

## Line Drawing Algorithms

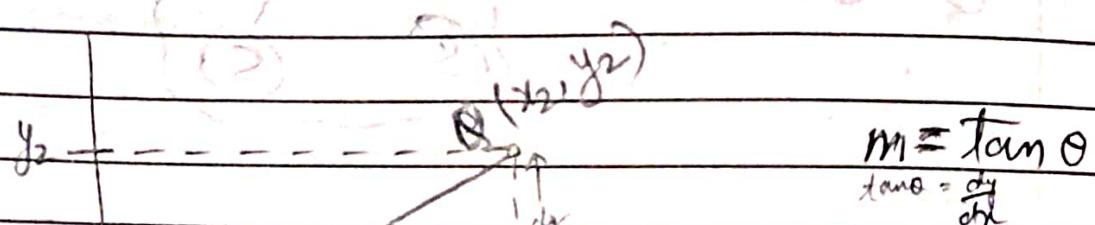
↳ DDA (Digital Differential Algo)  
↳ Bresenham's Algo

### Line Equations

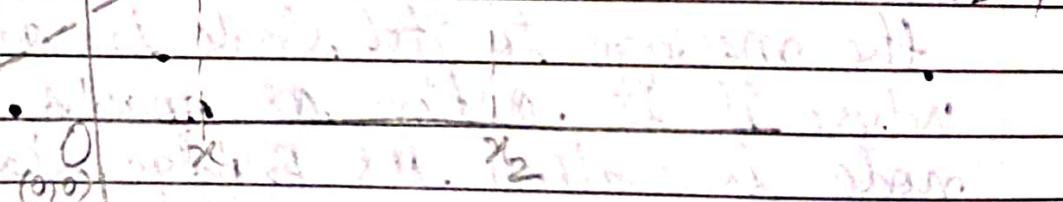
$$1) y = mx + c$$

$$2) y_2 - y_1 = \frac{y_2 - y_1}{x_2 - x_1} (x - x_1)$$

$$3) \frac{x}{a} + \frac{y}{b} = 1$$



$$m = \frac{y_2 - y_1}{x_2 - x_1}$$



### DDA Algorithm

DDA (x<sub>1</sub>, y<sub>1</sub>, x<sub>2</sub>, y<sub>2</sub>)

$$\Delta x = x_2 - x_1 \quad ; \quad \Delta y = y_2 - y_1$$

if  $|\Delta x| > |\Delta y|$

$$\text{step} = |\Delta x|$$

else

$$\text{step} = |\Delta y|$$

$$x_{inc} = dx$$

Step

$$y_{inc} = \frac{dy}{step}$$

for ( $i=1$ ;  $i \leq step$ ;  $i++$ )

{ putpixel ( $x_1, y_1$ )

