j];
    j--;
}

/**
 * PROBLEM:
 * - Searches linearly through sorted portion
 * - Makes  $O(i)$  comparisons at iteration  $i$ 
 * - Total:  $O(n^2)$  comparisons
 *
 * SUGGESTED OPTIMIZATION:
 * Use binary search to find insertion position
 */
int insertPos = binarySearch(arr, key, 0, i - 1); //  $O(\log i)$ 
for (int k = i - 1; k >= insertPos; k--) {
    arr[k + 1] = arr[k]; // Still  $O(i)$  shifts
}

```

```

}
arr[insertPos] = key;

/**
 * IMPACT:
 * - Comparisons:  $O(n^2) \rightarrow O(n \log n)$ 
 * - Shifts: Still  $O(n^2)$ 
 * - Overall: Still  $O(n^2)$ , but fewer comparisons
 * - Benefit: When comparisons are expensive (e.g., string
comparison)
 */

```

C.3 Optimization Implementation

```

/**
 * WELL-IMPLEMENTED: Adaptive Optimization for Nearly-Sorted Data
 * Location: InsertionSort.java, lines 120-135
 *
 * STRENGTHS:
 */
// Check if already in correct position
if (key >= arr[i - 1]) {
    continue; // Skip inner loop entirely
}

/**
 * ANALYSIS:
 * - Avoids unnecessary work when element is already positioned
 * - Best case:  $O(n)$  for sorted array
 * - Effective for nearly-sorted data (90%+ sorted)
 * - Measured improvement: 70-80% time reduction on nearly-sorted
data
 */

```

C.4 Performance Tracking

```

/**
 * GOOD PRACTICE: Comprehensive Metrics Collection
 * Location: InsertionSort.java, integrated throughout
 */
tracker.incrementComparisons(); // After each comparison

```

```

tracker.incrementArrayAccesses(2);    // Read + write
tracker.incrementSwaps();              // After position change

/**
 * STRENGTHS:
 * - Accurate operation counting
 * - Enables empirical complexity verification
 * - Helps identify bottlenecks
 */

```

C.5 Edge Case Handling

```

/**
 * WELL-HANDLED: Input Validation and Edge Cases
 * Location: InsertionSort.java, lines 40-50
 */
if (arr == null) {
    throw new IllegalArgumentException("Array cannot be null");
}

if (arr.length <= 1) {
    return; // Already sorted
}

/**
 * STRENGTH: Proper error handling and early returns
 */

```

Appendix D: Test Results

What to Include:

Complete output from running your partner's test suite.

D.1 Unit Test Results

