PA4 – Memory System: Part A & Part B

Due Date

- See Piazza for due date and time
 - o Grading the next day
- Submit program to perforce in your student directory
 - Sub directory called:
 - /PA4/...
 - o Fill out your PA4 Submission Report.pdf
 - Place it in the same directory as your solution
 - Enter the final Changelist number of your submission
 - Enter the number of test passed
 - Requires 15 tests to be passed from the supplied tests
 - Stress test
 - Write up a quick discussion in the report
 - What you learned from this assignment so far

Goals

- Learn
 - o To Create a Memory System from scratch
- Understand the internals of a memory system

Assignments

1. Create a memory system within a heap

- Take the given memory system framework for the heap layout:
 - Add the allocators
 - Add the de-allocators
- Run the Test functions that handles a set of memory allocation and de-allocations
 - o Supplied by Instructor
 - o Part A & B:
 - tests 1-15 completed
 - stress test
 - Copy your work from PA3 and move it to PA4
- Diagram the data structure layout out to help you.

2. Take Memory system, use the stress test

- Measure the timing with default setting in the compiler
 - o For the original memory system
 - o For your custom memory system
- Measure the difference.
 - o Write the before and after in an output text file
- Instructor will provide the stress tests
 - o Make sure your program runs all unit tests 1-15
 - o Make sure it runs the stress test

General:

- Write all programs in cross-platform C or C++.
 - o Optimize for execution speed and robustness.
- Create a programming file for each problem, for example
 - Student directory
 - /PA4/memory/...
 - Make sure that each problem can be compiled and run through the checked in solution
- Do all your work by yourself
 - o Feel free to talk with others about ideas and problems
 - o But do not copy your friend's code.
 - Please don't I can tell with my difference tools
 - o Feel free to share ideas
- Check in the problems multiple times
 - o At least 3 times per problem
 - For this project it might be closer to 40
 - o Have reasonable check-in comments
 - o Seriously, I'm checking
- Make sure that your program compiles and runs
 - Warning level 4, some times that is not possible due to MS headers...
 - o Your code should be squeaky clean.
- We are using Perforce
 - o You should have received the document describing how to login.
 - Please look at the documentation and videos under the reference directory
 - Submit program to perforce in your student directory
 - Sub directory called: /PA4/...
 - As described above
 - o All your code must compile WARNING FREE from perforce with no modifications.
 - Otherwise it's a 0, no exceptions
 - o Only Visual Studio 2013 allowed

Validation

Simple check list to make sure that everything is checked in correctly

- Do they compile and run without any errors?
- Submitted it into /PA4 directory?
- Did you do the submission report?
- Can you delete you local drive, regrab the PA4 directory?
 - o Is all the code there?
 - o Does it compile?

Hints

Most assignments will have hints in a section like this.

- Do many little check-ins
 - o Iteration is easy and it helps.
 - o Perforce is good at it.
- Look at the lecture notes!
 - A lot of good ideas in there.
 - o The code in the examples work.
- Use the Piazza
 - o This is much harder than the last assignment.
 - o See me during office hours.
 - o Read, explore, ask questions in class