

## Technical Skills

**Strong:** Objective-C, iOS, Java, Android, Xcode, Eclipse, Android Studio, HTML, CSS, JavaScript, jQuery

**Experienced:** Unity, C#, C, Bootstrap, Git, CVS, PHP, MySQL, AngularJS, Node.js, Firebase

**Basic:** C++, C, Swift, Jasmine

## Applications

**Streamism.tv** [Live github](#)

- Live stream aggregator. Streamism provides a snapshot of what is being livestreamed now.
- Implemented Node.js backend to pull data from Twitch and Youtube and the iframe embed preview.

**Find Food Fast** [Live github](#)

- Mobile focused site to find fast food in transit in the direction you're already heading.
- Implemented Google Places, Directions and Maps.

**GOLO Fore! Friends** [iOS](#) [Android](#) [Facebook](#)

- Unity game with iOS, Android, and Facebook builds. Uses Facebook login, sharing, and playing matches against friends. Uses EZ GUI for UI/UX. Uses Conversant/Unity ads.
- Developed the UI/UX, maintained the builds, implemented the mobile Facebook and ad integrations.

**Aliens Need Burgers** [Android](#)

- Unity game on Android. Uses EZ GUI for UI/UX. Uses Conversant/Unity ads.
- Wrote all the code.

**Airstream Everywhere** [iOS](#) [Android](#)

- iOS and Android app promoting Airstream.
- Worked on photo creation compositing. Join a live camera image, an Airstream image and a text box that can be moved, scaled, rotated, into a final photo that is saved to photo library. May use photos from photo library instead of camera image. May apply sepia and b&w filter.

**HellaClips** [iOS](#) [Android](#)

- iOS and Android app highlighting skate videos
- Worked on media player - native, Youtube, and Kaltura. Implemented push notifications.

**Astro Gaming** [iOS](#)

- iOS app promoting Astro head sets.
- Worked on custom music player with asset library look up and custom eq profiles. Implemented Twitch channel look up via API call and embeded stream player in web view.

**Boarding for Breast Cancer** [iOS](#) [Android](#)

- iOS and Android app promoting breast cancer awareness and prevention
- Worked on Calendar implementation - set a recurring calendar event and reminder for self exams.

## Professional Experience

**Pick Up And Play, Software Engineer**

2010-2016

- Integrated a large variety of SDK's, file formats, REST interfaces, and data types
- Consistently delivered every project on time and under budget
- Integrated: Camera, Accelerometer, Touch, In app purchase, Maps, Push notifications, Calendar, Ads, Media player and Asset Library, Facebook SDK, Twitter, Youtube, Twitch, Kaltura

**Pick Up And Play, QA Manager**

2006-2010

- Managed QA and test on all programs and products developed at Pick Up And Play
- Managed the company's project and bug database (Mantis)

## Education

**Learning Fuze, Accelerated Web Development Program**

2017

**California State University Fullerton, B.A. Communications**

2006