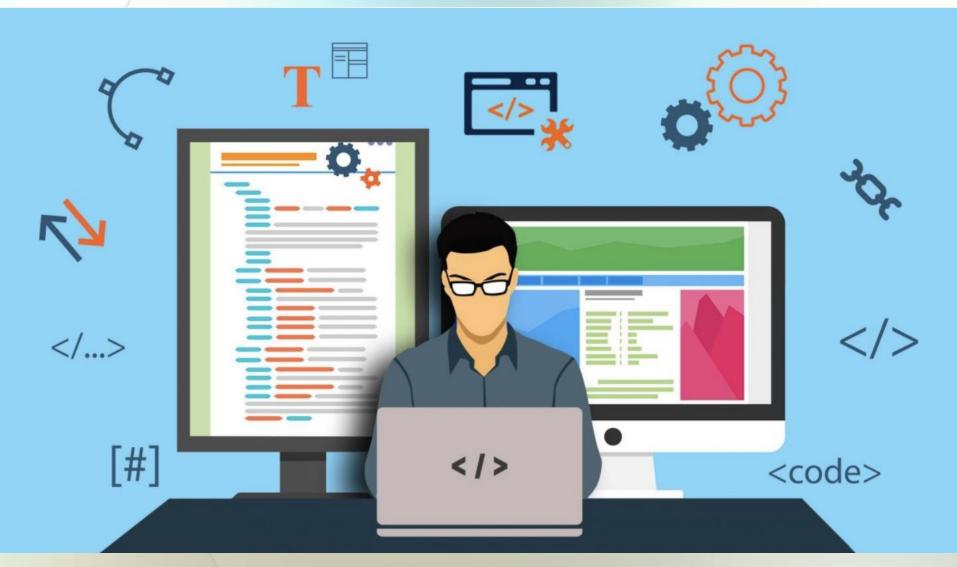


# **Memory & Learning**





#### **Human Processes**

Perception Attention Memory Learning

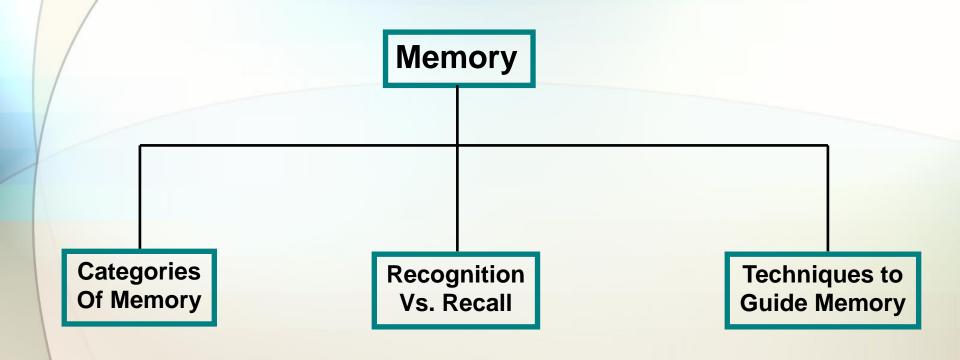


# **Exercise 1: The Conveyor Belt Game**



from 55:40







Say aloud the numbers, 1, 7, 4, 2, 8.

Next, repeat them -> Short-term memory



Say aloud the numbers, 1, 7, 4, 2, 8.

Next, repeat them -> Short-term memory

1, 7, 4, 2, 8

What were the 4 user groups discussed in a few week's ago?



Say aloud the numbers, 1, 7, 4, 2, 8.

Next, repeat them -> Short-term memory

1, 7, 4, 2, 8

What were the 4 user groups discussed in last week's lecture?

Skills & Knowledge, Disabilities, Age & Cultural -> Long-term memory



# •Memory is involved in all our cognitive tasks and has 3 major components:

#### Sensory memory –

- 'Snapshot' of our environment, stores this information for a short period
- Act as buffers for stimuli received through the senses
- •Holds information for a short time e.g., visual information fades away in less than a second

