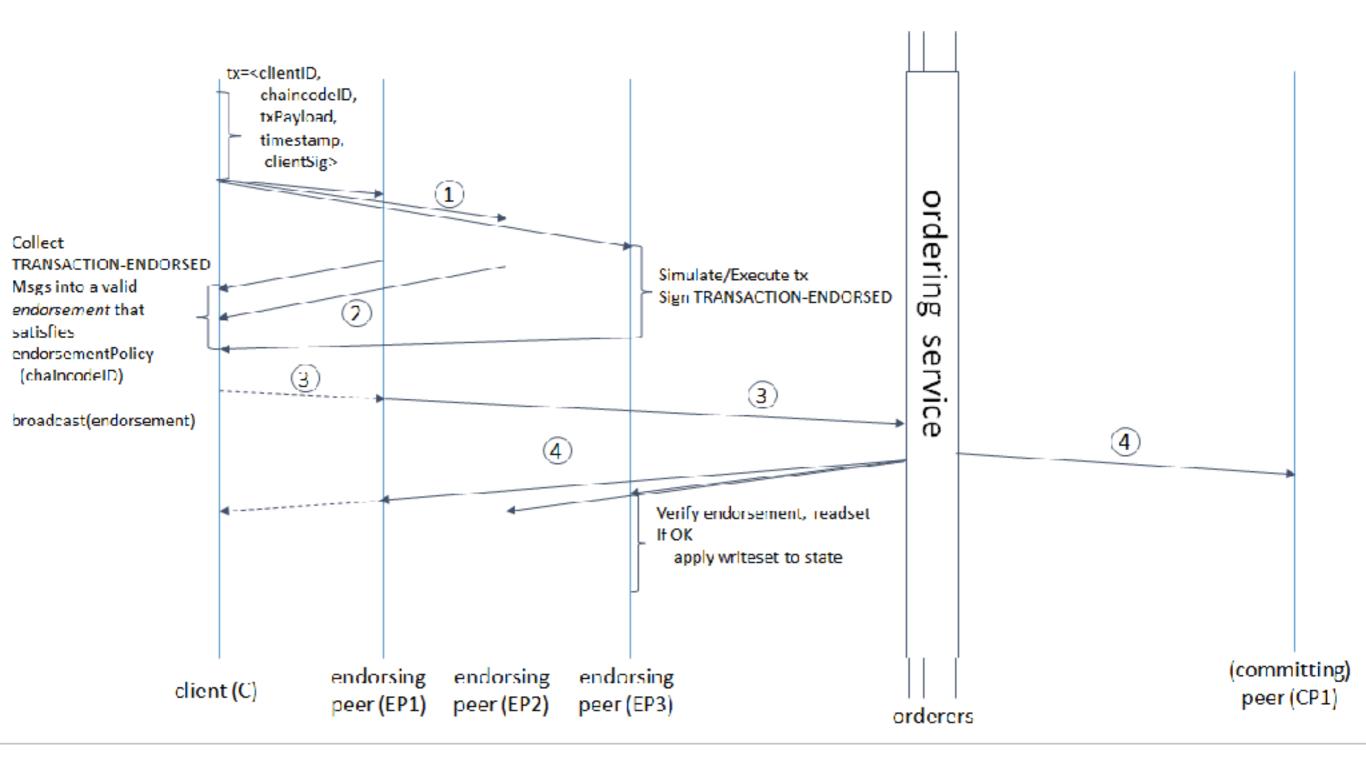
基于Raft的排序服务

郭剑南

@guoger

- Fabric Orderer recap
- Raft a brief intro
- Raft-based Orderer
- Configuration
- Architecture

Fabric Orderer recap



Fabric Orderer recap

- Orderer provides Atomic Broadcast service
- Absolute Finality
- Data consistency (no fork)
- Orderer does not look at tx data

