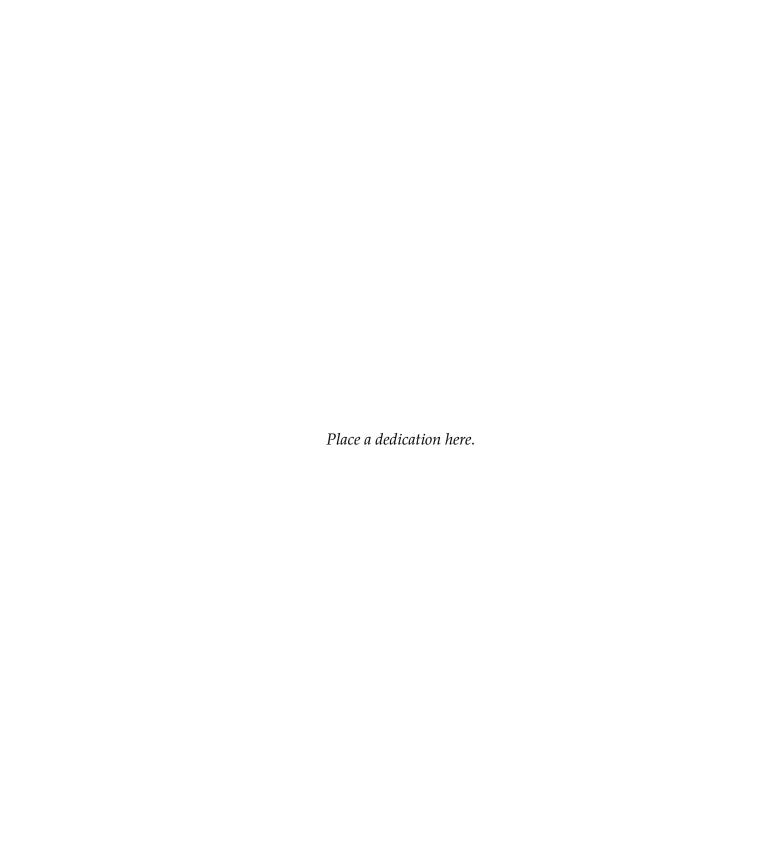
Textbook Template

Textbook Template

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Preface

This book template provides a starting point upon which authors may freely build to generate their own textbook entirely in LATEX. We used this setup for Algorithms for Optimization, and have continued to refine it for a new textbook on decision making under uncertainty. The template allows for the direct compilation of a print-ready PDF, including support for figures, examples, and exercises.

This template is intended for textbook authors. Use of the template assumes prior expose to LATEX. This template uses the tufte-book class to provide wide side margins.

Fundamental to our textbooks are the algorithms, which are all implemented in the Julia programming language. We have found the language to be ideal for specifying algorithms in human readable form. Algorithms can be typeset in algorithm blocks, tested, and used to generate figures. We use pygments and pythontex, including a custom pygments lexer and style.

We hope that you find this useful.

MYKEL J. KOCHENDERFER TIM A. WHEELER Stanford, Calif. June 20, 2019

Ancillary material is available on the template's webpage: https://github.com/sisl/textbook_template

Acknowledgments

The authors wish to thank the many individuals who have provided valuable feedback on early drafts of our manuscript, including Adam Adamson, Barry Barryson, Cindy Cindyson, and Daryl Darylson. In addition, it has been a pleasure working with our editor from the MIT Press in preparing this manuscript for publication.

The style of this book was inspired by Edward Tufte. Among other stylistic elements, we adopted his wide margins and use of small multiples. In fact, the typesetting of this book is heavily based on the Tufte-LaTeX package by Kevin Godby, Bil Kleb, and Bill Wood.

We have also benefited from the various open source packages on which this textbook depends. The typesetting of the code is done with the help of pythontex, which is maintained by Geoffrey Poore. Plotting is handled by pgfplots, which is maintained by Christian Feuersänger. The book's color scheme was adapted from the Monokai theme by Jon Skinner of Sublime Text (sublimetext.com). For plots, we use the viridis colormap defined by Stéfan van der Walt and Nathaniel Smith.

