การใช้งาน ThingsBoard IoTs Platform เพื่อสร้างและจัดการระบบอัฉริยะ ThingsBoard IoTs Platform for smart system

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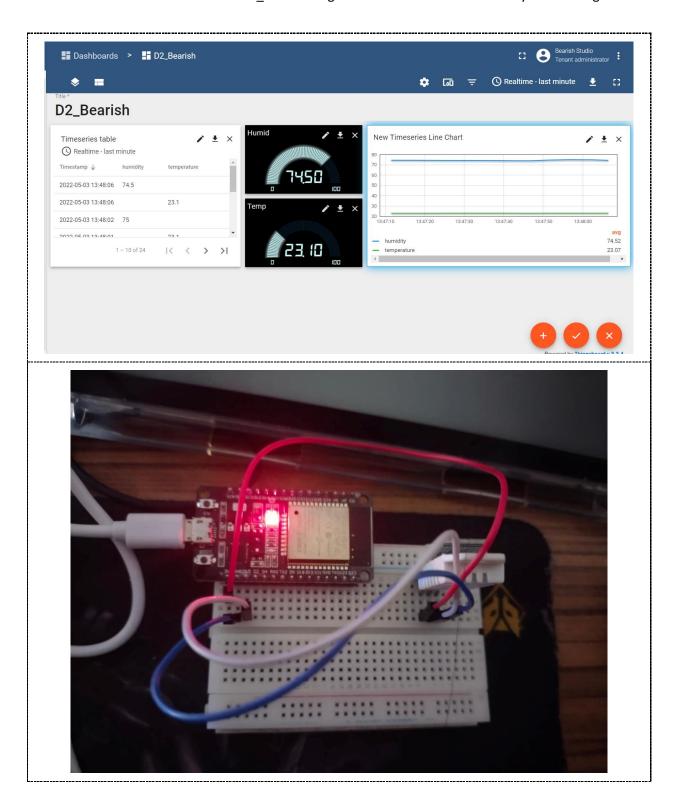
6/6 -- คำถามท้ายบทเพื่อทดสอบความเข้าใจ

