# SE 181 Intro to Software Engineering & Development

## **Course Overview**

Dr. Filippos Vokolos fvokolos AT drexel.edu

# Course Objectives

- Prepare so that you can become a successful member in a software engineering organization.
- Prepare so that eventually you will be able to manage a software engineering activity.
- Understand the Software Engineering profession.
  - How does Software Engineering fit into the world of computing?
  - What do Software Engineers do?
  - What are the issues they deal with?
  - How do they deal with these issues?
  - What do they do well and what do they do poorly?
  - Why "Engineering"?

## Course Objectives (cont'd)

- Learn the defining characteristics of various software development process models, their advantages and disadvantages.
- Understand the phases that make up the traditional software development processes.
- Understand the significance of each phase, their current and future limitations.
- Learn how to document and formally present artifacts of the software engineering process.
- Know the IEEE/CS code of ethics for software engineers.

## **Topics**

- The SE Discipline
- SW Process: Structure and Models
- Requirements Development and Specification
- Architectural and Component Design
- Software Implementation
- Software Testing

## **Instructor Information**

Dr. Filippos I. Vokolos 3675MK; Room 1149 <a href="mailto:fvokolos@drexel.edu">fvokolos@drexel.edu</a>

#### Office Hours:

- Monday 10AM 11AM
- Wednesday 11AM 12PM

# **Teaching Assistants**

- Mr. Reza Moradinezhad <u>rm976@drexel.edu</u>
   Office Hours:
  - Wednesday 10AM- 12PM; Thursday 12PM 2PM
- Mr. Himanshu Gupta <a href="https://newsrc.newsizes.news/hg387@drexel.edu">hg387@drexel.edu</a>
   Office Hours:
  - Monday 8PM- 10PM; Tuesday 6PM 8PM
- Mr. Matthew Chong <u>cc3589@drexel.edu</u>
   Office Hours:
  - Monday 8AM 10AM; Thursday 6PM 8PM

### Lecture Time and Location

- All lectures will be pre-recorded and made available online, in Blackboard, on the Monday of each week.
- There will be no face-to-face or live-streaming meetings for this course.

## **Texts**

#### Required:

Frederick P. Brooks, Jr., *The Mythical Man-Month*, Anniversary Edition, Addison-Wesley

#### Recommended:

Roger S. Pressman and Bruce R.Maxim, *Software Engineering – A Practitioner's Approach*, 8<sup>th</sup> edition, McGraw-Hill.

# Term Project

- A term project will provide you with the opportunity to develop a software application using recommended software engineering processes and techniques.
- For this project you will work as a member of a team with four other students.
- You have the option to select a team.
- Students unable to find a team will be assigned to a team by the instructor.

### Final Exam

- The Final Exam will be given during Finals Week and will cover material from the entire course.
- Details about the Final Exam will be forthcoming.

# Grading

Grading Policy:

– Term Project: 60%

- Exam: 40%

 A corresponding letter grade will be assigned based on the student's calculated score as follows:

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    [95-100] A+ [90-94] A [85-89] A- [80-84] B+ [75-79] B [70-74] B- [65-69] C+ [60-64] C [55-59] C- [50-54] D [00-49] F
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# **Academic Honesty**

- Academic Honesty:
  - The university's Academic Honesty policy as it is described in the <u>Student Handbook</u> -- is in effect for this course.
  - Please make sure you are familiar with this policy.

#### **SE 181: Intro to Software Engineering & Development**

Summer 2020

#### Syllabus

Week	Topics
<b>1</b> 6/22/20	Course Introduction The Software Engineering Discipline Reading Assignment: Papers P1–P3 6/26/20: Submit Project Team Names 6/28/20: Project Teams Finalized and Announced
<b>2</b> 6/29/20	The Software Engineering Discipline Reading Assignment: Papers P4–P7
<b>3</b> 7/6/20	Software Process: Structure and Models
<b>4</b> 7/13/20	Requirements Development and Specification
<b>5</b> 7/20/20	Architectural and Component Design 7/20/20: Requirements Document is due 7/20/20: Midterm Team Evaluation Form is due
<b>6</b> 7/27/20	Software Implementation 7/29/20: Design Document is due
<b>7</b> 8/3/20	Software Testing
<b>8</b> 8/10/20	Software Testing 8/12/20: Test Cases Document is due
<b>9</b> 8/17/20	Project Management Reading Assignment: The Mythical Man-Month
<b>10</b> 8/24/20	Project Demos (Date and time for each group to be provided) 8/24/20: Final Project Submission is due 8/24/20: Final Team Evaluation Form is due
<b>11</b> 8/31/20	Final Exam (Date and logistics to be provided)

Legend: Lecture topic; Announcement; Assignment/Deliverable; Evaluation/Exam