

Announcements

- HW 2ab due tonight
 - Golang Syntax
 - Feedback form
- HW 3 releasing tonight/tomorrow morning
- AWS Educate accounts
 - Register + join asap

Last Time

- Golang
 - Finishing up web server programming
 - Cookies
 - Query Parameters
 - Request Bodies (JSON)

Today

- Introduction Docker
 - Local vs Production Environments
 - VMs vs Containers
 - Hello World Program

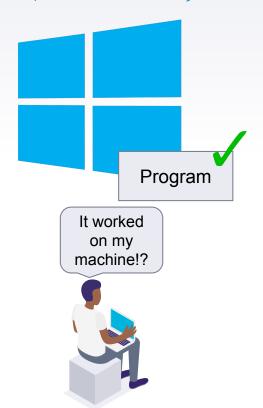
Local vs Production

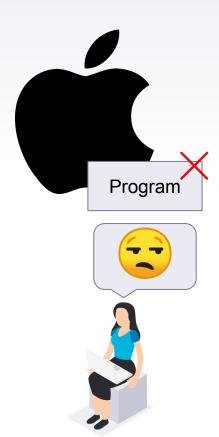
- Programs
 - Program Code
 - ▶ .go, .py, .c, .cpp
 - Code Dependencies
 - gorilla/mux (Go), flask/Django (Python)
 - Environment Configuration Settings
 - environment variables, deployment configurations
 - ▷ .env

Local vs Production

- Currently
 - All code runs on our current operating system
 - All dependencies installed on our machine
 - All configs defined locally
- Issues?
 - Program should run the same regardless of where it's run
 - Reality: different operating systems, different configurations, different dependency versions, etc.

Compatibility Issues



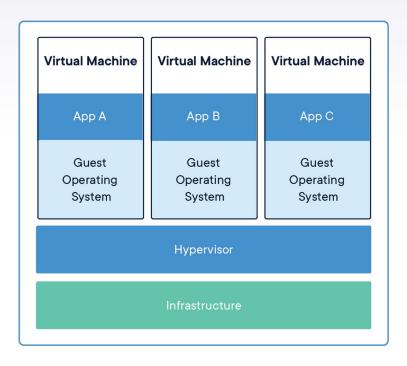


- Emulation of an Operating System
- "A computer within a computer"
- Host -> Computer running the VM
- VM is completely isolated from the host
 - Might as well be a different computer altogether
- Software Applications?



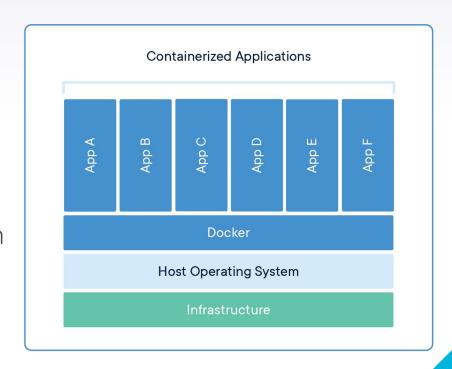
Should we use virtual machines to package our applications?

- Extremely computation heavy
 - Using resources for running two computers simultaneously
- Inefficient
 - Indirect access to hardware
- Difficult to develop with
 - Need to be

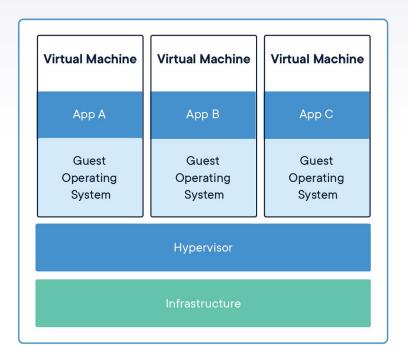


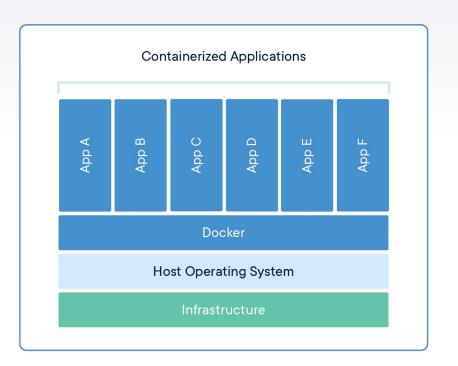
Containers

- Packaging mechanism abstracted from the running environment
- VMs without the overheard
- Isolated environment
 - Very close to host OS
 - Can be thought of an application running locally on host OS
- Easily configurable, shareable, and deployable



VMs vs Containers





VMs vs Containers

Should we use virtual machines or containers to package our applications?

Docker

- Build and run containers
- Building
 - Packages an application with all of its dependencies into one unit
 - ► "Image"
- Running
 - Create an "instance" of an "image"
 - Can have multiple instances of the same image



Dockerfiles

- Text document that describes the image you want to build
 - What language/OS to optimize for?
- Copies files from local system to your image
- Allows you to pass in environment variables
- Etc.
 - Will get into more once project is assigned!

Docker Demo

