Binary Search Tree (2/3): Traversal

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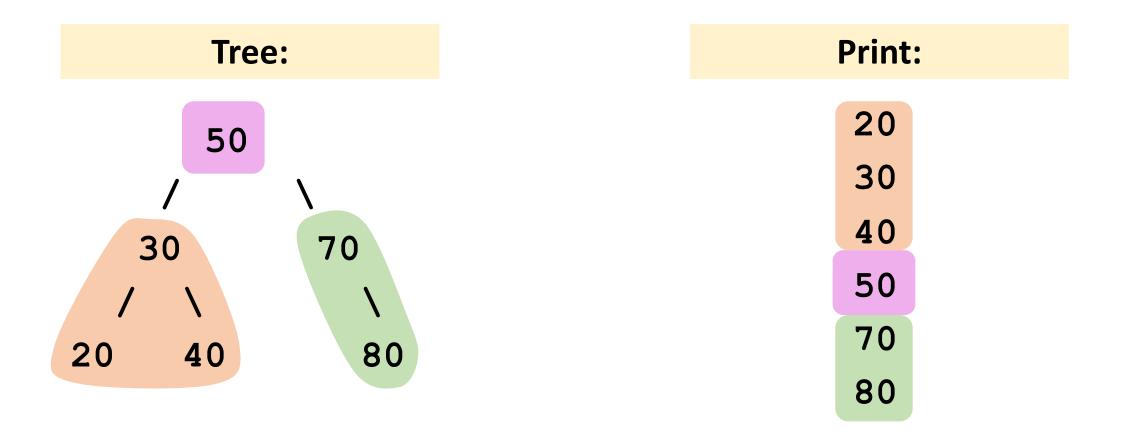
Tree:

```
50
/ \
30 70
/ \
20 40 80
```



Tree:	Print:
50	50





```
void traverse(struct vertex *root) {
    if (root != NULL) {
         traverse(root->left);
         cout << root->key << endl;</pre>
         traverse(root->right);
```

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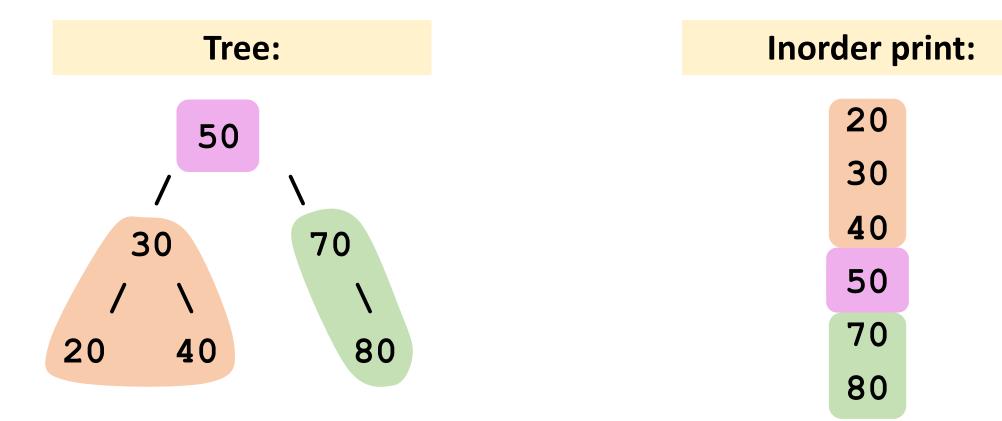
Inorder, Preorder, and Postorder

Inorder Traversal

This is what we learned in this class.

```
void inorder(struct vertex *root) {
    if (root != NULL) {
         inorder(root->left);
         cout << root->key << endl;</pre>
         inorder(root->right);
```