Quiz_101 - ThingsBoard Data Monitor

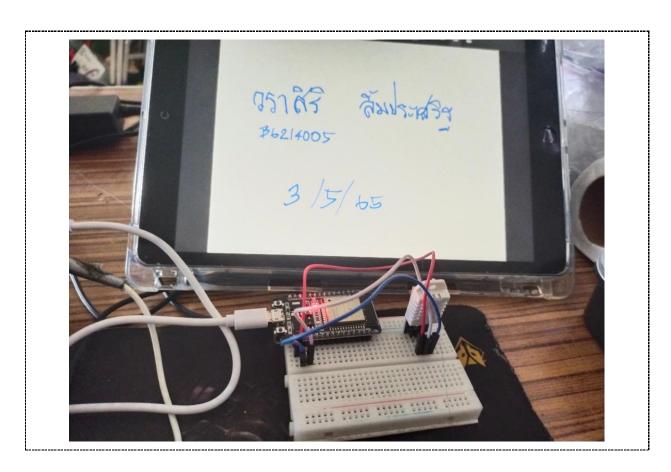
• Mission - 1/4: ให้ส่งข้อมูลค่า Humidity และ Temperatures จากเซ็นเซอร์ DHT-22 ไปยัง Dashboard

```
#include "ThingsBoard.h"
#include <WiFi.h>
#define WIFI AP "V2036"
#define WIFI PASSWORD "fnafchica"
#define TOKEN "wcbt10HzC54MQwRO6DeA"
#define THINGSBOARD_SERVER "demo.thingsboard.io"
#include <Arduino.h>
#define DHT22_Pin 15
#include "DHTesp.h"
DHTesp dht;
// Baud rate for debug serial
#define SERIAL DEBUG BAUD 115200
// Initialize ThingsBoard client
WiFiClient espClient;
// Initialize ThingsBoard instance
ThingsBoard tb(espClient);
// the Wifi radio's status
int status = WL_IDLE_STATUS;
void setup() {
 // initialize serial for debugging
 Serial.begin(SERIAL DEBUG BAUD);
 WiFi.begin(WIFI AP, WIFI PASSWORD);
 InitWiFi();
 dht.setup(DHT22 Pin, DHTesp::DHT22); // Connect DHT sensor to GPIO 15
void loop() {
 if (WiFi.status() != WL_CONNECTED) {
   reconnect();
 }
 if (!tb.connected()) {
  // Connect to the ThingsBoard
   Serial.print("Connecting to: ");
   Serial.print(THINGSBOARD SERVER);
   Serial.print(" with token ");
   Serial.println(TOKEN);
   if (!tb.connect(THINGSBOARD_SERVER, TOKEN)) {
```

```
Serial.println("Failed to connect");
    return;
  }
 }
 Serial.print("Sending data...");
 // Uploads new telemetry to ThingsBoard using MQTT.
 // See https://thingsboard.io/docs/reference/mqtt-api/#telemetry-upload-api
 // for more details
 //tb.sendTelemetryInt("temperature", xTempp);
 //tb.sendTelemetryInt("humidity", xTempp);
 Serial.print(dht.getTemperature() );
 Serial.print(" , ");
 Serial.println(dht.getHumidity());
 tb.sendTelemetryFloat("temperature", dht.getTemperature() );
 tb.sendTelemetryFloat("humidity", dht.getHumidity());
 tb.loop();
 delay(5000);
void InitWiFi()
 Serial.println("Connecting to AP ...");
 // attempt to connect to WiFi network
 WiFi.begin(WIFI_AP, WIFI_PASSWORD);
 while (WiFi.status() != WL_CONNECTED) {
   delay(500);
   Serial.print(".");
 }
 Serial.println("Connected to AP");
}
void reconnect() {
 // Loop until we're reconnected
 status = WiFi.status();
 if ( status != WL CONNECTED) {
  WiFi.begin(WIFI_AP, WIFI_PASSWORD);
   while (WiFi.status() != WL_CONNECTED) {
    delay(500);
    Serial.print(".");
   Serial.println("Connected to AP");
 }
```



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Quiz_102 - ThingsBoard Data Monitor and Control

