

Soggy Potatoes E-Commerce Website - Project Overview

Project Name: Soggy Potatoes Sticker Shop

Owner: Joana

Developer: [Your Name]

Project Start Date: January 6, 2026










Current Status: Phase 0 - Planning & Setup

PROJECT GOALS

Primary Objectives

1. **Zero/Minimal Cost:** Keep infrastructure costs at \$0 during development and early launch
2. **Full E-Commerce Functionality:** Professional shopping cart, checkout, order management
3. **Community Features:** Forums with reactions, upvotes, user interactions
4. **Scalability:** Start small (20-25 concurrent users) but architect for growth (1000s eventually)
5. **Learning Experience:** Serve as template for future business websites
6. **Professional Quality:** Industry-standard practices throughout

Core Requirements

-  Shopping cart with multiple product pages
 -  User authentication (login/logout/password recovery)
 -  User profiles with order history
 -  Product search functionality
 -  Community forums (posts, reactions, upvotes)
 -  About page for Joana
 -  Admin panel for managing products/orders
 -  Payment processing (Stripe/PayPal - Phase 2)
 -  Email notifications for orders
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TECHNOLOGY STACK

Core Framework: Django 5.x

Rationale:

- *Python-based (continuation from previous work)*
- *Built-in user authentication, admin panel, ORM*
- *Excellent e-commerce plugins (django-oscar, django-shop)*
- *Strong forum solutions (Misago, django-machina)*
- *Runs locally AND deploys to free cloud hosting*
- *Scales from 10 to 10,000+ users*
- *Battle-tested by Instagram, Spotify, Pinterest*

Database: PostgreSQL 16

Rationale:

- *Free, open-source, robust*
- *Runs identically locally and in cloud*
- *Handles complex queries for forums/e-commerce*
- *Excellent Django support*
- *Industry standard*

Frontend: Django Templates + Bootstrap 5

Rationale:

- *Keep it simple initially (no separate React complexity)*
- *Server-side rendering (faster, better SEO)*
- *Bootstrap provides professional UI out-of-box*
- *Can add React/Vue later if needed without rebuilding*

Payment Processing: Stripe (Phase 2)

Rationale:

- *No setup fees, only transaction fees (2.9% + \$0.30)*
- *Excellent Django integration*
- *More developer-friendly than PayPal*
- *Handles sales tax automatically*
- *Best documentation*

File Storage: Local → AWS S3 Free Tier (Future)

Rationale:

- *Local storage during development*
- *AWS S3 free tier: 5GB storage, 20k GET requests/month*
- *Easy Django integration with django-storages*

Email: SendGrid Free Tier

Rationale:

- *100 emails/day free forever*
 - *Perfect for order confirmations*
 - *Professional email delivery*
 - *Simple Django integration*
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DEPLOYMENT STRATEGY

Phase 1: Local Development (Current)

- **Location:** *Your MacBook Air*
- **Access:** *Only when Mac is on*
- **URL:** *http://localhost:8000 or http://127.0.0.1:8000*
- **Auto-Start:** *Will configure Django to auto-start on Mac boot*
- **Purpose:** *Build and test all features safely*

Phase 2: Free Cloud Hosting (When ready for public)

- **Platform:** *Railway.app or Render.com*
- **Free Tier Limits:**
 - *Railway: 500 hours/month, 512MB RAM, 1GB storage*
 - *Render: 750 hours/month, 512MB RAM, persistent storage*
- **URL:** *soggypotatoes.up.railway.app (or similar)*
- **Estimated cost:** *\$0/month for <1000 visitors/month*

Phase 3: Custom Domain (Optional)

- **Domain:** *soggypotatoes.com or soggypotatoes.shop*
- **Cost:** *~\$12/year (.com) or ~\$5/year (.shop)*
- **DNS:** *Cloudflare (free)*

Phase 4: Paid Hosting (When traffic grows)

- **Trigger:** Exceeding free tier limits OR >10 orders/day
 - **Platform:** DigitalOcean, AWS, or Heroku
 - **Estimated cost:** \$5-25/month depending on traffic
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PROJECT STRUCTURE

soggy-potatoes/

```

├── docs/                # All documentation (THIS FOLDER)
|   ├── PROJECT_OVERVIEW.md    # This file - master reference
|   ├── SYSTEM_OPERATIONS_MANUAL.md # How to run/maintain the system
|   ├── TECHNICAL_PROTOCOLS.md  # Technical decisions & configurations
|   ├── DEVELOPMENT_LOG.md      # Chronological progress log
|   └── TROUBLESHOOTING_GUIDE.md # Common issues & solutions
|
├── soggy_potatoes/        # Django project root
|   ├── manage.py          # Django management script
|   ├── soggy_potatoes/    # Project settings
|   |   ├── settings.py    # Main configuration
|   |   ├── urls.py        # URL routing
|   |   └── wsgi.py        # Web server interface
|   |
|   ├── shop/              # E-commerce app
|   |   ├── models.py      # Product, Order, Cart models
|   |   ├── views.py       # Shopping logic
|   |   ├── templates/     # HTML templates
|   |   └── static/        # CSS, JS, images

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| |
| |— forum/          # Community forum app
| |   |— models.py    # Post, Comment, Vote models
| |   |— views.py     # Forum logic
| |   └— templates/   # Forum HTML
| |
| |— users/          # User authentication app
| |   |— models.py    # User profile model
| |   |— views.py     # Login, register, profile
| |   └— templates/   # Auth HTML
| |
| └— static/         # Global static files
|   |— css/
|   |— js/
|   └— images/
|
|— requirements.txt   # Python dependencies
|— .env              # Environment variables (SECRET!)
|— .gitignore        # Files to ignore in version control
└— README.md         # Quick start guide

