

MAHARISHI DAYANAND UNIVERSITY



Delhi Global Institute of Technology

OOPL Using C++

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Program 1

Aim: WAP in C++ demonstrating concept of structure.

CODE

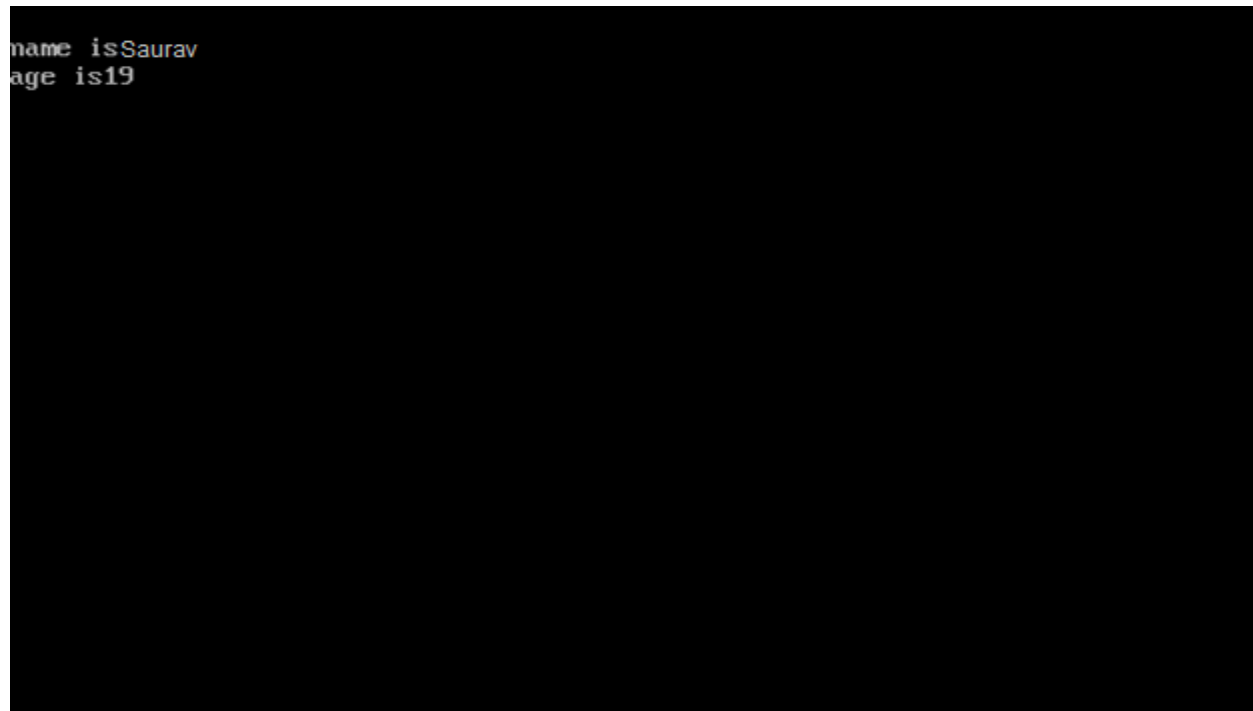


```
File Edit Search Run Compile Debug Project Options Window Help
EG1_STRU.CPP 1
struct student
{
char *name;
int age;
};
void main(void)
{
struct student s1;
clrscr();
s1.name="Saurav" ;
s1.age=19;
cout<<endl<<"name is"<<s1.name;
cout<<endl<<"age is"<<s1.age;
getch();
}
```

