

# White Paper: Bayesian Methods in Nuclear Physics

Edited by R.J. Furnstahl, D. Higdon, N. Schunck, and A.W. Steiner

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## **Abstract**

The INT program on “Bayesian Methods for Nuclear Physics”

## Contributing Authors:

**Karim Bennaceur**

Institut de Physique Nucleaire de Lyon

**Derek Bingham**

Statistics and Actuarial Science  
Simon Fraser University

**Andreas Ekström**

Department of Fundamental Physics  
Chalmers University of Technology

**Dick Furnstahl**

Department of Physics  
Ohio State University

**Harald Griesshammer**

Department of Physics  
George Washington University

**Michael Grosskopf**

Statistics and Actuarial Science  
Simon Fraser University

**Dave Higdon**

Biocomplexity Institute  
Virginia Tech

**Natalie Klco**

Department of Physics  
University of Washington

**Witold Nazarewicz**

Department of Physics  
Michigan State University

**Daniel Phillips**

Department of Physics & Astronomy  
Ohio University

**Nicholas Schunck**

Nuclear and Chemical Science Division  
Lawrence Livermore National Laboratory

**Andrew W. Steiner**

Department of Physics and Astronomy  
University of Tennessee / ORNL

**Kyle Wendt**

Institut für Kernphysik  
Technische Universität Darmstadt

**Sarah Wesolowski**

Department of Physics  
Ohio State University

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# 1 Overview

- The INT program on “Bayesian Methods for Nuclear Physics” brought together statisticians and nuclear practitioners, principally theorists, to explore how Bayesian inference can enable progress on the frontiers of nuclear physics and open up new directions for the field.
- The program also served as ISNET-4, the fourth meeting in a series helping researchers bridge the gap between experiment and theory (ISNET stands for Information and Statistics in Nuclear Experiment and Theory).

With the maturation of calculational methods such as lattice QCD for hadronic physics, ab initio and density functional theory approaches for nuclear structure and reactions (with applications to astrophysics and fundamental symmetries), and viscous hydrodynamic modeling of relativistic heavy-ion collisions, nuclear theory is entering an era of precision calculations. This is leading to increased demand for sophisticated uncertainty quantification, to effectively interface with, inform, and analyze experiments. The methods used to quantify errors are often based on frequentist statistical analysis, but Bayesian methods are becoming increasingly popular.

Bayesian statistics is a well-developed field, although it has not been part of the traditional education of nuclear theorists. In schematic form, Bayesian statistics treats the parameters or the model/theory as genuine random variables. It then uses Bayes theorem of probabilities to provide a recipe to compute their probability distribution (the “posterior”) in terms of prior information (e.g., about the data) and a likelihood function. For applications to fitting (“parameter estimation”), the posterior lets us infer, given the data we have measured, the most probable values of the parameters and predict values of observables with confidence intervals. Other applications involve deciding between alternative explanations or parameterizations (“model selection”). In practice, there are pitfalls in the implementation of this formalism and it is often a computationally hard problem.

Interest in Bayesian statistics has increased significantly in the past 10 years. The wide availability of large-scale computing resources has made the computation of the integrals needed for Bayesian inference easier. Modern experimental and observational facilities generate large amounts of data, often best analyzed and characterized through Bayesian methods. Bayesian methods are often preferred for under-constrained fits and inverse convolutions. In nuclear science, Bayesian methods have found their way into such areas as nuclear data, lattice QCD, dense matter, effective field theory, nuclear reactions, and parton distribution functions. These sub-fields have generally turned to Bayesian inference methods independently and in some cases without access to expert advice and guidance from professional statisticians.

## 1.1 Goals

Among the goals of the program and this white paper are to

- facilitate cross communication, fertilization, and collaboration on Bayesian applications among the nuclear sub-fields;

- provide the opportunity for nuclear physicists who are unfamiliar with Bayesian methods to start applying them to new problems;
- learn from the experts about innovative and advanced uses of Bayesian statistics, and best practices in applying them;
- learn about advanced computational tools and methods;
- critically examine the application of Bayesian methods to particular physics problems in the various subfields;
- build a knowledge base.