1 Introduction

Welcome to the book template! This template is based on our previous book.¹

¹ M. J. Kochenderfer and T. A. Wheeler, *Algorithms for Optimization*. MIT Press, 2019.

1.1 Using Julia

In this section we provide some examples of how Julia algorithms can be typeset, tested, etc. We begin with a Julia algorithm, algorithm 1.1. We use our custom algorithm environment with a pythontex juliaverbatim environment inside to typeset the algorithm. A caption provides some additional information, and shows up in the margin.

```
function sample_function(x, a)
   if x > a
       return log(x)
   else
      return x + log(a) - a
   end
end
```

Algorithm 1.1. A sample function that takes in an evaluation scalar \times and a scalar parameter a.

We can add a test for our algorithm in the source code. This test does not show up when you compile. You can run all tests by executing jl runtests.jl.

The code can be executed when creating figures. Figure 1.1 is a standard inline figure that executes Julia code using PGFPlots.jl to produce a TEXfile in the fig directory. This file is then compiled into the PDF.

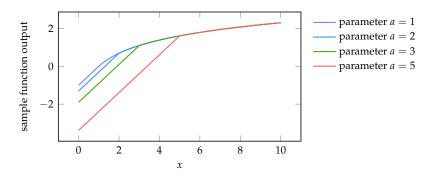
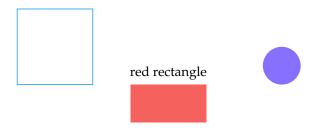


Figure 1.1. Curves obtained when using sample_function for several different values of a.

Of course, there is nothing stopping you from inserting tikzpictures directly, as shown in figure 1.2.



Figures can also be placed in the margins, as with figure 1.3.

The pythontex package also supports the juliaconsole environment, as shown below. These environments act like the julia REPL, showing code as it is entered and executed.

```
julia> x = 5
5
julia> y = 7.5
7.5
julia> x^y
174692.81074217107
```

Figure 1.2. A figure made using the tikzpicture environment.

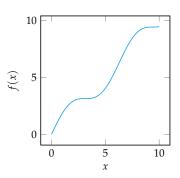


Figure 1.3. A marginfigure shows up in the margin.

1.2 Custom Environments

We created two custom environments in addition to the algorithm environment when writing Algorithms for Optimization. The example environment creates an isolated section in a light-gray box with its own caption.

An example of the example environment. Place anything you want here, including figures.

Example 1.1. An example example.

We also have question and solution environments, typically used at the end of each chapter. The solutions can automatically be placed at the end of the book by using solutionappendix.

Exercise 1.1. What is the meaning of life?

Solution: The meaning of life is 42.

1.3 Math Notation

Algorithms for Optimization uses lowercase characters with bold face for vectors, such as x, and uppercase characters with bold face for matrices, such as Σ . Scalars are lowercase with normal face, such as λ .

The contents of vectors and matrices can be typeset using bmatrix:

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \Sigma_{11} & \Sigma_{12} \\ \Sigma_{21} & \Sigma_{22} \end{bmatrix}^{-1} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$
 (1.1)

We often write out vectors horizontally in order to save space. In these cases, we use comma-separate entries:

$$\mathbf{x} = [x_1, x_2] \tag{1.2}$$

We construct an optimization problem as follows:

minimize
$$f(\mathbf{x})$$
 subject to $g(\mathbf{x}) \leq \mathbf{0}$ $h(\mathbf{x}) = \mathbf{0}$ (1.3)

See tufte_algorithm_book.cls for some additional math utilities, such as $\mathcal{N}(\mu,\nu)$ and $|\mathcal{A}|$.

1.4 Conclusion

That is more or less everything you need in order to get started writing your own textbook with the tufte_algorithm_book style. We hope you find it useful.

If you have any questions or find improvements, please create issues on our GitHub repo: https://github.com/sisl/textbook_template.

A My Appendix Chapter

Oh yeah, and you can have chapters in the appendix.

References

1. M. J. Kochenderfer and T. A. Wheeler, *Algorithms for Optimization*. MIT Press, 2019 (cit. on p. 1).