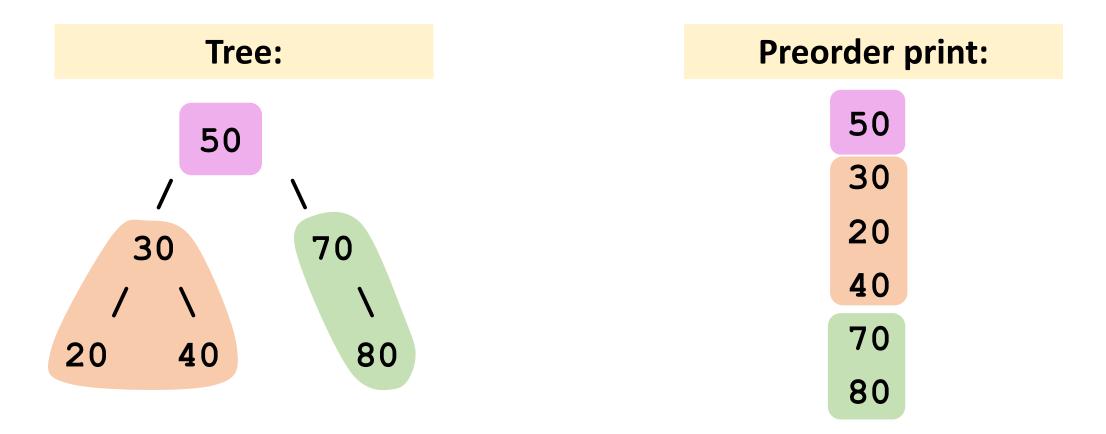
Inorder Traversal



Preorder Traversal

```
void preorder(struct vertex *root) {
    if (root != NULL) {
         cout << root->key << endl;</pre>
         preorder(root->left);
         preorder(root->right);
```

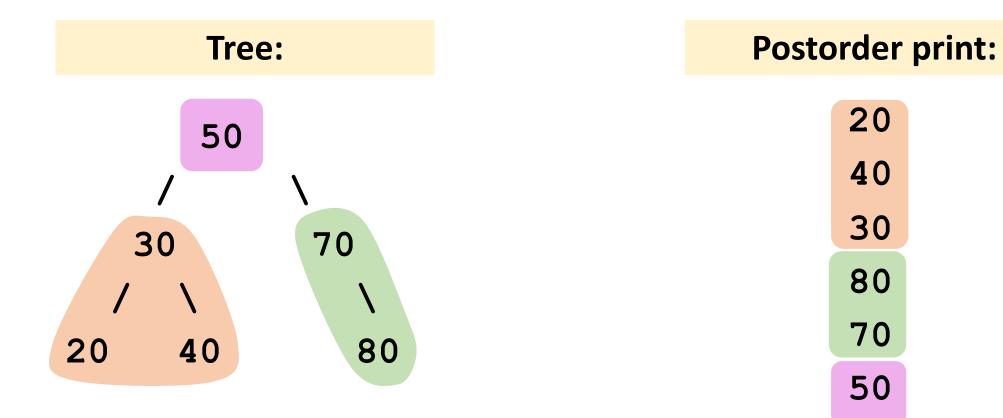
Preorder Traversal



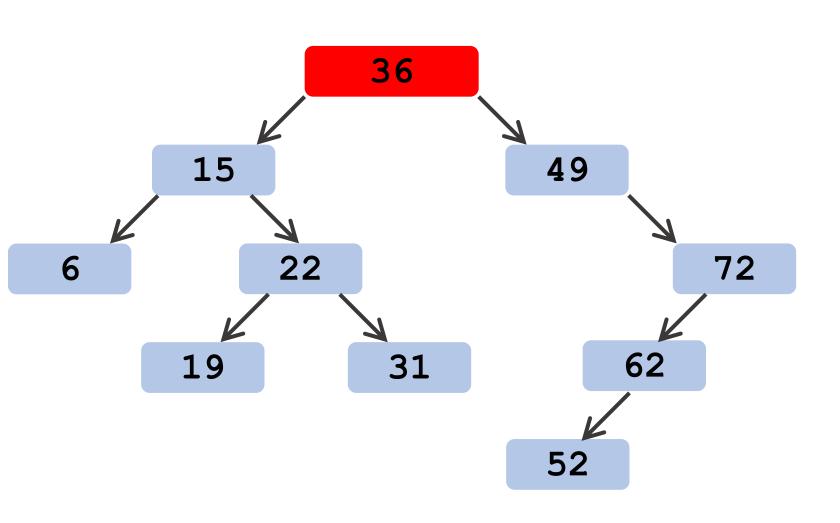
Postorder Traversal

```
void postorder(struct vertex *root) {
    if (root != NULL) {
         postorder(root->left);
         postorder(root->right);
         cout << root->key << endl;</pre>
```