## 1.2 Building this document

*[This subsection is only part of the working document, not the final version.]*

- Editors are the organizers of the program (Furnstahl, Higdon, Schunck, Steiner). In this capacity they are to provide a coherent narrative and make the final decisions on what content is included.
- Contributors are self-selected participants in the program. They might be designated the Bayes-INT Working Group.

Guidelines for building the document:

- Do not make firm decisions on the order/organization of the content until later, to make it flexible.
- Possible LaTeX formats:
  - We will build the document with a convenient structure (e.g., with a table of contents) and later decide on a publication plan.
  - The Journal of Physics G LaTeX format is a possibility because this journal is a likely target for a published version.
  - To get started, we will borrow a format from an existing white paper.
- Organization of files
  - Use Git, hosted on Github. Each contributor can make their own branch, and resolution of conflicts from merging will be made by the Editors.
  - Standardized list of macros in macros.tex. Use a macro whenever possible to facilitate developing a standardized notation, which can be easily modified.
  - Use BibTeX for references (newer version?). Include the titles in the style to more easily identify sources.
  - For early passes through new materials, use bullets (or enumerated lists) to enter content. This makes it modular and easy to adjust the ordering and structure.

- Figures
  - Plan to use original figures for schematic illustration as much as possible
  - But point specifically to figures in the literature
- Associated computer codes. We can include as part of the supplementary material Mathematica and Ipython notebooks.

## 1.3 Questions

In the following subsections are (partial) lists of questions that were considered during the INT program. [*Synthesize these into a more compact list of questions that we plan to address in this white paper.*]

[NS: There is a strong overlap between all these questions and what is in the Themes section. Possible compact list of questions:

- What are Bayesian and Frequentist approaches and how different are they?
- What are the advantages/pitfalls of Bayesian approaches in nuclear physics?
- What is the best literature (for physicists) on Bayesian approaches?
- Does nuclear physics present opportunities for "Bayesists" to advance their field?

I think everything else, currently under sections 1.3.2, 1.3.3, 1.3.4, 1.3.5, should not stricto sensu be in the form of questions but should be discussed in the appropriate subsection of the Theme section. ]

### 1.3.1 General questions

- What do Bayesian techniques offer that frequentist statistics do not?
  - Also, what kinds of problems ill-suited for Bayesian or frequentist approaches?
- What is the modern view of the conflict (if any) between Bayesian and frequentist statistics?
- What are the best references (e.g., texts or pedagogical reviews) for introductory Bayesian statistics and for advanced topics?
  - As we compile lists: What are we missing? Are there more modern versions?
- What are the common or subtle pitfalls that novices to Bayesian methods fall into?
- What are we likely unaware of on the frontier of (Bayesian) statistical methods?
  - D. Furnstahl: In interacting with applied mathematicians I've found that physicists are often using the Numerical Recipes version of numerical methods, while the state-of-the-art is one or two generations more advanced. What are the analogs for statistics?

- A Steiner: I’m currently using Goodman and Weare (2010)’s affine-invariant MCMC. Is there any way to do better? I’d like to get more accurate results with fewer samples. Will Metropolis-Hastings methods be superior if I have a sufficiently accurate proposal distribution?

### 1.3.2 Parameter estimation, model calibration, and model selection

- What is the difference between model calibration and parameter estimation?
- How should one do basic regression analysis?
  - The old-school theoretical physics way is to do a least-squares fit with adding penalty terms for theoretical errors (which could be from the model or from the numerical method used to calculate the model) in quadrature to the data errors.
  - When the theoretical systematic uncertainty is not known, one often determines the overall scale by requiring  $\chi^2/\text{dof} = 1$  (Birge factor). How is this done in Bayesian statistics?
  - When should a nuclear model with systematic theory errors have a statistical distribution of residuals?
  - What are appropriate Bayesian priors?
  - A. Steiner: How does one deal with the ambiguity created by heteroscedasticity? E.g. if we have two types of data points in a  $\chi^2$  fit, how do we decide the relative theoretical uncertainty between the two types?
- What approximations or techniques are useful for reducing computational cost?
- What is Approximate Bayesian Computation?
- What method should I use for calculating the evidence or odds ratios?
  - e.g., simulated annealing, nested sampling, analytic approximations, ...
  - What are the pros and cons?
- How do we propagate theoretical uncertainties (e.g., from truncations of an expansion or limitations of a physics model) to calculations of physics observables?