Mission 2/4: ให้ส่งข้อมูลค่า Humidity และ Temperatures จากเซ็นเซอร์ DHT-22 ไปยัง ThingsBoard พร้อมทั้งควบคุม On/Off - 4 LED และ Blink Speed สำหรับอีก 1 LED

```
Code
 #define COUNT OF(x) ((sizeof(x)/sizeof(0[x])) / ((size t)(!(sizeof(x) % sizeof(0[x])))))
 #include <WiFi.h>
 #include <ThingsBoard.h>
 #include <Arduino.h>
 #define WIFI AP NAME "V2036"
 #define WIFI PASSWORD "fnafchica"
 #define TOKEN "wcbt10HzC54MQwRO6DeA"
 #define THINGSBOARD SERVER "demo.thingsboard.io"
 #define DHT22_Pin 15
 #include "DHTesp.h"
 DHTesp dht;
 #define pinLEDBlink 2
 WiFiClient espClient;
 ThingsBoard tb(espClient);
 int status = WL IDLE STATUS;
 uint8_t leds_PinControl[] = {18, 19, 22, 23};
 int leds_Status[] = { 0, 0, 0, 0 };
 char StringEcho[] = "stsLED 1";
 int loopDelay = 20; // Main loop delay(ms)
 int sendDataDelay = 2000; // Period of Sending Tempp/Humid.
 int BlinkLEDDelay = 500; // Initial period of LED cycling.
 int Count BlinkLEDDelay = 0; // Time Counter Blink peroid
 int Count sendDataDelay = 0; // Time Counter Sending Tempp/Humid
 bool Subscribed Status = false; // Subscribed Status for the RPC messages.
 int ststus BlinkLED = 0; // LED number that is currenlty ON.
 #include "_ThingBoardRPC.h"
 #include " ConnectWifi.h"
 void setup() {
  // Initialize serial for debugging
  Serial.begin(115200);
  WiFi.begin(WIFI_AP_NAME, WIFI PASSWORD);
  WiFi Initial();
  dht.setup(DHT22 Pin, DHTesp::DHT22); // Connect DHT sensor to GPIO 15
  // Pinconfig
  pinMode(pinLEDBlink, OUTPUT);
```

```
for (size_t i = 0; i < COUNT_OF(leds_PinControl); ++i) {
  pinMode(leds PinControl[i], OUTPUT);
 }
void loop() {
 // Step0/6 - Loop Delay
 delay(loopDelay);
 Count BlinkLEDDelay += loopDelay;
 Count sendDataDelay += loopDelay;
 // Step1/6 - Check if next LED Blink
 if (Count BlinkLEDDelay > BlinkLEDDelay) {
