

Training Game Expressions

Below are expressions which will evaluate to each of the targets in the **Targets** list using the values in the **NumbersAllowed** list.

Most are not usable given the limitations of the pre-release base code, but they will give your students ideas for developing their own solutions to test:

68 = 512/8+2+2

23 = (8+2)*2+3

34 = 512/8/2+2

 $119 = 512/8*2-3^2$

9 = 3-2+8

 $140 = (512/2 + 8 \times 3)/2$

82 = ((512-8)/3)/2-2

121 = ((512/8)-2)*2-3

 $75 = 512/8 + 3^2 + 2$

 $45 = (8-3)*log_2512$

 $43 = (Concatenate 2 and log_8 512)*2-3$