11:47

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

OUTPUT

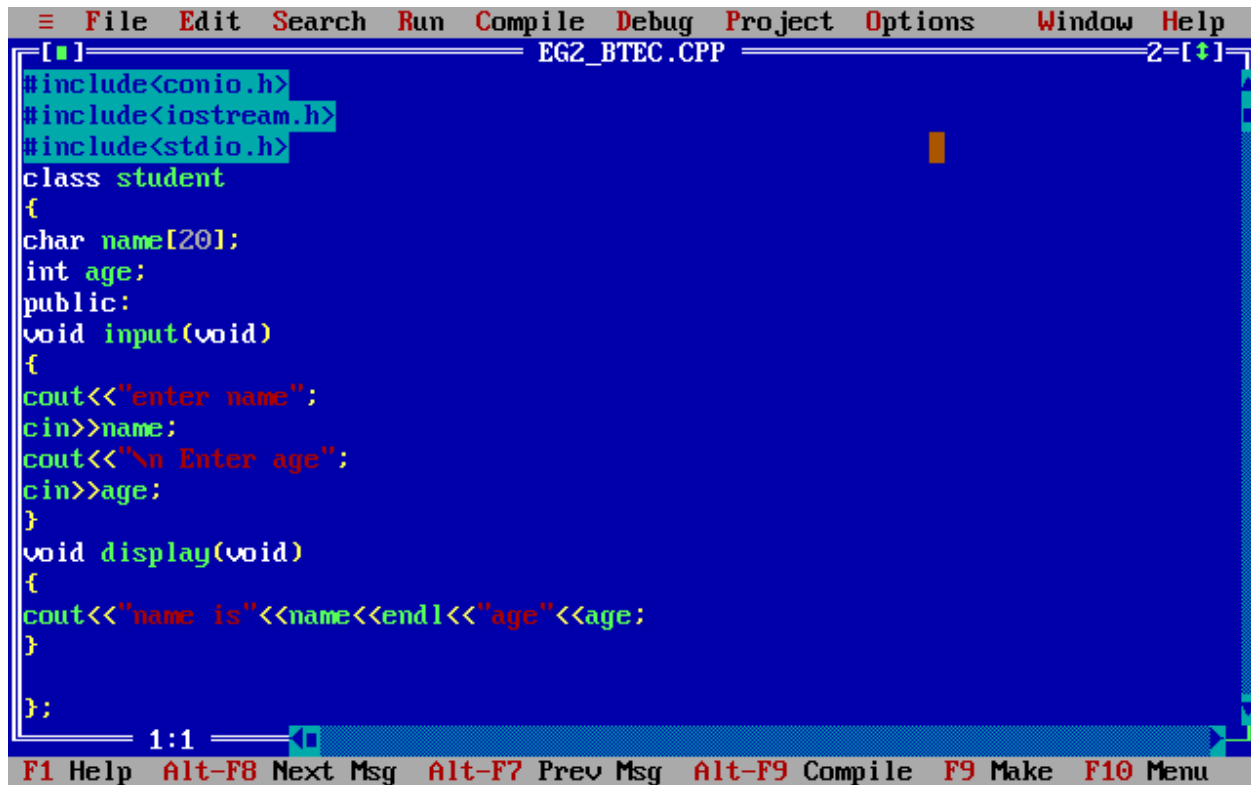


```
name isSaurav
age is19
```

Program 2

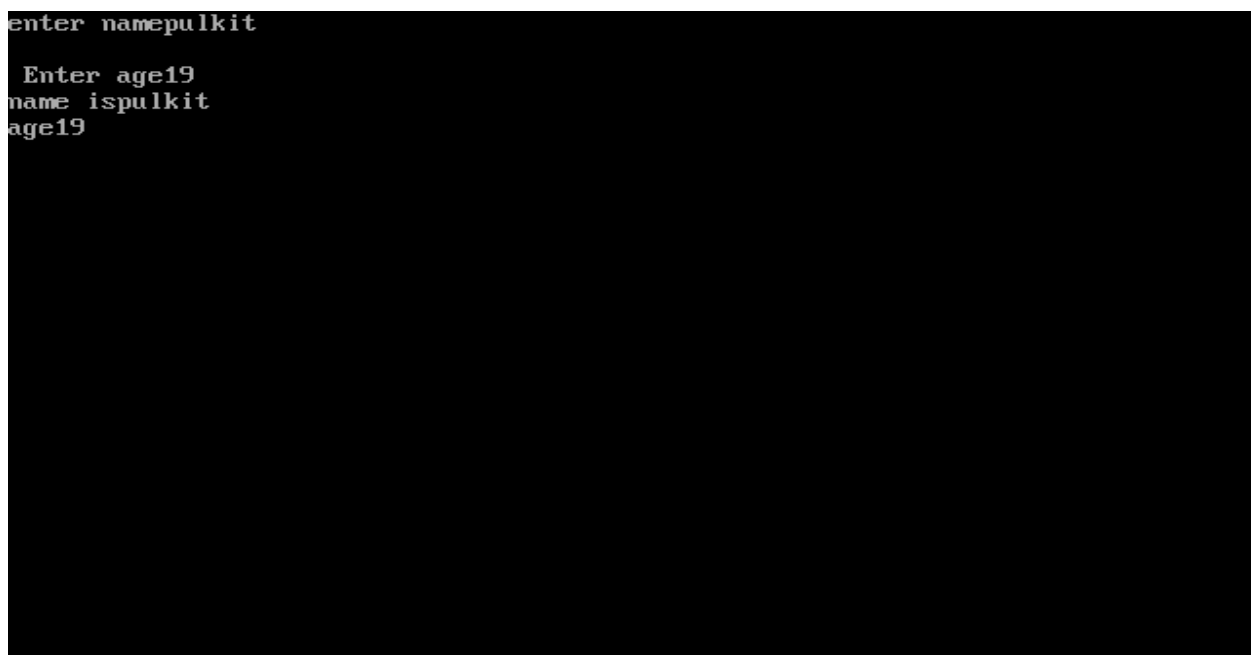
Aim: WAP in C++ Demonstrating the concept of class defining inside member functions.