$$x_1 = x_1 + x_{inc};$$

$$y_1 = y_1 + y_{inc};$$

$x$   
 $y$

$$P(x_1, y_1) = (2, 2); Q(x_2, y_2) = (9, 2)$$

$$dx = x_2 - x_1 = 9 - 2 = 7$$

$$dy = y_2 - y_1 = 2 - 2 = 0$$

$$step = 7$$

$$x_{inc} = \frac{7}{7} = 1$$

$$y_{inc} = \frac{0}{7} = 0$$

x	y
2	2
3	2
4	2
5	2
6	2
7	2
8	2
9	2

$P(2, 2)$ ,  $Q(9, 2)$ ,  $(0, 0)$

3

2

$O(0, 0)$

1 2 3 4 5 6 7 8 9 10

Q.  $P(x_1, y_1) = (5, 4)$   $Q(x_2, y_2) = (12, 7)$

$$dx = x_2 - x_1 = 12 - 5 = 7$$

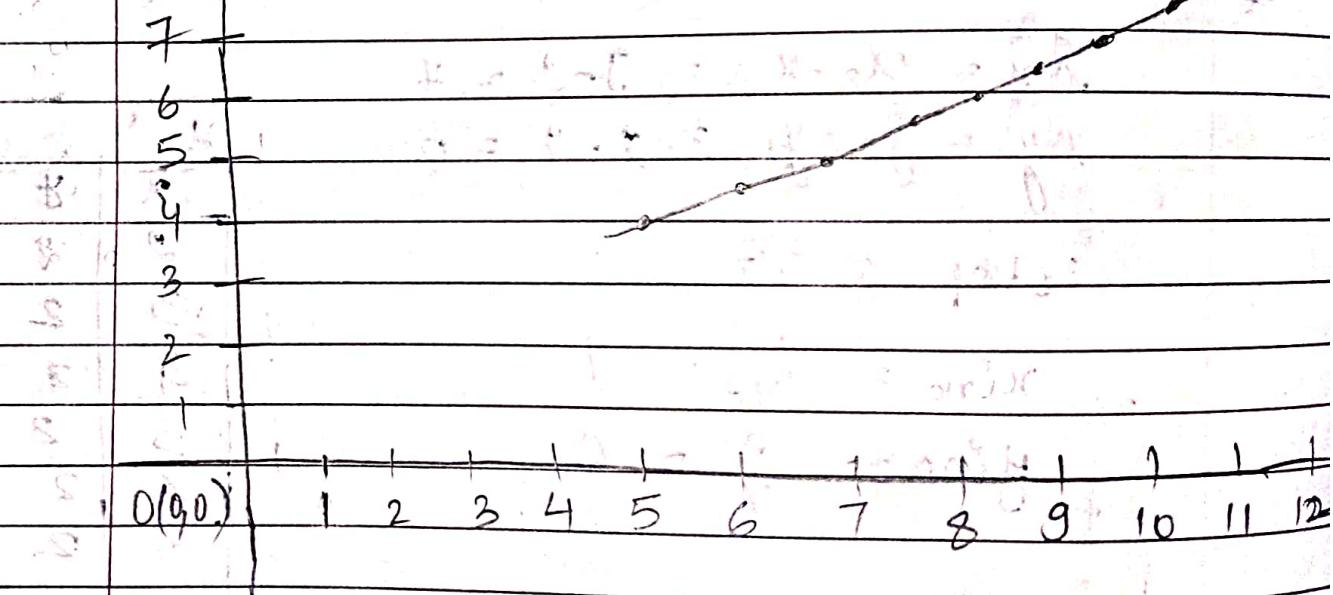
$$dy = y_2 - y_1 = 7 - 4 = 3$$

$$\text{step} = 7$$

$$x_{\text{inc}} = \frac{7}{7} = 1$$

$$y_{\text{inc}} = \frac{3}{7} = 0.42$$

x	y
5	4
