

PSEUDOCODES



Adding two numbers

1. BEGIN
2. DECLARE VARIABLE: Num1, Num2, Sum
3. OUTPUT: (Num1=70)
4. INPUT: 70
5. OUTPUT: (Num2=90)
6. INPUT: 90
7. INPUT: (Sum=160)
8. OUTPUT: 160
9. END



Area of Circle

1. BEGIN
2. DECLARE VARIABLE: Radius (R), Pi, and Area
3. OUTPUT: "Use R to get area of circle?"
4. INITIALIZE YES TO USE R TO GET AREA
 - 4.1. OUTPUT: (R)
 - 4.2. INPUT: (R)
 - 4.3. INPUT: (Pi*R*R)
5. INITIALIZE NO TO USE R TO GET AREA
 - 5.1. INITIALIZE YES TO USE DIAMETER TO GET AREA
 - 5.1.1. OUTPUT: Diameter (D)
 - 5.1.2. INPUT: (D)
 - 5.1.3. INPUT: (Pi*D/2^2)
 - 5.2. INITIALIZE NO TO USE DIAMETER TO GET
 - 5.2.1. STOP
6. OUTPUT: (SUM)
7. OUTPUT: "Create New?"
 - 7.1. INITIALIZE YES TO CREATE NEW
 - 7.1.1. CALL TO MAIN
 - 7.2. INITIALIZE NO TO CREATE NEW
8. END

ODD or EVEN

✚ Procedure

1. START
2. DECLARE VARIABLE: Number (N)
3. INPUT: N
4. PROCESS: $(N) \% 2$
5. INITIALIZE IF Answer=0
6. OUTPUT:
IF NOT, FALSE, ODD NUMBER
IF YES, TRUE, EVEN NUMBER
7. Initialize IF IDENTIFY NEW
7.1. If yes, go back to Declare Variable
8. If no, STOP

✚ Pseudocode

1. BEGIN
2. DECLARE VARIABLE: Number (N)
3. INPUT: (N)
4. PROCESS: $(N) \% 2$, IF ==0
5. OUTPUT:
IF NOT, FALSE, ODD NUMBER
IF YES, TRUE, EVEN NUMBER
6. INITIALIZE IF IDENTIFY NEW
6.1. INITIALIZE YES TO IDENTIFY NEW
6.1.1. CALL TO MAIN
6.2. INITIALIZE NO TO CREATE NEW
7. END

✚ Flowchart