CODE



```
File Edit Search Run Compile Debug Project Options Window Help
EG2_BTEC.CPP
#include<conio.h>
#include<iostream.h>
#include<stdio.h>
class student
{
char name[20];
int age;
public:
void input(void)
{
cout<<"enter name";
cin>>name;
cout<<"\n Enter age";
cin>>age;
}
void display(void)
{
cout<<"name is"<<name<<endl<<"age"<<age;
}
};
1:1
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu
```

OUTPUT



```
enter namepulkit
Enter age19
name ispulkit
age19
```

Program 3

Aim: WAP in C++ Demonstrating the concept of class defining outside member functions.

CODE

```
File Edit Search Run Compile Debug Project Options Window Help
EG7_BTEC.CPP
#include<conio.h>
#include<iostream.h>
#include<stdio.h>
class student
{
char name[20];
int age;
public:
void input(void);
void display(void);
};
void main(void)
{
student s1;
clrscr();
s1.input();
s1.display();
getch();
}
void student::input(void)
1:19
```

```
File Edit Search Run Compile Debug Project Options Window Help
EG7_BTEC.CPP
{
cout<<"enter name";
cin>>name;
cout<<"\n Enter age";
cin>>age;
}
void student::display(void)
{
cout<<"name is"<<name<<endl<<"age"<<age;
}
22:1
```