### 1.3.3 Priors

- What is Bayesian model checking and how can it be used to minimize or validate the influence of priors?
- What are other ways to validate priors?
- How does empirical Bayes work and when is it useful (or dangerous)?
- How do we choose priors for systematic errors in physics?

- E.g., what general guidance is there?
- What range of priors should I consider?
- How does one choose a “non-informative” prior?

#### 1.3.4 Software

- What should we know about MCMC sampling algorithms and software?
  - MCMC programs are often a black box to physicists.
  - What are recommended implementations for different types of physics applications?
  - Are there parallelized versions?
  - What are the pitfalls or “tricks” in using MCMC?
  - Should one use more than one algorithm?
  - Autocorrelations in MCMC
    - \* A. Steiner: I’m using the method outlined <http://www.math.nyu.edu/faculty/goodman/teaching/MonteCarlo2005/notes/MCMC.pdf> similar to the `acor` program used in `emcee`.
- What are good programs for visualization (e.g., of projected posteriors)?
- What are the best software options for Python, C++, R, ...

#### 1.3.5 Other topics

- Inconsistent data (or model)
- Outliers
- Model and uncertainty extrapolation
- Empirical Bayes
- Emulation
- A Steiner: In nuclear astrophysics, in order to perform a proper uncertainty quantification, we need two things: (i) the correlations between masses in the Atomic Mass Evaluation, and (ii) the correlations between parameters in popular mass models (e.g. FRDM). How do we get those?
- A. Steiner: What can be understood from the analogy between a particle propagator and a conditional probability distribution? Or does the fact that the former is defined over complex numbers spoil the analogy?



## 2 Background

[It is not yet clear how to organize the subsections, which currently overlap significantly.]

### 2.1 Basics of Bayesian statistics

- Not an exhaustive recounting, but the minimum needed to make sense of the review.
- Pointers to the literature (which is listed later).

### 2.2 Conceptual or philosophical issues

- In comparison to frequentist approaches, the emphasis is on sampling of posteriors rather than optimization (e.g., finding the maximum of the likelihood).
- Philosophically, emphasis is put on prior knowledge. Textbook example of coin flipping: *If* the coin is perfect, then probability of next head or tail is 0.5 *irrespective of history*. Contrariwise, putting a (non-uniform) prior in Bayesian framework implies that probability can be  $\neq 0.5$
- Remark: in a scientific context, the notion of prior knowledge makes Bayesian approach very pertinent, since there is almost always something we know about our model/experiment
- Younger generation statisticians do not have the baggage of the frequentist-Bayesian wars; they freely use both approaches as tools to do statistical analysis.
- Is exchangeability a purely formal aspect or an important consideration for practical purposes?

## 3 Themes

### 3.1 Likelihood function and Bayes theorem

- Recall Bayes theorem introduced (probably) in sec. [2.1](#)
- Define the likelihood function in both simple (1D) and advanced (ND) case
- Posing the problem (and the notations): data = model + random error

$$y(x) = \eta(x) + \epsilon$$

- Everything else follows: GP + MCMC to actually determine  $x$ , variations on the same theme for model defects ( $\epsilon \rightarrow \epsilon + \delta(x)$  and augmented  $\chi^2$ , choice of prior for  $x$ , etc.