6	4.42
7	4.84
8	5.26
9	5.68
10	6.10
11	6.52
12	6.94



Q.  $P(x_1, y_1) = (5, 7)$   $Q(x_2, y_2) = (10, 15)$

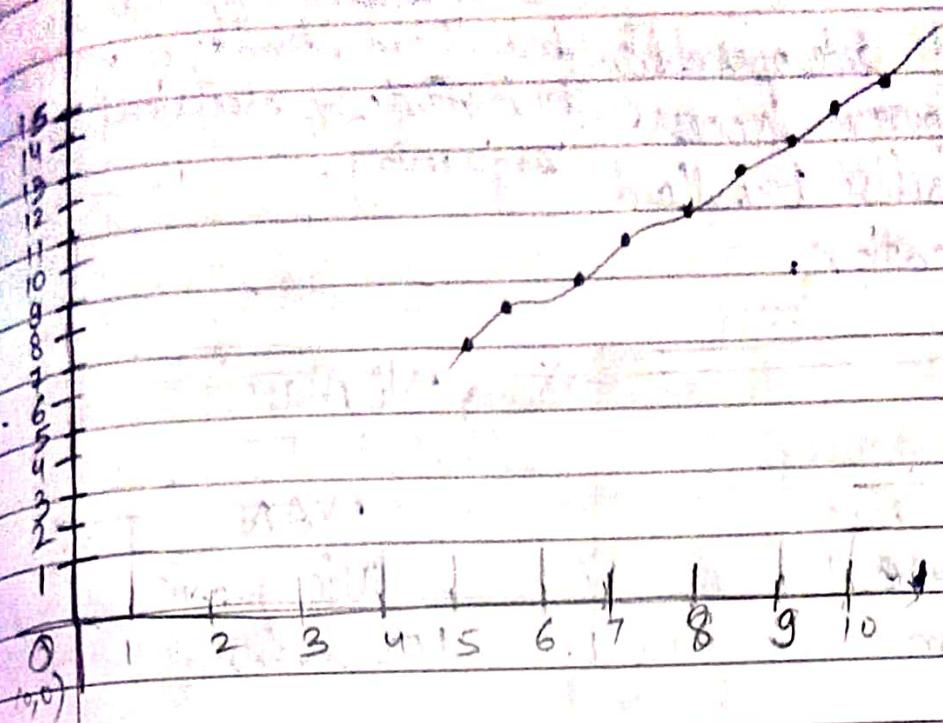
$$dx = 5$$

$$dy = 8$$

$$\text{step} = 8$$

$$x_{\text{inc}} = \frac{5}{8} = 0.625$$

$$y_{\text{inc}} = \frac{8}{8} = 1$$



x	y
5	7
5.62	8
6.24	9
6.86	10
7.48	11
8.10	12
8.72	13
9.32	14
9.94	15

Q. P(17, 14) Q(12, 9)

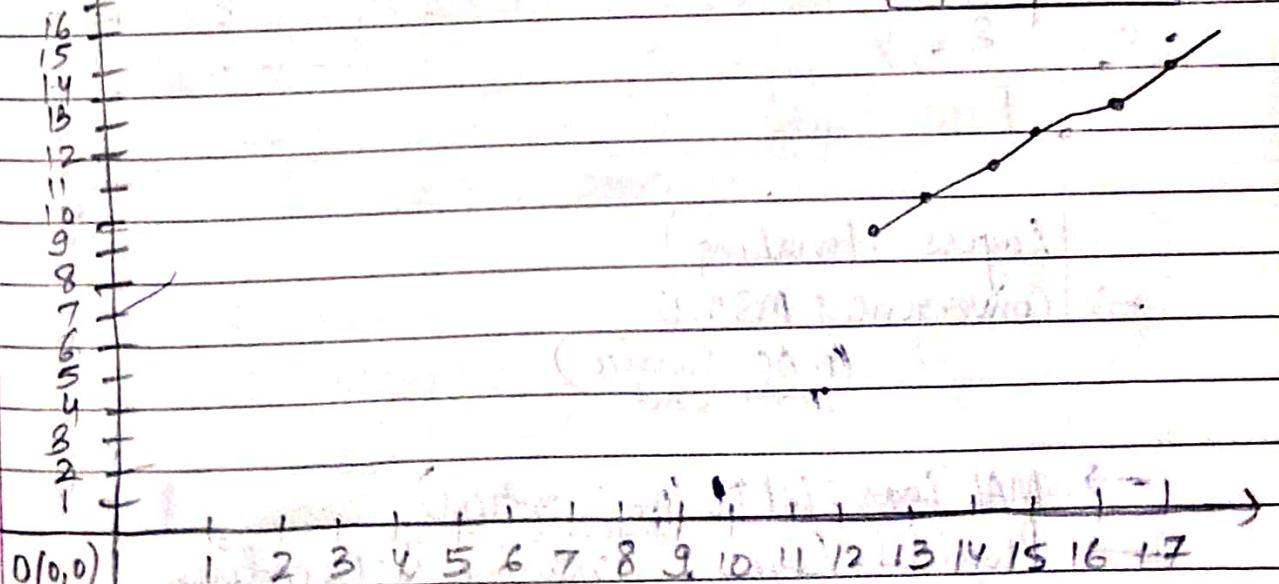
$$\Delta x = -5$$

$$\Delta y = -5$$

$$\text{step} = +5$$

$$x_{\text{inc}} = \frac{-5}{5} = -1, y_{\text{inc}} = -1$$

x	y
17	14
16	13
15	12
14	11
13	10
12	9



Q. P(12, 9) Q(17, 14)

Q. Given P (14, 6) and Q (19, 11)