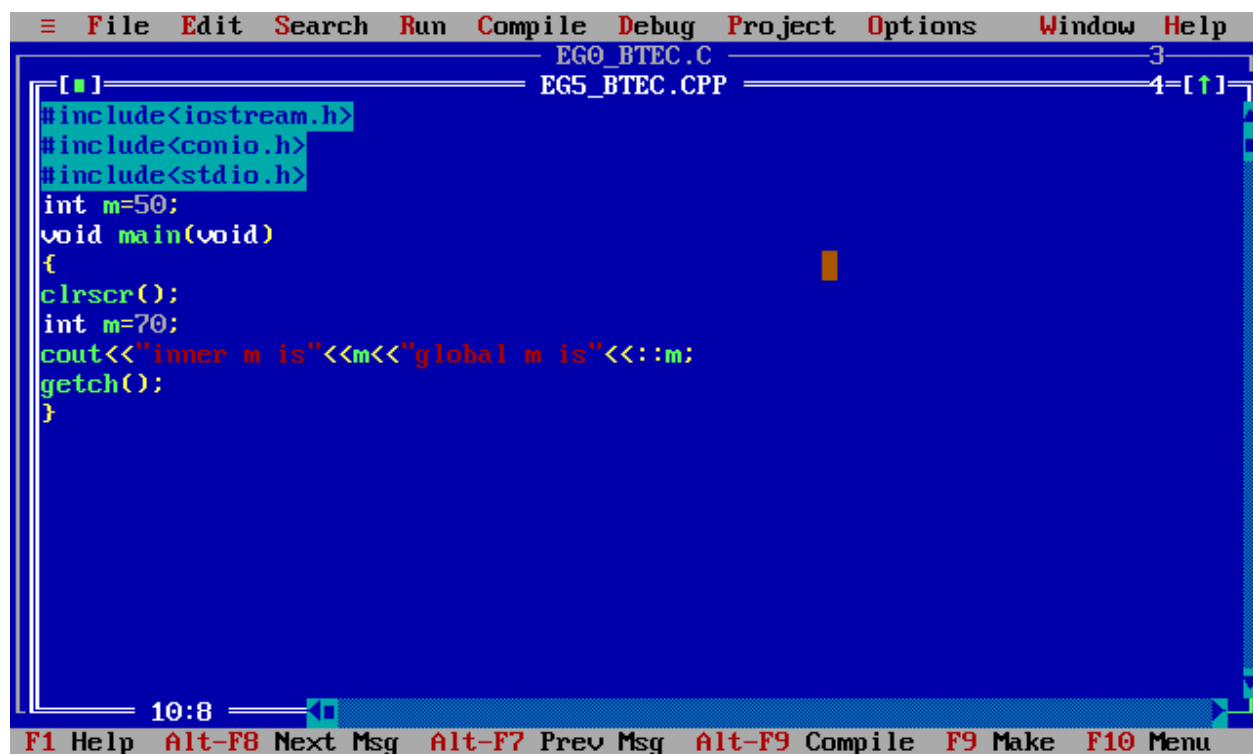
OUTPUT

```
enter nameharsh  
  
Enter age20  
name isharsh  
age20_
```

Program 4

Aim: WAP demonstrating concept of scope resolution operator.

CODE



```
File Edit Search Run Compile Debug Project Options Window Help  
EG0_BTEC.C 3  
EG5_BTEC.CPP 4  
#include<iostream.h>  