### 3.2 Gaussian Process (GP) as a tool

- GP simulates correlations between parameters
- emulators
- discrepant functions / random effects
- linear regression  $\rightarrow$  GP
- limitations: bad at emulating waveforms (Lackey)

### 3.3 Discrepant functions / random effects

- Model discrepancy: mock up what we know about the intrinsic limitations of our model into the posterior
- data = model + truly random error + systematic bias

$$y(x) = \eta(x) + \epsilon + \delta(x)$$

- Example of nuclear masses: deviations near closed shells (particle-vibration coupling, pairing phase transition), at  $N = Z$  (Wigner energy), in transitional nuclei (shape coexistence) are known but sometimes very hard (=computationally) to model
- Using model discrepancies allow “professional” fitting of a model at some approximation while resulting parametrization is valid at higher resolution/order. Ex.: fit at SR-EDF level, but parameters hopefully valid at MR-EDF
- Avoid overfitting

### 3.4 $\chi^2$ and dofs

- $\chi^2/\text{dof}$  is not meaningful for Bayesian statistics
- dofs when there are priors
- how should one count dofs?
- augmented  $\chi^2$ : distance from the prior (Bartek’s talk?)
- When does  $\chi^2/\text{dof}$  make sense?
- AWS: Bayes’ factors and Occam’s razor

### 3.5 Pitfalls

- using same data to estimate priors and determine uncertainty

### 3.6 Model selection / comparison (or metrics)

- laundry list of approaches (see Vera’s talk)
- new approach for nuclear physics: mixture models (supermodels)

### 3.7 Selection of priors

- uniform vs. where it makes a difference
- knowledge of underlying model
- running against the boundary
- AWS: Jeffrey’s priors and invariance with respect to parameter transformations

### 3.8 Use of MCMC

Monte Carlo integration methods are based on the idea that, if one has a way to generate a random deviate from a probability distribution defined by the integrand, then one can replace the integral by a sum (the same formalism applies trivially to multi-dimensional integrals)

$$\int_a^b f(x)dx \approx \frac{(b-a)}{N} \sum_i p_i \quad (1)$$

where  $p_i$  is a list of  $N$  random numbers selected from the probability distribution  $f(x)$  with  $x \in [a, b]$ . Monte Carlo is typically an efficient method of integration over direct integration for problems with large dimensionality. In some cases, selecting a random deviate from  $f(x)$  is not straightforward. This problem can be handled by importance sampling: one decomposes  $f(x) = g(x)h(x)$  where  $g(x)$  is slowly varying with  $x$  and  $h(x)$  is a function which one can more easily sample random deviates from.

Markov chain Monte Carlo (MCMC) is a type of importance sampling where one generates random deviates from  $h(x)$  by generating a “Markov chain”, a set of numbers whose distribution asymptotically approaches  $h(x)$ . A common approach to generating a Markov chain is the Metropolis algorithm, but several other methods exist. The key to the Metropolis algorithm is ergodicity, and this property guarantees that values in the chain indeed converge to the desired distributions<sup>1</sup>.

Because points in the Metropolis algorithm are often chosen based on a random step (typically with a fixed maximum step size) from the previous point, adjacent points in the chain are not statistically independent. These autocorrelations are the scourge of MCMC methods. There are two principal methods [1] for overcoming these autocorrelations: (i) “thinning” the chain and selecting only those values which are farther apart than the autocorrelation length, and (ii) block averaging over blocks which have a size larger than the autocorrelation length. Autocorrelations can often be decreased by increasing the maximum

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<sup>1</sup>When coding the Metropolis algorithm, we have found it relatively easy to make subtle errors which violate ergodicity, so the reader is warned to test their code.

stepsize, but this comes at a cost of more Metropolis rejections. The optimal step size is that which minimizes the computational time between statistically independent points in the chain [2].

For a one-dimensional function, computing the autocorrelation length can be done directly using the

$$\ell(k) = \frac{1}{\sigma^2(N-k)} \sum_i^{N-k} (x_i - \bar{x})(x_{i+k} - \bar{x}) \quad (2)$$

the autocorrelation length is smallest value of  $k$  for which  $\ell(k)$  is zero (within the noise limits set by the size of the data set). Alternatively, one can use the Kubo formula to recast the expression... [\[AWS: I will describe the 'acor' method here.\]](#) For multidimensional functions, it is important to note that the autocorrelation length of a functions parameters can be wildly different. In this case, the autocorrelation length of the chain is the largest autocorrelation length among all of the parameters.

