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INTRODUCTION

BeatKhana!s Rumble Royale (BRR) will be a 80-Player-Bring-Your-Own-Map Tournament!

Which means the song pool will be decided by

Yes, the participants will decide what gets played! (with certain limits of course...)

All participants play at the same time on the same song to compete against eachother! Dont get the lowest score or you will be ELIMINATED!

Can you succeed in staying alive until the end, or will you succumb to the pressure like all but one player...

Who will rise to the top?

This is...



TOURNAMENT EXPLANATION

In this tournament, you will be fighting each song to stay in the game!

Getting last place in a song will result in you getting eliminated!

But its quite important to get first place too, as that will be rewarded as well!

The tournament will last 2 days. On both of these days, you will be playing 40/39 songs. Get ready to pull out your stamina.

Songs will be played in IO-song-sets. With a IO-minute break after each set. We aim for a play session of 4 hours per day. Yikes. Please bring water and charge your controllers.

All maps that you will encounter during the tournament, are submitted by you and your opponents. Each player gets to submit I map each!



PLUGINS & GAME VERSIONS

The following plugins are mandatory: Qualifier Plugin (for the qualifiers) Tournament Assistant

The following plugins are preferred: Cameraplus (First Person)

Having reduced FPS as result of using mods other than the minimum required for the tournament is at own risk.

We will only support the latest version of Beat Saber (1.10.0), so if any issues happen related to your Beat Saber version, we will not assist. We highly recommend upgrading to the latest version.

SONG POOL AND SUBMISSION RULES

You will be submitting your own preferred map to the song pool. It will show up in the song pool if you qualify. The Top 100 players will have their songs added.

The song pool will be announced once all participants are announced, which will be 2 weeks before the tournament. We will provide you with a playlist and a 'you should practice these ones' list.

There are a few rules your song submission needs to follow:

- The map may not be mapped by yourself -
- The map has to be longer than 20 seconds -
- The map may not be longer than 6 minutes -
- The map may not be above a Total NPS (Notes Per Second) of 15 -
 - The map may not require any mods -

(Examples: Mapping Extensions or Noodle Extensions.)

- The map may not be a 360/90 map (Has to be Standard Mode) -
- The map may not be an auto-generated map (BeatSage etc.) -
- If your map contains a 3-wide-wall. It will be played on No Obstacles -
- Try to avoid maps that are going for ranked as they might be reuploaded All maps will be checked if they fit criteria

In the case of a double pick, we will contact the second player who picked that map and tell them to change.

In order to check your map for NPS, you can check it in-game or you can go to this website: https://skystudioapps.com/bs-viewer/ after loading in your beatsaver id, press the play button and click the settings in the top right for song info

