

How does text become data?

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r bæði í landi
nilega ekki upp við velgengi
ekki. Margrét stundar nám við
u af frítíma sínum í fótboltaæfi
sé svona heillandi við fótbolta
er finnst svo gaman að spila fót
ð fer auðvitað mikill tími í æfin
vini mína. . . . Margrét sér fr
um. Hana langar að fara til
þröngdun eru

Motivation: Text as data

- Suppose you have a stream of customer support messages coming in.
- What if you consider these messages as a data source?

Classification

- Is this message angry?
- How many angry messages do we receive per day?

Similarity between documents

- How often do we receive messages like this one?
- What's a typical response to messages like this?

Similarity between terms

- Is this a request about accounts, billing, etc?
- ... but not necessarily using those exact words?
- Are we receiving an unexpected number of requests like this?

In this talk

- A tour of useful data-driven NLP techniques
- ... using a small amount of Python code
 - If these solutions seem simplistic, they are!
- Don't worry, code is online:

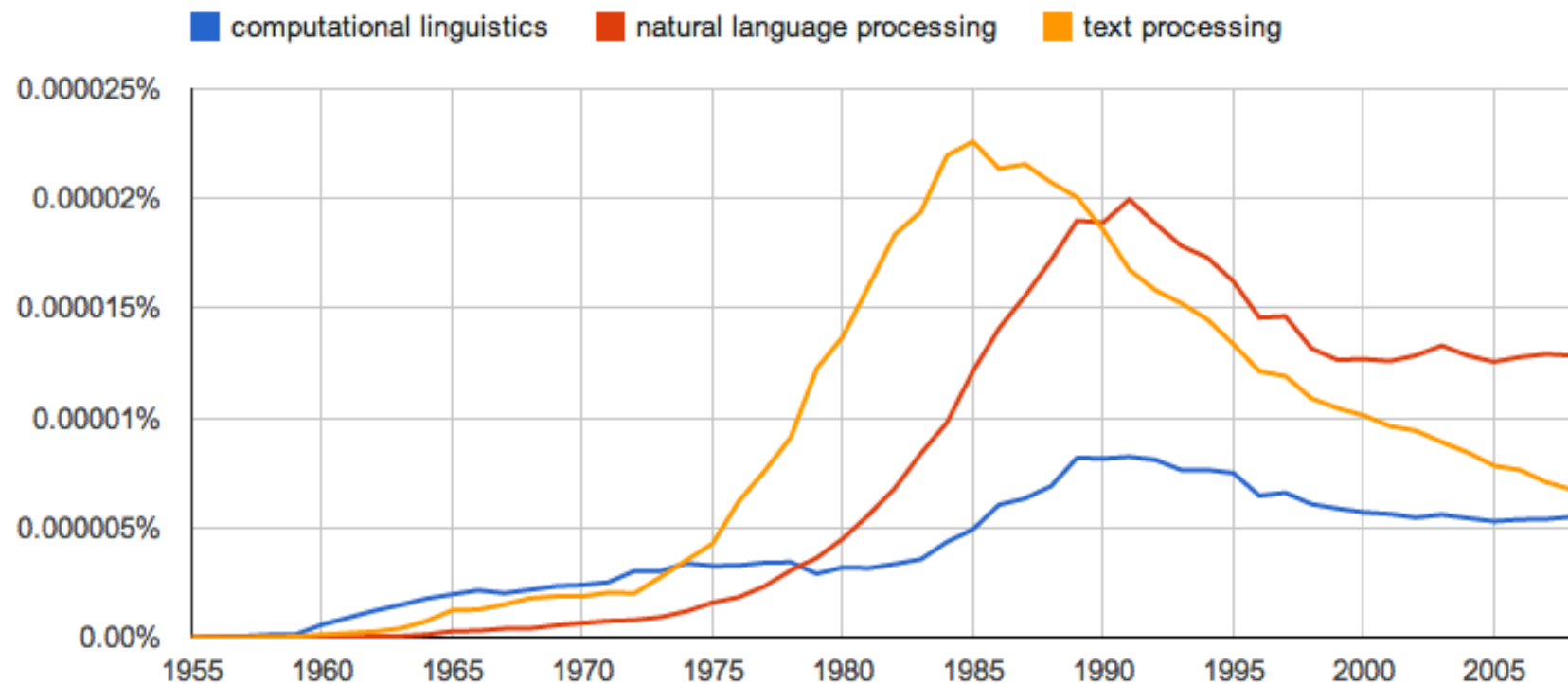
<http://github.com/rspeer/text-as-data>

How is the text represented?

Simple word counts



N-gram models



Term-document matrices

	woe	betray	vengeance	death	alas
<i>Julius Caesar</i>	2	1	0	29	8
<i>Hamlet</i>	8	0	2	37	9
<i>Macbeth</i>	2	2	0	20	4

