



# Assignment №1

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**Almaty, 2024**

## Exercise 1: Kotlin Syntax Basics

### 1. Variables and Data Types:

- Create variables of different data types: `Int`, `Double`, `String`, `Boolean`.
- Print the variables using `println`.

### Conditional Statements:

- Create a simple program that checks if a number is positive, negative, or zero.

### Loops:

- Write a program that prints numbers from 1 to 10 using `for` and `while` loops

### Collections:

- Create a list of numbers, iterate through the list, and print the sum of all numbers.

The top screenshot shows the following output logs:

Time	Process ID	System.out	Package	Log Type	Message
2024-09-28 00:00:50.458	3525-3525	System.out	com.example.assignment1	I	Int: 10
2024-09-28 00:00:50.458	3525-3525	System.out	com.example.assignment1	I	Double: 10.5
2024-09-28 00:00:50.458	3525-3525	System.out	com.example.assignment1	I	String: Hello, Kotlin!
2024-09-28 00:00:50.458	3525-3525	System.out	com.example.assignment1	I	Boolean: true
2024-09-28 00:00:50.458	3525-3525	System.out	com.example.assignment1	I	Number 228 is positive.
2024-09-28 00:00:50.458	3525-3525	System.out	com.example.assignment1	I	Number 0 is zero.
2024-09-28 00:00:50.458	3525-3525	System.out	com.example.assignment1	I	Number -1337 is negative.

The bottom screenshot shows the following output log:

Time	Process ID	System.out	Package	Log Type	Message
2024-09-28 00:00:50.461	3525-3525	System.out	com.example.assignment1	I	Sum of all numbers: 15

## Exercise 2: Kotlin OOP (Object-Oriented Programming)

### 1. Create a `Person` class:

- Define properties for `name`, `age`, and `email`.
- Create a method to display the person's details.

### Inheritance:

- Create a class `Employee` that inherits from the `Person` class.
- Add a property for `salary`.
- Override the `displayInfo` method to include the salary.

### Encapsulation:

- Create a `BankAccount` class with a private property `balance`.
- Provide methods to `deposit` and `withdraw` money, ensuring the balance never goes negative.

```
Xiaomi 23049PCD8G (8f6d3bd1) Android 14, API 34 package:mine
System.out
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Name: Van Darkholme
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Age: 69
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Email: master-van@kink.com
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Name: Van Darkholme
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Age: 69
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Email: master-van@kink.com
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Salary: 300.0
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Bank account is 14.88.
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Deposited: 13.37, New Balance: 28.25
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Bank account is 28.25.
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Withdrew: 22.8, New Balance: 5.449999999999999
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Bank account is 5.449999999999999
```

## Exercise 3: Kotlin Functions

### 1. Basic Function:

- Write a function that takes two integers as arguments and returns their sum

### Lambda Functions:

- Create a lambda function that multiplies two numbers and returns the result

### Higher-Order Functions:

- Write a function that takes a lambda function as a parameter and applies it to two integers.

```
Xiaomi 23049PCD8G (8f6d3bd1) Android 14, API 34 package:mine
System.out
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Product of 4 and 6 is: 24
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Sum of 7 and 3 using applyOperation: 10
2024-09-28 00:00:50.461 3525-3525 System.out com.example.assignment1 I Product of 7 and 3 using applyOperation: 21
```

0:04



0.09  
KB/s



Hello Android!

Link to source code on GitHub:

<https://github.com/BauyrzhanAzimkhanov/Mobile-programming-MSc/tree/master/Assignment1>

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## Exercise 4: Android Layout in Kotlin (Instagram-like Layout)

### 1. Set Up the Android Project:

- Create a new Android project in Android Studio.
- Ensure you have a Kotlin-based project.

