

OpenRISC ISA cheatsheet

The main source of information on OpenRISC is the architecture manual, which can be found here: <https://raw.githubusercontent.com/openrisc/doc/master/openrisc-arch-1.4-rev0.pdf>. In particular, the following sections are of use:

- Chapter 5 describes the instructions in detail.
- Chapter 18 (page 362) presents a table of all instructions including their instruction format.

We will be implementing the *32-bit* OpenRISC instruction set. Below follow the register convention used with OpenRISC and some common instruction formats to give you a start with understanding OpenRISC instruction decoding.

Register convention

In the table below, the commonly used register convention for OpenRISC can be seen.

| Register | Omschrijving | Saver |
|-----------------|-----------------------------------|--------|
| r0 | Hard-wired zero | - |
| r1 | Stack pointer | |
| r2 | Frame pointer | |
| r3-r8 | Function arguments ^{1 2} | Caller |
| r9 | Link/return address | Callee |
| r10 | Callee-saved | Callee |
| r11 | Return value | Caller |
| r12 | Return value upper 32-bits | Caller |
| r13,r15,...,r31 | Temporary | Caller |
| r14,r16,...,r30 | Callee-saved | Callee |

Instruction Formats

The OpenRISC architecture manual does not explicitly describe instruction formats as is done in the RISC-V manual. However, we can deduce several instruction formats from studying the instruction table in Chapter 18. We list some of these formats (not all) in the table below.

| | | | | | | | | | | | | | | | | | |
|--------|----|---------------|----|----|----|----|---------------|----|---------------|---|-----|---|------|---|-----|---------|--------|
| 31 | 26 | 25 | 21 | 20 | 16 | 15 | 11 | 10 | 9 | 8 | 7 | 4 | 3 | 0 | | | |
| opcode | | D | | | A | | B | | res. | | op2 | | res. | | op3 | | R-type |
| 31 | 26 | 25 | 21 | 20 | 16 | 15 | | | | | | | | | 0 | | |
| opcode | | D | | | A | | Immediate (I) | | | | | | | | | | I-type |
| 31 | 26 | 25 | 21 | 20 | 16 | 15 | 11 | 10 | | | | | | | | 0 | |
| opcode | | Imm (I) | | | A | | B | | Immediate (I) | | | | | | | | S-type |
| 31 | 26 | 25 | 21 | 20 | 16 | 15 | | | | | 8 | 7 | 6 | 5 | 0 | | |
| opcode | | D | | | A | | reserved | | | | op2 | | L | | | SH-type | |
| 31 | 26 | 25 | | | | | | | | | | | | | 0 | | |
| opcode | | Immediate (N) | | | | | | | | | | | | | | J-type | |
| 31 | | | | | 21 | 20 | 16 | 15 | | | | | | | | 0 | |
| opcode | | | | A | | | Immediate (I) | | | | | | | | | | F-type |

¹The 7th and further arguments are put on the stack.

²Variadic arguments (such as arguments following a `printf` format string) are *always* put on the stack.