

Kyle Bebeau

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Imagination is the only weapon in the war against reality. I aim to please, but shoot to kill. I'm an artist, a problem solver, a software engineer, a creative gun for hire, etc.

Experience

Front-End Developer

Punchmark - <https://punchmark.com>

Charlotte, NC - January 2020 to October 2022

Led software development for a custom CMS platform that integrates POS systems with an e-commerce solution, catering specifically to brick and mortar jewelry stores. Delivered high-quality code and ensured seamless user experience.

Freelance Design & Development

INiT - <https://theinitgroup.com>

Remote - July 2014 to Present

Initiated and managed a portfolio of live client projects through my freelance service, INiT, with a focus on building scalable and responsive web applications. Delivered projects on time and within budget, while maintaining a strong client relationship.

Owner

Smoke Break - <https://smokebreak.live>

Remote - January 2019 - Present

Successfully developed and launched a niche product for the multi-million dollar cannabis industry. Conducted market research and developed a product that met the specific needs of the industry. Independently marketed and sold over 4,000 units since 01/2019, achieving significant revenue growth and market penetration.

Education

Full Sail University

Orlando, FL - July 2010

Bachelor of Science in Digital Arts & Design

Skills

Adobe Creative Suite, HTML, SASS, Node, React, Typescript, Mongo, Amazon AWS, GitHub, Stripe, API integration, NPM/yarn, etc.

Social

- <https://github.com/bebeau>
- <https://dribbble.com/kylebebeau>
- <https://www.linkedin.com/in/kylebebeau>

Live Projects

- <https://andersonpaak.com>
- <https://paakhouse.org>
- <https://fyc.dreamworks.com>
- <https://pgmoutfitters.com>