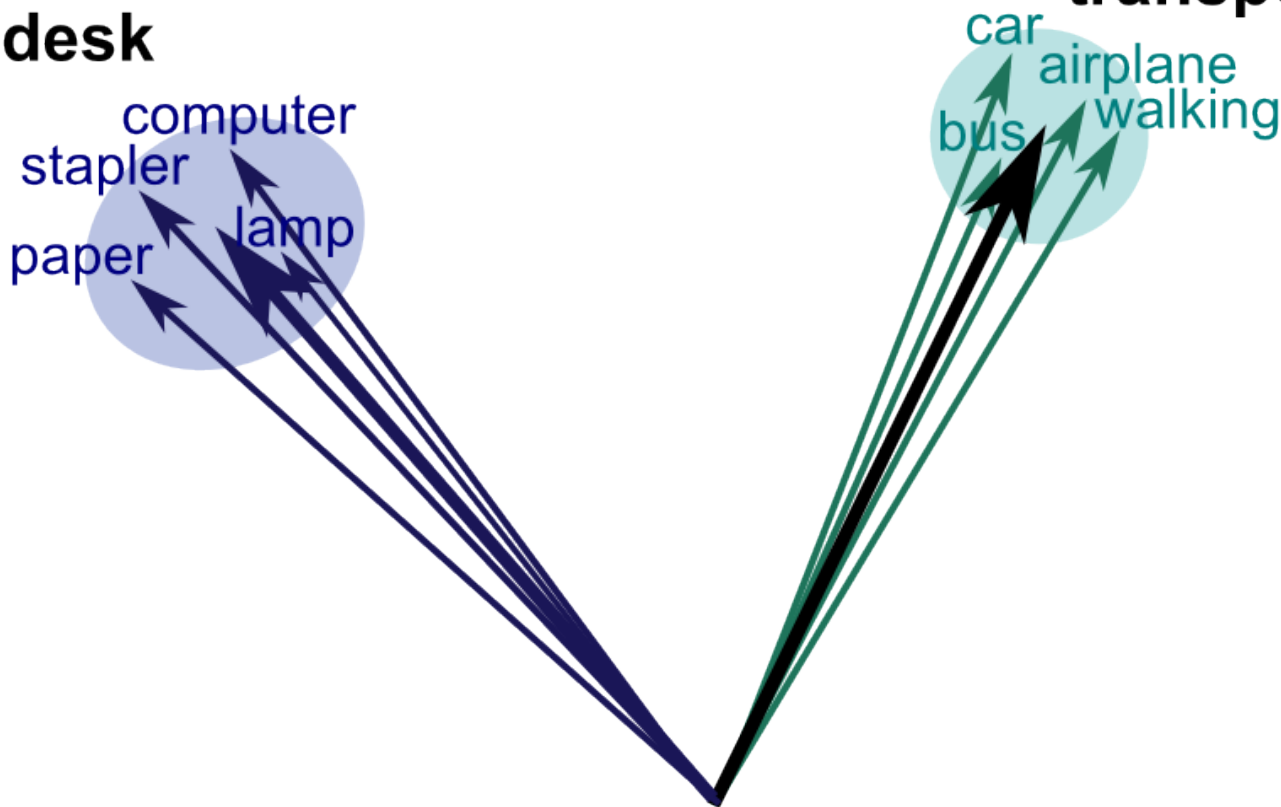
Vector space models

**things on
my desk**

computer
stapler
paper
lamp

**modes of
transportation**

car
airplane
bus
walking



Python example: word splitting and normalizing

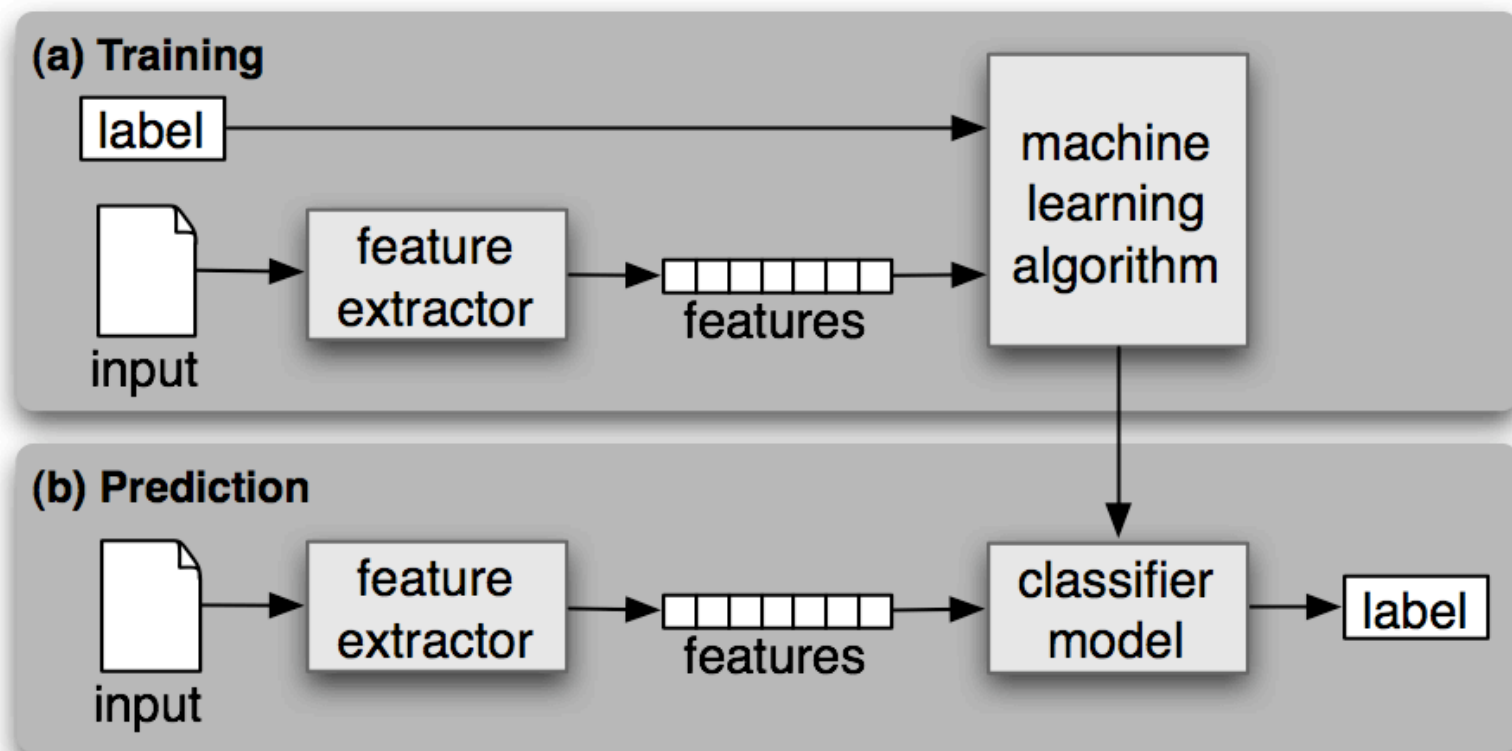
Which N-grams are interesting?

Consider this contingency table:

$p(\mathbf{vice},$ $\mathbf{president})$	$p(\mathbf{vice},$ $\sim\mathbf{president})$
$p(\sim\mathbf{vice},$ $\mathbf{president})$	$p(\sim\mathbf{vice},$ $\sim\mathbf{president})$