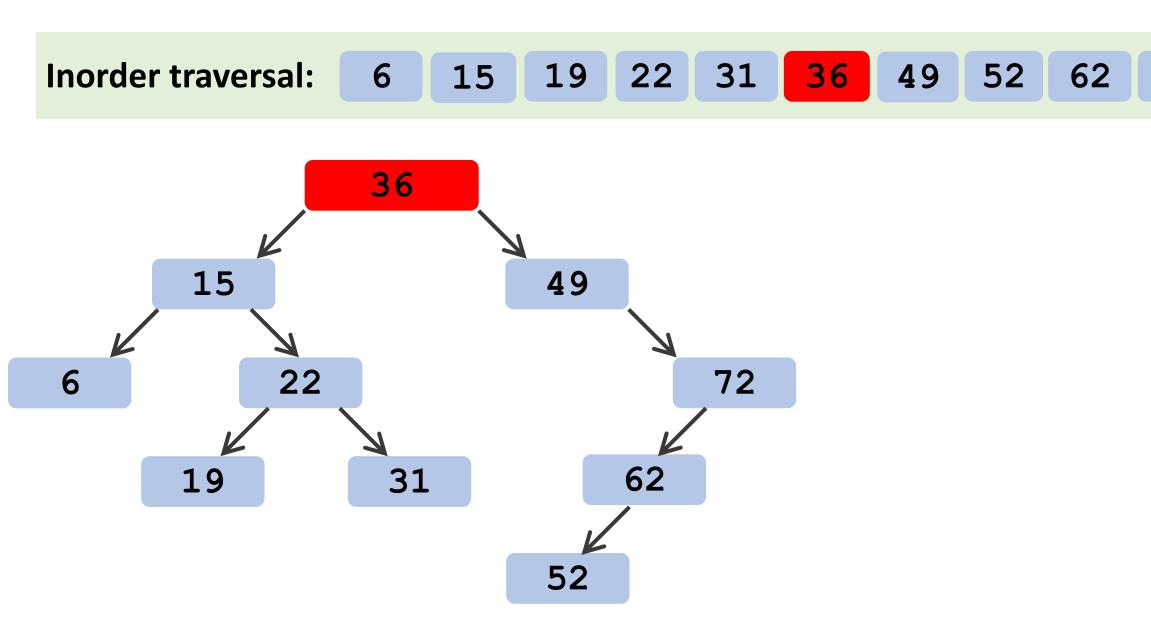
Postorder Traversal

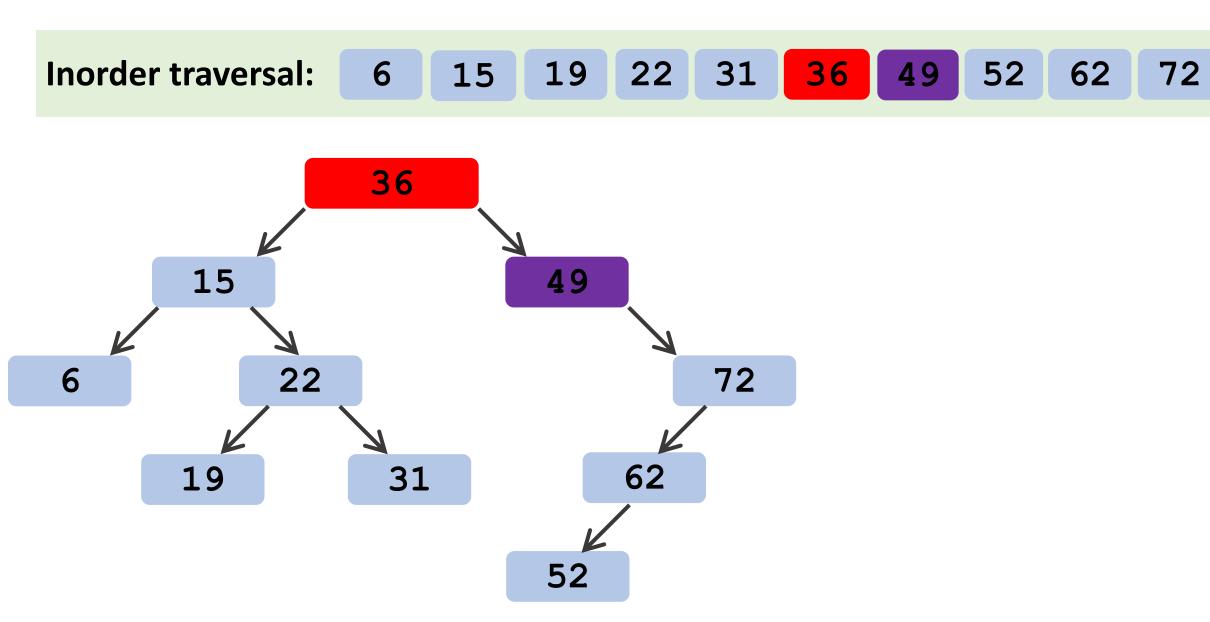


Find Successor

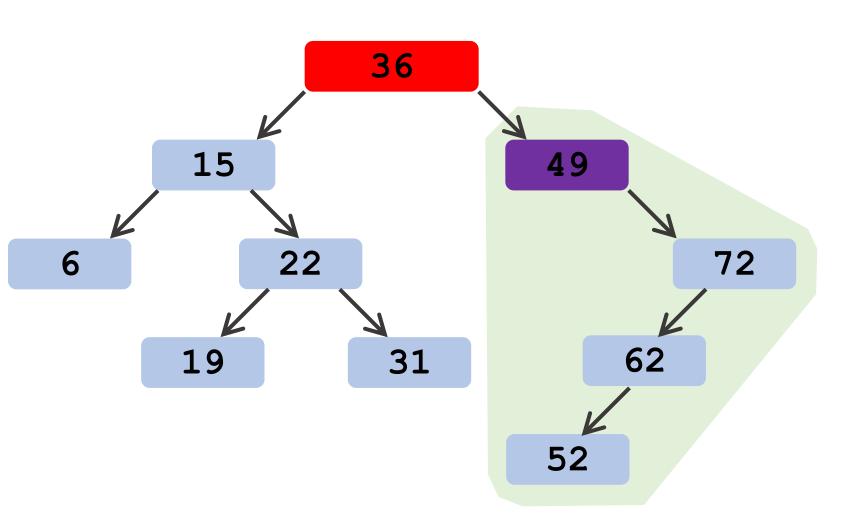