#include<conio.h>  
#include<stdio.h>  
int m=50;  
void main(void)  
{  
clrscr();  
int m=70;  
cout<<"inner m is"<<m<<"global m is"<<::m;  
getch();  
}
```

10:8

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

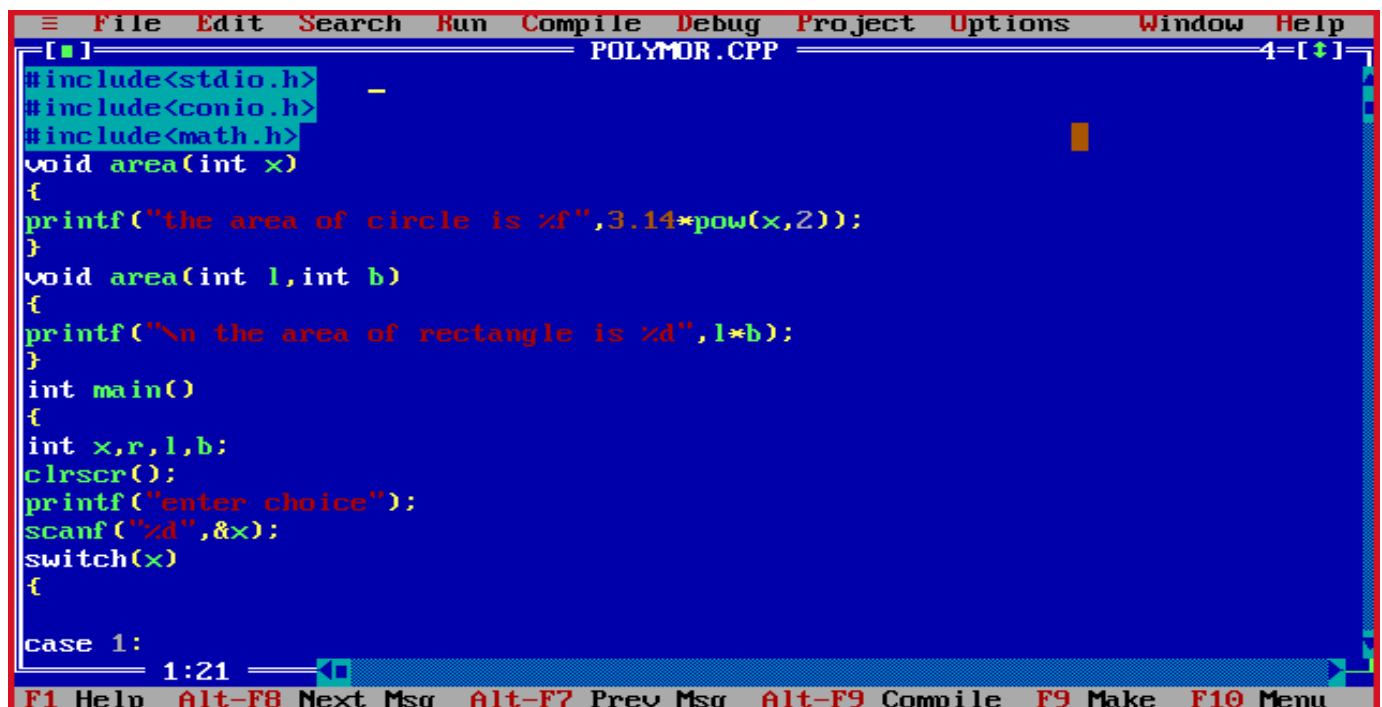
OUTPUT

```
inner m is70global m is50
```