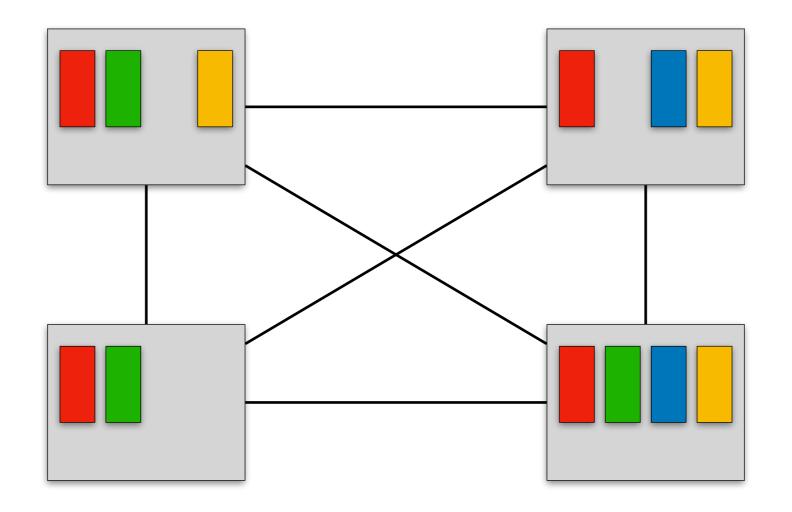
Raft - a brief intro

- Raft is a consensus algorithm that is designed to be easy to understand
- Crash Fault Tolerant
- Replicated State Machine
- Quorum = 51%

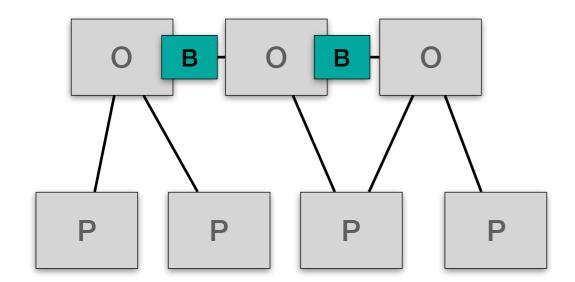
Raft - a brief intro

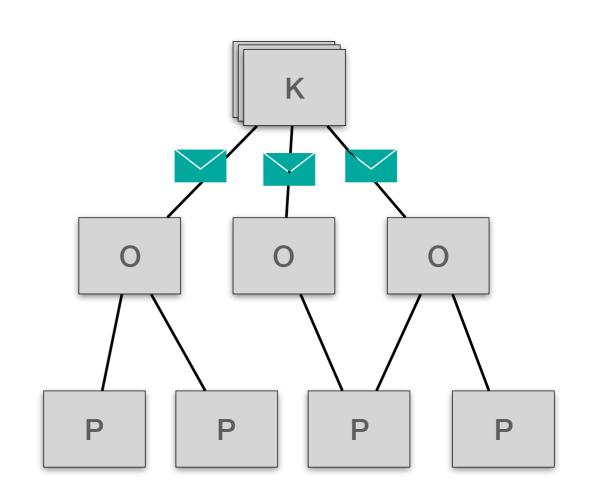
- Leader election
 - Heartbeats
 - Random timeout
- Log Replication
 - leader coordinates replication
 - 2-phase commit

- No Kafka/Zookeeper dependencies easier to operate
- Get prepared for BFT multiple components are independent of consensus plugin (reusable)
- etcd/raft library well tested, written in Go, compatible license
- Nodes are identified by TLS Cert
 TLS required among orderers, and they authenticate each other via
 TLS cert pinning
- Support Migrating from Kafka to Raft coming soon