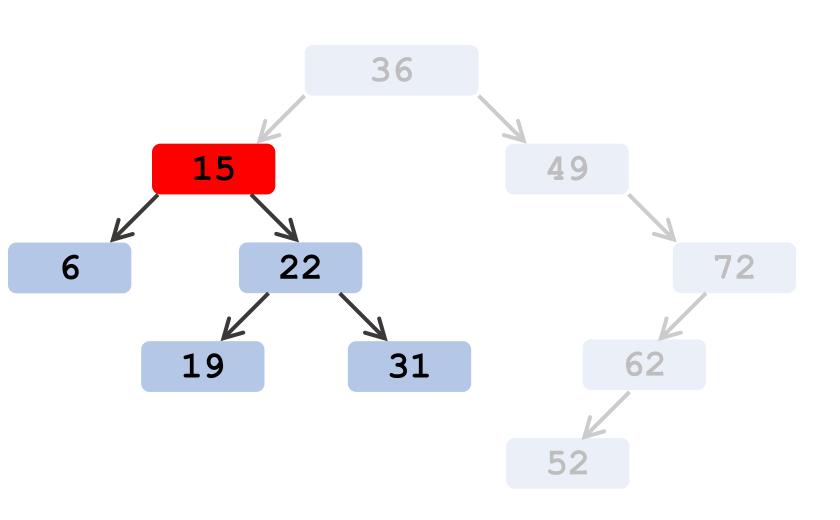
72



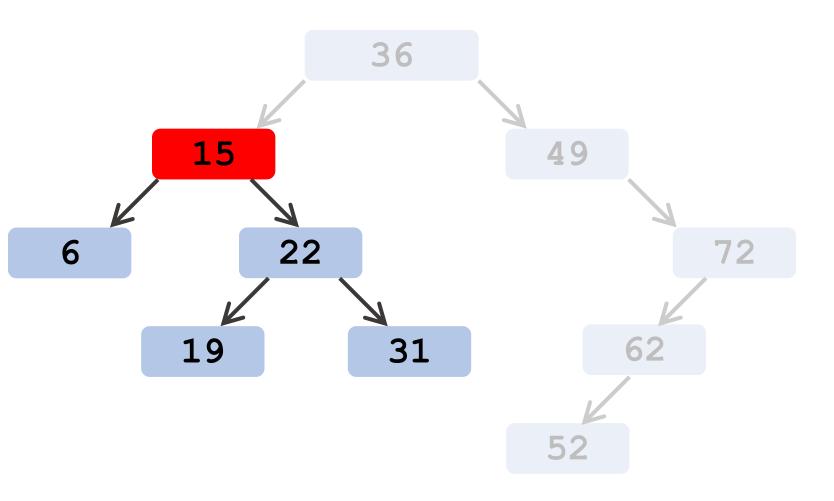


Successor is the leftmost vertex of the right sub-tree.

