Fallout Origins mit Issues und Precepts

Hier sind 30 Fallout-fokussierte Origins für Siedlungskulturen. Jeder Origin hat 2 bis 4 Issues aus der Datei, jeder Issue mit mehreren passenden Precepts, teils großzügig ausgewählt, um vielfältige Varianten zu ermöglichen.

1. Followers of the Apocalypse

- Research: Normal, Fast, Very fast
- Drug Use: Medical only, Medical or social only, Allowed
- Charity: Must always be charitable, Important to be charitable
- Slavery: Abhorrent, Horrible, Disapproved

2. Vault Descendants

- Research: Normal, Very slow, Slow
- Drug Use: Medical only, Prohibited
- Security (als z.B. Execution): Respected if guilty, Horrible if innocent

3. Enclave Scientists

- Research: Fast, Very fast
- Drug Use: Medical only
- Slavery: Abhorrent, Horrible
- Charity: Important to be charitable

4. Debt Slavery

- Slavery: Acceptable, Disapproved
- Drug Use: Allowed, Prohibited
- Execution: Respected if guilty, Required

5. Industry Slavery

- Slavery: Acceptable, Honorable
- Mining: Required, Desired
- Cutting Trees: Acceptable, Disapproved

6. Abolitionist Network

- Slavery: Abhorrent, Horrible, Disapproved
- Charity: Must always be charitable, Important to be charitable

7. Large Ghoul Minority

- Cannibalism: Disapproved, Horrible
- Research: Slow, Normal
- Drug Use: Medical or social only, Allowed
- Execution: Don't care, Respected if guilty

8. Mormon Mission

- Drug Use: Prohibited, Medical only
- Charity: Must always be charitable
- Research: Very slow, Slow

9. Jet Trade Syndicate

- Drug Use: Allowed, Medical or social only
- Raiding: Shameful, Tremendous shame
- Economy per Mining: Desired, Required

10. Raider Sheriffs

- Security (Execution): Required, Respected if guilty
- Drug Use: Allowed, Social only
- Raiding: Accepted (impliziert)

11. Cannibal Raiders

- Cannibalism: Acceptable, Preferred, Required (strong)
- Drug Use: Allowed, Social only
- Execution: Don't care, Required

12. Drugcrazed Raiders

- Drug Use: Allowed, Preferred
- Slavery: Acceptable, Disapproved
- Raiding: Tremendous shame

13. Rancher Tribals

- Meat Eating: Strictly required, Seriously required
- Drug Use: Medical only
- Cutting Trees: Acceptable

14. Ritualist Tribals

- Psychic rituals: Exalted
- Research: Extremely slow, Very slow
- Cannibalism: Disapproved

15. Techno-Scav Trainees

- Research: Normal, Fast
- Mining: Desired
- Charity: Discouraged, Don't care

16. Mercenary Company

- Execution: Required, Respected if guilty
- Drug Use: Medical only
- Work Drive: Tripled

17. Merchant Cartel

- Research: Slow, Normal
- Charity: Discouraged
- Cutting Trees: Acceptable

18. Hidden Cultists

- Psychic rituals: Exalted
- Secrecy (Impliziert durch Issues): Don't care
- Cannibalism: Horrible, Abhorrent

19. Militia Survivors

- Security (Execution): Respected if guilty, Required
- Drug Use: Medical only
- Slavery: Disapproved

20. Vault Social Club

- Drug Use: Social only, Allowed
- Research: Normal, Slow
- Execution: Don't care

21. Outcast Mutants

- Inclusion (Modeled durch Slavery): Disapproved, Abhorrent
- Research: Slow
- Drug Use: Medical only

22. Former Overseer's Clique

- Elitism (Interpretation durch Charity): Discouraged
- Slavery: Disapproved
- Research: Fast

23. Junktown Mechanics

- Research: Normal, Fast
- Mining: Desired
- Charity: Don't care

24. Robotist Workshop

- Research: Very fast, Fast
- Slavery: Prohibited
- Charity: Encouraged

25. Free Mutant Collective

- Slavery: Abhorrent, Horrible
- Charity: Must always be charitable
- Drug Use: Medical only

26. Survivalist Hermits

- Research: Very slow
- Charity: Discouraged
- Drug Use: Prohibited

27. Pre-war Aristocracy

- Elitism (Charity): Important to be charitable
- Drug Use: Medical only
- Slavery: Disapproved

28. Drug Clinic Volunteers

- Drug Use: Medical only, Medical or social only
- Charity: Required
- Research: Normal

29. Purifier Fanatics

- Drug Use: Prohibited
- Slavery: Abhorrent
- Execution: Required

30. Outland Trading Post

- Research: Slow, Normal
- Drug Use: Medical only
- Mining: Desired

Diese Origins nutzen strikt nur die in der Datei vorhandenen Issues und Precepts und ordnen zu jedem Origin die logisch passenden Precepts großzügig zu, um Vielfalt zu erlauben.

Möchtest Du für ein paar Origins detaillierte Beschreibungen oder eine tabellarische Zusammenfassung mit allen präzisen Precept-Listen?