$$\Delta x = x_2 - x_1 = 5$$

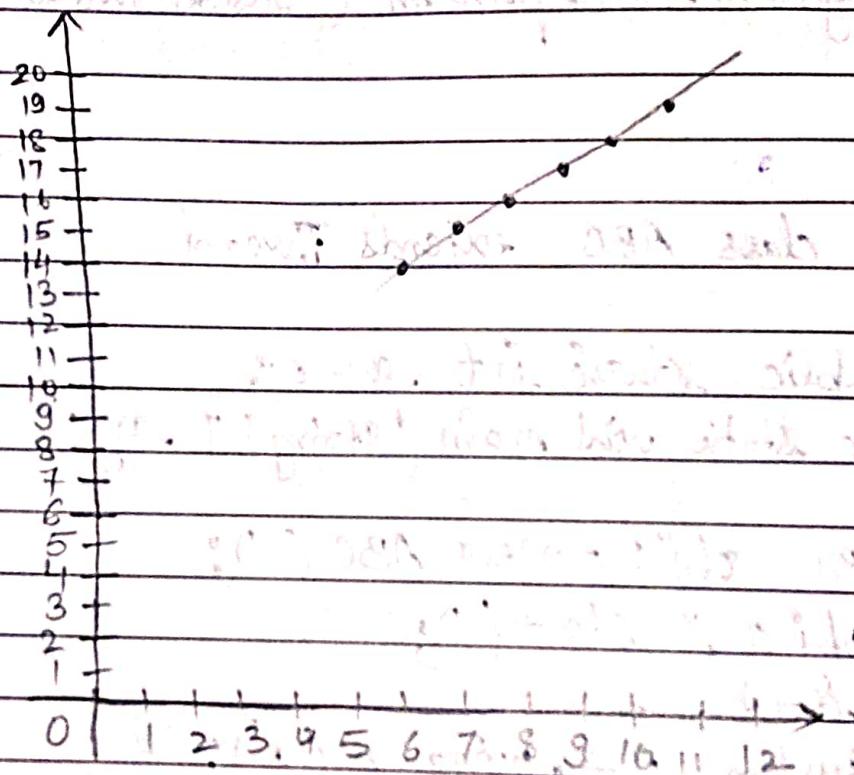
$$\Delta y = y_2 - y_1 = 5$$

$$\text{step} = 5$$

$$x_{\text{inc}} = \frac{\Delta x}{5} = 1$$

$$y_{\text{inc}} = \frac{\Delta y}{5} = 1$$

x	y
14	6
15	7
16	8
17	9
18	10
19	11



## Bresenham's Algorithm $(x_1, y_1, x_2, y_2)$

$$x = x_1 ;$$

$$y = y_1 ;$$

$$\Delta x = x_2 - x_1 ;$$

$$\Delta y = y_2 - y_1 ;$$

$$P = 2\Delta y - \Delta x ;$$

while ( $x \leq x_2$ )

putpixel ( $x, y$ );

$x++$ ;

if ( $P < 0$ )

$$P = P + 2\Delta y ;$$

$$P = P + 2\Delta y - 2\Delta x ;$$

$$-1 + 8 = 7$$

else {

$$P = P + 2\Delta y - 2\Delta x ;$$

$y++$ ;

}

Q.