- less hop
- p2p network
- consent on blocks



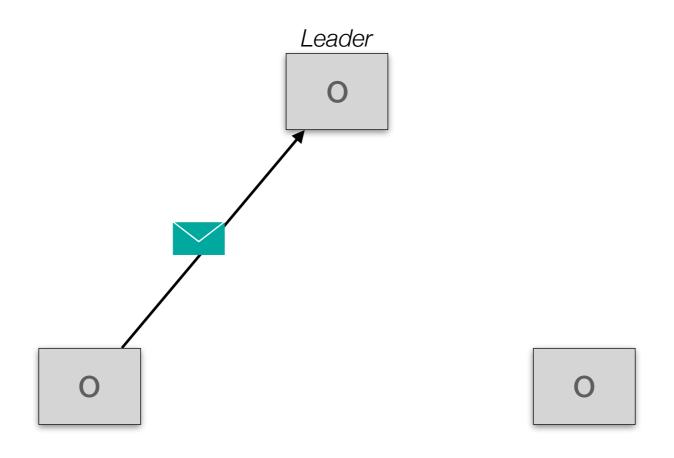


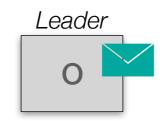
Raft Kafka

Leader O





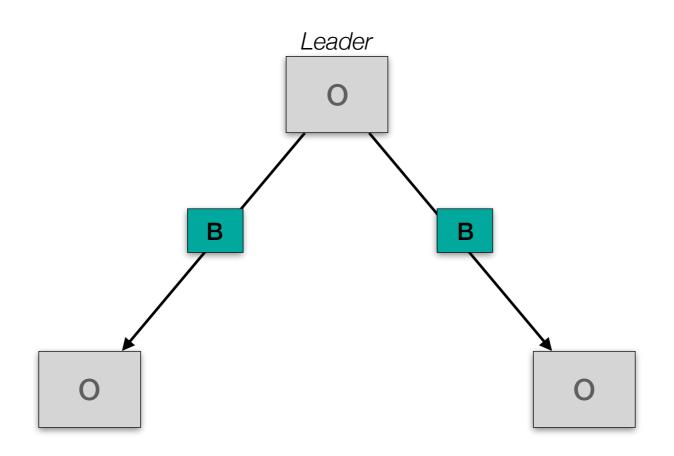




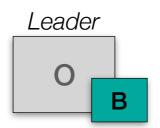
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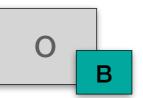
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- Write Ahead Log (WAL)
 - Stores data
 - 1 block per entry
 - Disk IO intensive
- Snapshot
 - Each snapshot stores one block
 - Lagged orderer receives snapshot and invokes **Deliver** on other nodes
 - Once Snapshot is taken, WAL before that will be pruned

```
# EtcdRaft defines configuration which must be set when the "etcdraft"
# orderertype is chosen.
EtcdRaft:
   # The set of Raft replicas for this network. For the etcd/raft-based
   # implementation, we expect every replica to also be an OSN. Therefore,
   # a subset of the host:port items enumerated in this list should be
    # replicated under the Orderer.Addresses key above.
    Consenters:
        Host: raft0.example.com
          Port: 7050
         ClientTLSCert: path/to/ClientTLSCert0
          ServerTLSCert: path/to/ServerTLSCert0
        - Host: raft1.example.com
          Port: 7050
          ClientTLSCert: path/to/ClientTLSCert1
          ServerTLSCert: path/to/ServerTLSCert1
        - Host: raft2.example.com
          Port: 7050
          ClientTLSCert: path/to/ClientTLSCert2
          ServerTLSCert: path/to/ServerTLSCert2
```

Raft Node ID is detected using server certificate

- Onboard new Orderer to system channel
 - Add properties of new Orderer to consenter set
 - Submit ConfigUpdate to Orderer
 - Start new Orderer
 with Latest Config Block

```
# orderertype is chosen.
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        - Host: raft1.example.com
          Port: 7050
         ClientTLSCert: path/to/ClientTLSCert1
          ServerTLSCert: path/to/ServerTLSCert1
        - Host: raft2.example.com
          Port: 7050
          ClientTLSCert: path/to/ClientTLSCert2
          ServerTLSCert: path/to/ServerTLSCert2
        Host: raft3.example.com
          Port: 7050
```

