

```
ARM64 mode
shellcode stub start:
SUB    SP, SP, #0x20
MRS    X0, NZCV
STR    X0, [SP, #0x10]

.....
MOV    X0, SP
LDR    X3, 8
B      12
[_hookstub_function
_addr_ss]
BLR    X3
LDR    X0, [SP, #0x100]
MSR    NZCV, X0
LDP    X0, X1, [SP]

.....
STP    X1, X0, [SP, #-0x10]
LDR    X0, 8
B      12
[_old_function
_addr_s]
BR     X0
```

ARM64 mode
User' s hook
stub function

4. RebuildHookTargetThumb

```
ARM64 mode
LDR    W9, [X8]
ADD    W9, W9, #1
STP    X1, X0, [SP, #-0x10]
LDR    X0, 8
BR     X0
[_shellcode_stub
_start](64 bit)
LDR    X0, [SP, #-0x8]
LDR    X0, [SP, #0x20 + var_10]
BL     . _ZN7_JNIEnv12NewString...

target_addr : LDR X0, [SP, #-0x8]
```

1. InitThumbHookInfo

```
ARM64 mode
LDR    W9, [X8]
ADD    W9, W9, #1
STR    W9, [X8]
LDR    W9, [X8]
CMP    W9, #0xA
B.LS   0x1C ; [target_addr]
ADRP   X8, 0 ; "Enough"
ADD    X1, X8, #0x68C ; "Enough"
LDR    X0, [SP, #0x20 + var_10]
BL     . _ZN7_JNIEnv12NewString...

target_addr : ADRP X8, 0
```

3. BuildOldFunctionThumb

```
ARM64 mode
old function addr:
STR    W9, [X8]
LDR    W9, [X8]
CMP    W9, #0xA
B.HI   0x30
LDR    X0, 8
B      12
[PAGE_VALUE
_ADDR](64 bit)
STP    X0, X0, [SP, -0x10]
LDR    X0, 12
BR     X0
B      8
[target
addr](64 bit)
LDR    X0, 8
B      12
[PAGE_VALUE
_ADDR](64 bit)
ADD    X1, X8, #0x68C ; "Enough"
STP    X1, X0, [SP, #-0x10]
LDR    X0, 8
BR     X0
[HOOK_ADDR
+ 20Byte](64 bit)
```

