Car.h

#ifndef CAR\_H\_INCLUDED

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#include<time.h>

struct User{

char userid[20];

char pwd[20];

char name[20];

};

struct Car{

int car\_id;

char car\_name[50];

int capacity;

int car\_count;

int price;

};

struct Customer\_Car\_Details{

int car\_id;

char cust\_name[30];

char pick[30];

char drop[30];

struct tm sd;

struct tm ed;

};

typedef struct User User;

typedef struct Car Car;

typedef struct Customer\_Car\_Details Customer\_Car\_Details;

void addAdmin();

User\* getInput();//For accepting || storing Userid and password

int checkUserExist(User,char \*);//For validating userid and password which is inputted by user.

int adminMenu();//Serve the options for Admin to perform task(s)

void addEmployee();//Admin\_s Option 1

void viewEmployee();//Admin\_s Option 2

void addCarDetails();//Admin\_s Option 3

void showCarDetails();//Admin\_s Option 4

int deleteEmp();//Admin\_s Option 5

int deleteCarModel();//Admin\_s Option 6

int empMenu();//Serve the options for Emp to perform task(s)

int rentCar();

int selectCarModel();

int isValidDate(struct tm);

void updateCarCount(int);

void bookedCarDetails();

char\* getCarName(int);

void availCarDetails();

void carReturn();

void updateCarCount2(int);

int deleteCust(Customer\_Car\_Details);

#endif // CAR\_H\_INCLUDED