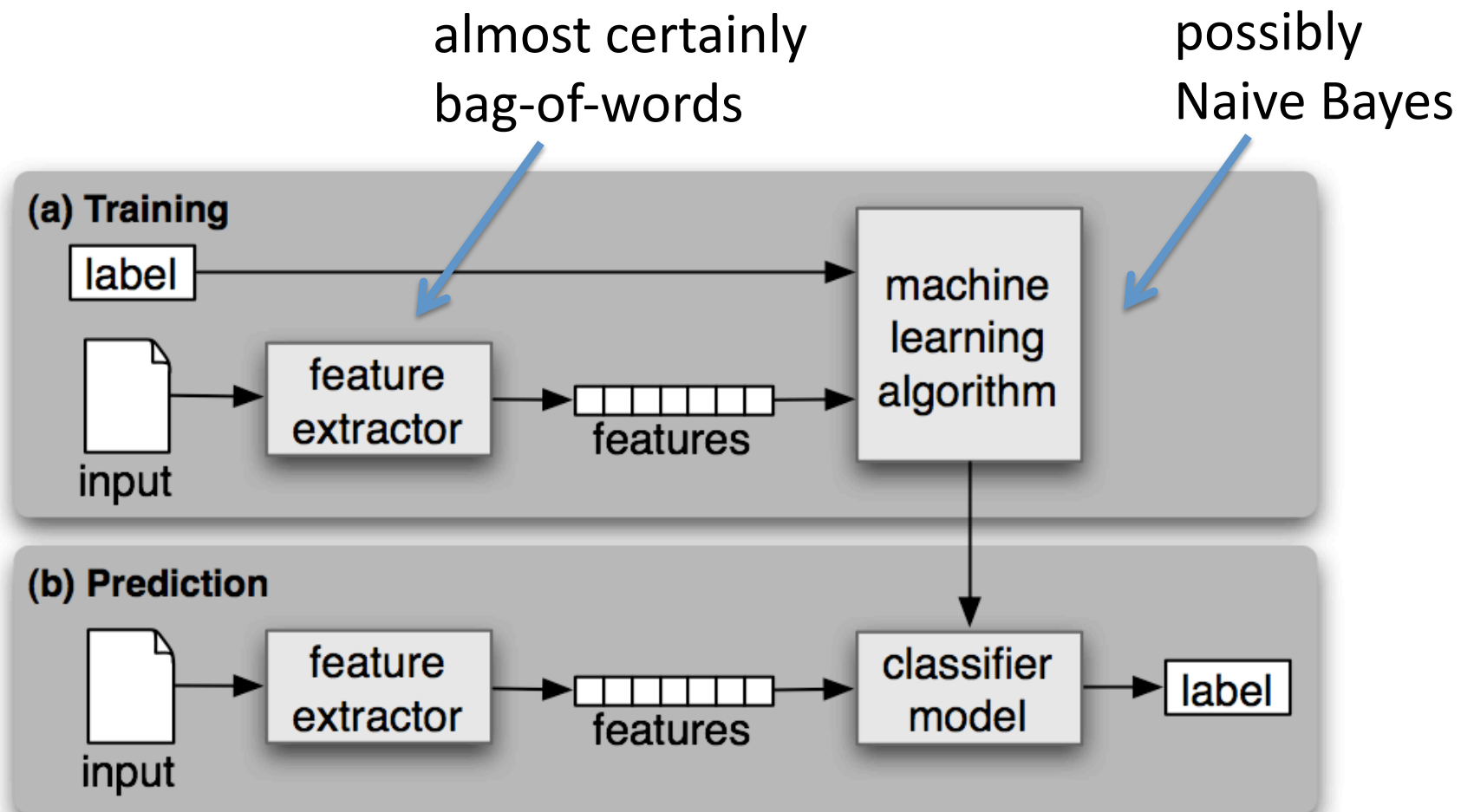
Python example: interesting N-grams

Text classification



from "Natural Language Processing with Python",
by Steven Bird, Ewan Klein, and Edward Loper (O'Reilly, 2009)

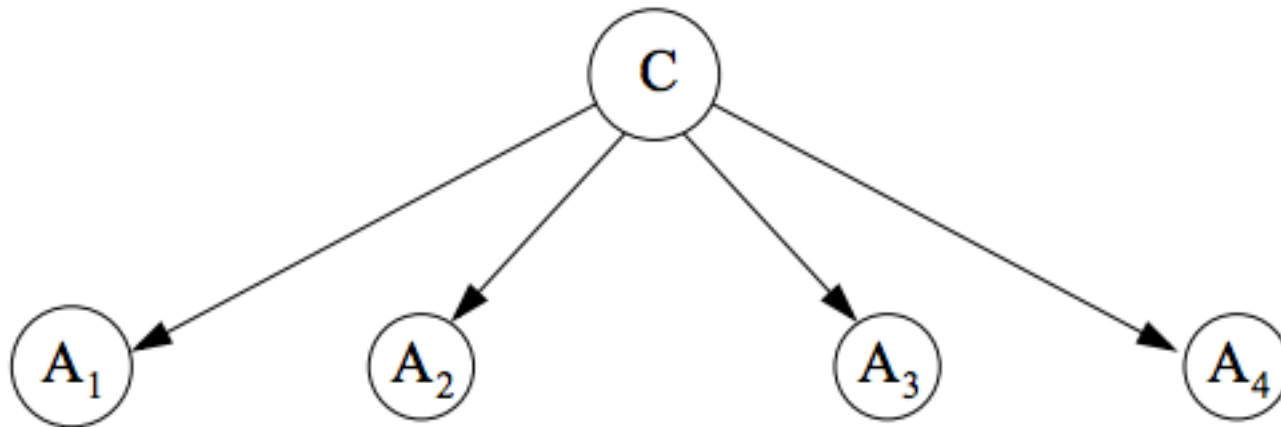
Text classification



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Overview of Naïve Bayes classification

- The probability that a document is in class C depends on its features, A_n
- Assume all features are statistically independent



Python example: Classification with NLTK and scikit-learn

What about stopwords?

- Shouldn't we remove common words such as "the" and "of"?
- It could help
- It could be premature optimization

