

## Basics1 – Debugging C++

### Student Information

**Integrity Policy:** All university integrity and class syllabus policies have been followed. I have neither given, nor received, nor have I tolerated others' use of unauthorized aid.

I understand and follow these policies:                      Yes                      No

Name:

Date:

### Submission details

Final **Changelist** number:

Verified build:                      Yes                      No

Number Tests Passed:

Output Text File (cut and paste contents here):

Anything I should know:

#### Verified Build

- Follow the Piazza procedure on submission
  - There is a thread on how to verify your submission
  - Verify your submission compiles and works at the changelist number.
- Verify that only MINIMUM files are submitted
  - No - \*.pdb, \*.suo, \*.sdf, \*.user, \*.obj, \*.exe, \*.log, \*.pdb
    - Anything that is generated by the compiler should not be included
  - No - /Debug, /Release, /Log directories
  - Make sure what's checked in works!
- Typical files project files that are required
  - \*.sln, \*.suo, \*.vcprox,
  - \*.cpp, \*.h