  digitalWrite(pinLEDBlink, ststus BlinkLED);
  ststus_BlinkLED = 1 - ststus_BlinkLED;
 Count BlinkLEDDelay = 0;
// Step 2/6 - Reconnect to WiFi, if needed
if (WiFi.status() != WL CONNECTED) {
  reconnect();
  return:
 }
 // Step 3/6 - Reconnect to ThingsBoard, if needed
 if (!tb.connected()) {
  Subscribed Status = false;
  // Connect to the ThingsBoard
  Serial.print("Connecting to: "); Serial.print(THINGSBOARD SERVER);
  Serial.print(" with token "); Serial.println(TOKEN);
  if (!tb.connect(THINGSBOARD_SERVER, TOKEN)) {
    Serial.println("Failed to connect");
    return;
  }
 // Step 4/6 - Subscribe for RPC, if needed
 if (!Subscribed Status) {
  Serial.println("Subscribing for RPC...");
  // Perform a subscription. All consequent data processing will happen in
  // callbacks as denoted by callbacks[] array. Page 14 of 23
  if (!tb.RPC_Subscribe(callbacks, COUNT_OF(callbacks))) {
    Serial.println("Failed to subscribe for RPC");
    return;
  Serial.println("Subscribe done");
  Subscribed Status = true;
 // Step 5/6 - Check if it is a time to send Tempp/Humid
 if (Count sendDataDelay) {
  Serial.print("Sending data...");
```

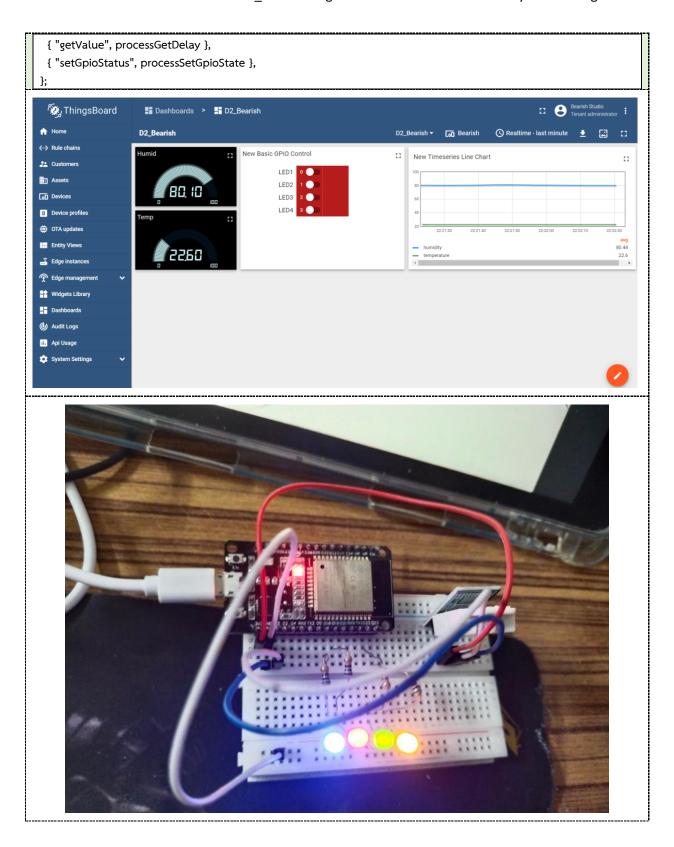
```
float humidity = dht.getHumidity();
 float temperature = dht.getTemperature();
 tb.sendTelemetryFloat("temperature", temperature);
 tb.sendTelemetryFloat("humidity", humidity);
 Serial.print("T=" + String(temperature, 2) + ", ");
 Serial.print("H=" + String(humidity, 2) + ", ");
 Serial.print("LED=");
 for (size t i = 0; i < COUNT OF(leds PinControl); ++i) {
  StringEcho[7] = 0x30 + i; // Set 0 to "0"
  tb.sendTelemetryInt(StringEcho, leds Status[i]);
  Serial.print(leds Status[i]);
 }
 Serial.println();
 Count_sendDataDelay = 0;
// Step 6/6 - Process messages
tb.loop();
```