Text similarity

- Bags of words can tell us how similar documents are

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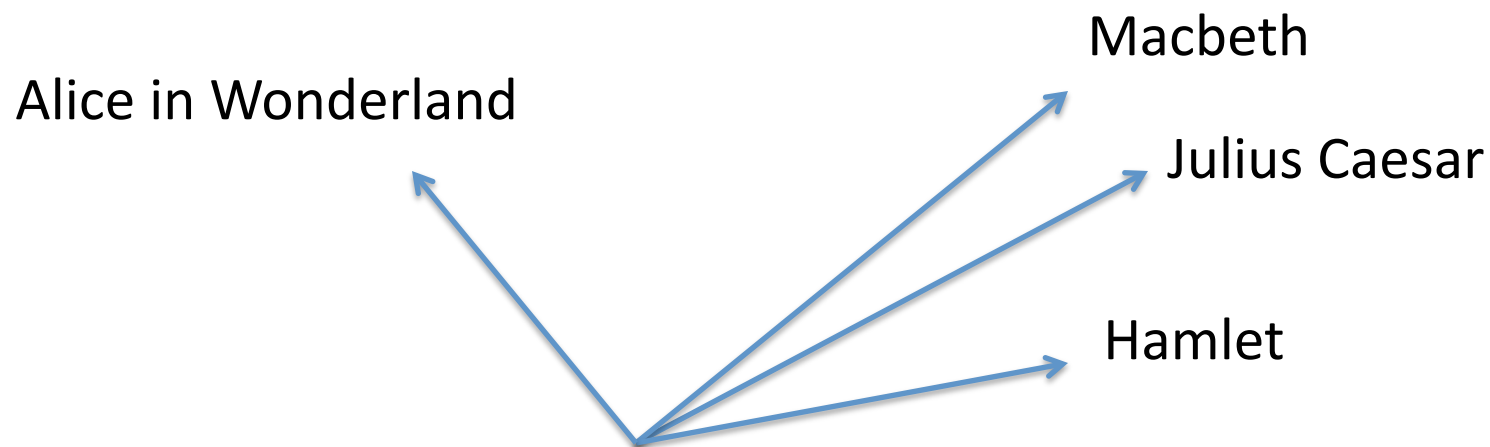
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<i>Alice in Wonderland</i>	0	0	0	1	4

Vector-space similarity

- Similar texts have a small angle between them



Dimensionality reduction

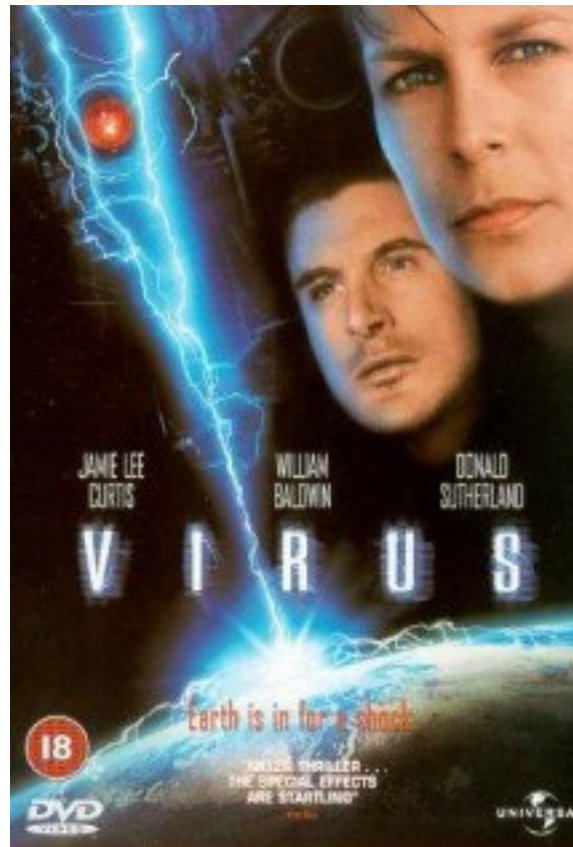
- Put terms and documents in a lower-dimensional space where we can easily compare them
- In NLP, this is called Latent Semantic Analysis or Latent Semantic Inference

Python example: Unsupervised text similarity using gensim

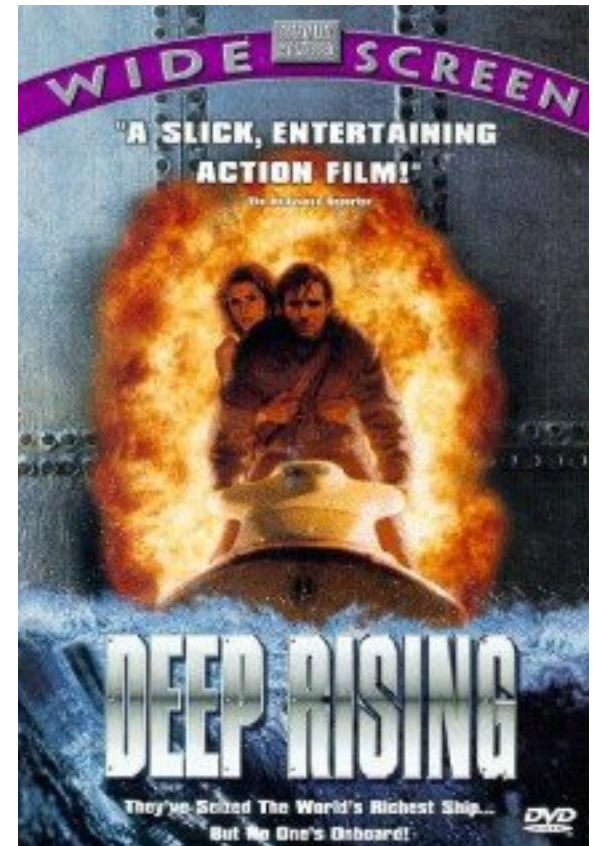
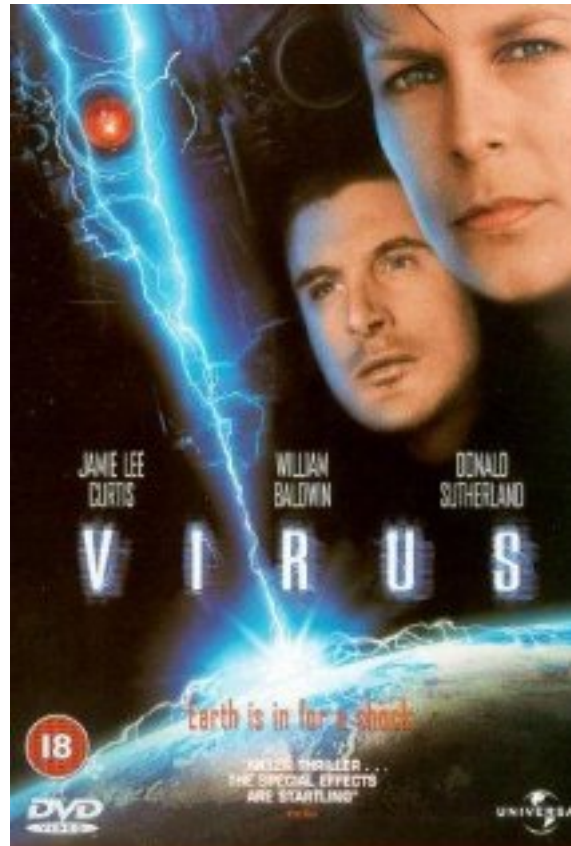
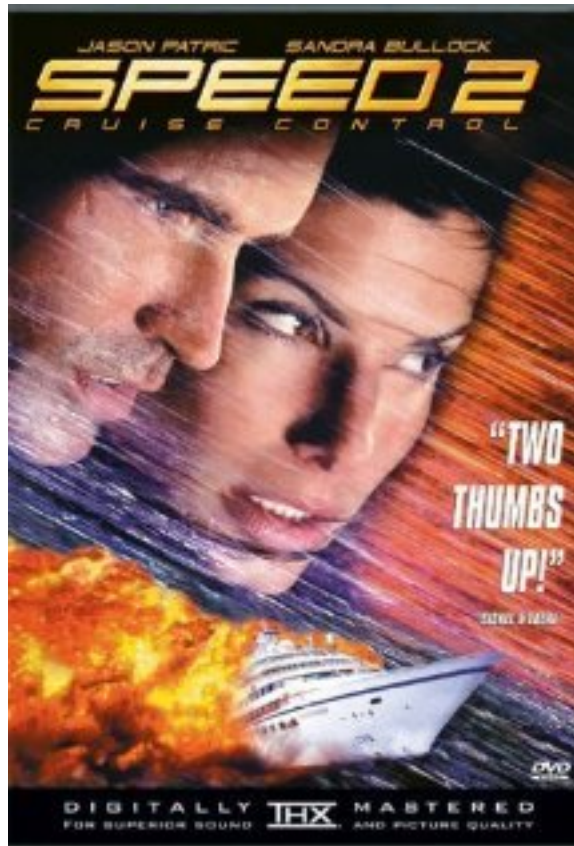
Similarity of movie reviews