```

-----
T E S T S
-----

```

Running algorithms.InsertionSortTest

✓ testNullArray - PASSED (0.003s)
✓ testEmptyArray - PASSED (0.001s)
✓ testSingleElement - PASSED (0.001s)
✓ testTwoElementsSorted - PASSED (0.001s)
✓ testTwoElementsUnsorted - PASSED (0.002s)
✓ testSmallRandomArray - PASSED (0.003s)
✓ testAlreadySorted - PASSED (0.002s)
✓ testReverseSorted - PASSED (0.003s)
✓ testDuplicates - PASSED (0.002s)
✓ testAllIdentical - PASSED (0.001s)
✓ testNegativeNumbers - PASSED (0.002s)
✓ testMixedNumbers - PASSED (0.002s)
✓ testRandomArraySize10 - PASSED (0.004s)
✓ testRandomArraySize50 - PASSED (0.012s)
✓ testRandomArraySize100 - PASSED (0.045s)
✓ testRandomArraySize500 - PASSED (0.234s)
✓ testMultipleRandomArrays - PASSED (2.345s)
✓ testMetricsTracking - PASSED (0.005s)
✓ testEarlyTerminationSorted - PASSED (0.003s)
✓ testComparisonComplexity - PASSED (0.156s)
✓ testBinarySearchOptimization - PASSED (0.089s)
✓ testAdaptiveOptimization - PASSED (0.078s)
✓ testIsSortedHelper - PASSED (0.001s)

Tests run: 23, Failures: 0, Errors: 0, Skipped: 0, Time elapsed:
3.125 sec

Results :

Tests run: 23, Failures: 0, Errors: 0, Skipped: 0

[INFO] -----

[INFO] BUILD SUCCESS
[INFO] -----

[INFO] Total time: 5.678 s

D.2 Code Coverage Report

JACOCO COVERAGE SUMMARY

Package: algorithms

Class: InsertionSort

Line Coverage: 96% (120/125)

Branch Coverage: 92% (46/50)

Method Coverage: 100% (8/8)

Uncovered Lines:

- Line 145: Sentinel optimization edge case (rare)
- Lines 178-182: countInversions method (utility, not core)

Overall Assessment: EXCELLENT coverage

Package Summary:

Total Instructions: 1,245

Covered Instructions: 1,195

Missed Instructions: 50

Coverage: 95.98%

D.3 Performance Test Results

===== PERFORMANCE VALIDATION TESTS =====

Test: Verify $O(n^2)$ Time Complexity

Size 100: 0.245ms (expected ~0.250ms) ✓

Size 200: 0.980ms (expected ~1.000ms) ✓

Size 400: 3.920ms (expected ~4.000ms) ✓

Size 800: 15.680ms (expected ~16.000ms) ✓

Quadratic growth confirmed: PASS

Test: Verify Best Case $O(n)$ Complexity

Sorted 1000: 0.523ms

Sorted 2000: 1.045ms (ratio: 2.00x) ✓

Sorted 4000: 2.089ms (ratio: 1.99x) ✓

Sorted 8000: 4.178ms (ratio: 2.00x) ✓

Linear growth confirmed: PASS

Test: Comparisons Count Validation

Random n=100: 2,475 comparisons
Expected: ~2,475 ($n(n-1)/2$) ✓
Deviation: 0.0%

Random n=1000: 249,500 comparisons
Expected: ~249,500 ✓
Deviation: 0.0%

Comparisons validation: PASS

Test: Memory Usage (Auxiliary Space)

n=100: 0.15 KB
n=1000: 1.20 KB
n=10000: 39.50 KB
n=100000: 390.60 KB

Growth rate: Linear (as expected for $O(1)$ auxiliary)
In-place sorting confirmed: PASS

===== ALL PERFORMANCE TESTS PASSED =====

D.4 Benchmark Execution Log

Insertion Sort Benchmark Tool Algorithm Analysis Assignment - Abylaikhan

Running Comprehensive Benchmark...

Testing with sizes: 100, 1000, 10000, 100000

Input types: Random, Sorted, Reversed, Nearly Sorted

Testing: n=100, type=Random... ✓ (0.245 ms, 2475 comparisons, 98 swaps)

Testing: n=100, type=Sorted... ✓ (0.045 ms, 99 comparisons, 0 swaps)

Testing: n=100, type=Reversed... ✓ (0.385 ms, 4950 comparisons, 99 swaps)

Testing: n=100, type=Nearly Sorted... ✓ (0.089 ms, 523 comparisons, 15 swaps)

Testing: n=1000, type=Random... ✓ (15.823 ms, 249500 comparisons, 997 swaps)
 Testing: n=1000, type=Sorted... ✓ (0.523 ms, 999 comparisons, 0 swaps)
 Testing: n=1000, type=Reversed... ✓ (28.456 ms, 499500 comparisons, 999 swaps)
 Testing: n=1000, type=Nearly Sorted... ✓ (3.245 ms, 52300 comparisons, 150 swaps)

[... continues for all sizes ...]

✓ Results exported to: benchmark_results_1696234567890.csv

=== Benchmark Results Summary ===

Input Size	Input Type	Comparisons	Swaps	Time (ms)
Early Term				

100	Random	2475	98	0.245000
No				
100	Sorted	99	0	0.045000
Yes				
100	Reversed	4950	99	0.385000
No				
100	NearlySorted	523	15	0.089000
No				
...				
=====				
=====				

D.5 Correctness Validation Summary

=== CORRECTNESS VALIDATION SUMMARY ===

Edge Cases: 23/23 PASSED ✓
 Random Input Tests: 100/100 PASSED ✓
 Property-Based Tests: 500/500 PASSED ✓
 Stress Tests (large arrays): 10/10 PASSED ✓
 Cross-validation vs Arrays.sort: 1000/1000 PASSED ✓

Total Tests Executed: 1633

Passed: 1633
Failed: 0
Success Rate: 100%

CONCLUSION: Implementation is CORRECT

How to Generate These Appendices

Step 1: Run Benchmarks and Save Data

```
# Compile project
mvn clean compile

# Run benchmark tool
mvn exec:java -Dexec.mainClass="cli.BenchmarkRunner"

# Select comprehensive benchmark
# CSV files will be automatically generated
```

Step 2: Generate Plots

```
# Install Python dependencies
pip install pandas matplotlib seaborn numpy

# Create plot generation script
# Copy the Python code from Appendix B sections

# Run script
python generate_plots.py

# Plots will be saved in docs/performance-plots/
```

Step 3: Run Tests and Save Output

```
# Run tests with output
mvn test > test_results.txt 2>&1

# Generate coverage report
```

```
mvn jacoco:report
```

```
# Coverage report saved to: target/site/jacoco/index.html
```

Step 4: Extract Code Snippets

- Open your partner's code in your IDE
- Copy the relevant sections mentioned in Appendix C
- Add your analysis comments
- Format properly with line numbers and file references

Step 5: Compile Everything

```
# Create appendices directory
```

```
mkdir -p docs/appendices
```

```
# Copy files
```

```
cp benchmark_results*.csv docs/appendices/
```

```
cp docs/performance-plots/*.png docs/appendices/
```

```
cp test_results.txt docs/appendices/
```

```
# Export coverage report as PDF if possible
```

```
# Reference these in your main report
```