

Sanchay Joshi

+919871960787 | sanchay.joshi2023@gmail.com | New Delhi, Delhi

Socials

All my social media can be accessed from <https://linktr.ee/BeardedOwl1357>

Experience

Oracle India Pt. Ltd

Project Intern | 01/2023 - 07/2023

- Project Intern at Enterprise Communication Platform (ECP) project, utilizing Java, Git, Docker, Kubernetes, Atlassian Jira, Atlassian Confluence, and OpenAPI.
- Validated Readiness and Liveness Probes for 3 Microservices in ECP on Kubernetes to proactively prevent service downtime.
- Researched and documented REST API generation procedure for ECP microservices, creating API guides for 2 services. Presented procedure to ECP team in sprint review meetings, receiving positive feedback from customers and stakeholders.
- Assisted in writing internal documentation for new ECP hires, validating and documenting development environment setup steps provided by senior developer. Documentation facilitated quick setup for 5 new ECP hires.

VirtualPixel (ForeExcel)

Gameplay Developer | 04/2020 - 10/2020

- Interned as a Gameplay Developer at a budding startup specializing in Architectural Visualization and Game Development, focusing on personalized architectural visualizations and educational video games.
- Utilized Unreal Engine 4 for design and development, creating and implementing gameplay mechanics. Assessed their feasibility through prototype creation.

Skills

Java, SQL, PL/SQL, Python, Bash, Git, Postman, Gradle, Regular Expressions, Microsoft Office

Education

Thapar Institute of Engineering and Technology | Patiala, Punjab

BE Computer Science and Engineering | 08/2023

8.91 CGPA

Projects

Endless Runner on Steroids (EroSte) - Game

- Created an Unreal Engine endless runner game set in a thrilling horror environment, drawing inspiration from Subway Surfers.
- Players must collect illuminating items to maintain visibility while continuously running, facing progressively increasing speed challenges in a deliberately designed and challenging gaming environment. <https://tinyurl.com/eroste>

Productive GAMer's Blessing, Else Nightmare (PGABEN)

- A Python script for PC gaming enthusiasts to regulate their gaming activities by automatically closing the game after a customizable time frame.
- Includes a 3-warning system to provide users with ample time to save their progress before the game shuts down.