CATALYST TECHNICAL ASSESSMENT CRITERIA

1. The main areas of assessment:

Each of the candidate / student is generally assessed in these four main areas;

- 1.1. Version Control (GIT & GITHUB)
- 1.2. Back end development (MONGODB, NODEJS)
- 1.3. Front end development (HTML, CSS, JAVASCRIPT)
- 1.4. Project walk through and Testing (System Functionality Testing)

2. The break down and Overall marks per section:

Each of the main areas listed above is broken down into sub areas as below;

- 2.1. Version Control (GIT & GITHUB) (10 Marks)
- 2.1.1. Using GIT to locally manage project versions (8 Marks)
- 2.1.2. Using GITHUB to remotely manage project versions (2 Marks)
- 2.2. Back end development (MONGODB, NODEJS) (40 Marks)
- 2.2.1. Database Development (MongoDB) (10 Marks)
- 2.2.2. Javascript Runtime Environment setup (NODEJS) (10 Marks)
- 2.2.3. madabase Management Object-Relational-Model (MONGOOSE) (10 Marks)
- 2.2.4. Server SetUp, Configuration and Connection (EXPRESS) (10 Marks)
- 2.3. Front end development (HTML, CSS, JAVASCRIPT) (40 Marks)
- 2.3.1. UI Design (PUG or VUE, BOOTSTRAP) (20 Marks)
- 2.3.2. Form Handling & Validation (JAVASCRIPT) (20 Marks)
- 2.4. Project walk through and Testing (System Functionality Testing) (10 Marks)
- 2.4.1. Project walk through (5 Marks)
- 2.4.2. System Functionality Testing (5 Marks)

3. The Awarding of marks (What we look for):

What is required or expected out of the student to win the marks as in the sections above.

- 3.1. Version Control (GIT & GITHUB) (10 Marks)
 - Forking a repository (1 Mark)
 - Cloning a remote repository (1 Mark)
 - Ignoring files and directories (1 Mark)
 - Branching [Creating and switching between branches] (1 Mark)
 - Staging changes [rendering changes ready for a commit] (1 Mark)
 - Committing changes [creating a loggable version] (2 Marks)
 - Merging changes into a specified branch (1 Mark)
 - Pushing changes to a remote repository (1 Mark)
 - Making a pull request (1 Mark)
- 3.2. Back end development (MONGODB, NODEJS) (40 Marks)
- 3.2.1. Database Development (MongoDB) (10 Marks)
 - Environment setup (Downloading and Installation) (3 Marks)
 - Creating a database (MongoDB) (2 Marks)
 - Creating a collection in the pre-created database (2 Marks)
 - Inserting a document into an existing collection (3 Marks)
- 3.2.2. Javascript Runtime Environment setup (NODEJS) (10 Marks)
 - Downloading and installation (2 Marks)
 - Starting a nodejs Project (3 Marks)
 - Project initial configurations (2 Marks)
 - Installing and saving dependencies (3 Marks)
- 3.2.3. Database Management Object-Relational-Model (MONGOOSE) (10 Marks)
 - Installation and setup (2 Marks)
 - Creating schemas (3 Marks)
 - Creating models (3 Marks)
 - Inserting a document into a mongoDB through a form and mongoose (2 Marks)
- 3.2.4. Server SetUp, Configuration and Connection (EXPRESS) (10 Marks)
 - Installation and setup (1 Marks)
 - Server connection (1 Marks)
 - Creating routes (4 Marks)
 - Form Data Handling(Parsing) using Bordy-Parser (4 Marks)

- 3.3. Front end development (HTML, CSS, JAVASCRIPT) (40 Marks)
 - 3.3.1. UI Design (PUG or VUE, BOOTSTRAP) (20 Marks)

Note: Applicant can win bonus (2 Marks) for using bootstrap

Either PUG [If candidate used pug templating engine to develop views]

- Preparing pug environment (Downloading and installation) (2 Marks)
- Setting pug as the default Templating engine for the application Express server (2 Marks)
- Creating Essential and well defined Pug templates to be served as view resources (2 Marks)
- Proper management of static files like images (Application Assets) (2 Marks)
- Having a submittable form and setting valid form action(s) (2 Marks)
- Using Appropriate Request Methods in forms (2 Marks)
- Actual Template designs. Appropriate implementation of the UI designs (Accuracy) (8 Marks)

OR VUE [If candidate used Vue SPA Framework to develop views]

- Preparing vue environment (Downloading and installation) (2 Marks)
- Initializing a vuejs application for the project (2 Marks)
- Creating Essential and well defined vue components for the Application (2 Marks)
- Creating and using Router, Routes and Router-view and Router-links (2 Marks)
- Proper management of static files like images (Application Assets) (2 Marks)
- Importing, Registration and Usage of Components in other components (2 Marks)
- Actual Template designs. Appropriate implementation of the UI designs (Accuracy) (8 Marks)

3.3.2. Form Handling & Validation (JAVASCRIPT) - (20 Marks)

- Using appropriate events (2 Marks)
- Using appropriate event Listeners that match with the selected events (2 Marks)
- Well defined and invoked event handler(s) (2 Marks)
- Preventing unnecessary default behaviours of Forms and form elements (2 Marks)
- Validation of all required fields (8 Marks)
- Precise, informative, and meaningful error messages used on validated fields (2 Marks)
- Form can be successfully submitted if all fields are valid (successful submission) (2 Marks)

- 3.4. Project walk through and Testing (System Functionality Testing) (10 Marks)
- 3.4.1. Project walk through (5 Marks)
 - Concise and precise (1 Mark)
 - Articulative (1 Mark)
 - Accurate [right on point] (1 Mark)
 - Confident (1 Mark)
 - Convincing (1 Mark)
- 3.4.2. System Functionality Testing (5 Marks)
 - System Accuracy [Does it give the desired output]
 - System Consistent [Can it accurately perform the same task and give the desired output over and over again]
 - Fast [in terms of Performance]
 - Error Free [No runtime errors]
 - User Friendliness [User needs less or No guidance to use the system]