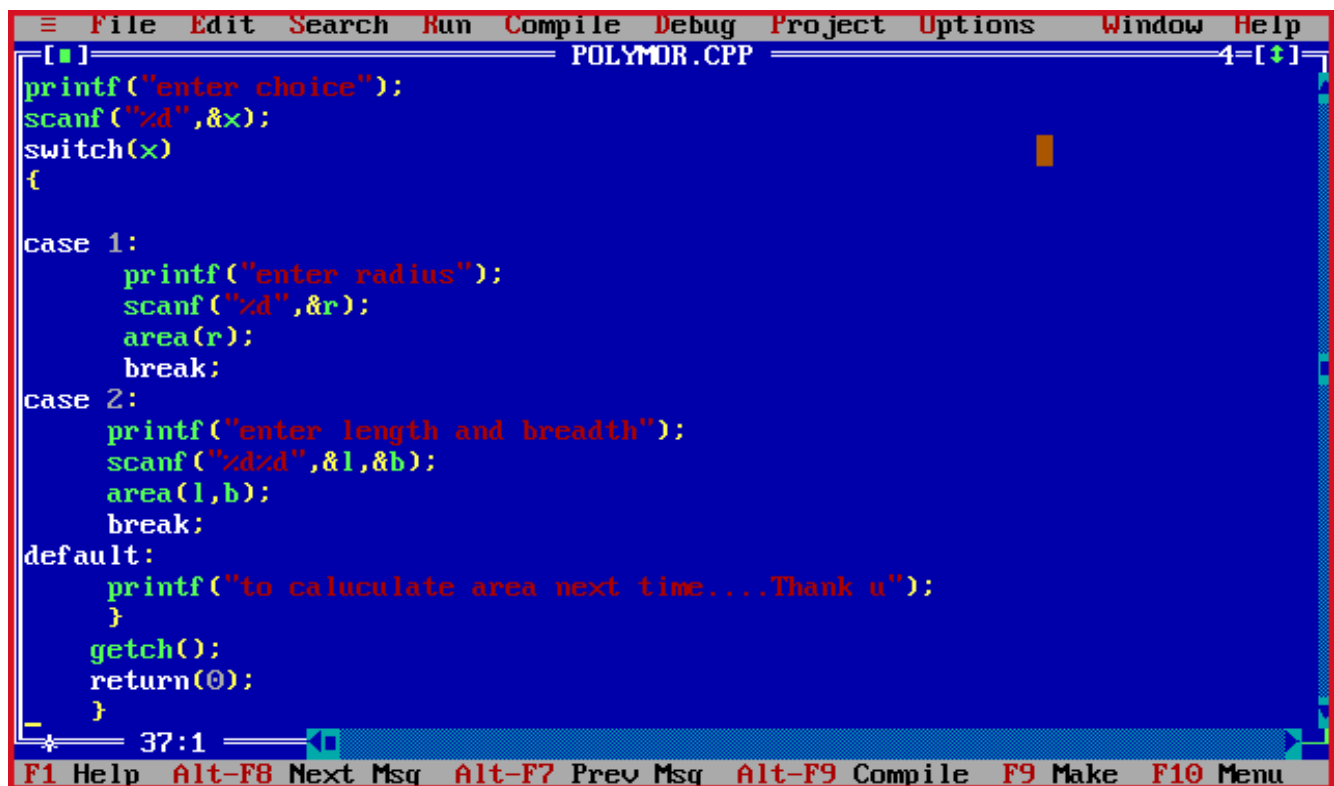
Program 5

Aim: WAP in C++ demonstrating polymorphism/to calculate area of circle as well as area of rectangle.

CODE

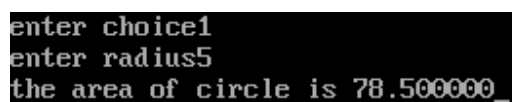


```
File Edit Search Run Compile Debug Project Options Window Help
POLYMR.CPP
#include<stdio.h>
#include<conio.h>
#include<math.h>
void area(int x)
{
printf("the area of circle is %f",3.14*pow(x,2));
}
void area(int l,int b)
{
printf("\n the area of rectangle is %d",l*b);
}
int main()
{
int x,r,l,b;
clrscr();
printf("enter choice");
scanf("%d",&x);
switch(x)
{
case 1:
```



```
File Edit Search Run Compile Debug Project Options Window Help
POLYMOR.CPP
printf("enter choice");
scanf("%d",&x);
switch(x)
{
case 1:
    printf("enter radius");
    scanf("%d",&r);
    area(r);
    break;
case 2:
    printf("enter length and breadth");
    scanf("%d%d",&l,&b);
    area(l,b);
    break;
default:
    printf("to caluculate area next time...Thank u");
}
getch();
return(0);
}
37:1
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu
```

OUTPUT



```
enter choice1
enter radius5
the area of circle is 78.500000_
```


Program 6

Aim: WAP in C++ demonstrating the concept of static member data.

CODE

```
File Edit Search Run Compile Debug Project Options Window Help
STATICEG.CPP 1=[+]
```

```
#include<iostream.h>
#include<conio.h>
class x1
{
static int i;
int code;
public:
void count()
{
code=++i;
}
void display()
{
cout<<code;
}
};
int x1::i;
void main()
{
clrscr();
x1 a,b,c,d;
1:1
```

```
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu
```

```
File Edit Search Run Compile Debug Project Options Window Help
STATICEG.CPP 1=[+]
```

```
a.count();
b.count();
c.count();
d.count();
a.display();
b.display();
c.display();
d.display();
getch();
}
22:1
```

```
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu
```

