1. 2 2. 3 3. 4 4. 5
2. What does a block in a Blockchain have?
 Header & Digital ledger Bitcoins & Input Transactions & Bitcoins Header & Transaction
3. What does UTXO stand for?
 Unspent Trade Offer Unspent Transaction xeroxed Output Unique Transaction Offer Unspent Transaction Output
4. Transaction 0 in every block of the bitcoin blockchain
 Is for paying the miner fees Does not have any input UTXO Is called the coinbase transaction All of the above
5 receive verify, gather and execute transactions.
 Miner nodes Smart Contracts Light wallets Ethereum full node
6. 36. The height of the block is the in the chain between it and the genesis block.
 Metadata that is Number of blocks Merkle tree hash Size of the memory cache
7. What is Proof of Stake?
 A certificate needed to use the blockchain A password needed to access an exchange How private keys are made A transaction and Block Verification Protocol
8. What type of hash is used when there is a fixed number of items to be hashed, such as the items in a block header, and we are verifying the composite block integrity?
 Tree-structured Hash Complex hash Simple Hash Either
9. Hash identifying each block in the blockchain is generated using which of the following cryptographic algorithm?
 SHA128 SHA256 Both of them None of them
10. Which of the following problems did Blockchain solve for cryptocurrencies?
 Anonymity Double Spending Destination of currencies None of the above

1. Blockchain has _____ versions.

11. What is the purpose of a Nonce?

 A Hash Function Prevents Double Spending Send Information to the Blockchain Network
12. What powers the Ethereum Virtual Machine?
 Gas Ether Bitcoin Block Rewards
13 hosts the software needed for transaction initiation, validation, mining, block creation, and smart contract execution.
 External Account EVM Ethereum full node Smart Contract
14. If a hacker wanted to alter a blockchain, what percentage of the block copies would he have to alter?
 Only his copy 1% 51% 100%
15. What is a miner?
 A type of blockchain An algorithm that predicts the next part of the chain A person doing calculations to verify a transaction Computers that validate and process blockchain transactions
16. Consenseus mech of bitcoin is: proof of work
17.altcoint – etherium and Litecoin b and c
18. What is the purpose of a public key in blockchain
technology?
 To encrypt data To identify a user in the network To generate smart contracts To regulate transaction fees
19. What type of hash is used when there is a fixed number of items to be hashed, such as the items in a block header, and we are verifying the composite block integrity?
 Tree-structured Hash Complex hash Simple Hash Either
20. What is a miner?
 A type of blockchain An algorithm that predicts the next part of the chain A person doing calculations to verify a transaction Computers that validate and process blockchain transactions
21. A contract in size is restricted to,
 24576 Bytes 1 Kilo Bytes 23575 Bytes No limit
22. Blockchain networks are much and deal

A. Simpler

with no real single point of failure.

1. Follows nouns

D. Faster
23. Bitcoin is a cryptocurrency, which is an application of Blockchain.
 True False
24. What is a smart contract?
 Programs stored on a blockchain that run when predetermined conditions are met Online contract Digital contract All the above
25. B. A digital contract that self-executes upon fulfilment of certain conditions.
26. Which characteristic is not applicable distinctively for web3?
 Decentralization Contextual communication Data Ownership Speed
27. Which of the following is an example of web3 use
cases?
A. Defi protocols
B. non-fungible tokens
C. Metaverse applications
D. All of the above
28.All of above (particitpation)
29. Which of the following statements provides the
best description of web3?
 Web3 is process-centric Web3 focuses on users The primary focus of web3 is on applications All of the above.
30. Which of the following programming languages is recommended for web3?
 Solidity JavaScript HTML All of the above

B. Easier to scale

C. Convenient