_ConnectWifi.h

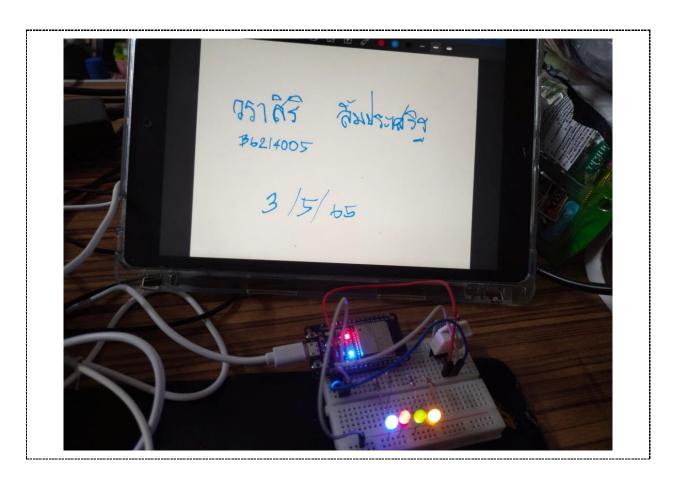
```
// ConnectWifi.h
void WiFi Initial() {
 Serial.println("Connecting to AP ..."); // attempt to connect to WiFi network
 WiFi.begin(WIFI AP NAME, WIFI PASSWORD);
 while (WiFi.status() != WL CONNECTED) {
  delay(500);
  Serial.print(".");
 Serial.println("\nConnected to AP");
 Serial.print("Local IP = ");
 Serial.println(WiFi.localIP());
//-----
void reconnect() {
 status = WiFi.status(); // Loop until we're reconnected
 if ( status != WL CONNECTED) {
  WiFi.begin(WIFI AP NAME, WIFI PASSWORD);
  while (WiFi.status() != WL CONNECTED) {
   delay(500):
   Serial.print(".");
  }
  Serial.println("\nConnected to AP");
  Serial.print("Local IP = ");
  Serial.println(WiFi.localIP());
 }
```

