

Tutorial: Deep Reinforcement Learning

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Outline

- 1 Reinforcement Learning in a nutshell
- 2 Deep Reinforcement Learning: AI = RL + DL
- 3 Introduction to Deep Learning

Reinforcement Learning in a nutshell

RL is a general-purpose framework for decision-making

- RL is for an **agent** with the capacity to **act**
- Each **action** influences the agents future **state**
- Success is measured by a scalar **reward** signal
- Goal: **select actions to maximise future reward**

Reinforcement Learning in a nutshell

DL is a general-purpose framework for representation learning

- Given an **objective**
- Learn **representation** that is required to achieve objective
- Directly from **raw inputs**
- Using minimal domain knowledge

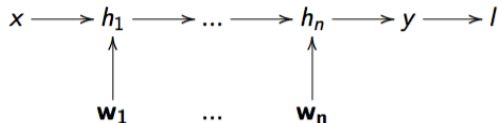
Deep Reinforcement Learning: $AI = RL + DL$

We seek a single agent which can solve any human-level task

- RL defines the objective
- DL gives the mechanism
- $RL + DL =$ general intelligence

Deep Representations

- A **deep representation** is a composition of many functions



Deep Representations

- Its gradient can be **backpropagated** by the chain rule

$$\begin{array}{ccccccc} \frac{\partial l}{\partial x} & \xleftarrow{\frac{\partial h_1}{\partial x}} & \frac{\partial l}{\partial h_1} & \xleftarrow{\frac{\partial h_2}{\partial h_1}} & \dots & \xleftarrow{\frac{\partial h_n}{\partial h_{n-1}}} & \frac{\partial l}{\partial h_n} & \xleftarrow{\frac{\partial y}{\partial h_n}} & \frac{\partial l}{\partial y} \\ & & \downarrow \frac{\partial h_1}{\partial w_1} & & & & \downarrow \frac{\partial h_n}{\partial w_n} & & \\ & & \frac{\partial l}{\partial w_1} & & \dots & & \frac{\partial l}{\partial w_n} & & \end{array}$$

(0,0) .. controls (6,1) and (9,1) .. node[near
start,sloped,above] near start node midway node[very near
end,sloped,below] very near end (12,0);