Similarity of movie reviews



Similarity of movie reviews



Word associations

Word associations

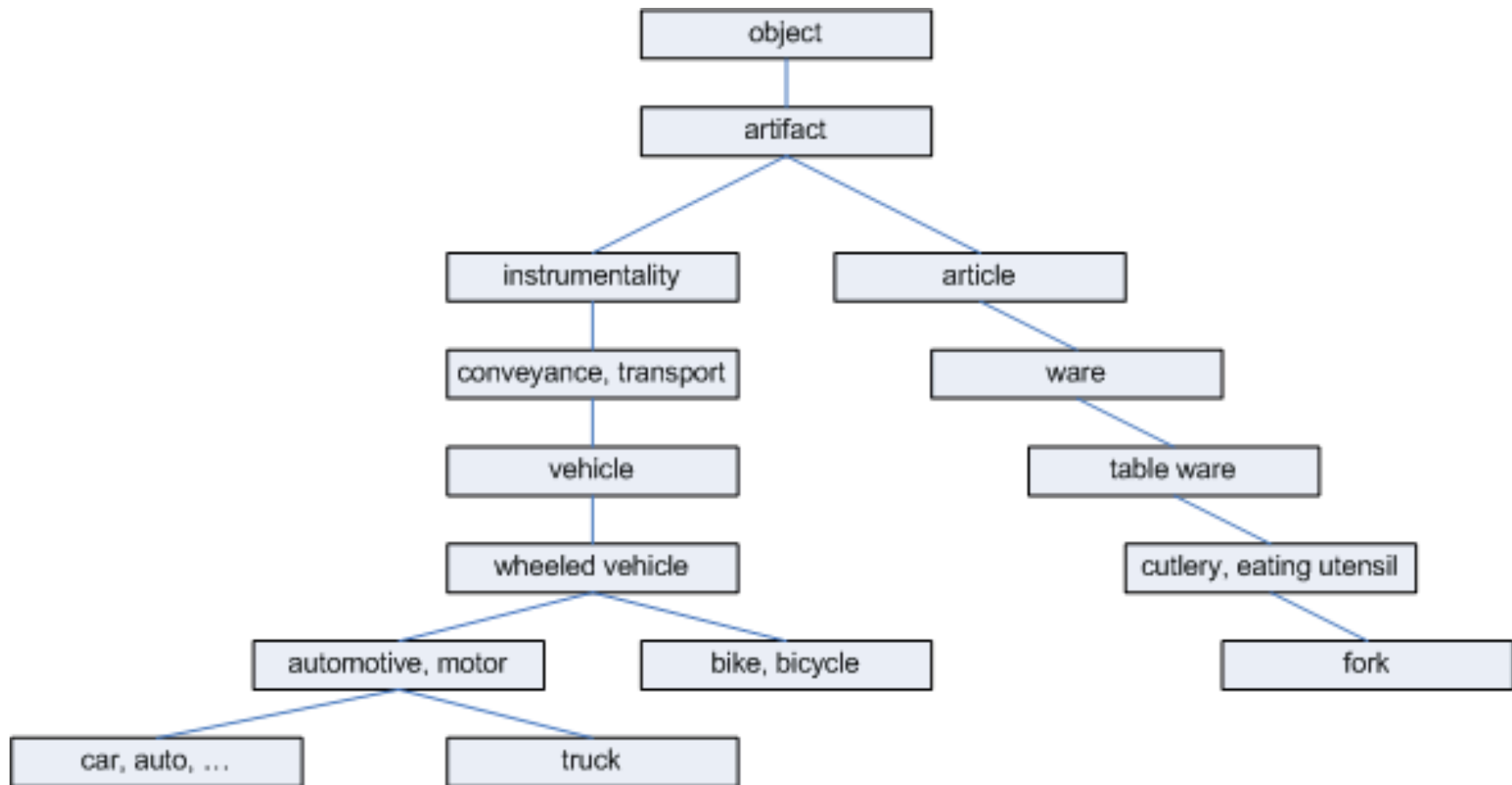