$$P(9, 18) \quad Q(14, 22)$$

$$\Delta x = x_2 - x_1 = 5$$

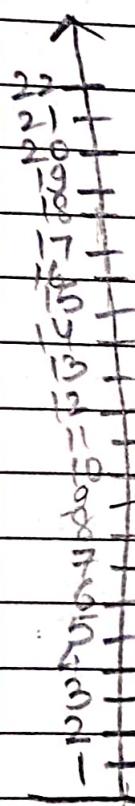
$$\Delta y = y_2 - y_1 = 4$$

$$P = 2 \Delta y - \Delta x = 4 \times 2 - 5 = 3$$

$$P = 3 + 8 - 10$$

$$P = 11 - 10$$

$$P = 1$$



x	y	P
9	18	3
10	19	1
11	20	-1
12	20	7
13	21	5
14	22	3

$$P =$$

Date	
Page No.	

$$x_1, y_1 \quad x_2, y_2 \\ P(1, 1) \quad Q(5, 3)$$

$$0 + 4 - 8 = -4$$

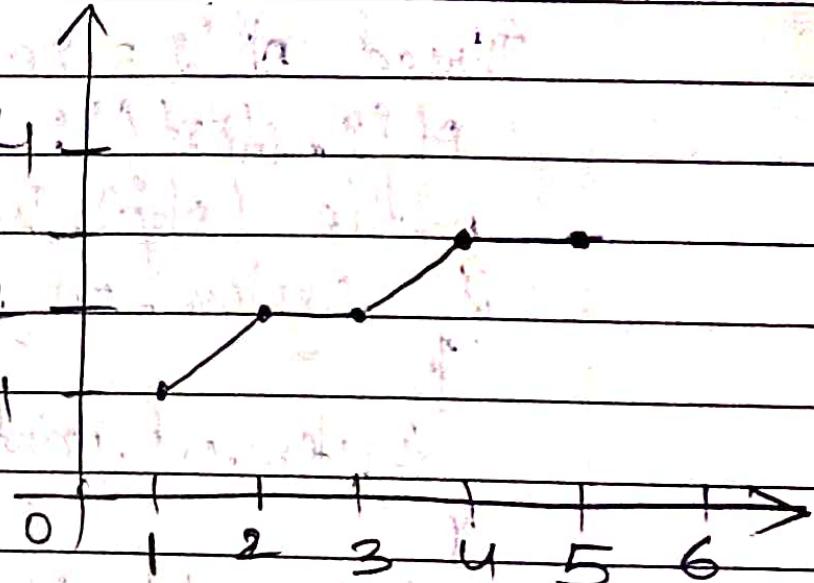
$$\Delta x = x_2 - x_1 = 5 - 1 = 4$$

$$-4 + 1 = 0$$

$$\Delta y = y_2 - y_1 = 3 - 1 = 2$$

$$P = 2 \cdot \Delta y - \Delta x = 4 - 4 = 0$$

x	y	P
1	1	0
2	3	-4
3	2	0
4	3	-4
5	3	0



## Algorithm

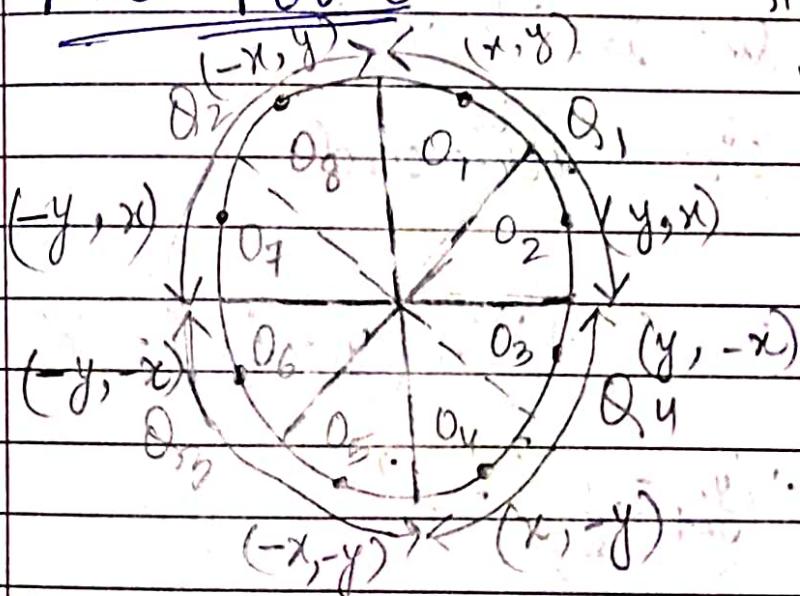
- Line
- Circle
- Ellipse
- Boundary filling
- Color Filling

