



CANADIAN DOUBLE TROUBLE DOCUMENTATION

3. Overview

4. Tournament Format

5. Dates

6. Schedule

7. Teams & Seeding

8. Plugins & Game Version

9. Player Requirements

10. Qualifiers & Other Information

11. Prize Pool

12. Replay Rules

13. Picks & Bans

14. Player Guide

15. Coordinator Guide

16. Player & Staff Signups

OVERVIEW

Welcome to the **Canadian Double Trouble** tournament!

Contrarily to our past tournaments, this one will be a team-based tournament! Teams of 2 will be made with the players who made it through the qualifiers..

A maximum of 32 teams will be allowed which means there will only be 64 players allowed to participate.

The qualifiers will last for 2 weeks and the tournament matches will take place over 2 days.

Which team will train the most? Which team will come out on top?

TOURNAMENT FORMAT

This tournament will consist of **32 teams of 2 players** competing against each other. The tournament requires a **Double Elimination** for a team to lose.

Each match will use a **map pool** with **picks and bans** that depends on the current round. The order in which the **picks and bans** will be carried out will depend on a **dice roll from each team**.

The first rounds will consist of **best of 3** matches while the later rounds will consist of **best of 5** matches.

The **qualifiers** will last **two weeks**. During these two weeks, new players **can still sign up**.

DATES

Tournament announcement / Signups open:	August 14 th , 2020
Qualifiers open / Qualifiers map pool release:	August 21 st , 2020
Qualifiers close / Signups closed:	September 4 th , 2020
Participants & teams' announcement:	September 6 th . 2020
Tournament Day 1:	September 19 th , 2020
Tournament Day 2:	September 20 th , 2020

SCHEDULE

Tournament Day 1 & 2

1:00pm PST - Stream goes live and players are expected to be on standby for their matches within the designated tournament voice chat channel in the discord server.

1:30pm PST - Matches start

7:00pm PST - Day over (unless it is Day 2 and the tournament has not yet concluded)

Detailed match schedules will be released closer to the tournament dates.

TEAMS & SEEDING

The teams will automatically be created based on **seeding**. Players who place higher in the qualifiers will be paired accordingly to players who placed lower in the qualifiers.

This will ensure that the teams are fair in terms of skill. As always, the organizers reserve themselves the right to make any changes in case of smurfing.

The objective through this system is to pair players that can help less skilled players/each other to improve. It will also encourage people to learn about people they do not often interact/talk to.

PLUGINS & GAME VERSION

These plugins are **mandatory**:

Tournament Assistant (TA)

Qualifier Plugin

CameraPlus (or Smooth Camera)

These plugins are **allowed**:

https://docs.google.com/document/d/1J6uls8pwbPQORl_HaH6OZJbi_1trxjj3FRlvK6qve1M/edit?usp=sharing

Any plugin that is not present on the list is banned.

We will only support the **latest version of Beat Saber (1.10.0)**. Issues or reduced framerate caused by plugins, your game version or anything is your responsibility. We recommend you use the latest version of Beat Saber and a limited number of plugins to ensure a smooth experience.

PLAYER REQUIREMENTS

To be allowed to participate as a player in the Canadian Double Trouble tournament, you need to be **Canadian**. We will hold tournaments where we will allow non-Canadians to play in the future but not in this one. Non-Canadians can still apply to be part of the tournament staff.

As a player, you need to be able to stream your gameplay at a minimum resolution of **1280x720p** at **30 fps**. You will stream your gameplay on your **Twitch channel**. We would ask you to disable your alerts (notifications for new followers, donations, etc). We would also ask you to avoid using an overlay and only stream your gameplay.

QUALIFIERS & OTHER INFORMATION

Qualifiers

The qualifiers will consist of **5 maps**. They will be done through the **Qualifier Plugin** (by Moon). On August 21st, the plugin will be distributed to the players, the maps will automatically download through the plugin upon installation.