_ThingBoardRPC.h

```
// Processes function for RPC call "setValue"
// RPC Data is a JSON variant, that can be queried using operator[]
// See https://arduinojson.org/v5/api/jsonvariant/subscript/ for more details
RPC_Response processDelayChange(const RPC_Data &data)
{ Serial.println("Received the set delay RPC method");
 BlinkLEDDelay = data;
Serial.print("Set new delay: ");
Serial.println(BlinkLEDDelay);
return RPC Response(NULL, BlinkLEDDelay);
// Processes function for RPC call "getValue"
// RPC Data is a JSON variant, that can be queried using operator[]
// See https://arduinojson.org/v5/api/jsonvariant/subscript/ for more details
//-----
RPC Response processGetDelay(const RPC Data &data) {
Serial.println("Received the get value method");
 return RPC Response(NULL, BlinkLEDDelay);
// Processes function for RPC call "setGpioStatus"
// RPC Data is a JSON variant, that can be queried using operator[]
// See https://arduinojson.org/v5/api/jsonvariant/subscript/ for more details
RPC Response processSetGpioState(const RPC Data &data) {
 Serial.println("Received the set GPIO RPC method");
 int pin = data["pin"];
 bool enabled = data["enabled"];
 if (pin < COUNT_OF(leds_PinControl)) {</pre>
 Serial.print("Setting LED ");
  Serial.print(pin);
  Serial.print(" to state ");
  Serial.println(leds Status[pin]);
  leds Status[pin] = 1 - leds Status[pin];
  digitalWrite(leds PinControl[pin], leds Status[pin]);
 return RPC Response(data["pin"], (bool)data["enabled"]);
// RPC handlers
RPC Callback callbacks[] = {
{ "setValue", processDelayChange },
```



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Quiz_103 - ThingsBoard Data Monitor and control with MQTT Protocol

- Mission 3/4: ให้ใช้ MQTT กับ ThingsBoard
 - O ปรับปรุงเพื่อให้ทำงานควบคุมการ On/Off 4 LED
 - O เพิ่มเติม คือ ทดสอบส่งข้อมูล 1 ค่าแบบสุ่มระหว่าง 00 50 ไปแสดงที่ Dashboard ด้วย ได้หรือไม่ ทำอย่างไรบ้างให้อธิบาย {Read https://thingsboard.io/docs/user-guide/device-profiles/}

Code

```
#include <WiFi.h>
#include <ArduinoJson.h> // by Benoit Blanchon >> Ver 5.8.0
#include <PubSubClient.h> // by Nick O'Leary. >> Ver 2.6 and Update PubSubClient.h
#define WIFI AP NAME "V2036"
#define WIFI PASSWORD "fnafchica"
#define Device Name "Bearish"
#define Device_Token "wcbt10HzC54MQwRO6DeA"
#define THINGSBOARD_SERVER "demo.thingsboard.io"
#define GPIO1_ESP32Pin 18
#define GPIO2_ESP32Pin 19
#define GPIO3 ESP32Pin 22
#define GPIO4 ESP32Pin 23
#define Rand "random"
boolean gpioState[] = {false, false, false, false};
int status = WL IDLE STATUS;
int Stepupdate;
int Random;
WiFiClient wifiClient;
PubSubClient client(wifiClient):
#include " HandOnMQTT.h"
#include " WifiConnect.h"
void setup() {
 Serial.begin(115200);
 // Set output mode for all GPIO pins
 pinMode(GPIO1 ESP32Pin, OUTPUT);
 pinMode(GPIO2 ESP32Pin, OUTPUT);
 pinMode(GPIO3_ESP32Pin, OUTPUT);
 pinMode(GPIO4_ESP32Pin, OUTPUT);
 delay(10);
 InitialWiFi();
 client.setServer( THINGSBOARD_SERVER, 1883 );
 client.setCallback(on message);
void loop() {
 delay(20);
 Stepupdate += 20;
```

```
if (Stepupdate > 5000) {
   Random = random(00 , 50);
   client.publish("v1/devices/me/telemetry", get_gpio_status().c_str());
   Stepupdate = 0;
}
if (!client.connected()) {
   reconnect();
}
client.loop();
}
```