## Circle

### Mid Point

$Q_1, Q_2, Q_3, Q_4$  are quadrants.

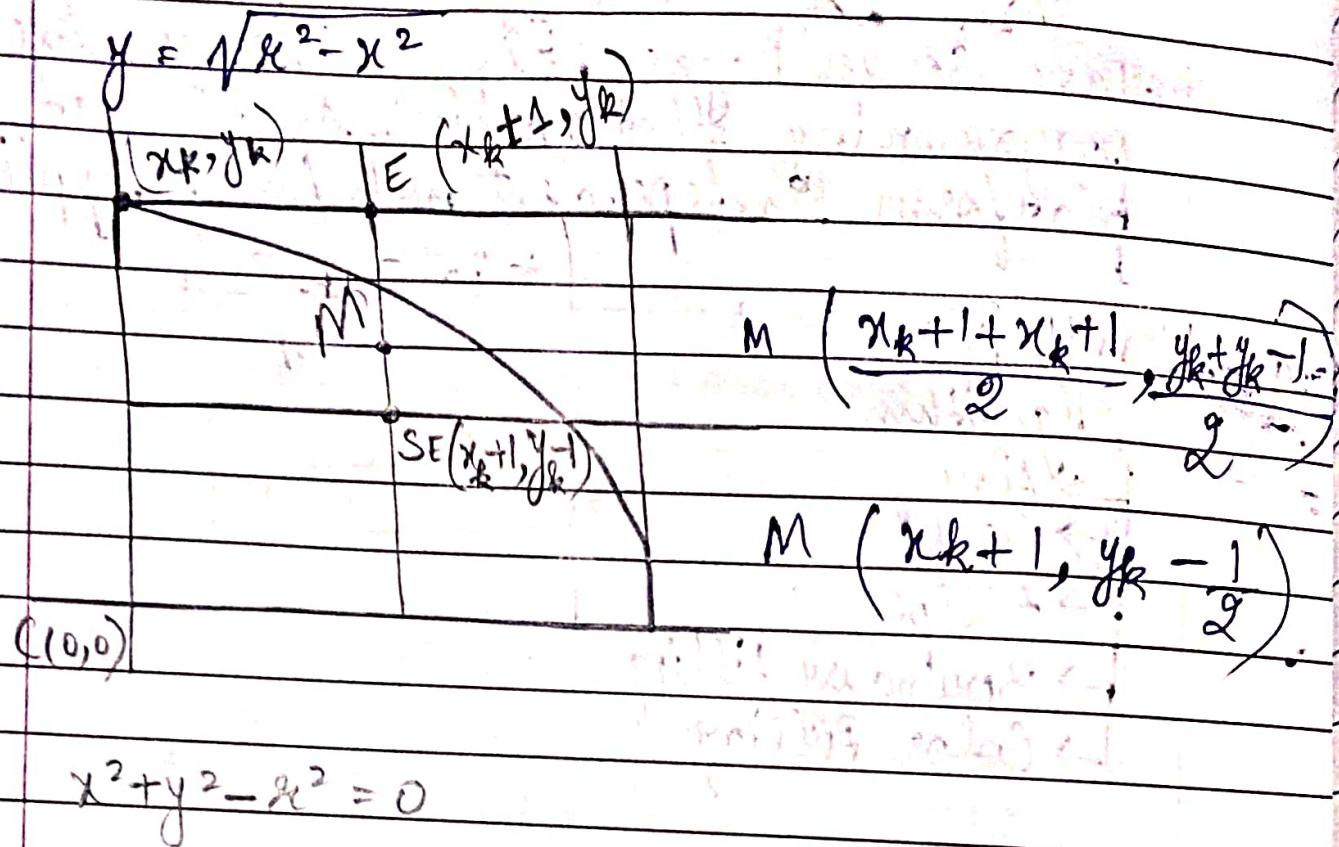
$O_1, O_2, O_3, O_4, O_5, O_6, O_7, O_8$  are octants.



