



## Javascript 3: Exercises

Set up a html page and link a javascript file to it with the script tag. Link to the jQuery library file on google or some other CDN. Now implement the following in the script file:

## **JQuery**

- 1. Create 3 divs next to each other in the HTML page
  - a. Give them a height and width of 100px and different background colors.
  - b. Hide the first div when it is clicked.
  - c. Change the border size to 4 of the second div when it is hovered.
  - d. Change font size on the third when the second one is being clicked.
- 2. Create 9 divs (3x3) and give each a number inside
  - a. Iterate over the div element and add click event handlers
  - b. When a div is clicked its value should change to its value to the power of 2.
- 3. Create a list (UL) in html with 10 list items
  - a. Using filters in jquery change the background color of each second list item to be light grey.
  - b. Iterate over the items and increase the font size on each item progressively.
- 4. Create an html page with 10 small pictures next to each other
  - a. Create a function that will swap the pictures around
  - b. Apply the function whenever an image is clicked
- 5. Create a form with input fields for user registration
  - a. Using jquery check that all input fields have been filled out
  - b. If not insert a message in red writing inside the input field that was not filled.
  - c. Make sure the submit button is disabled as long as not all fields are filled.
- **6.** Take an array of person objects and iterate over them.
  - a. Insert all attributes of each object in a table that you create with jquery.
  - b. Make an eventhandler for mouseover event on each table row, so that when hovering over a person object the text becomes bold and italic.
- 7. The exercise from yesterday building a calculator
  - a. Change it so it is build with jQuery instead of vanilla javascript.