



# [WEB MUSIC PLAYER]

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# Indec.html

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Music Player</title>
  <link rel="stylesheet" href="C:/Users/Bandile/Desktop/Web Music
Player/index.css">
</head>
<body>
  <div class="music-player">
    <div class="progress-circle">
      <div class="note">&#9835;</div>
    </div>
    <div class="song-info">
      <p id="artist">DJ Fanatic ft Gigi Lamayne & Bliq</p>
      <p id="title">Pull Up</p>
    </div>
    <div class="controls">
      <button class="control-btn" id="like">&#9829;</button>
      <button class="control-btn" id="rewind">&#9198;</button>
      <button class="control-btn" id="play-pause">&#9654;</button>
      <button class="control-btn" id="fast-forward">&#9197;</button>
      <button class="control-btn" id="stop">&#9632;</button>
      <input type="range" id="volume" min="0" max="1" step="0.01" value="1">
    </div>
  </div>
  <script src="C:/Users/Bandile/Desktop/Web Music Player/index.js"></script>
</body>
</html>
```

# Index.js

```
document.addEventListener('DOMContentLoaded', function () {
  const audio = new Audio('C:/Users/Bandile/Desktop/Web Music Player/DJ Fanatic ft
Gigi Lamayne & Bliq _Pull Up_ Official Music Video.mp3');
  const playPauseBtn = document.getElementById('play-pause');
  const stopBtn = document.getElementById('stop');
  const rewindBtn = document.getElementById('rewind');
  const fastForwardBtn = document.getElementById('fast-forward');
  const volumeControl = document.getElementById('volume');

  playPauseBtn.addEventListener('click', function () {
    if (audio.paused) {
      audio.play();
      playPauseBtn.innerHTML = '&#10074;&#10074;';
    } else {
      audio.pause();
      playPauseBtn.innerHTML = '&#9654;';
    }
  });

  stopBtn.addEventListener('click', function () {
    audio.pause();
    audio.currentTime = 0;
    playPauseBtn.innerHTML = '&#9654;';
  });

  rewindBtn.addEventListener('click', function () {
    audio.currentTime -= 10;
  });

  fastForwardBtn.addEventListener('click', function () {
    audio.currentTime += 10;
  });

  volumeControl.addEventListener('input', function () {
    audio.volume = volumeControl.value;
  });
});
```

# Index.css

```
body {
  display: flex;
  justify-content: center;
  align-items: center;
  height: 100vh;
  background-color: #f0f0f0;
  margin: 0;
}

.music-player {
  text-align: center;
}

.progress-circle {
  width: 100px;
  height: 100px;
  border-radius: 50%;
  border: 5px solid #ccc;
  display: flex;
  justify-content: center;
  align-items: center;
  margin-bottom: 20px;
  position: relative;
}

.note {
  font-size: 2em;
}

.song-info {
  margin-bottom: 20px;
}

.controls {
  display: flex;
  justify-content: center;
  align-items: center;
}

.control-btn {
  background-color: #fff;
  border: 2px solid #ccc;
  border-radius: 10px;
  padding: 10px;
  margin: 0 5px;
  font-size: 1.5em;
  cursor: pointer;
}

.control-btn:hover {
  background-color: #e0e0e0;
}

#volume {
  margin-left: 10px; }
```

Here is the running Code:

