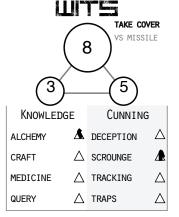
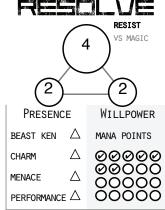
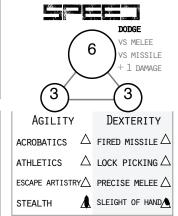
COMMON NAME Ob Rockspine
TRUE NAME Cort

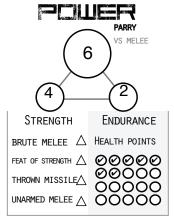
SEX, AGE, RACE Male, 61, wasteland dwarf

THE PARTY









DESIRES Revenge

FEARS Dying

TENDS TO Listen first

USED TO Murder first

PERSONALITY QUALITIES

APPEARANCE QUALITIES

Brown

Black

BUILD

EYES

HAIR

SKIN

Sinewy for a dwarf

Tanned, leathery

TALENTS & SPELLS

- Chameleon (invisible 2x turns/success, add to sneak attack, 3 mp)
- Shadow cache (hide item, search to retrieve 3mp)
- Assassin (-1 botch alchemy & sleight of hand for making/placing poison)
- Gross (always succeeds at willpower check in gross situations)
- Heightened senses (-1 botch scrounge & stealth)
- Merciless ("volunteer" an enemy to absorb any attack that would put PC to 0 hp)

O CRITICAL WOUND / WEAK POISON

-1 HP IF MOVE AND ACT

O MORTAL WOUND / STRONG POISON

-1 HP PER TURN

TRADEMARK WEAPON: Punching dagger

Concealable, dirty, damage 0, light, melee, short, unarmed melee

Dwarven make

QUALITIES

TRADEMARK OUTFIT: Leather armor

Light deflection (ignores all flesh wounds)

RULES

Macabre (blood-stained)

1x strong poison (mortal wound), 2x weak poison (critical wound), 2x smoke bomb, 1x paralyitc poison, camping gear, 2x torch, cloak, shardnet crystal

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