BRANDON DAVIS

<u>LinkedIn</u> | <u>GitHub</u>

SKILLS

Unreal Engine SQL

Discrete Mathematics Unity

C/C++ **Linear Algebra**

C#

PROFESSIONAL EXPERIENCE

Associate Software Engineer III - MedFuse Holmdel, NJ

11/2020 - 07/2023

- Implemented Code first Databases using Entity-Framework Core
- Provided application support and troubleshooting for complex software application issues.
- Wrote complex **SQL** queries to satisfy customer needs.
- Generated **Excel** files of medical data to deliver to customers.
- Built a global search for the **MedFuse One** platform using **Blazor Server**.
- Upgraded entire project to a new framework and updated code to be asynchronous to improve performance.
- Wrote and maintained unit tests, written in XUnit

EDUCATION

06/2021 - 11/2023 **Full Sail University**

B.S in Game Development

BloomTech 04/2019 - 08/2020

Coding Bootcamp