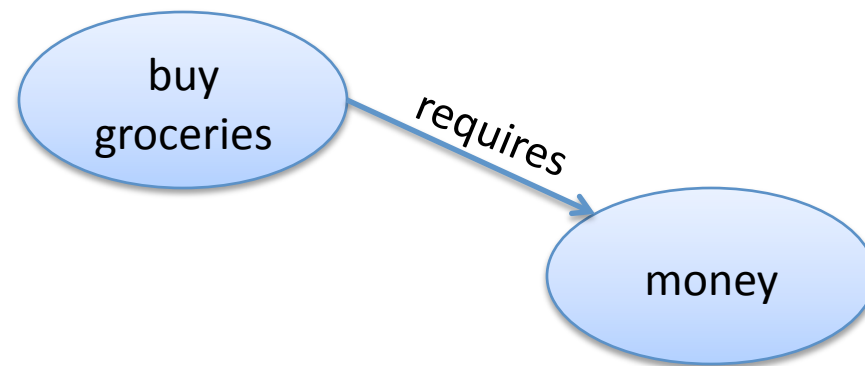
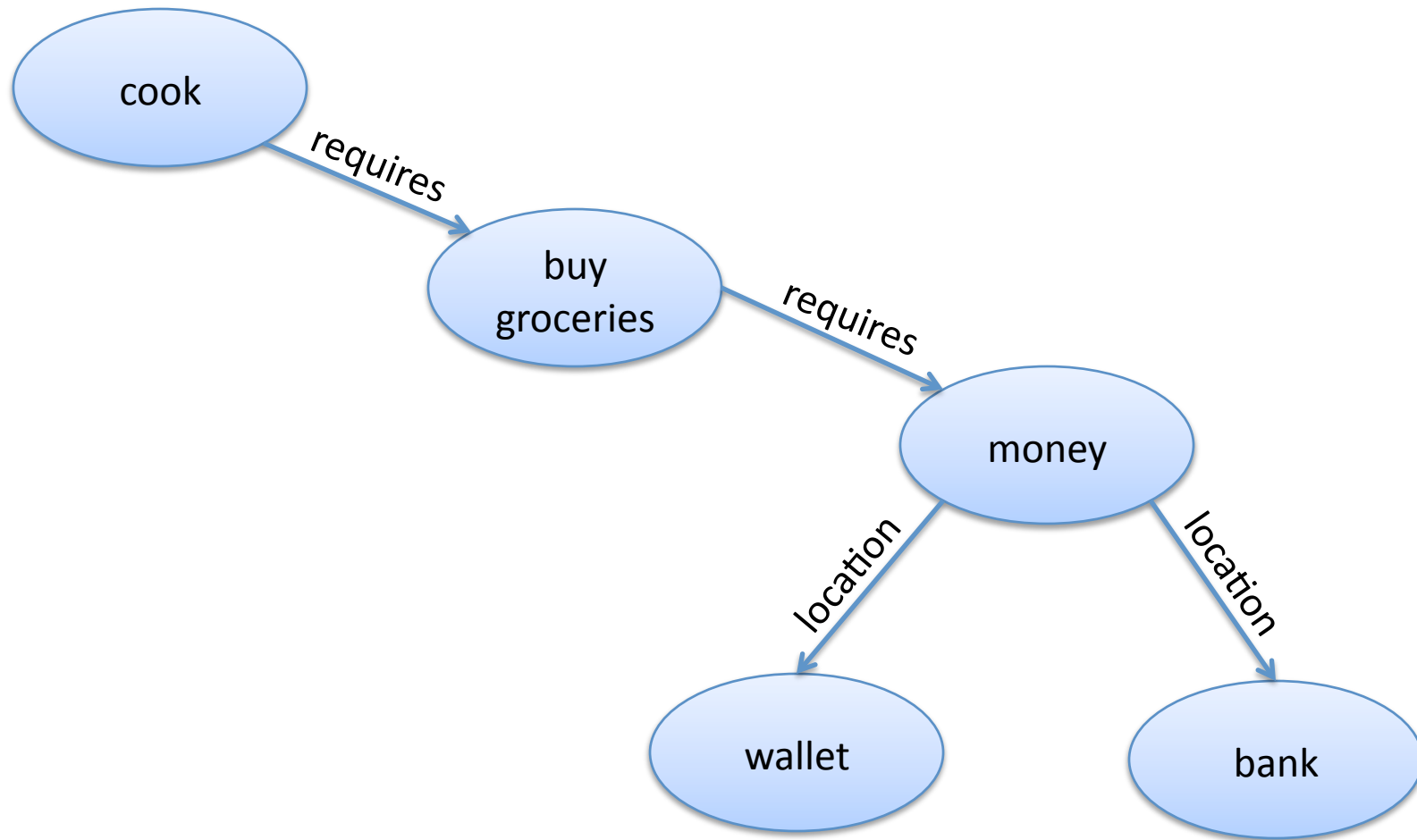
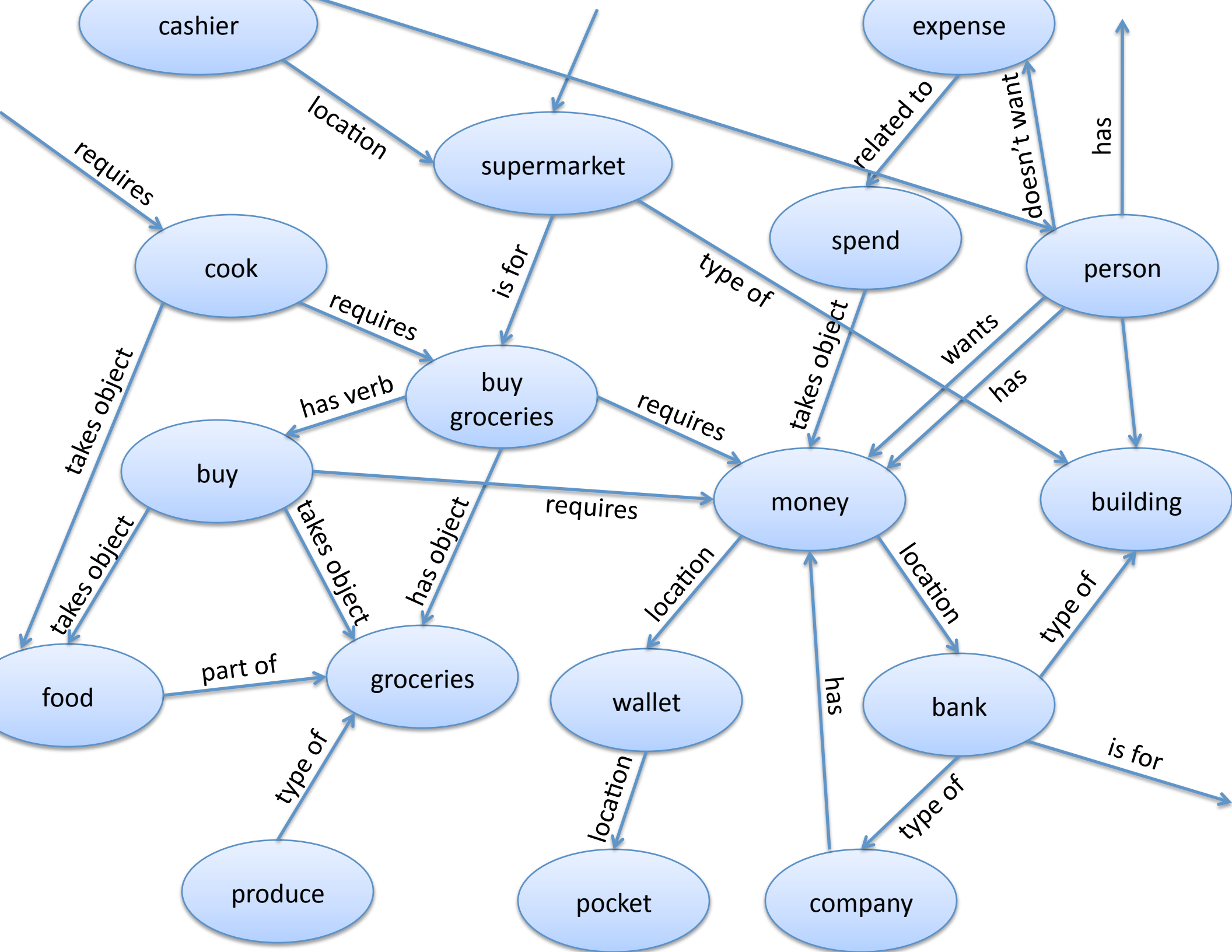