# Equation of Circle, ( $C = 0, 0$ )

$$x^2 + y^2 = r^2 \quad \text{--- (1)}$$

$$[x^2 + y^2 - r^2 = 0] \quad \text{--- (2)}$$



$$x^2 + y^2 - r^2 = 0$$

Result :  $P=0$  Point on the circle

$P < 0$  Point lies inside circle

$P > 0$  Point lies outside circle

$$P_k = x_m^2 + y_m^2 - r^2 = (x_k + 1)^2 + \left( y_k - \frac{1}{2} \right)^2 - r^2$$

$$P_{k+1} = (x_{k+1} + 1)^2 + \left( y_{k+1} - \frac{1}{2} \right)^2 - r^2$$

$$P_i = \frac{5}{4} - x_i$$

Date		
Page No.		

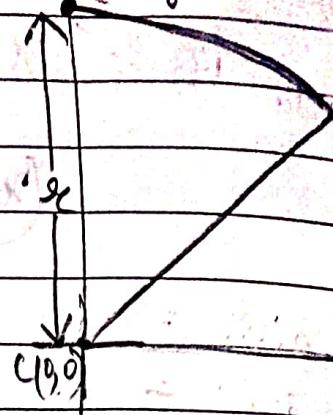
Algorithm

$(x_i, y_i)$

①

Plot initial point  $(x_i, y_i)$

Such that  $x_i^0 = 0, y_i^0 = x_i$



②

Find initial decision

parameter :

$$P_i = \frac{5}{4} - x_i$$

③

If  $P_i < 0$ , then

$$x_{i+1}^0 = x_i^0 + 1$$

$$y_{i+1}^0 = y_i^0$$

$$P_{i+1}^0 = P_i^0 + 2x_i^0 + 3$$

④

If  $P_i \geq 0$ , then

$$x_{i+1}^0 = x_i^0 + 1$$

$$y_{i+1}^0 = y_i^0 - 1$$

$$P_{i+1}^0 = P_i^0 + 2(x_i^0 - y_i^0) + 5$$

⑤

Repeat step 3, 4 until  $x$  becomes greater than or equal to  $y$ .

Q:

Plot the first octant of a circle centered at origin having radius 10 unit.

$$x_i^0 = 0, y_i^0 = 10$$

$$P_i^0 = \frac{5}{4} - 10 = \frac{5-40}{4} = \frac{-35}{4} = -8.75$$

↓

$$1.25 \approx 1 \Rightarrow P_i^0 = 1 - 10 = -9$$

$$x_{i+1} = 0 + 1$$

$$y_{i+1} = y_i + 10$$

$$\begin{aligned} p_{i+1} &= -8.75 + 3 \\ &= -5.75 \end{aligned}$$

$x_i$	$y_i$	$p_i$
0	10	-9.75
1	10	-6.75
2	10	-3.75
3	10	6.25
4	9	-3.25
5	9	8
6	8	5
7	7	6

