CODE LAB I

ASSESSMENT 1: Programming Skills Portfolio

Contribution towards overall module mark	40%
Date set	25 th September ,2024
Marked work returned by	Within 3 weeks of submission
DEADLINES	Deadline : Nov 1, 2024 – 23:59

Assessment 1: Programming Skills Portfolio

Students Name	Vince Matthew C. Caballero	
Roll No	4-24-027	
Assignment Brief	NOTE: All bonus requirements have been met	
	Exercise 1: Coding is Cool	
	• Prints the string "Coding is Cool" using three variables.	
	• Demonstrate string concatenation (and using f-strings).	
	Exercise 2: Simple Sums	
	• Initializes two variables containing the numbers 8 and 10.	
	• Another variable is the sum of the first two variables, which	
	is printed onto the terminal.	
	Exercise 3: Biography	
	Create a dict named "biography" containing the keys	
	"name," "hometown," and "age."	
	• The user is prompted to fill in the values of the keys, which	
	will then be printed onto the console.	
	Exercise 4: Primitive Quiz	

- Quizzes the user about the capitals of 10 European countries.
- The score is tallied and shown to the user after the quiz.

Exercise 5: Days of the Month

- Prompts the user for a number corresponding to a month and returns the number of days in said month.
- If the month is February, the program will ask if it's a leap year. You may also simply enter a year (e.g. 2024), and it will do the math.

Exercise 6: Brute Force Attack

- Gives the user 5 attempts to enter the correct password to log into Batman's Batcave.
- If the user fails within 5 attempts, the program will (not) call the authorities.

Exercise 7: Some Counting

- Uses for loops to count with specific ranges.
- All loops are put into their own functions which can be called through a simple navigation menu.

Exercise 8: Simple Search

- Lets the user search for a specific name in a list.
- Added a function to add a new name, as well as to simply print out the whole list.

Exercise 9: Hello

- Created a hello() and main() function.
- hello() accepts an argument which will make the program greet a specific person.

Exercise 10: Is It Even

- Prompts the user for an int, and the program determines whether the int is odd or even.
- It can also check if the int is a prime number.