ClientTLSCert: path/to/ClientTLSCert3
ServerTLSCert: path/to/ServerTLSCert3

EtcdRaft defines configuration which must be set w

Configuration

Orderer.yaml

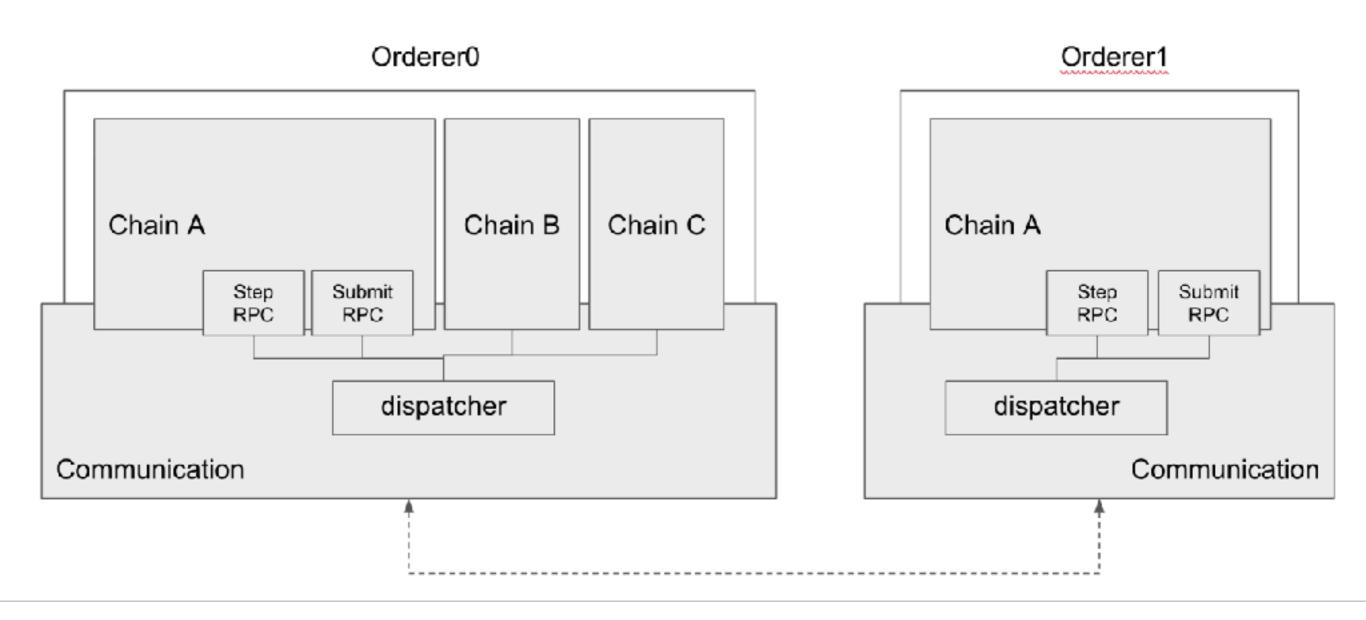
Configuration

```
# EtcdRaft defines configuration which must be set when the "etcdraft"
# orderertype is chosen.
EtcdRaft:
    # Options to be specified for all the etcd/raft nodes. The values here
    # are the defaults for all new channels and can be modified on a
    # per-channel basis via configuration updates.
    Options:
        # TickInterval is the time interval between two Node.Tick invocations.
        TickInterval: 500ms
        # ElectionTick is the number of Node.Tick invocations that must pass
       # between elections. That is, if a follower does not receive any
        # message from the leader of current term before ElectionTick has
        # elapsed, it will become candidate and start an election.
        # ElectionTick must be greater than HeartbeatTick.
        ElectionTick: 10
       # HeartbeatTick is the number of Node.Tick invocations that must
        # pass between heartbeats. That is, a leader sends heartbeat
        # messages to maintain its leadership every HeartbeatTick ticks.
        HeartbeatTick: 1
       # MaxInflightBlocks limits the max number of in-flight append messages
        # during optimistic replication phase.
        MaxInflightBlocks: 5
        # SnapshotIntervalSize defines number of bytes per which a snapshot is taken
```

Configtx.yaml

SnapshotIntervalSize: 20 MB

Architecture



Thanks!