Renderer playable active_basic_renderer event_processor Implements lib:: ref_counted protocol passive_data_source abstract_rendering_source active_data_source active_renderer m datasource decoder_data_source m_region abstract_rendering_surface renderer_factory convenience active_final_renderer class that waits new renderer() for all data to be received Cocoa used as example here of a GUI toolkit cocoa renderer factory cocoa_active_image_renderer cocoa_active_image_renderer