Mason Bearden

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Professional Summary_____

I am looking for the chance to learn new skills in this field and work with a team to accomplish tasks.

Skills_____

OS: Windows, Linux   Game Engines: Unity, RPG Maker

Programming Languages: C/C#/C++/Python

Work History_____

05/2018 to Current   Crew Leader: Burger King

07/2013 to 12/2016   Specialist: United States Army

04/2012 to 06/2013   Crew Member: Burger King

Education_____

Computer Science Major: University of Tennessee

Certifications/Awards_____

Basic Medic Training, Combat Training, Heavy Vehicle Operation

2nd place undergraduate award: ACM MID-SOUTHEAST CHAPTER CONFERENCE

Projects_____

CSCI 352: Final Project(WPF application, maze explorer with RPG elements)
Link: https://github.com/jorrtayl/CSCI-325-Project

CSCI 480: Final Project(Game built in Unity and hosted on firebase)

Link: Unity WebGL Player | New Unity Project (mark-the-mighty.web.app)

Important Links _____

GitHub: https://bearden3.github.io/WebSite/

LinkedIn: https://www.linkedin.com/in/mason-bearden-9839a3220/