Other Information

Organizers: TeknozFR, Flee, Souk & Spiza

Tournament Staff: This could be you! Head to the "Signup" page to apply to be a coordinator or a caster!

Stream Location: <https://twitch.tv/BeatSaberCanada>

PRIZE POOL

1st place team: **50%**

2nd place team: **35%**

3rd place team: **15%**

The prize pool will be based on donations done through the donation link below. The prize pool percentage won by each team will be split equally between the two players in each team. Donations to the prize pool that are not monetary such as Discord Nitro gifts, free commissions and others will be split depending on the donator's choice.

All prize pool donations will be displayed in the **#prize-pool** channel on the server.

Donation Link: <https://streamlabs.com/beatsabercanada/tip>

For donations that aren't monetary, please message TeknozFR#6900 on Discord.

REPLAY RULES

- A replay can be requested for **any reason**. It is no longer limited to tracking issues.
- The winning team on a map is **not allowed** to request a replay on it.
- The winning team on a map has the choice between **replaying the map** or **relying on their last score** when a replay is requested from the losing team.
- Once a replay has been requested, it **cannot be cancelled**. The team requesting it will be replaying the map.
- **Only one replay** can be called by each team during a match. This means there will be a **maximum of 2 replays** during a match.
- **Only one replay** is allowed per map.
- The players from both teams will **be told the scores from both teams** before they can call a replay.
- Teams **keep their best score** out of the replay & first play.

PICKS & BANS

Best of 3:

- Loser bans one song.
- Winner bans one song.
- Winner picks the first song.
- Loser picks the second song.
- Last song left in the pool is the third song.

Best of 5:

- Loser bans one song.
- Winner bans one song.
- Winner picks the first song.
- Loser the second and third song.
- Winner picks the fourth song.
- Last song left in the pool is the fifth song.

"Winner" & "Loser" refer to dice roll winner & loser.

PLAYER GUIDE

1. Download tournamentassistant.dll.
2. Start your stream.
3. Join the Waiting Room voice channel 10-15 minutes before your match starts.
4. You will be pulled into a match voice channel by a coordinator. You will be asked to roll a dice using the "?roll d00" command. The team who rolled the highest is the "Winner" during the picks & bans. Refer to page 13 for the picks & bans format.
5. You will join the Tournament Assistant lobby.
6. Once your coordinator sees everybody is ready, you will all be muted.
7. The map will start.
8. After the song, you will be unmuted and told which team won the song. If you wish to call a replay, this is the time to do it.

Repeat steps 6 to 8 until a team wins the match.

Coordinator Guide

1. 5-10 minutes before the match, drag the players of both teams into a Match Room.
 2. Inform the players about the map pool they will be playing and make one player from both team use the “?roll d00” command. The team who rolled the highest is the “Winner” during the picks & bans. Proceed to the picks & bans using the format from page 13.
 3. After picks & bans, post the team names & map order in your match text channel.
 4. Remind the teams that they are both allowed one 2-minute break & one replay each. They also need to mute themselves in OBS if the match is streamed.
 5. Create the room in Tournament Assistant, here is how:
https://docs.google.com/document/d/1LIHK7fDij_C8-4r-RFjEW0msl8tia3ZqIGpV22Yl5jQ/edit?usp=sharing
 6. Verify all the players are ready through their stream and mute them. You can do a countdown if the match is not streamed. If you have been informed it is streamed, please start the song using Dual Sync.
 7. Once the song ends, announce the scores from both teams. Wait a little in case a team wants to request a break or a replay. If not, announce the current match score.
- Repeat steps 6 & 7 until the match is over. Update the match outcome on the bracket.**

PLAYER & STAFF SIGNUPS

Join our tournament Discord server!

<https://discord.gg/kRxdnbn>

Register to participate in this tournament!

<https://forms.gle/MQvV6gPL5sicKm7p8>

We need your help! Apply to become coordinator or/and caster!

<https://forms.gle/WRmzvaRvW9gvHx3H6>