Renderer_playable

This document last updated
for Ambulant version 0.7

playable

playable_imp
m_context
m_cookie
m_node
m_event_processor

node — 1 0..1

event_processor — 1 *

renderer

renderer_playable

surface — 1 *

renderer_playable_ds
m_src

datasource — 1 1

convenience
class that waits
for all data to be
received

renderer_playable_dsall
m_data
m_data_size

Cocoa used as
example here of
a GUI toolkit

cocoa_renderer
m_intransition
m_outtransition
m_transition_engine

cocoa_audio_renderer

playable_factory

cocoa_renderer_factory

cocoa_text_renderer

cocoa_image_renderer