Image source: “WordNet-based semantic similarity measurement”
by Troy Simpson and Thanh Dao, on codeproject.com

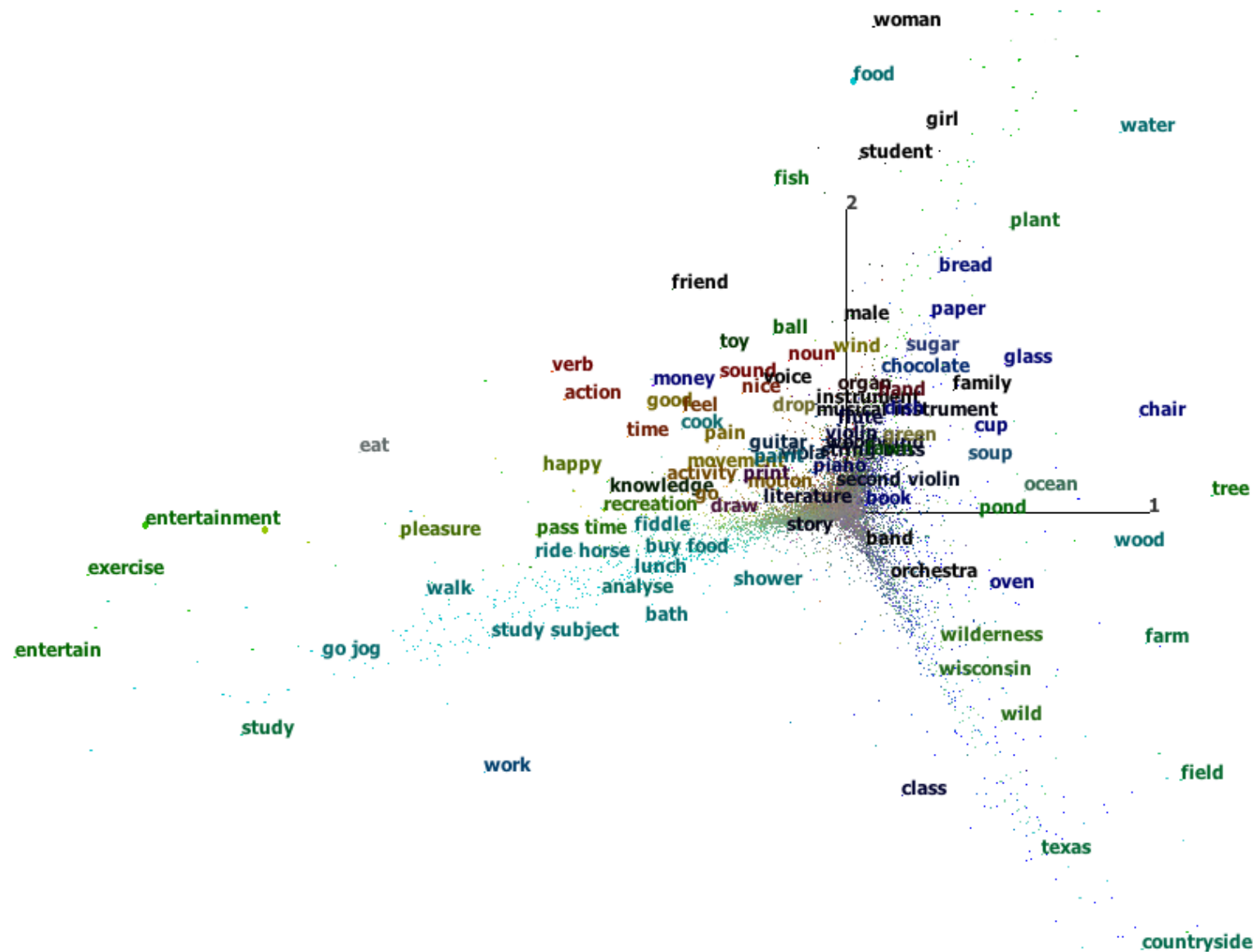
Python example: Querying WordNet







ConceptNet as a vector space



Python example: Querying ConceptNet

- See API documentation at:

<http://conceptnet5.media.mit.edu>

Many incompatible systems

- Supervised text classification
- Unsupervised document similarity
- Domain-general word associations

Many incompatible systems

- Supervised text classification
 - Unsupervised document similarity
 - Domain-general word associations
-
- It would be nice if one model could do all of these.



NLP with “batteries included”

- **nltk** (the basics)
- **scikit-learn** (classification)
- **gensim** (text similarity)
- Interfaces to **WordNet** and **ConceptNet**
(word associations)

What is Python missing?

- A good search index.

What is Python missing?

- A good search index.
- Recommendation: use Lucene, or something that uses Lucene.

