

word embeddings

One hot vector (dim == vocabulary size)

- Very large vector (millions of words in some applications)
- Sparse, orthogonal representations
- No information about how words are related
- No useful vector distance
- Huge use of memory (if sparse matrices are not used)
- Usual coding of categorical variables for Linear models and SVMs with the standard kernels

Word2Vec:

Cbow: given context words predict target word
 Skipgram: given target word predict context words
 Dot-product for score vector, softmax output, cross entropy loss, minimize negative log likelihood

Word2Vec vs GloVe:
 They differ in the way they are trained. GloVe is based on global word to word co-occurrence counts (in the entire corpus). Word2Vec uses co-occurrence within local context (neighbour words). More specifically, GloVe's training objective is to find a feature matrix that factorizes the whole word to word co-occurrence matrix while keeping most of its variance. Word2Vec is trained using either the skip-gram model, which tries to predict the context words given a central word, or the cbow model, which tries to predict the central word given all words in its context. Another aspect to consider is the fact that GloVe's training time scales with the vocabulary size whereas Word2Vec scales with the corpus size.

TF-IDF

divided by number of words in doc

$$TF(t, d) = \frac{|x \in d : x = t|}{|d|}$$

$$IDF(t, D) = \log \left(\frac{|D|}{|\{d \in D : t \in d\}|} \right)$$

$|D|$ num total Docs,
 below frac: num doc where this term occurs

TF*IDF

Hidden Markov Model

- π_y : probability of starting with label y
- $T_{y|y'}$: probability of transitioning from label y to y'
- O_{y,x_i} : probability of generating symbol x given label y

Predictions: $p(x, y) = \pi_{y_1} O_{y_1, x_1} \prod_{i=1}^{n-1} T_{y_{i+1}|y_i} O_{y_{i+1}, x_{i+1}}$

RNN schema

GloVe: Global Vectors for Word Representation:
 Co-occurrences matrix probabilities word-word

Probability and Ratio	k = solid	k = gas	k = water	k = fashion
$P(k ice)$	1.9×10^{-4}	6.6×10^{-5}	3.0×10^{-3}	1.7×10^{-5}
$P(k steam)$	2.2×10^{-5}	7.8×10^{-4}	2.2×10^{-3}	1.8×10^{-5}
$P(k ice)/P(k steam)$	8.9	8.5×10^{-2}	1.36	0.96

Neural Networks

RNN advantages:

- Can process any length input
- Computation for step t can (in theory) use information from many steps back
- Model size doesn't increase for longer input
- Same weights applied on every timestep, so there is symmetry in how inputs are processed

RNN disadvantages:

- Recurrent computation is slow
- In practice, difficult to access information from many steps back

ELMO

activation functions

logistic ('sigmoid')

$$f(z) = \frac{1}{1 + \exp(-z)}$$

tanh

$$f(z) = \tanh(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

hard tanh

$$\text{HardTanh}(x) = \begin{cases} -1 & \text{if } x < -1 \\ x & \text{if } -1 \leq x \leq 1 \\ 1 & \text{if } x > 1 \end{cases}$$

Evaluation:

Perplexity(P) = $\exp \left\{ \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^{T_i} \mathcal{L}_t \right\}$

LSTM gate computations:

- New cell content: $\tilde{c}^{(t)} = \tanh(W_c[h^{(t-1)}, x^{(t)}] + b_c)$ this is the new content to be written to the cell
- Cell state: erase ("forget") some content from last cell state, and write ("input") some new cell content:

$$c^{(t)} = f^{(t)} \odot c^{(t-1)} + i^{(t)} \odot \tilde{c}^{(t)}$$
- Hidden state: read ("output") some content from the cell:

$$h^{(t)} = o^{(t)} \odot \tanh(c^{(t)})$$

⊙: Gates are applied using element-wise product
σ: Sigmoid goes returns values from 0 to 1

ELMO

ELMO uses a two-layer bi-directional LSTM network as its architecture

- Each layer has 4096 units and 512-dimensional projections
- The input to the network is a sequence of characters, which are embedded into a 16-dimensional vector
- A convolutional layer with 2048 filters of width 1 to 7 applied to the input character embeddings. The max-pooled output is then re-projected to a 512-dimensional vector.
- The network is pre-trained on a large corpus with the following training objective:
 - Language modeling: predict the next word given the previous words (forward LM) and predict the previous word given the next words (backward LM)

Positional Encoding

We can add **positional encodings** to the input word vectors:

- Fixed. A usual choice is sine and cosine functions of different frequencies, since it allow the model to attend by relative positions

$$PE(pos, dim) = \sin(pos, \frac{dim}{10000^{2 \cdot \frac{dim}{D_{model}}}})$$

$$PE(pos, dim) = \cos(pos, \frac{dim}{10000^{2 \cdot \frac{dim}{D_{model}}}})$$

pos is the position of the token in the sentence.
 dim the dimension of the embeddings
 $/$ the position within the embedding.

MultiHead Attention

formular multihead attention block scaled dot product attention

$$MultiHead(Q, K, V) = [head_1, \dots, head_h] W_0$$

where $head_i = Attention(QW_i^Q, KW_i^K, VW_i^V)$

CRF

$$P(y|x) = \frac{\exp(\sum_{i=1}^n \mathbf{w} \cdot \mathbf{f}(x, i, y_{i-1}, y_i))}{Z(x)}$$

Find argmax for CRF

Example of bias case	Application	Ethical concern
COMPAS	predict recidivism risk	Accuracy varies with race: Darker skins, higher risk
Gender Shades	face recognition	Accuracy varies with race: Darker skins, lower accuracy

Resource	Application	Advantage
GeBioToolkit	Machine Translation	Balanced in gender
MT-DataSheet for Dataset	Machine Translation	Details about the corpus

Contextual word embeddings. BERT

whether sentence 1 implies sentence 2

given paragraph and question find answer

Class Label

BERT

Sequence 1

Sequence 2

Single Sentence

Start/End Span

Question

Paragraph

Single Sentence

Single Sentence Tagging Tasks:
 CoNLL-2003 NER

POS-tags

Positional encoding: A d-dimensional vector that encodes the wordpiece position in the sentence is added (not concatenated) to the d-dimensional vector representing the wordpiece. The positional vector uses sinusoidal functions with varying frequencies so that when two positions are multiplied, the result is scales with the distance between such positions. We need positional encoding because the attention block is not recurrent and does not have any sense of position/order for each input. Advantages: It is able to encode distances between inputs even for long sequences. Because it is added and not concatenated, less weights are required. They are precomputed and don't have to be trained