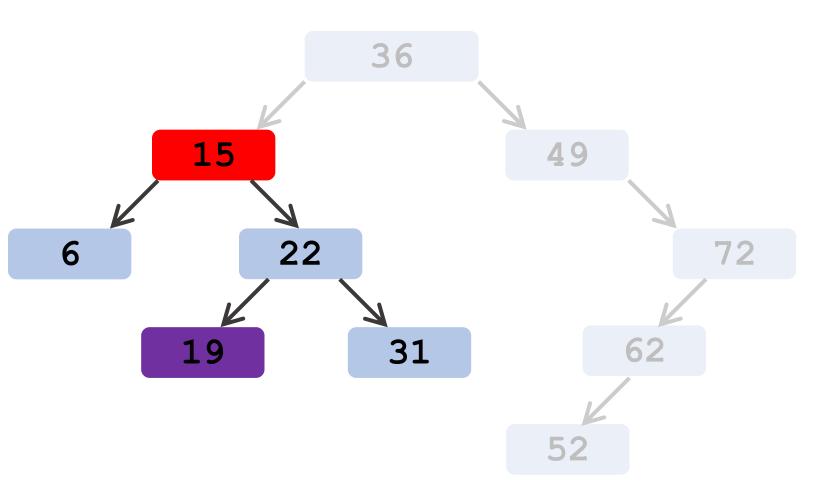




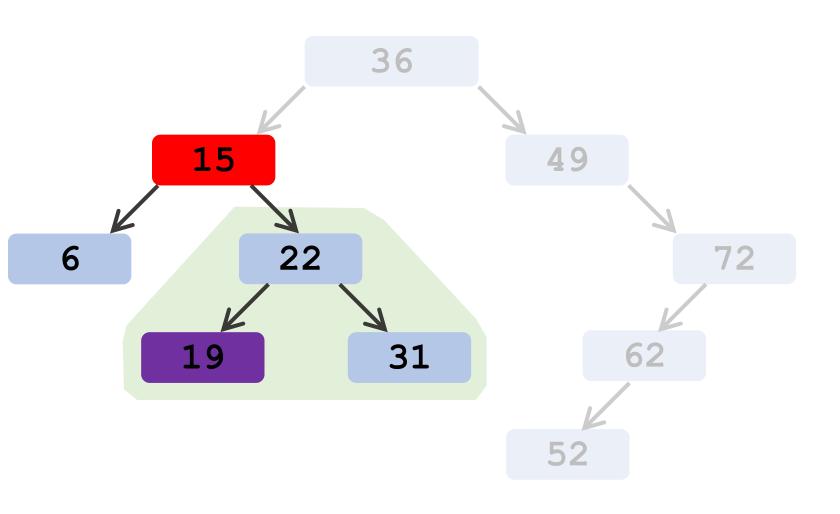


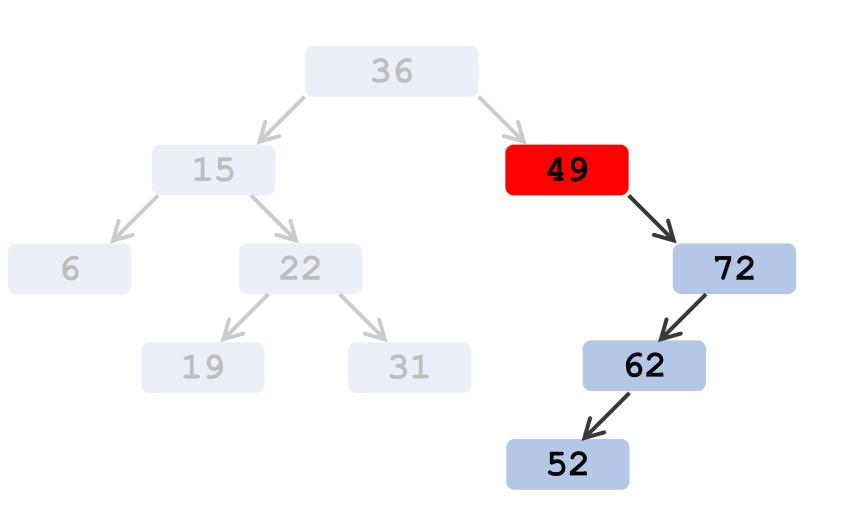