SCHEDULE

Announcement/signups open: July 25th, 2020 4PM UTC

Qualifiers open: August 7th, 2020 5PM UTC

Qualifiers End/Signups closed: August 16th, 2020 2PM UTC

Participant/Song Announcement: August 17th, 2020

Rumble Royale Day I: August 29th, 2020 5PM UTC

Rumble Royale Day 2: August 30th, 2020 5PM UTC

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Day I: Hour I: 10 songs + 10 minute break
Hour 2: 10 songs + 10 minute break
Hour 3: 10 songs + 10 minute break
Hour 4: 10 songs
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Day 2: Hour I: IO songs + IO minute break
Hour 2: II songs + IO minute break
Hour 3: II songs + IO minute break
Hour 4: 7 songs
```

CUALIFIERS

For the qualifiers, you will be trying to get the highest score on 5 maps that we have picked. These will be played through our Qualifier Plugin!

The songs will be picked by the BeatKhana! staff! This includes: Interz, Light Ai, Olaf, Moon and Ryeera. Our map choices will also follow the same rules as the player map picks.

Your goal is to get the highest score on these 5 maps within the given period. The Qualifier songs are:

Oshama Scramble (Pepega edition) - t+pazolite mapped by: Shyguy418 ()

USAO ULTIMATE HYPER MEGA MIX - USAO mapped by: BBbear (Technical, Speed)

Bassline Yatteru? w - Camellia mapped by: Uninstaller (Technical)

Till I Collapse - Eminem ft. Nate Dogg mapped by: Loloppe (Technical)

My Name is Jonas - Weezer mapped by: Diink (Accuracy)

PRIZE POOL AND 3ADGES

Prize Pool will be viewer-based! Which means it will be funded by the lovely spectators watching the tournament! The Top 8 of the tournament will be elligible for the prize pool. There will also be a prize for the player with the most #1 plays (MVP)

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Ist Place 30%

2nd Place 20%

3rd Place 10%

4th Place 5%

5th Place 5%

7th Place 5%

8th Place 5%

MVP: 15%

The coordinator who coached the winning player: €40

Second Place coordinator: €20
```

There will also be 2 badges to win!

Third Place coordinator €10

The Rumble Royale Champion: [RUMBLE]

The Rumble Royale MVP: ROYALE

But there is one catch: You can **lose** these badges again in the next Rumble Royale, so protect your badge in the next one!

PARTICIPANT GUIDE

General tips:

DONT BE LATE. THE TOURNEY STARTS AT 5PM UTC for EVERYONE!

Run only the essential mods and make sure your game runs as best as it can.

Check for tracking before the tournament, there wont be tracking calls.

Charge your controllers/batteries before the tournament and during your breaks.

Stream:

 $480 p30 fps\ minimum$

bitrate: 1000kpbs

Keep your game centered on screen and avoid any excessive overlay

Participant Step-by-Step:

- I. Install tournamentassistant.dll
- 2. Warm up before the tournament starts.
- 3. Join the Player Lobby Voice 5-10 minutes before the tournament starts.
- 4. You will be pulled into your coordinators lobby
- 5. You will join the Tournament Assistant lobby
- 6. your coordinator will watch your stream and check if you are ready
- 7. once all players in your lobby are ready, you will all be muted
- 8. Once all lobbies are ready, the song will start
- 9. after the song, you will be unmuted and told who got eliminated
- 10. repeat at step 6

COORDINATOR GUIDE

General tips:

Make sure to be ready 15 minutes before the tourney. have your players streams ready before the tournament. use your breaks well too.

Coordinator Step-by-Step:

- I. Join Your Own Lobby Voice 15 minutes before the tournament starts.
- 2. Pull your players into your Lobby Voice
- 3. You will tell your players to join the Tournament Assistant lobby
- 4. You are allowed to mention what song is next and who picked it
- 5. you will watch their stream and check if they are ready.
- 6. you will tell the lead coordinator that your players are ready.
- 7. once all players in your lobby are ready, you will servermute them
- 8. Do not forget to mute your own mic as well!
- 9. Once all lobbies are ready, the song will start
- 10. after the song, unmute everyone and tell them who got eliminated
- II. repeat at step 4

SIGNUP

Alright, so you are ready for the most grueling tournament of them all? Good. Heres what you will need to do to sign up:

First: Join the BeatKhana! Discord

The tournament will be taking place here and we will update participants about the tournament. Link: https://discord.gg/5NjfSAC

Sign was a saber page,

signup on the website: beatkhana.com

leave your song (beatsaver link) and preferred difficulty in the comment

TAILURE TO DO ANY OF THESE 3 WILL RESULT IN YOUR SIGNUP BEING OBSOLETE

EDITORS WANTED!!!

DO YOU WANT TO MAKE VIDEOS?

WANT TO START YOUR OWN NEW BRAND AND PROMOTE IT?

DO YOU HAVE A PASSION FOR FUNNY?

WE'RE LOOKING FOR EDITORS YOUNG AND OLD, PRO AND BEGINNER TO MAKE US FAKE ADS FOR THE TOURNAMENT!

INTERESTED?

DM INTERZ#1234 ON DISCORD