BuddyU App and Team No. 84



Key achievements in the last week

- We have had very important and crucial achievements in this past week
- The scraping of classes from WebTMS done by Chris and Briana.
- This allowed Sita to take that information and work with firebase database to display classes from WebTMS into our BuddyU app
- We are also now able to select those classes which will be used to make a tentative scheduled list in the future
- Previously, we had static buddies that we couldn't add and now we are able to select new buddies based on the registration and login screen which stores the user information in Firebase. Once added, the user should be able to go to the buddy request screen and accept them. In the next week we are going to work on having the "added" buddies show up on the buddies request screen.

Key planned activities for the next week

- Now, since we have the ability to select classes, we can to be able add those classes on a separate screen and then use those classes to construct a scheduled list
- Since we can almost add new buddies, our next plan is to code in firebase which will allow us display them on the buddy request screen.
- Once on the buddy request screen if accepted, the users will show up in the your buddies screen.

Project Metrics	Status	Overall Status Y
New Issues/Risks Captured		
Scheduled Tasks		
Issues/Risks Resolved		
Stakeholder Management		

Plan to keep/get project to Green status

- Our plan to catch up to being in green status is effective collaboration and communication. If we communicate by when the major milestones are to be achieved, we will be able to move things faster and get things done guicker.
- Our plan is to also have a person look after testing projects so we don't have to struggle for user testing time in the end.

Key risks / issues / scope changes

- We have to learn how to connect the classes screen to the calendar screen which will require some research
- We are still contemplating whether our chat feature will succeed its completion or not, so the scope may change.
- Key risk is issues with time and probably not being able to integrate as much of system testing or user testing within our time limit

Date

Legend: Green G Yellow Y Red