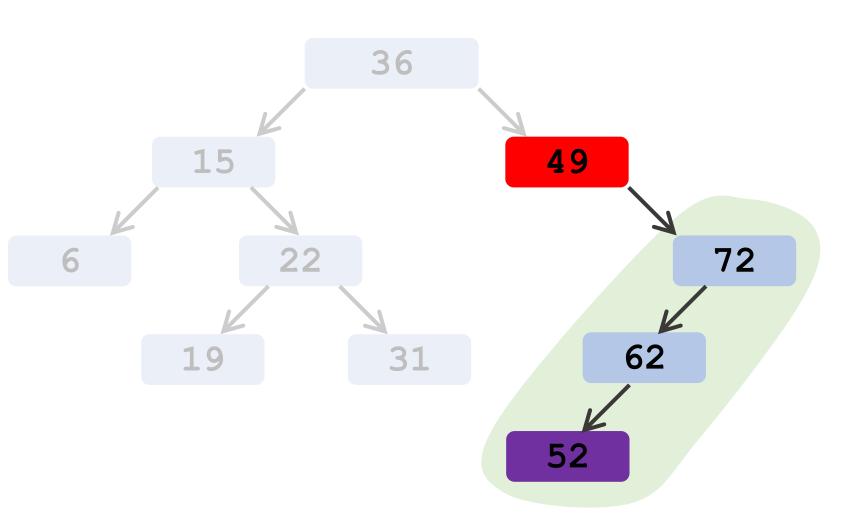


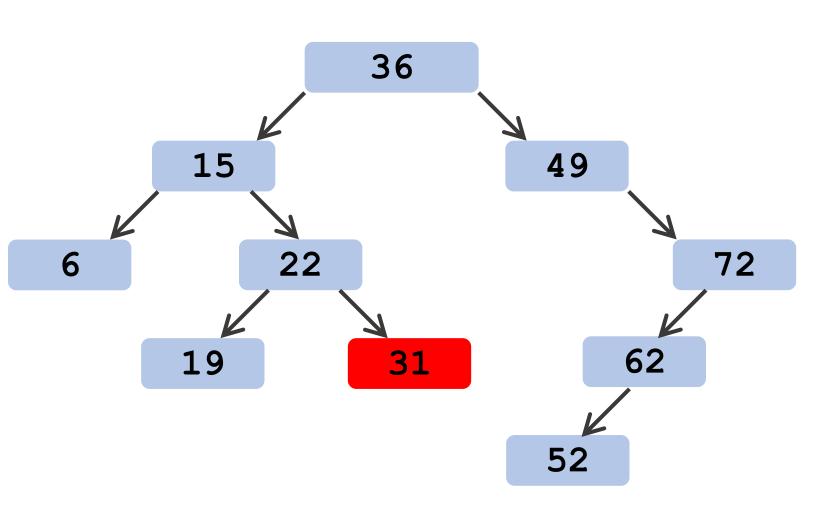
Successor is the leftmost vertex of the right sub-tree.

