**Meeting Agenda**Date: 2/4-15  
Time: 11:35  
  
Facilitator: Jacob Duvander  
Participants: Jenny Orell, Jacob Duvander, Joel Hultin och Jennifer Linder  
  
1. Objectives (5 min). Resolve any issues preventing the team to   
 continue.

Workflow

Make LibGDX work

RAD - put everything together

2. Reports (15 min) from previous meeting  
GUI-prototype done

We decided to use the help library LibGDX

Decided game name - Ruins of Corrosa City

Temporary Mom name - Jisala

Domain Model is done.

Use cases-model made in a computer program.

3. Discussion items (35 min)   
Discussed how to do with Git. (gitignore)

Put together the RAD later today.

4. Outcomes and assignments (5 min)   
Learn LibGDX and Maven during the vacation.

Everyone should have done the workflow.

Add a gitignore.

Put together the RAD.

5. Wrap up  
Next meeting:Tuesday, 21/4 Start: kl 01:15 p.m.