### 2. Design the Layout:

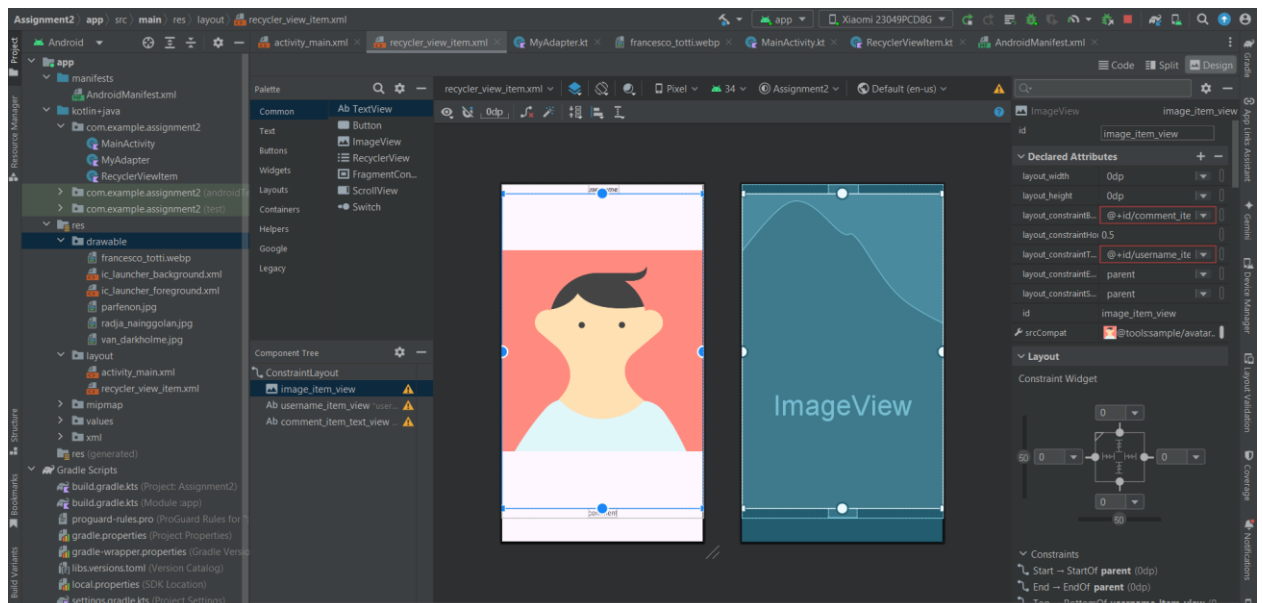
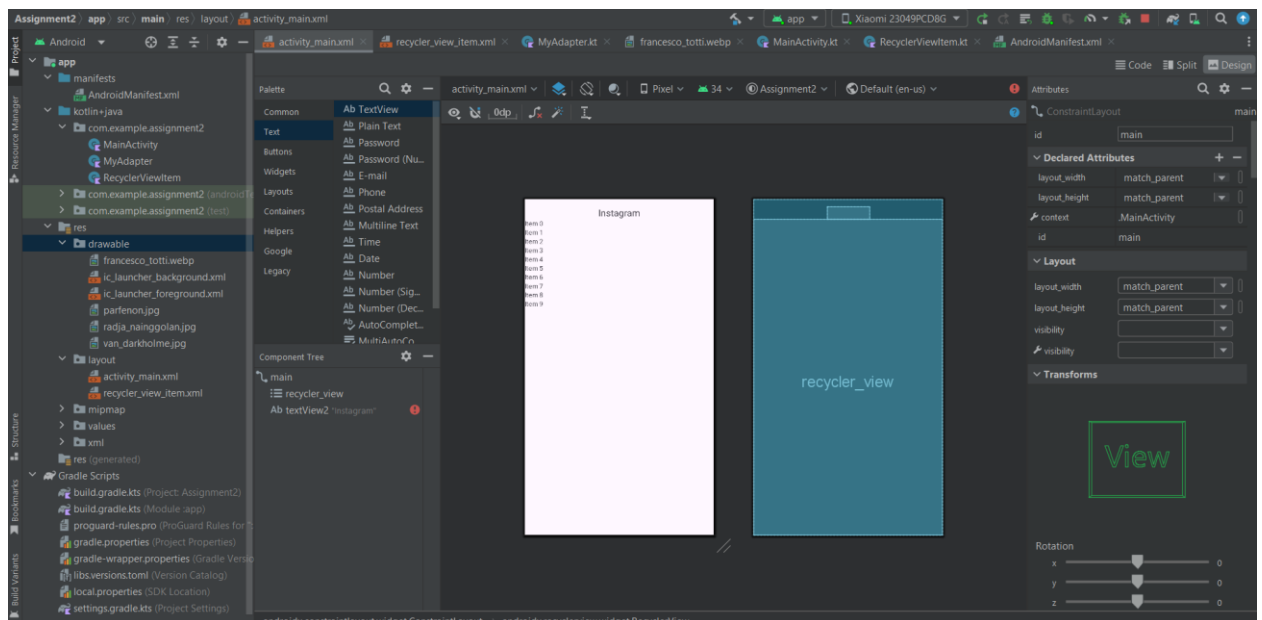
- Create a new XML layout file (`activity_main.xml`) for a simple Instagram-like user interface.
- Include elements like `ImageView`, `TextView`, and `RecyclerView` for the feed