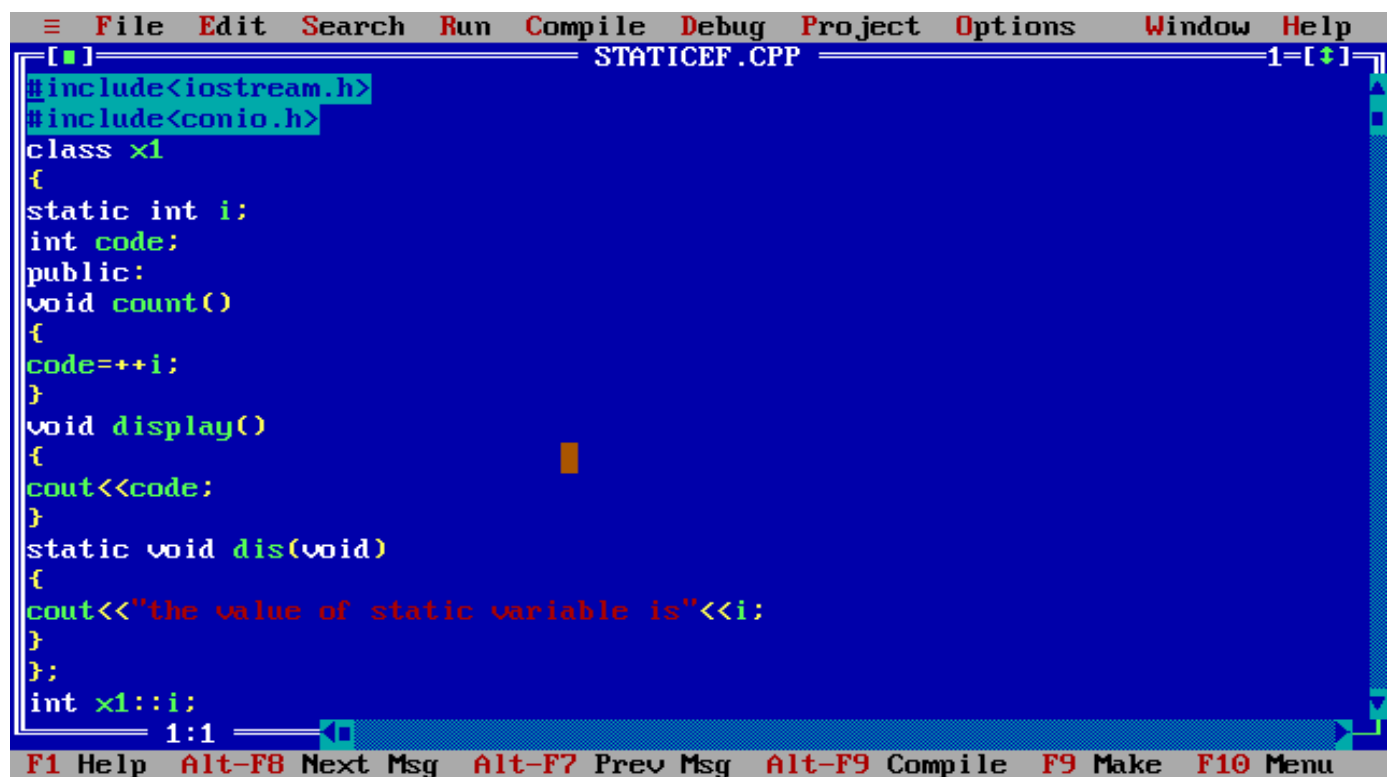
OUTPUT

1234

Program 7


Aim: WAP in C++ demonstrating the use of static member functions.

CODE



```
#include<iostream.h>
#include<conio.h>
class x1
{
static int i;
int code;
public:
void count()
{
code=++i;
}
void display()
{
cout<<code;
}
static void dis(void)
{
cout<<"the value of static variable is"<<i;
}
};
int x1::i;
1:1
```

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu



```
≡ File Edit Search Run Compile Debug Project Options Window Help
[ ] STATICEF.CPP 1=[ ]
-
void main()
{
clrscr();
x1 a,b,c,d;
a.count();
b.count();
c.count();
d.count();
a.display();
b.display();
c.display();
d.display();
x1::dis();
getch();
}
* 22:1
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu
```

OUTPUT



```
1234
the value of static variable is4
```

Program 8

Aim: WAP demonstrating the concept of Default Constructor.

CODE

```
File Edit Search Run Compile Debug Project Options Window Help
DEFAULT.CPP
#include<conio.h>
#include<iostream.h>
#include<stdio.h>
#include<string.h>
class student
{
char name[20];
int age;
public:
    student();
};
void main(void)
{
    student s1;
    clrscr();
    s1.display();
    getch();
}
student::student()
{
1:21
```

```
File Edit Search Run Compile Debug Project Options Window Help
DEFAULT.CPP
{
strcpy(name,"ABHI");
age=20;
}
void student::display(void)
{
cout<<"name is"<<name<<endl<<"age"<<age;
}
21:3
```