```

SECURITY CONSIDERATIONS

Development (Local)

- *Django debug mode: ENABLED*
- *Secret keys: Stored in .env file (never commit!)*
- *HTTPS: Not required (localhost)*






Production (Cloud)

- *Django debug mode: DISABLED*
 - *Secret keys: Environment variables on hosting platform*
 - *HTTPS: Required (free with Railway/Render)*
 - *CSRF protection: Enabled*
 - *SQL injection protection: Django ORM handles this*
 - *Password hashing: Django's built-in PBKDF2*
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DEVELOPMENT PHASES

Phase 0: Setup & Planning (CURRENT)

-  *Define requirements*
-  *Choose tech stack*
-  *Create documentation structure*
-  *Set up development environment*
-  *Create initial Django project*

Phase 1: Core Infrastructure (Week 1-2)

- *Django project initialization*
- *Database setup (PostgreSQL)*
- *User authentication (login/register/logout)*
- *Basic homepage and navigation*
- *Admin panel configuration*

Phase 2: E-Commerce Foundation (Week 2-3)

- *Product model (stickers)*
- *Product listing pages*
- *Product detail pages*
- *Shopping cart functionality*
- *Search functionality*

Phase 3: User Features (Week 3-4)

- *User profiles*

- *Order history*
- *Password recovery*
- *Email verification*

Phase 4: Checkout & Orders (Week 4-5)

- *Checkout page*
- *Order creation (without payment)*
- *Order management in admin*
- *Email notifications*

Phase 5: Community Forum (Week 5-7)

- *Forum structure (categories, threads)*
- *Post creation and replies*
- *Upvote/downvote system*
- *Reactions to posts*

Phase 6: Payment Integration (Week 7-8)

- *Stripe account setup*
- *Payment processing*
- *Order confirmation*
- *Inventory management*

Phase 7: Polish & Testing (Week 8-9)

- *UI refinements*
- *Mobile responsiveness*
- *Bug fixes*
- *Performance optimization*
- *About page for Joana*

Phase 8: Deployment (Week 9-10)

- *Deploy to Railway/Render*
- *Domain configuration (if purchased)*
- *SSL certificate*
- *Final testing*
- *Go live!*



COST BREAKDOWN (Estimated)

During Development (Months 1-3)

- **Hosting:** \$0 (local development)
- **Database:** \$0 (PostgreSQL local)
- **Email:** \$0 (SendGrid free tier)
- **Total:** \$0/month

After Launch - Small Scale (<100 orders/month)

- **Hosting:** \$0 (Railway/Render free tier)
- **Domain:** \$0-12/year (optional)
- **Payment processing:** ~\$0.35/transaction (Stripe fees)
- **Email:** \$0 (SendGrid free tier)
- **Total:** ~\$0-1/month

Growth Phase (>500 orders/month)

- **Hosting:** \$15-25/month (paid tier)
- **Domain:** \$12/year
- **Payment processing:** ~\$0.35/transaction
- **Email:** \$0 (still free tier)
- **Total:** ~\$15-30/month



CRITICAL SUCCESS FACTORS

What Makes This Project Work

1. **Comprehensive Documentation:** Every decision documented before coding
2. **Modular Architecture:** Each feature is independent (forum, shop, auth)
3. **Version Control:** Git tracks every change
4. **Testing at Every Step:** Don't build on broken foundations
5. **Single Source of Truth:** This document + technical protocols
6. **Clear Rollback Points:** Can always revert to working state

Common Pitfalls to Avoid

1. ❌ Forgetting what infrastructure we're using → ✅ Check `TECHNICAL_PROTOCOLS.md`
2. ❌ Making changes without documenting → ✅ Update `DEVELOPMENT_LOG.md`
3. ❌ Choosing incompatible tools mid-project → ✅ All decisions pre-vetted
4. ❌ Losing track of what works → ✅ Tag working versions in Git
5. ❌ Rushing without understanding → ✅ Break down complex tasks

LEARNING RESOURCES

For You (Developer)

- **Django Official Tutorial:** <https://docs.djangoproject.com/en/5.0/intro/tutorial01/>
- **Django for Beginners Book:** <https://djangoforbeginners.com/>
- **Real Python Django Tutorials:** <https://realpython.com/tutorials/django/>

For Troubleshooting

- **Django Documentation:** <https://docs.djangoproject.com/>
- **Stack Overflow:** Tag questions with [django]
- **Django Forum:** <https://forum.djangoproject.com/>

NEXT STEPS

1. Review this document with Joana (if needed)
2. Set up Mac development environment
3. Create remaining documentation artifacts
4. Initialize Django project
5. Begin Phase 1 development

DOCUMENT REVISION HISTORY

<i>Date</i>	<i>Version</i>	<i>Changes</i>	<i>Author</i>
	<i>n</i>		
2026-01-06	1.0	Initial project overview created	Claude

END OF PROJECT OVERVIEW