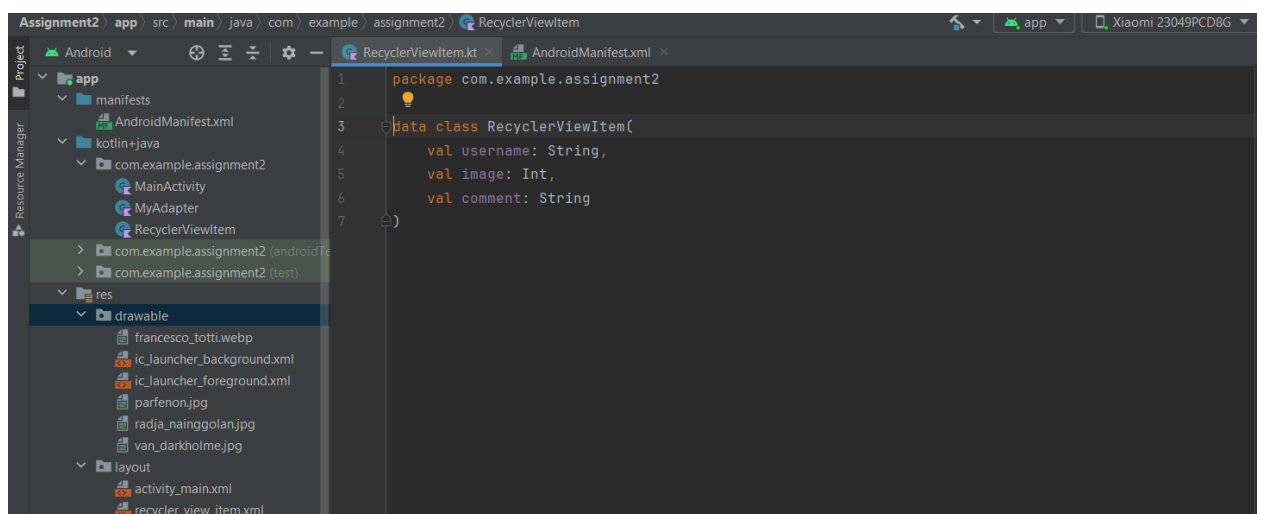
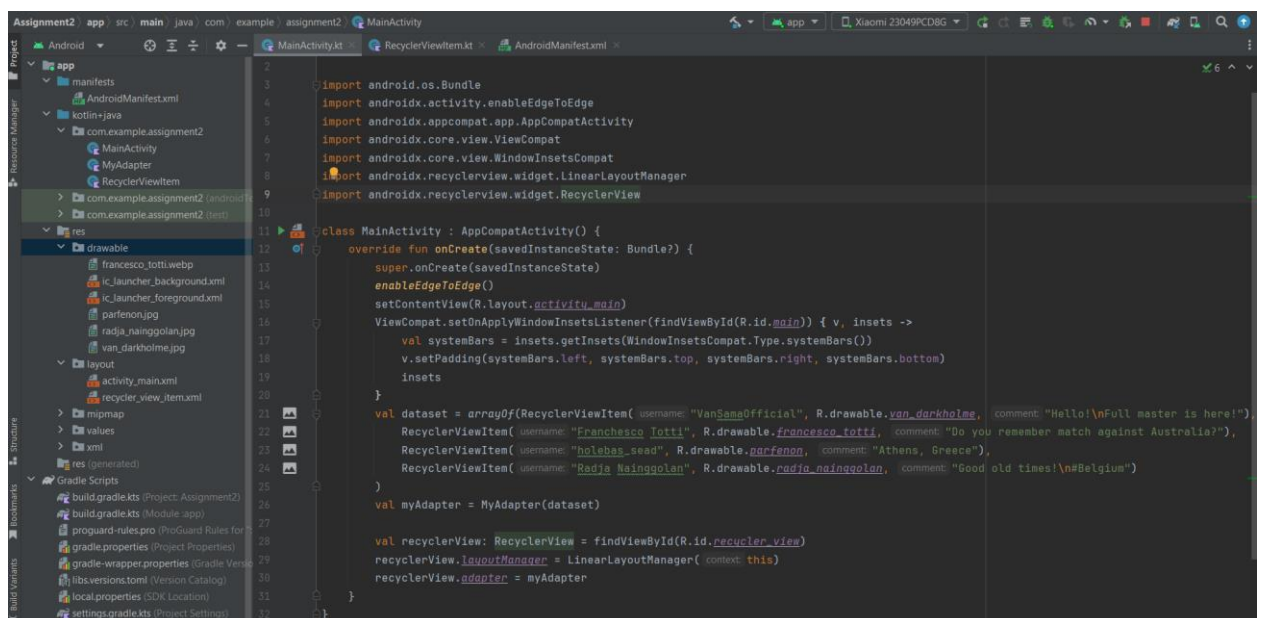