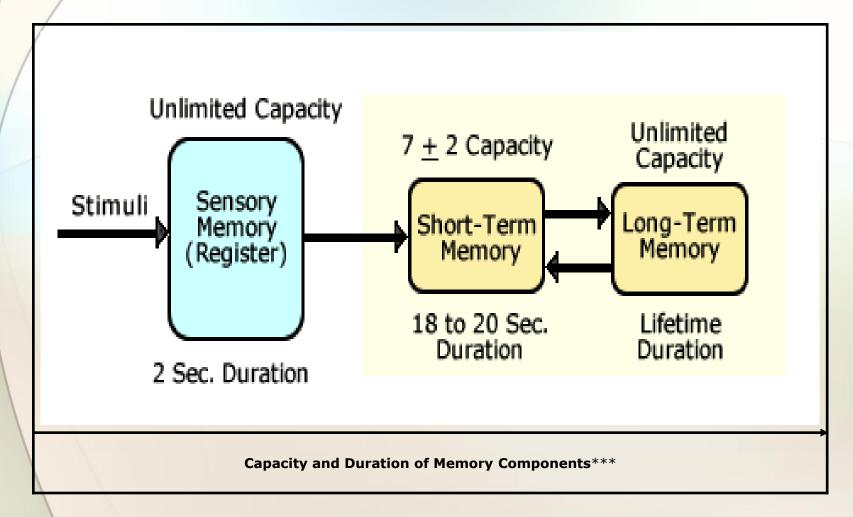
#### Short-term memory –

- Information of the present
- Information retained automatically and retrieved without effort
- •Amount of information that can be retained is severely limited Miller's *chunking* concept (7 +/- 2)

#### Long-term memory –

- Information of the past
- Amount of information that can be retained is unlimited

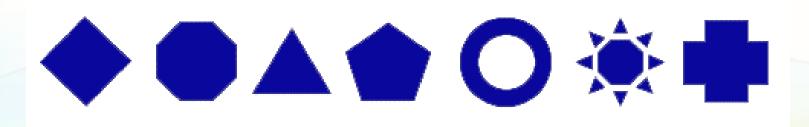




\*\*\*Values for the duration of sensory and short-term memory will vary by study & researcher



#### **Short-term Memory**



Do you remember which of the shapes below were shown?



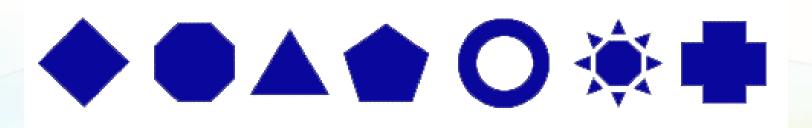
**Short-term Memory** 

Do you remember which of the shapes below were shown?





#### **Short-term Memory**



Do you remember which of the shapes below were shown?





Recognition vs Recall (Knowledge in the world vs knowledge in the head)

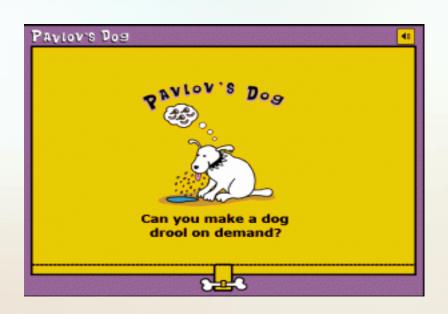
We can recognise material far better than we can recall it



#### How do we learn??



#### Do we learn like a Behaviourist?



Before conditioning

FOOD (UCS)

SALIVATION

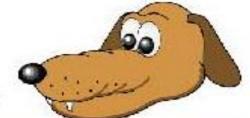
(UCR)



BELL

NO RESPONSE





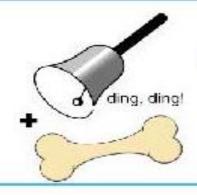
During conditioning

BELL +

SALIVATION

FOOD

(UCR) (UCS)



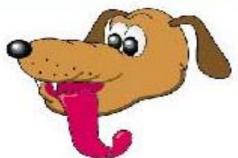


After conditioning

BELL (CS)

SALIVATION (CR)

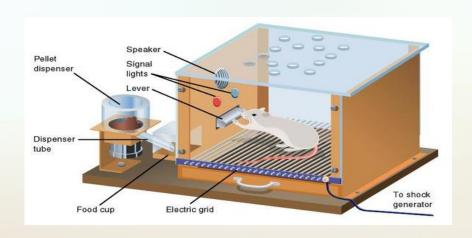




http://www.simplypsychology.org/pavlov.html



#### Do we learn like a Behaviourist?





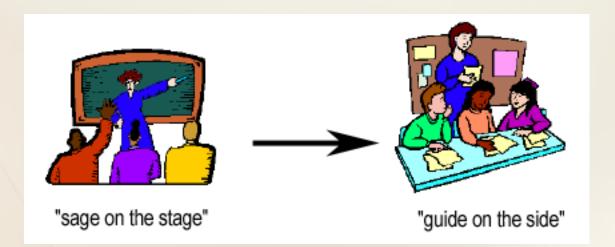
Do we learn like a Cognitivist?

•What have we learned about cognitive processes?



#### Do we learn like a Constructivist?

- Learners construct knowledge for themselves
- Learning is an active process
- Learning is a social activity





Do we learn like a Humanist?

You decide how you learn!!!



#### **Exercise**

How are these theories applicable to interface design?



#### **Terms of Reference**

- Norman, D. (1990) The Design of Everyday Things
- Preece, J. et al. (2002) Interaction Design
- Shneiderman, B. & Plaisant, C. (2005) Designing the User Interface
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- FAA (..) FAA Human Factors
- http://www.ted.com/index.php/talks/view/id/7 (video)

References 22