

Social contract

Electric team

Ambition of the team:

Create a product that is functional while having great teamwork and enjoying the process.
Getting a better understanding of how to apply Agile methodology to create software.

Rules of team Electric:

Relationship

- Any kind of discrimination is not allowed
- Anyone should be able to give their opinion or ask for help without feeling judged
- Be respectful

Communication

- The team communicates via discord
- The team uses vocal channel as often as possible
- The team uses Google drive to write documentation
- The team uses gitHub to share code

Disagreement

- In case of disagreement among the group, try to discuss it face to face. If it does not work, ask help from other team mates. If the problem persists, ask help from professors and TAs.
- If a teammate does not do their part of the work, the rest of the team will inform them, discuss why and try to resolve the problem among the team. If no change is seen the team will tell the teacher.

Be on time :

- Communicate if you are late or can't come
- Bring cake to the team if you are late three times
- Make sure your contribution to the team is the same even if you are late

Try to see each other

- Try to meet in person (for work or other) or turn the camera on at least once a week

Ask for help

- If someone is stuck in their work they have to tell the team as soon as possible so that the project can go on
- Communicate with the team if you are not feeling well (physical or mental health) so that the team can take it into consideration

Meetings

- The whole team will meet each week on Mondays, Wednesday and Fridays on zoom/ face to face.

Deadlines

- The team has to respect deadlines given by the professors

- Each team members has to respect the deadlines given by the team for the different tasks
- The end of the sprint is on Sunday evening so the team can reflect on the sprint on monday morning

KPIs

- Every sunday, the team mates have to fill the KPIs so the team can talk about them during the sprint reflection

Definition of Done :

- It should do the minimum required based on the requirements in the user story.
- It should run on at least one mobile version (whether android or iOS).
- It should work every time the program is run and not just every once in a while.
- It should work on at least two devices (the creator's and someone else's, meaning that the creator may have to give instructions for downloads etc.).
- It should fulfill the criterion given by the team at the beginning of the sprint.
- The code should be usable by the team (readable and extensible enough for them to be able to modify and add to it if needed).
- The code should be on the main on the Git (meaning that it should be reviewed on a branch before it is merged)
- The code should have relevant comments in order for it to be more readable to the rest of the team.
- The technical documentation should be updated if deemed necessary such as if very significant changes have been made that require more explanation.
- There should be no regression with the rest of the application (make sure that a new element did not break the last one).
- Product owner accepts what has been done.
- The functionality has to be tested and approved by another team member

Signatures of the teammates :

Gaëlle Boyard

Ebba Molinder

Beata Ringmar

Cristal Campos