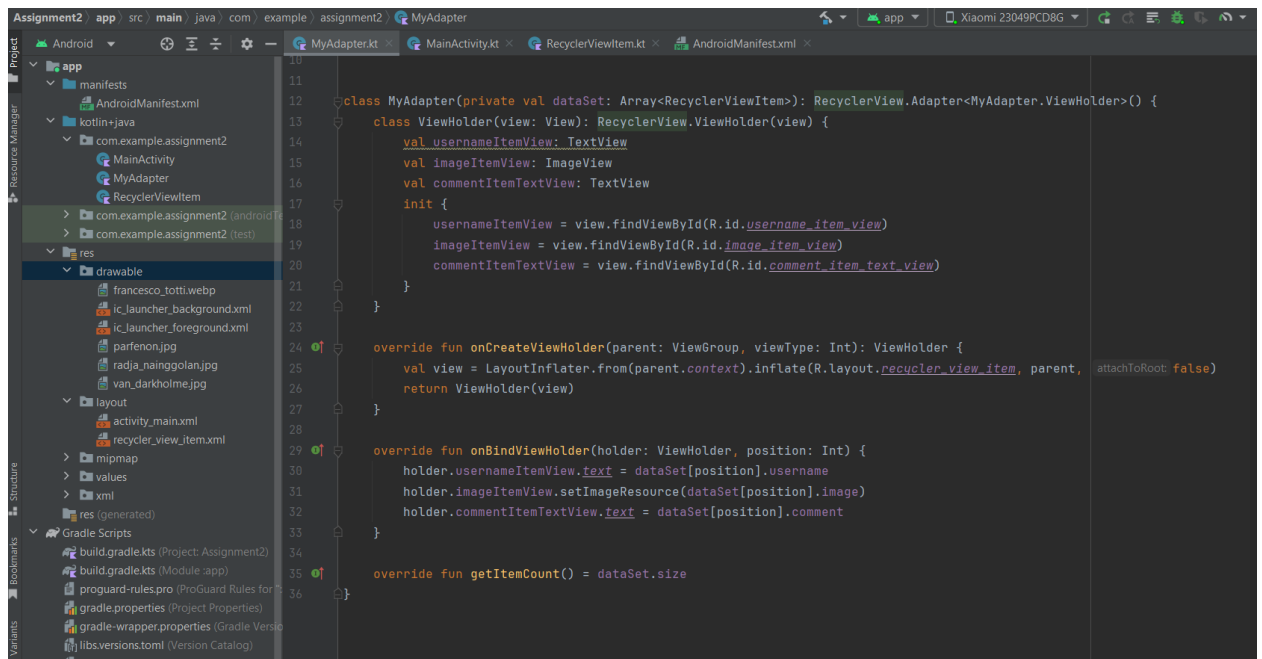
### Create the RecyclerView Adapter:

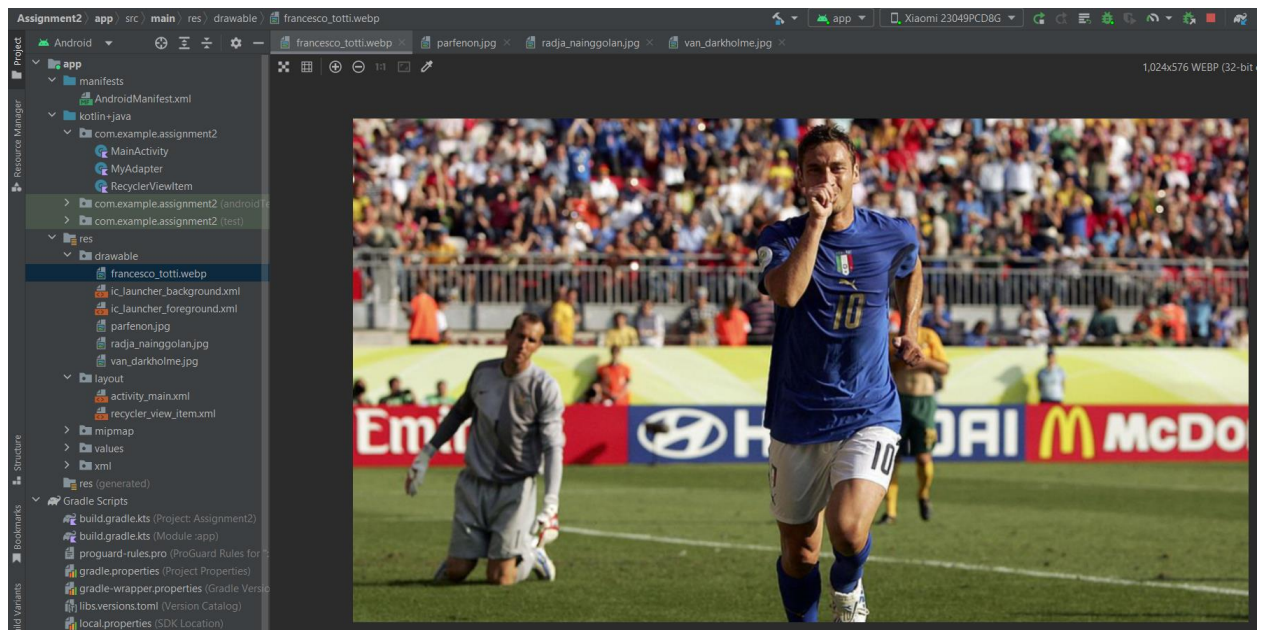
- Set up the RecyclerView to display a feed of posts with `ImageView` for the picture and `TextView` for the caption.