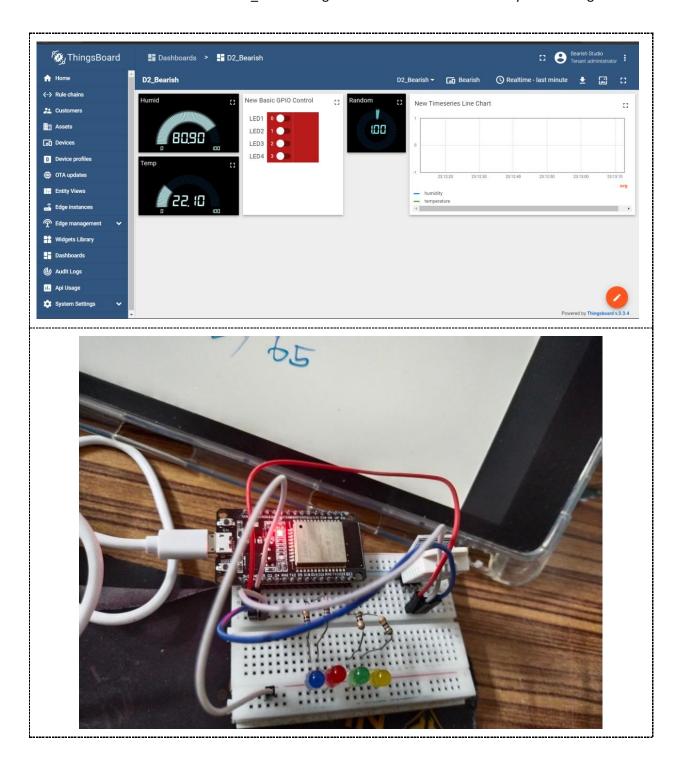
HandOnMQTT.h

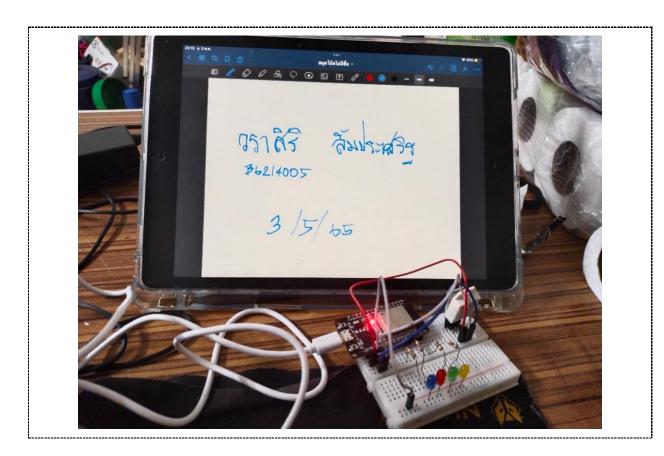
```
// File 2 of 3
// HandOnMQTT.h
String get gpio status() {
 // Prepare gpios JSON payload string
 StaticJsonBuffer<200> jsonBuffer;
 JsonObject & data = jsonBuffer.createObject();
 data[String(GPIO1_ESP32Pin)] = gpioState[0];
 data[String(GPIO2_ESP32Pin)] = gpioState[1];
 data[String(GPIO3_ESP32Pin)] = gpioState[2];
 data[String(GPIO4_ESP32Pin)] = gpioState[3];
 char payload[256];
 data.printTo(payload, sizeof(payload));
 String strPayload = String(payload);
 Serial.print("Get GPIO Status: ");
 Serial.println(strPayload);
 return strPayload;
void set_gpio_status(int pin, boolean enabled) {
if (pin == GPIO1_ESP32Pin) {
  gpioState[0] = 1 - gpioState[0];
  digitalWrite(GPIO1_ESP32Pin, gpioState[0]);
 if (pin == GPIO2_ESP32Pin) {
  gpioState[1] = 1 - gpioState[1];
  digitalWrite(GPIO2 ESP32Pin, gpioState[1]);
 if (pin == GPIO3_ESP32Pin) {
  gpioState[2] = 1 - gpioState[2];
  digitalWrite(GPIO3_ESP32Pin, gpioState[2]);
```

```
if (pin == GPIO4_ESP32Pin) {
  gpioState[3] = 1 - gpioState[3];
  digitalWrite(GPIO4_ESP32Pin, gpioState[3]);
 }
// The callback for when a PUBLISH message is received from the server.
void on message(const char* topic, byte* payload, unsigned int length) {
 Serial.println("\nOn message");
 char json[length + 1];
 strncpy (json, (char*)payload, length);
 json[length] = '\0';
 Serial.print("Topic: "); Serial.println(topic);
 Serial.print("Message: "); Serial.println(json);
 // Decode JSON request
 StaticJsonBuffer<200> jsonBuffer;
 JsonObject& data = jsonBuffer.parseObject((char*)json);
 if (!data.success()) {
  Serial.println("parseObject() failed");
  return;
 // Check request method
 String methodName = String((const char*)data["method"]);
 // If Reply with GPIO status
 if (methodName.equals("getGpioStatus")) {
  String responseTopic = String(topic);
  responseTopic.replace("request", "response");
  client.publish(responseTopic.c str(), get gpio status().c str());
 // If Update GPIO status and reply
 if (methodName.equals("setGpioStatus")) {
  set_gpio_status(data["params"]["pin"], data["params"]["enabled"]);
  String responseTopic = String(topic);
  responseTopic.replace("request", "response");
  client.publish(responseTopic.c_str(), get_gpio_status().c_str());
  client.publish("v1/devices/me/attributes", get_gpio_status().c_str());
```

