

# Stream Expectation & Scheduler Routing Specification

## 1. Purpose

This document defines how **White Venom** classifies, profiles, and routes incoming event streams in a **reactive, security-aware scheduler architecture**.

The goal is **not filtering**, **not blocking**, and **not signature-based detection**, but **expectation-based stream handling** with deterministic fallback to a NULL scheduler.

*Analogy: "If bad air comes in, we open the window and let it out."*

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## 2. Core Principles

1. **Security is not a state** – it is continuous regulation.
  2. **Events are not equal** – streams have intent, shape, and behavior.
  3. **No hard denial** – only routing and attenuation.
  4. **No feedback to the source** – avoid attacker learning loops.
  5. **Schedulers are isolated domains**, not shared queues.
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## 3. Stream Taxonomy

### 3.1 DataType

Defines what kind of data a stream is expected to carry.

TEXT	- human-readable configuration, commands
JSON	- structured configuration or metadata
METRIC	- numeric telemetry, audit counters
BINARY	- opaque data blobs
UNKNOWN	- undecidable or malformed

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## 4. Stream Expectation Model

Each stream source is bound to a **StreamExpectation** contract.

```
struct StreamExpectation {
    DataType expectedType;
    size_t    maxPayloadSize;
    uint32_t  maxRatePerSec;
    bool      allowBurst;
};
```

This is **not validation**. It is a *behavioral envelope*.

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## 5. Stream Profiles

Each stream has **two operational profiles**:

### 5.1 NORMAL Profile

- Human-scale interaction
- Predictable event rate
- Minimal burst tolerance

### 5.2 HIGH Profile

Activated during: - system boot - recovery - elevated threat posture - internal reconfiguration

```
struct StreamProfileConfig {
    StreamExpectation normal;
    StreamExpectation high;
};
```

## 6. Automatic Profile Escalation

The system dynamically escalates profiles based on observed metrics.

```
NORMAL → HIGH → NULL
```

Escalation criteria include: - sustained rate exceedance - payload size inflation - malformed content ratio - scheduler pressure indicators

There is **no de-escalation feedback** to the event source.

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## 7. Stream Probe (Behavioral Analysis)

Before routing, each stream is sampled by a lightweight probe.

```
struct StreamProbeResult {
    DataType detectedType;
    size_t    avgPayloadSize;
    uint32_t  rate;
    bool      malformed;
};
```

The probe: - does **not parse deeply** - does **not allocate heavily** - does **not block schedulers**

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## 8. Scheduler Routing Logic

Routing is deterministic and auditable.

```
MATCHES NORMAL → HighPriorityScheduler
MATCHES HIGH   → LowPriorityScheduler
MATCHES NONE   → NullScheduler
```

Example:

- TEXT expected
- BINARY observed
- HIGH exceeded

→ Routed to **NULL Scheduler**

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## 9. NULL Scheduler Semantics

The NULL Scheduler:

- accepts events
- drops them immediately
- does not log per-event
- does not respond
- optionally emits **aggregated metrics only**

This prevents: - DoS amplification - timing inference - feedback-based probing

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## 10. Security Posture Outcome

This model ensures:

- attacker ignorance of internal state
- bounded resource consumption
- clean separation of concerns
- predictable system behavior under stress

"Bad input does not break the system — it is simply ventilated out."

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## 11. Design Philosophy

This architecture is inspired by:

- Reactive Streams (RX)
- Operating system schedulers
- Biological nervous systems

It favors **calm systems over loud defenses**.

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## 12. Closing Note

This specification is intended to be: - readable by engineers - enforceable in code - defensible in audits

Security here is **quiet, boring, and effective**.