# **Testbed Documentation**

#### V1.0 - 14.07.2013

- 1. Start netbooks & login with user Maniac
- 2. Connect to the chosen ad-hoc network
- 3. The Nexus7 nodes (marsala, trento, messina, & roma) provide a working txtinfo plugin for the maniac api and the strategies. The txtinfo plugin is not working if default olsr (with default config) is started.

The config file *olsrd-0.6.5.4/files/conf.default.full* is an edited version on all netbooks with working txtinfo.

Therefore in the folder olsrd-0.6.5.4 start olsrd provide the config and the interface:

### sudo ./olsrd -f files/olsrd.conf.default.full -i eth1

On success a list with links/neighbors comes up.

That's done for the 4 nodes mentioned above.

To check if txtinfo plugin is working: echo "/all" | nc localhost 2006

4. To provide multihop, Asanga created a folder maniac-scripts.

In that folder you can check if any mac-address packets are dropped by:

#### sudo ./control-flow show

After a restart, the list should be empty. (Also watch out after restarts of olsrd!)

Each node has its own script to easily set up the network, so:

# ./sudo ./topology-netbookname (e.g. topology-messina)

In the olsrd terminal the links will slowly start changing to the new topology.

5. The Backbones don't need a working txtinfo plugin, so the std config is fine for them:

#### sudo olsr -i eth1

Also apply the maniac-scripts to the backbones.

6. To start the backbone software, check where a Backbone.jar can be found (usually home)

### Backbone Sender:

# e.g. java -jar Backbone.jar "eth1" false "192.168.1.200" 50 3000 2 150 200

- eth1 the interface
- Backbone is not a receiver (false)
- 192.168.1.200 destination of packets (finalDestination)
- 50 amounts of packets to send
- 5000 milliseconds delay between new advertisements
- 2 HopCount
- 150 fine
- 300 initialBudget

# Backbone Receiver:

# e.g. java -jar Backbone.jar "eth1" true

- Set the 2<sup>nd</sup> argument to true (isReceiver)
- 7. To start the Nexus7 nodes, go into the folder Nexus7 in that folder there is the generic.txt which will tell the software, who is a backbone.

To start:

## e.g. java -jar Backbone.jar eth1 de.fu\_berlin.maniac.strategies.slowstartStrategy

- eth1 the interface
- **de.fu\_berlin.maniac.strategies.slowstartStrategy** (none = default strategy) else: quick & dirty build-in strategies that this node can behave like:

Current build-in strategies:

## **Default (provide no argument)**

## de.fu\_berlin.maniac.strategies.slowstartStrategy

Winning an auction has priority. To win auctions at the lowest possible price: start with a low bid, get higher (in this implementation \*2) every time the data packet is won. If an auction is lost, go back to 75%.

AuctionParameters(Half the price, same fine)
SelectWinner(lowest Price)

# de.fu\_berlin.maniac.strategies.cheap10Strategy

Send Bids ~ 10% of the price.

AuctionParameters(same price as advert, same fine as advert)

SelectWinner(lowest Price)

### de.fu\_berlin.maniac.strategies.cheap50Strategy

Send Bids ~ 50% of the price.
AuctionParameters(same price as advert, same fine as advert)
SelectWinner(lowest Price)

# de.fu\_berlin.maniac.strategies.cheapRandomStrategy

Send Bids: Random Values in the Price-Range
AuctionParameters(same price as advert, same fine as advert)
SelectWinner(lowest Price)