Basics1 - Debugging C++

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Integrity Policy: All university integrity and class syllabus polices have been followed. I have neither given, nor received, nor have I tolerated others' use of unauthorized aid.

I understand and follow these policies: Yes No

Name:

Date:

Submission details

Final *Changelist* number:

Verified build: Yes No

Number Tests Passed:

Output Text File (cut and paste contents here):

Anything I should know:

Verified Build

- Follow the Piazza procedure on submission
 - o There is a thread on how to verify your submission
 - o Verify your submission compiles and works at the changelist number.
- Verify that only MINIMUM files are submitted
 - No *.pdb, *.suo, *.sdf, *.user, *.obj, *.exe, *.log, *.pdb
 - Anything that is generated by the compiler should not be included
 - o No /Debug, /Release, /Log directories
 - o Make sure what's checked in works!
- Typical files project files that are required
 - *.sln, *.suo, *.vcprox,
 - o *.cpp, *.h