### MainActivity Setup:

- Initialize the `RecyclerView` in `MainActivity` and populate it with sample data









23:50

0.00 KB/s

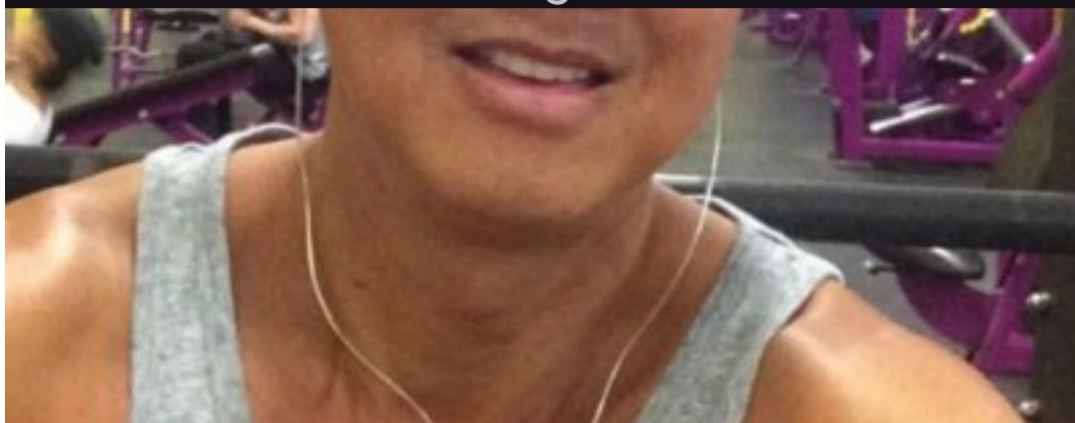
Instagram  
VanSamaOfficial



23:50

0.00 KB/s

# Instagram



Hello!  
Full master is here!

*Francesco Totti*



23:50

0.00 KB/s

Instagram

*Francesco Totti*



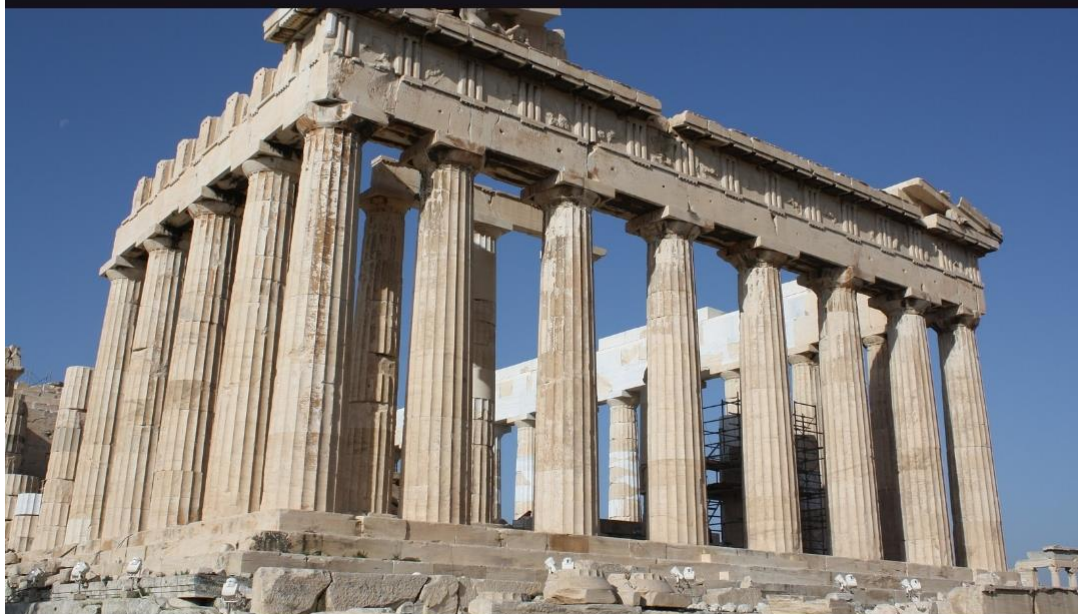
23:50

0.04 KB/s



Instagram

*holebas\_sead*





23:50

0.00 KB/s

# Instagram

Radja Nainggolan



Link to source code on GitHub:

<https://github.com/BauyrzhanAzimkhanov/Mobile-programming-MSc/tree/master/Assignment2>

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