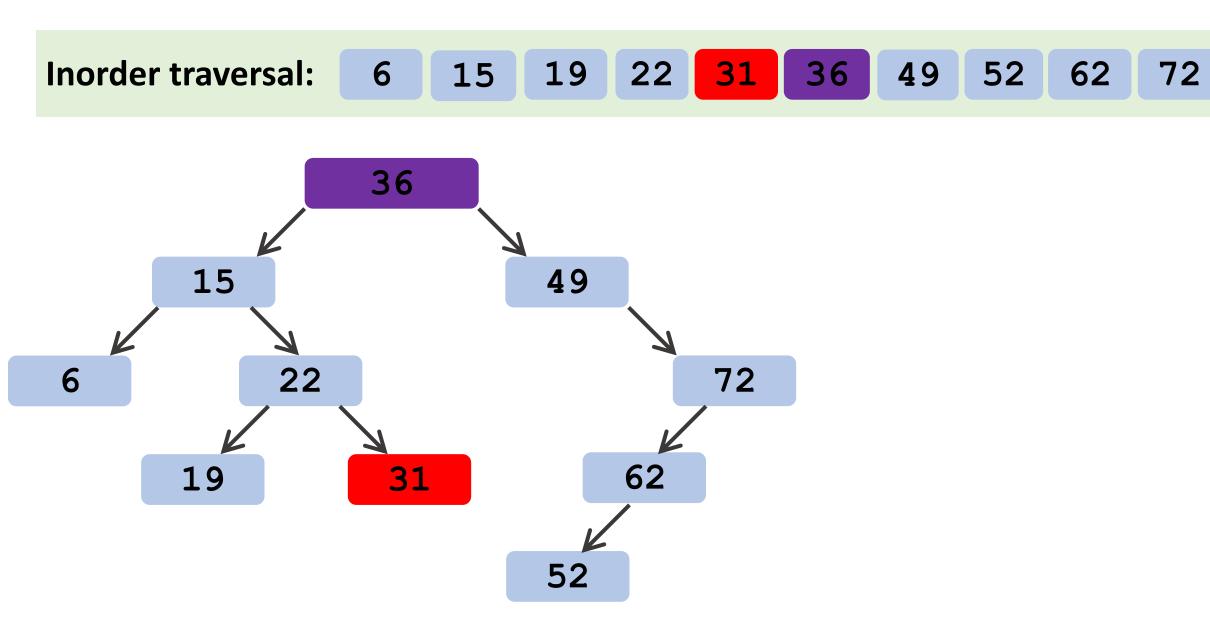




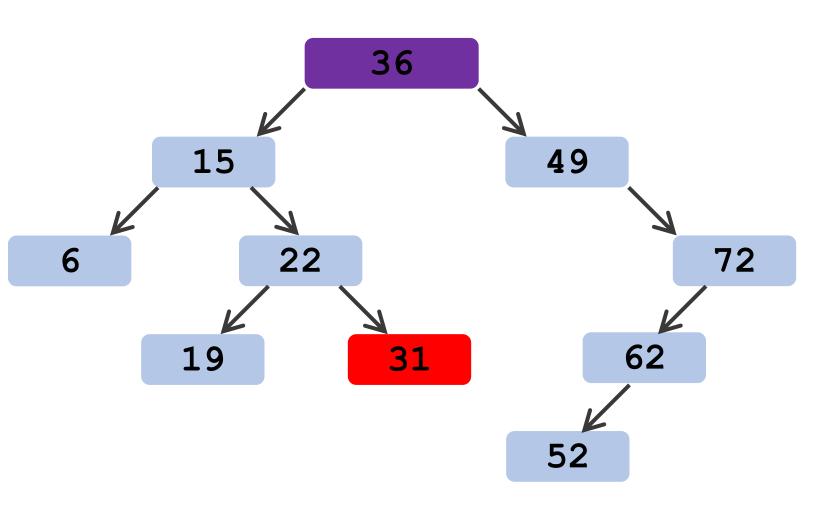
Successor is the leftmost vertex of the right sub-tree.