MCMC is particularly useful in Bayesian inference because one is often required to compute many integrals based on the same kernel, e.g.

$$I_1 = \int g_1 h d\vec{x} \quad ; \quad I_2 = \int g_2 h d\vec{x} \quad ; \quad \dots \quad (3)$$

where the  $g_i$  are slowly varying functions. In this case, MCMC methods generate a Markov chain for  $h$ , and then evaluate the functions  $g_i$  for each (statistically independent) element in the chain. Even if the function  $g_1$  is difficult to compute, if the functions  $g_{i,i \neq 1}$  are easy to compute given the result of  $g_1$ , there is a significant time savings to computing all of the integrals at one time.

- must be able to evaluate quickly enough
- fast model vs. good emulator vs. slow function (dictates what you do)
- burn-in as usual; is checking autocorrelation and skipping critical?
- nested sampling?
- AWS: MCMC pitfalls: Skipping points when the likelihood function is zero (bad idea)

### 3.9 Specific issues

- Instabilities in parameter space
  - undefined  $\chi^2$
  - diagnostics (e.g., response function)
  - alternatives?
- Bayesian inference for functions rather than for parameters
- AWS: Normalization of conditional probabilities?

### 3.10 Understanding of model function

- ???

## A Guide to the literature (written and software)

- The vastness of the literature on statistical methods poses a problem for the nuclear physicist: there is not an adequate sampling algorithm. This is compounded by unfamiliar notation and terminology used by the statistics community, as well as conceptual differences in the formulation of problems.
- Here we propose a sampling of books and articles.

### A.1 General Bayesian statistics

The following are often recommended as introductory guides for physicists, because the examples and language are drawn from physics:

- *Data Analysis: A Bayesian Tutorial* by Devinderjit Sivia and John Skilling [3].
- *Bayesian Logical Data Analysis for the Physical Sciences* by Phil Gregory [4].
- *Bayes in the sky: Bayesian inference and model selection in cosmology* by Roberto Trotta [5].

Recommended more advanced texts include:

- *Bayesian Data Analysis* by Gelman et al. [6].

### A.2 Gaussian Process (GP) models

Software:

- The “[Sample Size Calculations for Computer Experiments](#)” app provides a sandbox for playing with Gaussian processes. Read the “About” tab first; it includes definitions of parameters used in the GP “correlation family” (which define the covariance). The “Sample Path Plots” tab has an app that lets you draw samples of functions that depend on user selected parameters (actually “hyperparameters”) that specify the details of the correlation family.
- Dan Foreman-Mackey’s [Gaussian Process Python Library and Tutorial](#) steps you through using GPs with [emcee](#).

References:

- *Efficient Global Optimization of Expensive Black-Box Functions*, by Donald Jones, Matthias Schonlau, and William Welch [7].
- *A Bayesian approach for parameter estimation and prediction using a computationally intensive model* by Dave Higdon et al. [8].
- *Gaussian Processes for Machine Learning*, by Carl Edward Rasmussen and Christopher K. I. Williams. The full text is available (free!) as a [pdf](#).
- *Fast Direct Methods for Gaussian Processes*, by Sivaram Ambikasaran, Daniel Foreman-Mackey, Leslie Greengard, David W. Hogg, and Michael O’Neil [9].

## A.3 Hypothesis Testing and Model Comparison

# B Summary of notation and terminology

## B.1 Lexicon

`hyperparameter` This is ...

# C Using git and github

*[This section is just for building the white paper. It will not be included in the production version.]*

## References

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- [9] S. Ambikasaran, D. Foreman-Mackey, L. Greengard, D. W. Hogg, and M. O’Neil, *Fast Direct Methods for Gaussian Processes*, ArXiv e-prints (2014) , [arXiv:1403.6015 \[math.NA\]](#). [14](#)