That's all

Code and slides:

<http://github.com/rspeer/text-as-data>

Cool things I work on:

<http://conceptnet5.media.mit.edu>

<http://luminoso.com>

Extra slides

TF-IDF normalization

- Some documents are longer than others
- Some words appear more than others

	woe	betray	vengeance	death	alas
<i>Julius Caesar</i>	55.0	32.9	0	0	219.9
<i>Hamlet</i>	38.0	0	73.1	0	171.0
<i>Macbeth</i>	61.4	73.5	0	0	122.7
<i>Alice in Wonderland</i>	0	0	0	0	83.2

(TF-IDF values from NLTK's Project Gutenberg corpus,
in micro-bits per word)

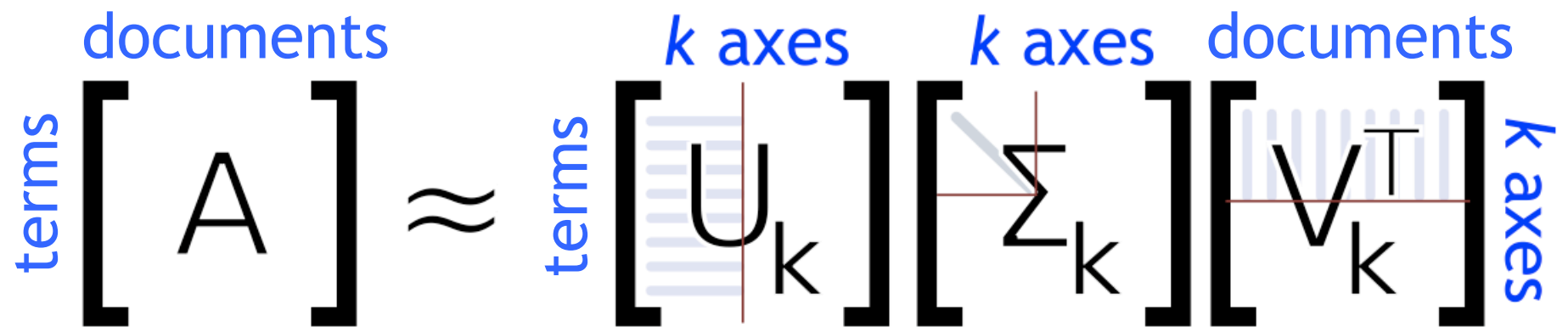
TF-IDF normalization

- TF replaces term counts with term frequencies
- IDF tells us how much information we get when a word appears
- In Project Gutenberg:
 - $\text{IDF}(\text{the}) = 0$ bits
 - $\text{IDF}(\text{vengeance}) = 1.36$ bits
 - $\text{IDF}(\text{whale}) = 2.17$ bits
 - $\text{IDF}(\text{Ishmael}) = 3.17$ bits

Dimensionality reduction

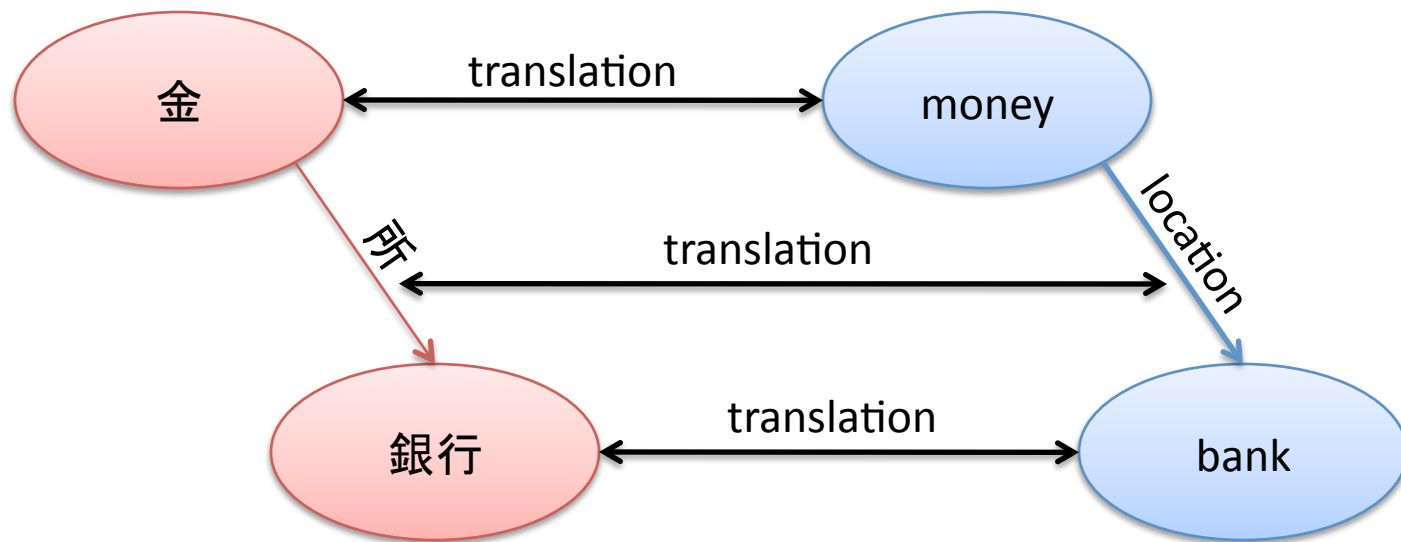
$$\begin{array}{c} \text{documents} \\ \text{terms} \end{array} \begin{bmatrix} A \end{bmatrix} = \begin{array}{c} \text{terms} \\ \text{axes} \end{array} \begin{bmatrix} U \end{bmatrix} \begin{array}{c} \text{axes} \\ \text{axes} \end{array} \begin{bmatrix} \Sigma \end{bmatrix} \begin{array}{c} \text{documents} \\ \text{axes} \end{array} \begin{bmatrix} V^T \end{bmatrix}$$

Dimensionality reduction



The diagram illustrates the process of dimensionality reduction using matrix factorization. It shows the approximation of a matrix A as the product of three matrices: U_k , Σ_k , and V_k^T . The matrix A is labeled with "terms" on the left and "documents" on top. The matrix U_k is labeled with "terms" on the left and "k axes" on top. The matrix Σ_k is labeled with "k axes" on top. The matrix V_k^T is labeled with "documents" on top and "k axes" on the right. The matrices U_k and V_k^T are visually represented as grids of light blue vertical bars, with a red vertical line indicating the k axes. The matrix Σ_k is represented by a light blue diagonal line, with a red horizontal line indicating the k axes. The approximation is indicated by the symbol \approx .

$$\begin{array}{c} \text{terms} \end{array} \begin{array}{c} \text{documents} \\ [A] \end{array} \approx \begin{array}{c} \text{terms} \end{array} \begin{array}{c} k \text{ axes} \\ [U_k] \end{array} \begin{array}{c} k \text{ axes} \\ [\Sigma_k] \end{array} \begin{array}{c} \text{documents} \\ [V_k^T] \end{array} \begin{array}{c} k \text{ axes} \end{array}$$



But Naïve Bayes is so naïve!

- Sure, its fundamental assumption is wrong
- Often, it works anyway
- On NLP tasks, NB is blazingly fast and surprisingly effective

(See “The Optimality of Naive Bayes”, Harry Zhang, AAAI 2004)