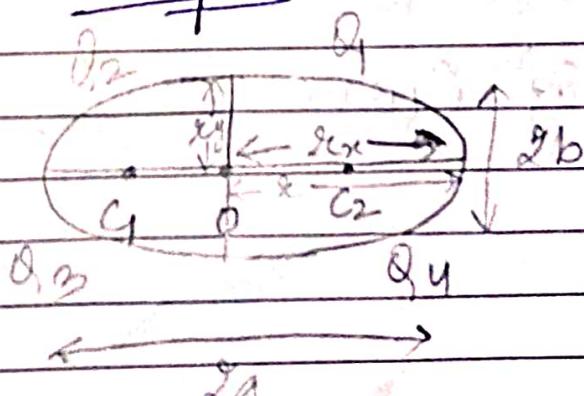
$$P_5 = 8 + 2(-4) + 5$$

$$P_6 = 5 + 2(-2) + 5$$

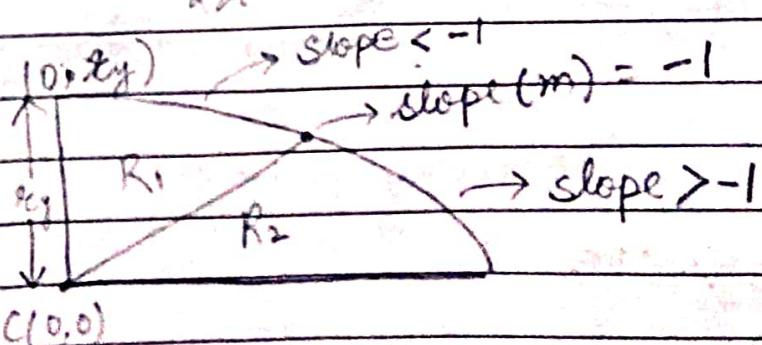
8/05/22

CG

Ellipse



$C_1, C_2$  are  
focii



(Quadrant -1 : Region -1 (Q1R1)) :

Start point  $(0, -y)$

Slope of curve  $< -1$

Take unit steps in positive x direction  
fill boundary between two region  
is reached.

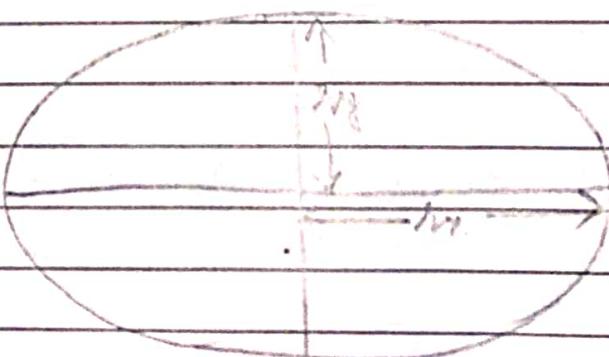
(Quadrant -1 : Region +2 (Q1R2)) :

Slope  $> -1$

take unit step in negative 'y' direction  
till the end of quadrant.

On the boundary between two regions ( $R_1, R_2$ )  
the slope of curve is  $-1$ .

Slope of Curve (Ellipse)



Equation :

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

$$b^2x^2 + a^2y^2 = a^2b^2$$

$$b^2 x^2 + a^2 y^2 - a^2 b^2 = 0$$

$$2a = 2r_x \Rightarrow a = r_x$$

$$2b = 2r_y \Rightarrow b = r_y$$

$$r_y^2 x^2 + r_x^2 y^2 - r_x^2 r_y^2 = 0 \quad -\textcircled{1}$$

$$\frac{dy}{dx} \left\{ r_y^2 x^2 + r_x^2 y^2 - r_x^2 r_y^2 \right\}$$

$$\begin{aligned} \Rightarrow \frac{dy}{dx} \left\{ y^2 \right\} &= \frac{dy}{dx} \left( \frac{r_x^2 r_y^2 - r_y^2 x^2}{r_x^2} \right) \\ &= \frac{dy}{dx} \left( r_y^2 - \frac{r_y^2 x^2}{r_x^2} \right) \end{aligned}$$