WifiConnect.h

```
// File 3 of 3
// WifiConnect.h
//-----
void InitialWiFi() {
 Serial.println("Connecting to AP ...");
 WiFi.begin(WIFI_AP_NAME, WIFI_PASSWORD);
 while (WiFi.status() != WL_CONNECTED) {
  delay(500);
  Serial.print(".");
 Serial.println("Connected to AP");
void reconnect() {
 // Loop until we're reconnected
 while (!client.connected()) {
  status = WiFi.status();
  if ( status != WL_CONNECTED) {
   InitialWiFi();
  Serial.print("Connecting to ThingsBoard node ...");
  // Attempt to connect (clientId, username, password)
  if ( client.connect(Device_Name, Device_Token, NULL) ) {
   Serial.println( "[DONE]" );
   // Subscribing to receive RPC requests
   client.subscribe("v1/devices/me/rpc/request/+");
   // Sending current GPIO status
   Serial.println("Sending current GPIO status ...");
   client.publish("v1/devices/me/attributes", get_gpio_status().c_str());
  } else {
   Serial.print( "[FAILED] [ rc = " );
   Serial.print( client.state() );
   Serial.println( ": retrying in 5 seconds]");
   delay( 5000 ); // Wait 5 seconds before retrying
  }
 }
```



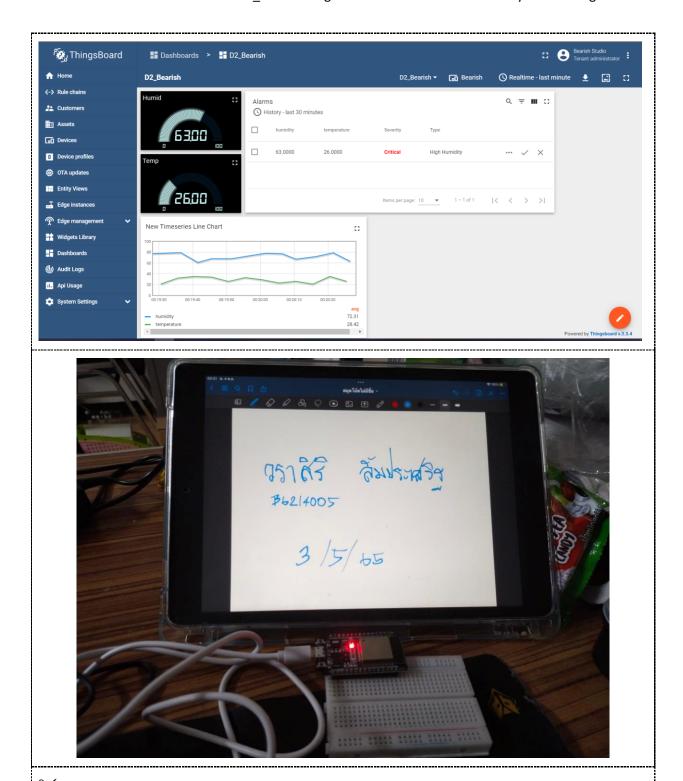


Quiz_104 - Web Control 4 LED and Monitor Humid/Temperature

- Mission 4/4: การตรวจสอบและควบคุม อุณหภูมิ-ความชื้น ของโรงเรือนเลี้ยงไก่
 - O ให้ใช้ ESP32 ส่งข้อมูลแบบสุ่มสองจำนวน คือ
 - Tempp_A สุ่มระหว่าง 20-40
 - Hudmid A สุ่มระหว่าง 60-80
 - o ข้อมูลทั้งสองค่าจะนำมาแสดงที่ Dashboard
 - O สร้าง Alarm โดย หาก Tempp_A > 35 หรือ Hudmid_A > 70 ให้ Alarm
 - O ศึกษาการตั้ง Alarm https://thingsboard.io/docs/user-guide/alarms/
 - 0 กำหนดรอบการตรวจสอบทุกๆ 20 วินาที
 - O แชร์ Dashboard ไปให้ผู้ใช้งาน

```
#include "ThingsBoard.h"
#include <WiFi.h>
#define WIFI AP "V2036"
#define WIFI PASSWORD "fnafchica"
#define TOKEN "wcbt10HzC54MQwRO6DeA"
#define THINGSBOARD SERVER "demo.thingsboard.io"
#include <Arduino.h>
#include "ArduinoJson.h"
#define SERIAL DEBUG BAUD 115200
WiFiClient espClient;
ThingsBoard tb(espClient);
int status = WL_IDLE_STATUS;
void setup() {
 // initialize serial for debugging
 Serial.begin(SERIAL DEBUG BAUD);
 WiFi.begin(WIFI AP, WIFI PASSWORD);
 InitWiFi();
void loop() {
 if (WiFi.status() != WL_CONNECTED) {
  reconnect();
 }
 if (!tb.connected()) {
  // Connect to the ThingsBoard
  Serial.print("Connecting to: "); Serial.print(THINGSBOARD SERVER);
  Serial.print(" with token "); Serial.println(TOKEN);
  if (!tb.connect(THINGSBOARD SERVER, TOKEN)) {
   Serial.println("Failed to connect"); return;
  }
```

```
Serial.print("Sending data...");
 // Uploads new telemetry to ThingsBoard using MQTT.
 // See https://thingsboard.io/docs/reference/mqtt-api/#telemetry-upload-api
 // for more details
 float xTempp = random(20, 40);
 float xHdmid = random(60, 80);
 Serial.print(xTempp, 2);
 Serial.print(","); Serial.print(xHdmid, 2); Serial.println();
 tb.sendTelemetryFloat("temperature", xTempp);
 tb.sendTelemetryFloat("humidity", xHdmid);
 tb.loop(); delay(5000);
}
void InitWiFi() {
 Serial.println("Connecting to AP ...");
 // attempt to connect to WiFi network
 WiFi.begin(WIFI_AP, WIFI_PASSWORD);
 while (WiFi.status() != WL CONNECTED) {
   delay(500);
   Serial.print(".");
 Serial.println("Connected to AP");
}
void reconnect() {
 // Loop until we're reconnected
 status = WiFi.status();
 if ( status != WL CONNECTED) {
  WiFi.begin(WIFI AP, WIFI PASSWORD);
   while (WiFi.status() != WL_CONNECTED) {
    delay(500);
    Serial.print(".");
   Serial.println("Connected to AP");
 }
```



ลิงค์ Dashboard :

https://demo.thingsboard.io/dashboard/01e00640-caab-11ec-9a68-6b50da95566e?publicId=7fa73190-c037-11eb-8f11-41ff5faa9969