Let's ignore such cases. Study vertices with right sub-tree.



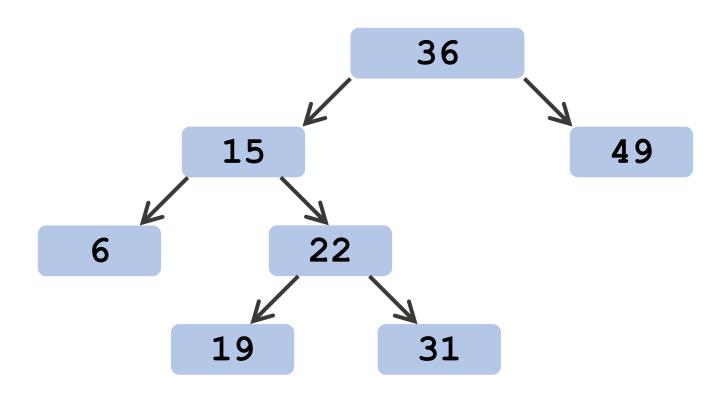
```
// find the leftmost vertex of a tree
struct vertex* leftmost(struct vertex* root) {
    struct vertex* current = root;
    while (current->left != NULL) {
         current = current->left;
    return current;
```

```
// find the leftmost vertex of a tree
struct vertex* leftmost(struct vertex* root) {
    struct vertex* current = root;
    while (current->left != NULL) {
         current = current->left;
    return current;
// assume vertex v has right child
// the successor of v
struct vertex* successor = leftmost(v->right);
```

Questions

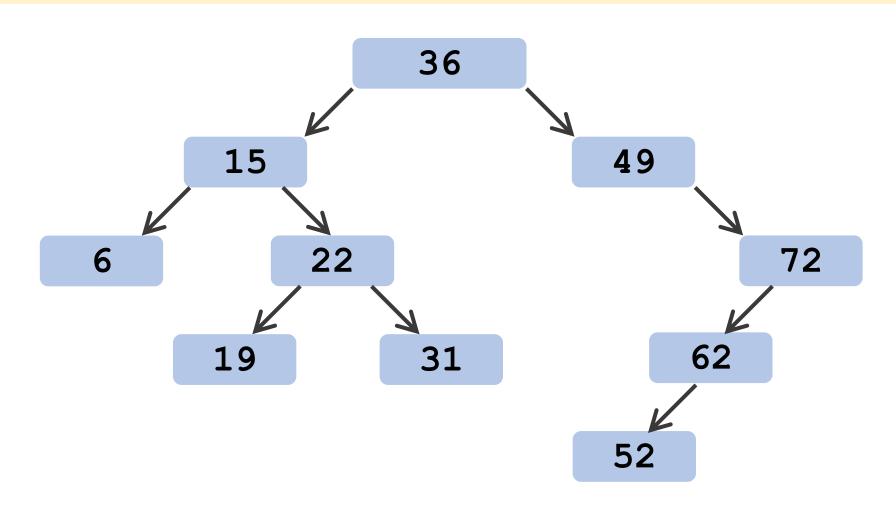
Question 1: Traversal

What are the results of inorder, preorder, and postorder print?



Question 2: Traversal

What are the results of inorder, preorder, and postorder print?



Question 3: Insertion

- Initially, the binary search tree is empty.
- The following keys are inserted sequentially:

19, 89, 64, 8, 9, 6, 4, 66, 76.

Draw the tree after all the insertions.

Thank You!