Practical 8

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CODE:-

```
def safe(node, graph, color, c):
    for i in range(len(graph)):
        if graph[node][i] == 1 and color[i] == c:
def solve(graph, m, color, node):
   if node == len(graph):
   for c in range (1, m + 1):
        if safe(node, graph, color, c):
            color[node] = c
            if solve(graph, m, color, node + 1):
            color[node] = 0
def graphcoloring(graph, m, labels):
   color = [0] * len(graph)
   if not solve(graph, m, color, 0):
       print("No solution exists")
       print("Color assigned to each vertex:")
       for i in range(len(graph)):
            print(labels[i], ":", "Color", color[i])
def main():
   print("Choose a graph to color:")
   print("1. Graph 1 (Hexagonal-like shape)")
   print("2. Graph 2 (Complete Graph of 5 vertices)")
```

```
choice = int(input("Enter your choice (1 or 2): "))
       graph = [
       labels = ['A', 'B', 'C', 'D', 'E']
       print("\nGraph 1 selected\n")
       graphcoloring(graph, m, labels)
       graph = [
       print("\nGraph 2 selected\n")
       graphcoloring(graph, m, labels)
       print("Invalid choice")
main()
```

OUTPUT:-

```
Choose a graph to color:

1. Graph 1 (Hexagonal-like shape)

2. Graph 2 (Complete Graph of 5 vertices)
Enter your choice (1 or 2): 1

Graph 1 selected

Color assigned to each vertex:
A : Color 1
B : Color 2
C : Color 1
D : Color 2
E : Color 3

Choose a graph to color:
1. Graph 1 (Hexagonal-like shape)
2. Graph 2 (Complete Graph of 5 vertices)
Enter your choice (1 or 2): 2
```

```
Choose a graph to color:

1. Graph 1 (Hexagonal-like shape)

2. Graph 2 (Complete Graph of 5 vertices)
Enter your choice (1 or 2): 2

Graph 2 selected

Color assigned to each vertex:
P: Color 1
Q: Color 2
R: Color 3
S: Color 4
T: Color 5
```