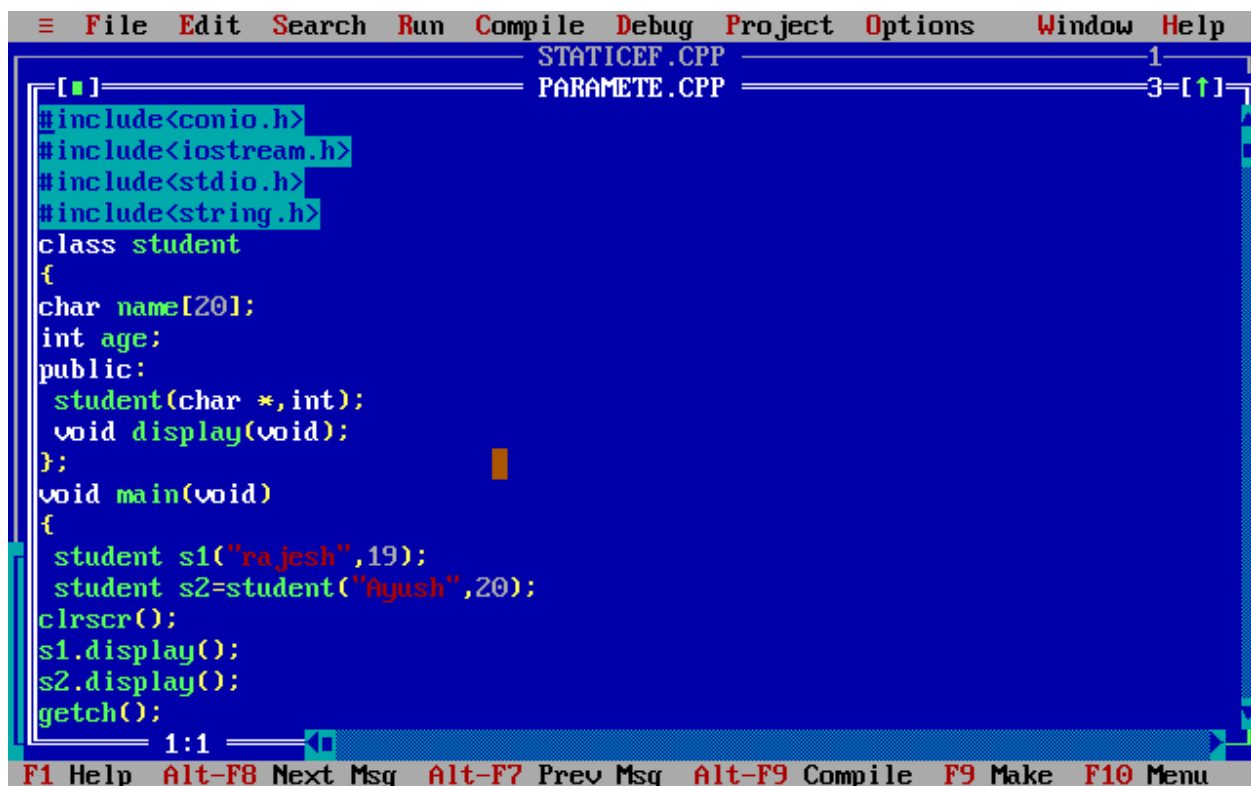
OUTPUT

```
name isABHI  
age20_
```

Program 9

Aim: WAP in C++ demonstrating the concept of parameterized constructors.

CODE



```
File Edit Search Run Compile Debug Project Options Window Help
STATICEF.CPP 1
PARAMETE.CPP 3=[↑]
#include<conio.h>
#include<iostream.h>
#include<stdio.h>
#include<string.h>
class student
{
char name[20];
int age;
public:
student(char *,int);
void display(void);
};
void main(void)
{
student s1("rajesh",19);
student s2=student("Ajesh",20);
clrscr();
s1.display();
s2.display();
getch();
}
1:1
```

F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg Alt-F9 Compile F9 Make F10 Menu

The screenshot shows a C++ IDE with a menu bar (File, Edit, Search, Run, Compile, Debug, Project, Options, Window, Help) and a toolbar. The main editor window has a blue background and displays the following C++ code:

```
[■] STATICEF.CPP 1  
PARAMETE.CPP 3=[↑]  
}  
student::student(char *p,int a)  
{  
    strcpy(name,p);  
    age=a;  
}  
void student::display(void)  
{  
    cout<<"name is"<<name<<endl<<"age"<<age;  
}
```

The status bar at the bottom shows the cursor position as 21:1 and includes function key shortcuts: F1 Help, Alt-F8 Next Msg, Alt-F7 Prev Msg, Alt-F9 Compile, F9 Make, and F10 Menu.

OUTPUT

The screenshot shows the output of the program on a black background with white text. The output consists of three lines:

```
name israjesh  
age19name isAyush  
age20_
```